

# Multiple Aspect Ranking Using the Good Grief Algorithm

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# From One Opinion To Many

- Much previous work assumes *one opinion per text*. (Turney 2002; Pang et al 2002; Pang & Lee 2005)
- Real texts contain multiple, related, opinions.

The food was a little greasy, but it was priced pretty well. Our only complaint was the service after our order was taken.

Food Price Service

http://www.we8there.com

## Ruby Tuesdays ψ1

495 Union St # 2168  
Brass Mill Mall  
Waterbury, CT 06706  
Phone: (203) 757-5509



[Google Map](#)

Number of reviews to date: 1

[Loris Feldman \(11/09/2006\)](#)

[Add your review!](#)  
[Email a friend](#)

### RATINGS KEY






-  x5 - Excellent
-  x4 - Above Avg.
-  x3 - Average
-  x2 - Below Avg.
-  x1 - Poor

Cutting Costs results in cutting customers. I love Ruby Tuesdays' burgers, but I will probably not be craving them as much. They are trying to cut costs. For example, by providing no ketchup with burgers and by giving chips with your take-out burger orders. The chips were a disappointment when expecting fries. The plates have gotten smaller giving each customer a lot less food. Also, the dessert, the chocolate tall cake should have its name changed. It now comes on a small plate, not the big margarita glass, and has barely any sauce and a tiny scoop of ice cream. It is also not heated since it would fall over. With all these changes for the worst, the prices still remain the same. The service has become horrible. One hour and 35 minutes to get two burgers and one dessert. It is sad that they have changed for the worse because I used to love this place.

Submitted by:

[Loris Feldman \(11/09/2006\)](#)

Posted [9](#) reviews

Food	
Service	
Price/Value	
Atmosphere	
Overall	
Was it a pleasant experience?	No
How many were seated at your table?	2
Do they accept reservations?	Yes
Would you return?	Not sure
Credit cards accepted?	Yes

# Multiple Aspect Opinion Analysis

- The Task:

Predict writer's opinion on a fixed set of aspects (e.g. food, service, price etc) using a fixed scale (e.g. from 1-5).

- Simple Approach:

Treat each aspect as an independent ranking (rating) problem.

# Shortcomings of Independent Ranking

- Multiple opinions in a single text are correlated.
- Real text relates opinions in coherent, meaningful ways.

The food was a little greasy, but it was priced pretty well. Our only complaint was the service after our order was taken.

Service

Food

Price

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- ▶ Independent ranking fails to model correlations and to exploit discourse cues.

# Key Goals

- Build on previous success of simple linear models trained with Perceptron in NLP:
  - ▶ Simple, fast training
  - ▶ Exact, fast decoding
  - ▶ High performance
- Extend framework to tasks with complex label dependencies:
  - ▶ Task-specific dependency space
  - ▶ Label dependencies sensitive to input features
  - ▶ Factorization of label prediction and dependency models



# Our Idea: The Model

- Individual **ranking model** for each aspect.
- Add a “**meta-model**” which predicts discourse relations between aspects. e.g.,

Service < Food < Price (order)

Service = Food = Price (agreement)

~[Service = Food = Price] (disagreement)

# Our Idea: The Model

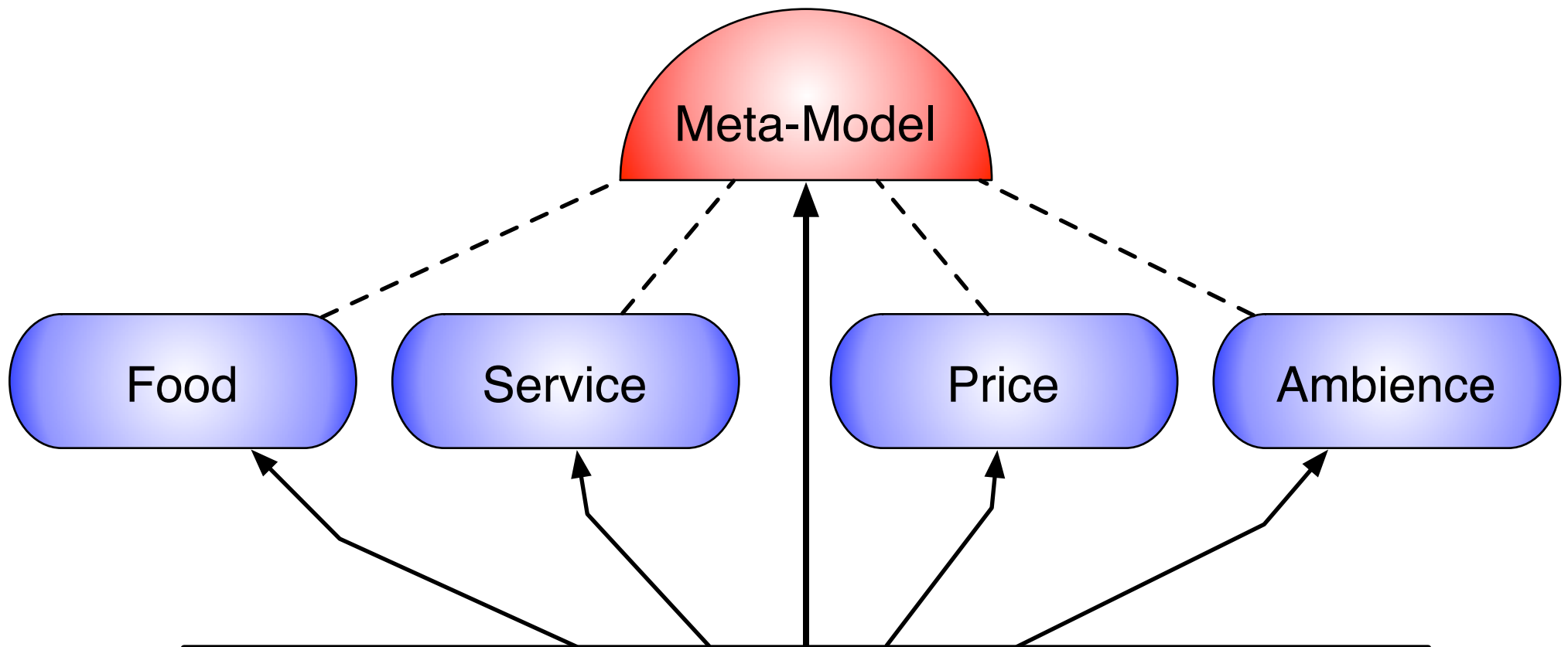
- Individual **ranking model** for each aspect.
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$$\left\{ \begin{array}{ll} \text{Service} < \text{Food} < \text{Price} & (\text{order}) \\ \text{Service} = \text{Food} = \text{Price} & (\text{agreement}) \\ \sim[\text{Service} = \text{Food} = \text{Price}] & (\text{disagreement}) \end{array} \right\}$$

## **Binary Agreement Model**

# Our Idea: Learning and Inference

- Resolve differences between **individual rankers** and **meta-model** using overall confidence of ***all*** model components.
- **Meta-model** “glues together” individual ranking decisions in coherent way.
- Optimize **individual ranker** parameters to operate with **meta-model** through joint Perceptron updates.



“The restaurant was a bit **uneven**. **Although** the food was **tasty**, the **window curtains** blocked out all sunlight.”

# Basic Ranking Framework

(Crammer & Singer 2001)

## Goal:

Assign each input  $\mathbf{x} \in \mathbb{R}^n$  a rank in  $\{1, \dots, k\}$

## Model:

weight vector:  $\mathbf{w} \in \mathbb{R}^n$

boundaries divide real line into  $k$  segments:

$$\mathbf{b} = (b_1, \dots, b_{k-1})$$

# Rank Decoding

Input:  $\mathbf{x}$



Output:

# Rank Decoding

Input:  $\mathbf{x}$

$$\text{score}(\mathbf{x}) = \mathbf{w} \cdot \mathbf{x}$$



Output:

# Rank Decoding

Input:  $\mathbf{x}$

$$\text{score}(\mathbf{x}) = \mathbf{w} \cdot \mathbf{x}$$



Output:  $\hat{y} = 3$



# Multiple Aspect Ranking

- Each input  $\mathbf{x}$  has  $m$  aspects.
- e.g. reviews rate products for different qualities -- food, service, ambience etc.
- Associated with each input  $\mathbf{x}$  is a rank vector  $\mathbf{r}$ . (The component  $r_i \in \{1, \dots, k\}$  is the rank for aspect  $i$ .)

$\mathbf{r} = \langle 5, 3, 4, 4, 4 \rangle$

food service ...

# Joint Ranking Model

- **Ranking model** for each aspect  $i$  :  
 $(\mathbf{w}[i], \mathbf{b}[i])$
  - Linear **agreement model**  $\mathbf{a} \in \mathbb{R}^n$  to  
predict unanimity across aspects:  
 $\text{sign}(\mathbf{a} \cdot \mathbf{x})$
  - Combine predictions of **individual rankers**  
and **agreement model**:
    - ~ Introduce “grief terms” and choose  
joint rank which minimizes their sum.
- Component Models

# Grief of Component Models

- $g_i(\mathbf{x}, r_i)$  : Measure of *dissatisfaction* of  $i^{th}$  **aspect ranking model** with rank  $r_i$  for input  $\mathbf{x}$ .
- $g_a(\mathbf{x}, \mathbf{r})$  : Measure of *dissatisfaction* of **agreement model** with rank vector  $\mathbf{r}$  for input  $\mathbf{x}$ .

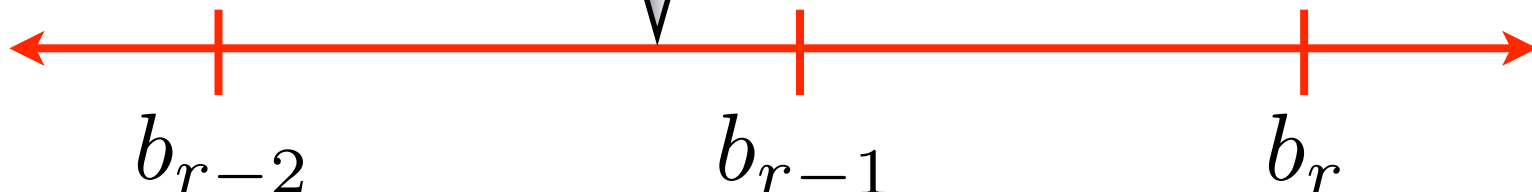
# Grief of $i^{th}$ Ranking Model

$$g_i(\mathbf{x}, r) = \min |c|$$

s.t.

$$b[i]_{r-1} \leq \text{score}_i(\mathbf{x}) + c < b[i]_r$$

$\text{score}_i(\mathbf{x})$

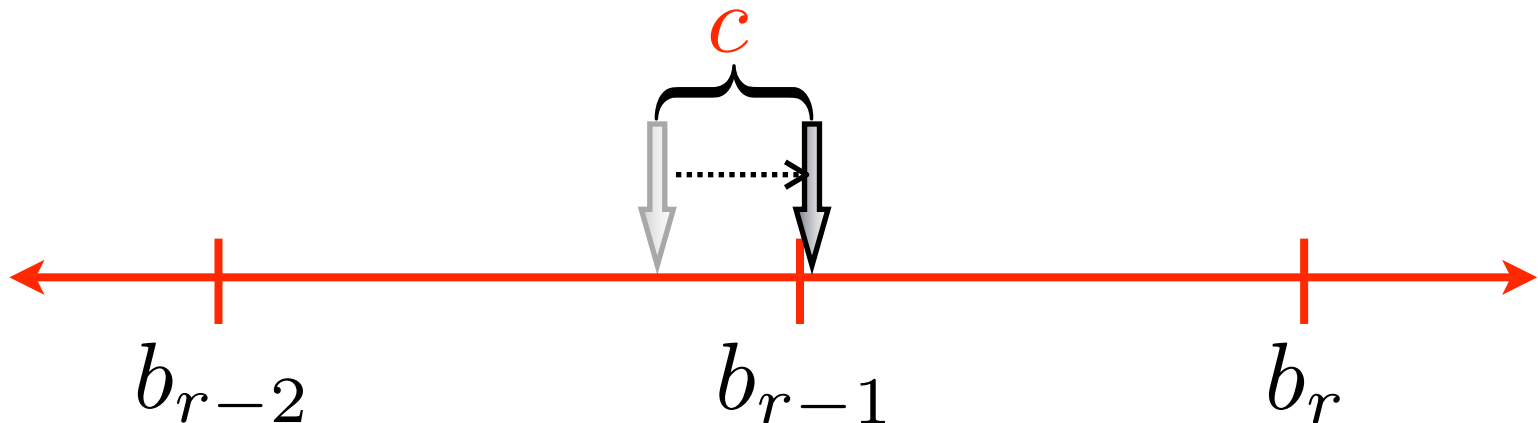


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# Grief of Agreement Model

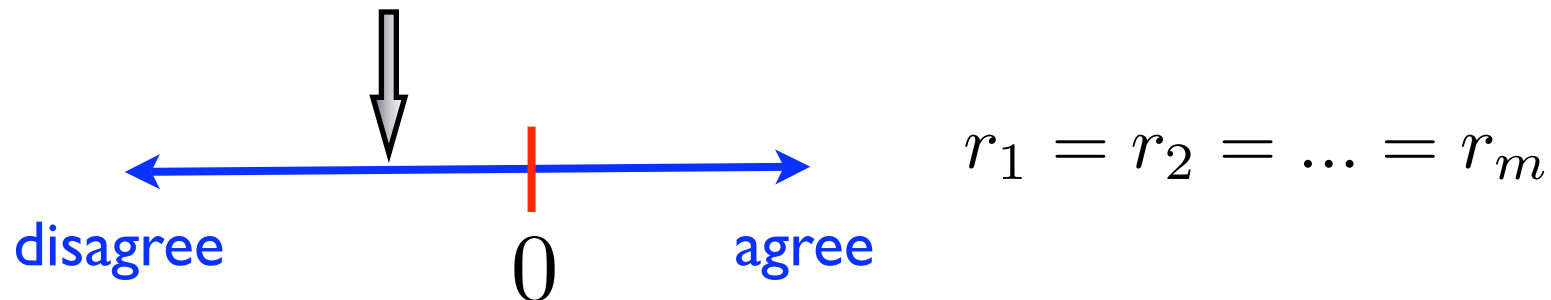
$$g_a(\mathbf{x}, \mathbf{r}) = \min |c|$$

s.t.

$$[(\mathbf{a} \cdot \mathbf{x} + c > 0) \wedge (r_1 = r_2 = \dots = r_m)]$$

$\vee$

$$[(\mathbf{a} \cdot \mathbf{x} + c \leq 0) \wedge \neg(r_1 = r_2 = \dots = r_m)]$$



# Grief of Agreement Model

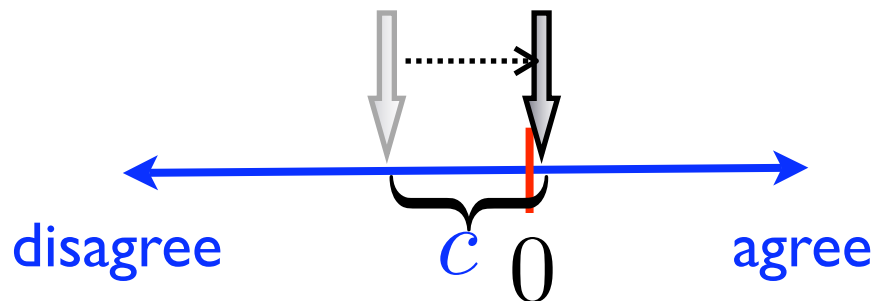
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$$r_1 = r_2 = \dots = r_m$$

# “Good Grief” Decoding

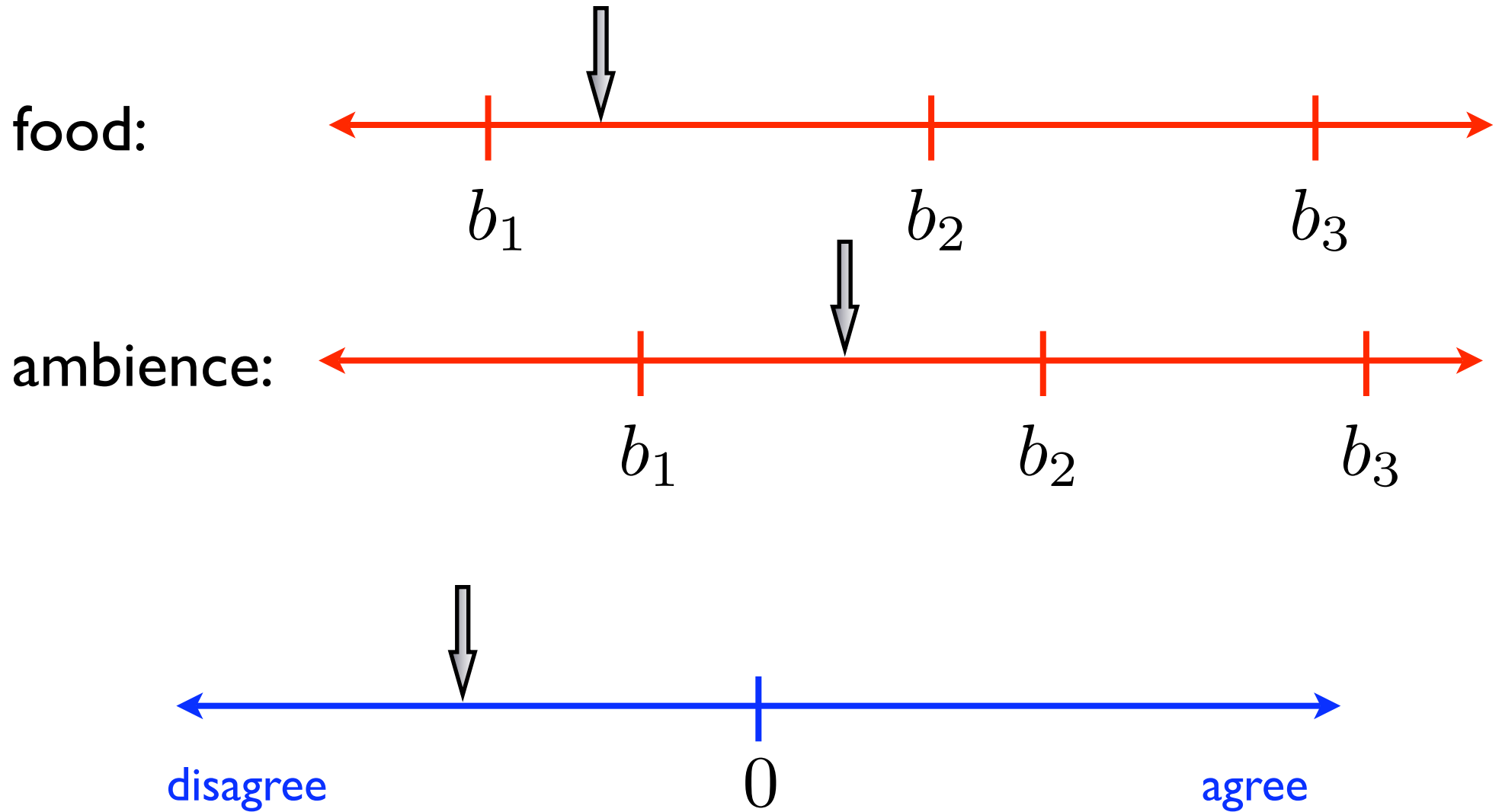
- Select joint rank  $\mathbf{r} \in \{1, \dots, k\}^m$  which **minimizes total grief**:

$$H(\mathbf{x}) = \arg \min_{\mathbf{r} \in \mathcal{Y}^m} \left[ g_a(\mathbf{x}, \mathbf{r}) + \sum_{i=1}^m g_i(\mathbf{x}, r_i) \right]$$

- Exact search is **linear** in number of aspects:  $O(m)$

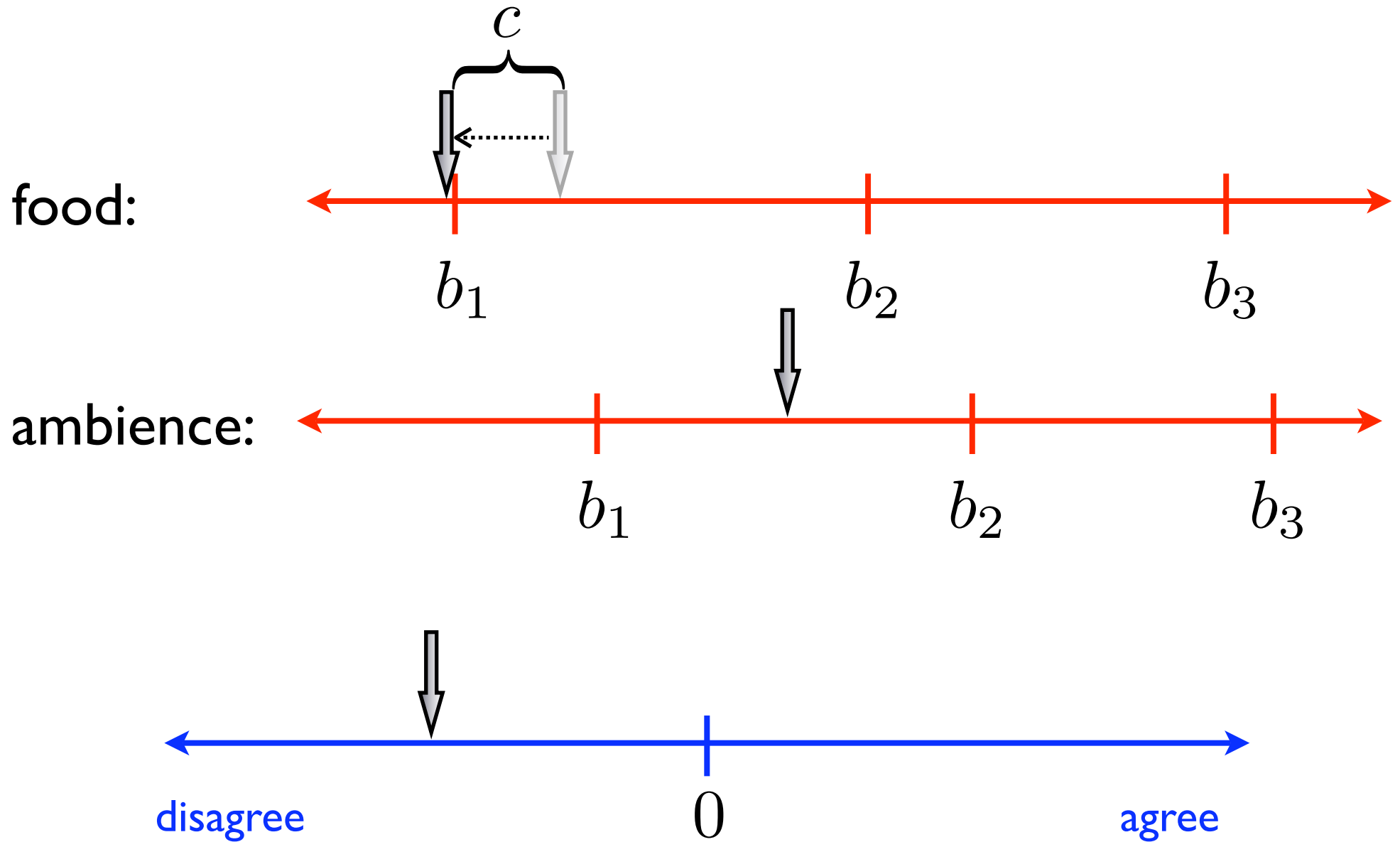


# Disagreement with high confidence



Agreement model

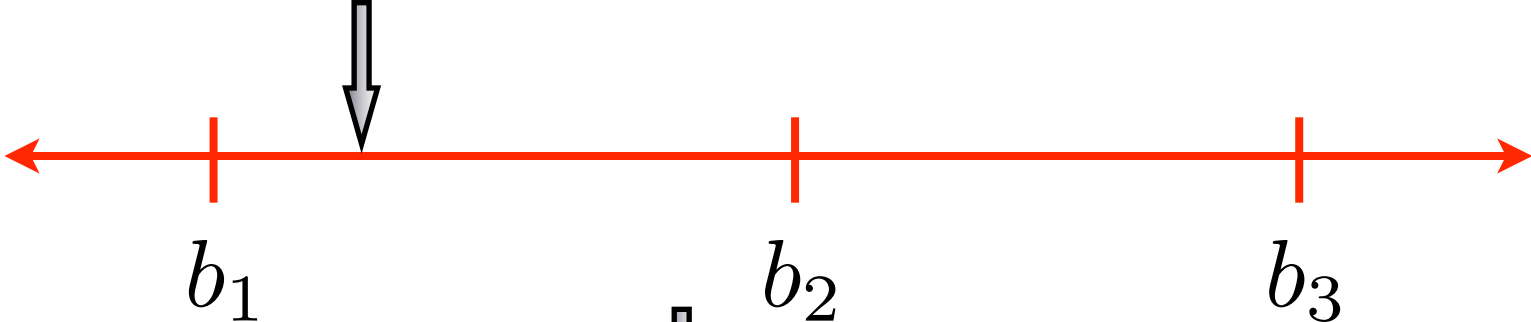
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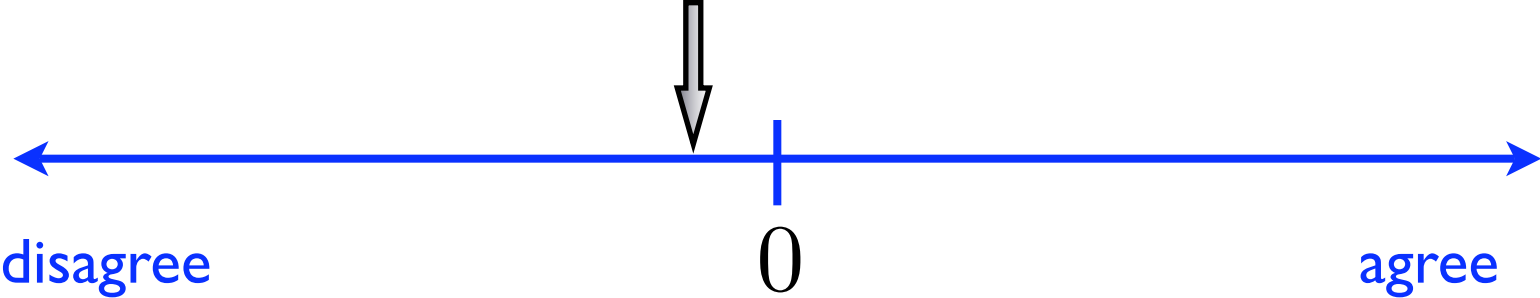
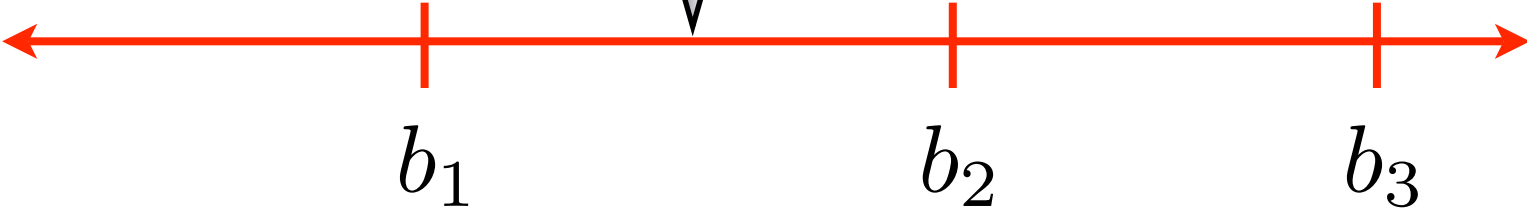
Agreement model

# Disagreement with low confidence

food:

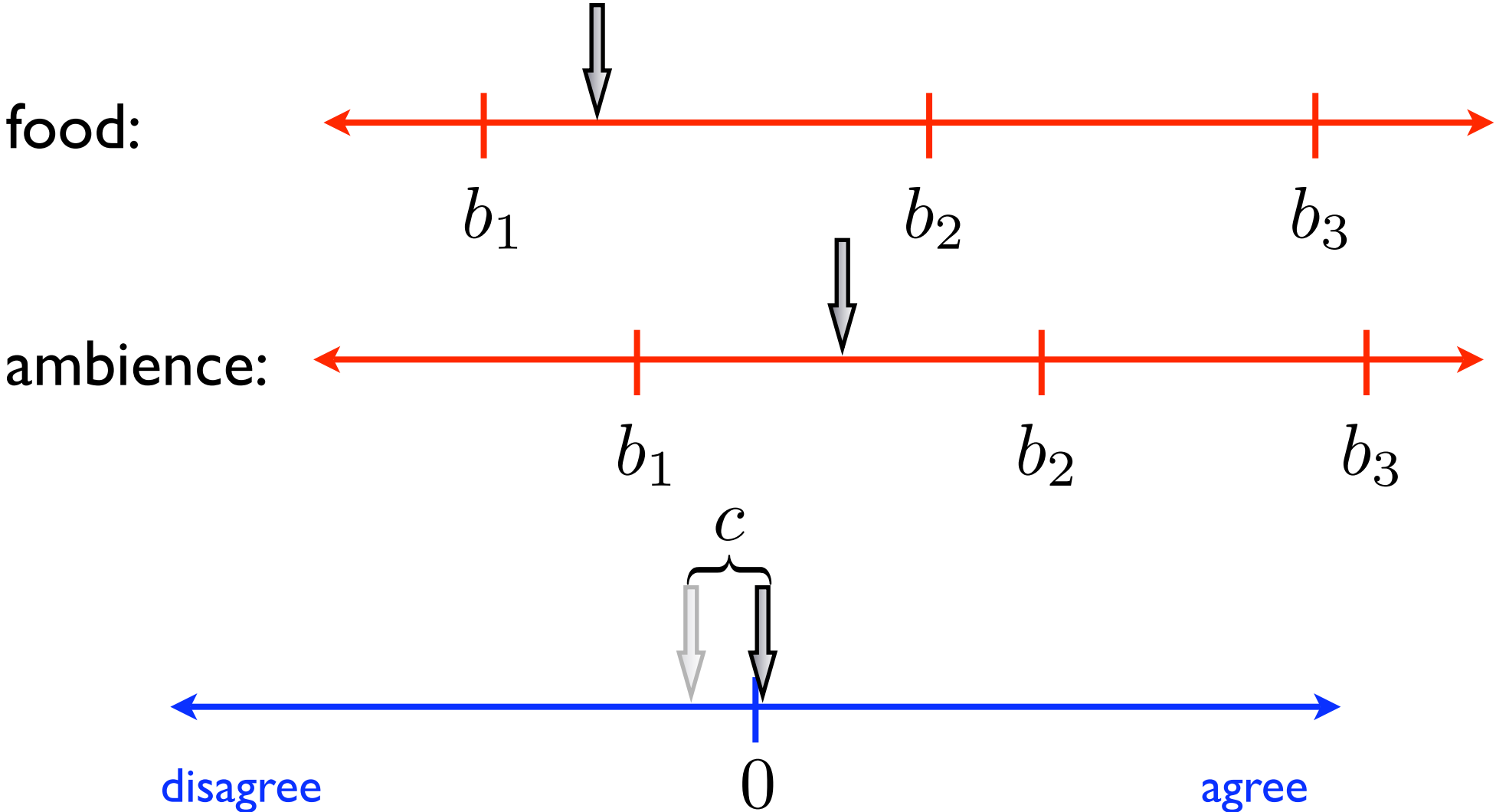


ambience:



Agreement model

# Disagreement with low confidence



Agreement model

# Joint Learning

Idea: *optimize individual ranker parameters for Good Grief Decoding.*

1. Train **agreement model** on corpus.
2. Incorporate Grief Minimization into online learning procedure for **rankers**:
  - ▶ Jointly decode each training instance.
  - ▶ Simultaneously update all **rankers**.

# Joint Online Learning

**Input :**  $(\mathbf{x}^1, \mathbf{y}^1), \dots, (\mathbf{x}^T, \mathbf{y}^T)$ , Agreement model  $\mathbf{a}$ , Decoder definition  $H(\mathbf{x})$ .

**Initialize :** Set  $\mathbf{w}[i]^1 = 0$ ,  $b[i]_1^1, \dots, b[i]_{k-1}^1 = 0$ ,  $b[i]_k^1 = \infty$ ,  $\forall i \in 1 \dots m$ .

**Loop :** For  $t = 1, 2, \dots, T$  :

1. Get a new instance  $\mathbf{x}^t \in \mathbb{R}^n$ .

2. Predict  $\hat{\mathbf{y}}^t = H(\mathbf{x}; \mathbf{w}^t, \mathbf{b}^t, \mathbf{a})$ .

3. Get a new label  $\mathbf{y}^t$ .

4. For aspect  $i = 1, \dots, m$ :

If  $\hat{y}[i]^t \neq y[i]^t$  update model:

4.a For  $r = 1, \dots, k - 1$  :      If  $y[i]^t \leq r$  then  $y[i]_r^t = -1$   
else  $y[i]_r^t = 1$ .

4.b For  $r = 1, \dots, k - 1$  :      If  $(\hat{y}[i]^t - r)y[i]_r^t \leq 0$  then  $\tau[i]_r^t = y[i]_r^t$   
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4.c Update  $\mathbf{w}[i]^{t+1} \leftarrow \mathbf{w}[i]^t + (\sum_r \tau[i]_r^t) \mathbf{x}^t$ .

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**Output :**       $H(\mathbf{x}; \mathbf{w}^{T+1}, \mathbf{b}^{T+1}, \mathbf{a})$ .

Update rule based on (Crammer & Singer 2001)

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Grief Minimization

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Simultaneous Updates

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# Feature Representation

- Each review represented as binary feature vector.
  - ▶ Features track presence or absence of words and word bigrams.
  - ▶ About 30,000 total features.
- Lexical features previously found effective for:
  - ▶ Sentiment Analysis (Wiebe 2000; Pang et al 2004)
  - ▶ Discourse Analysis (Marcu & Echihabi 2002)

# Evaluation

- 4,500 restaurant reviews ([www.we8there.com](http://www.we8there.com))
- 3,500 / 500 / 500 random split into training, development, and test data.
- Average review length: 115 words.
- Each review ranks restaurant with respect to: **food**, **service**, **ambience**, **value**, and **overall experience** on a scale of **1-5**.

Average Rank Loss :

$$\sum_{t=1}^T |\hat{r}^t - r^t| / T$$

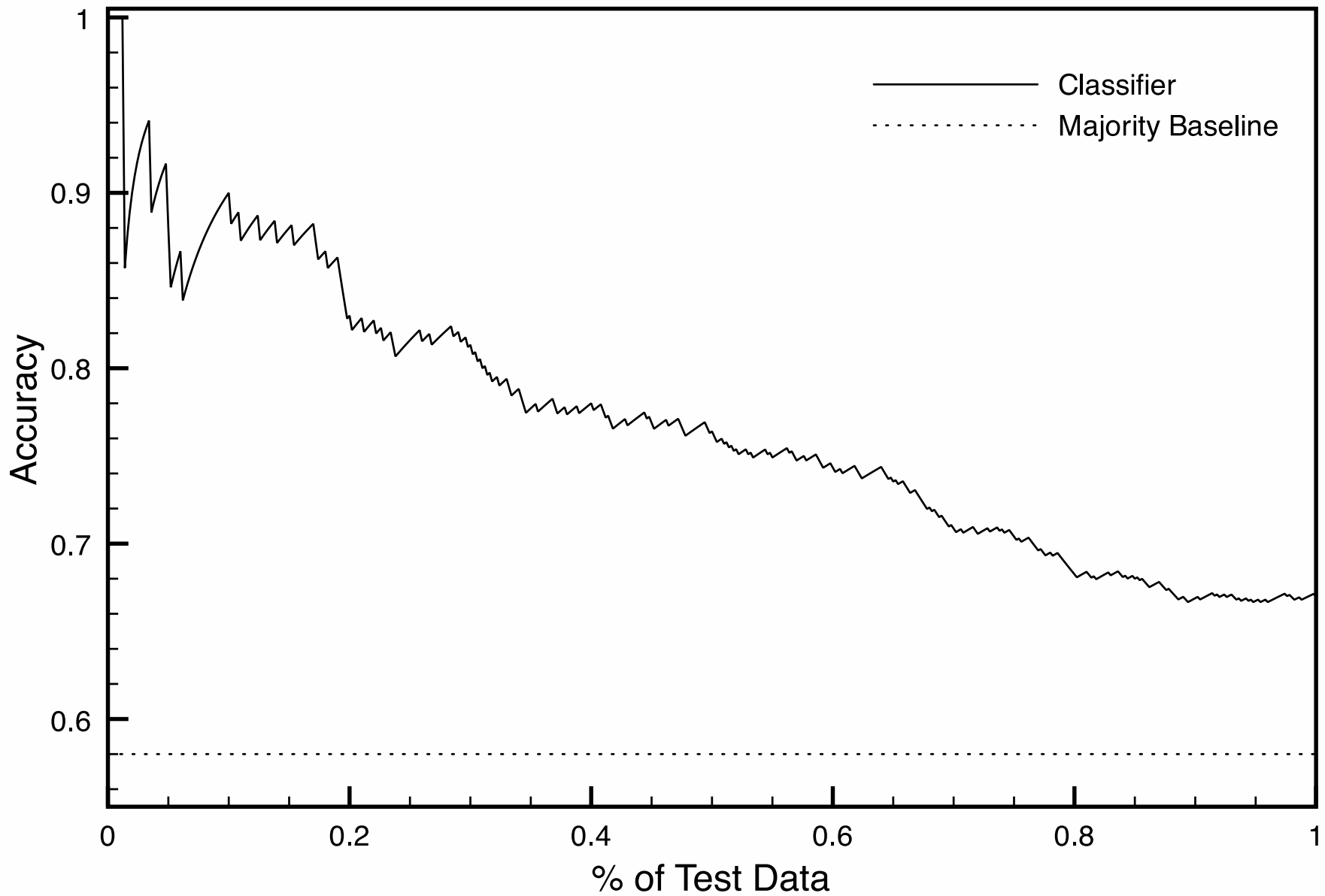
# Performance of Agreement Model

- Majority Baseline (disagreement): 58%
- Agreement Model accuracy: 67%
- According to Good Grief Criterion:

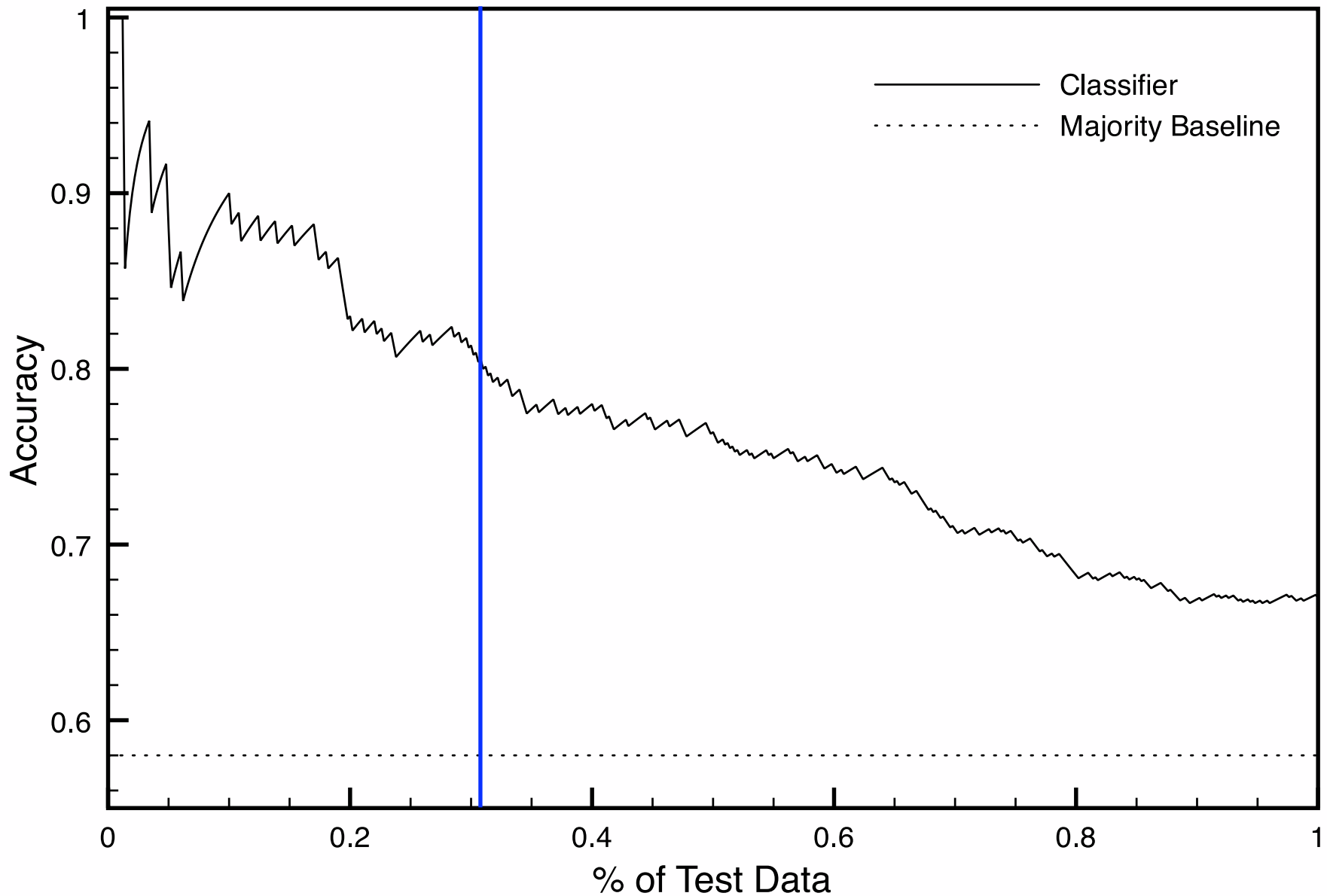
Raw accuracy not what matters, rather *accuracy as function of confidence.*

- ▶ As confidence goes up, so does accuracy

# Accuracy of Agreement Model

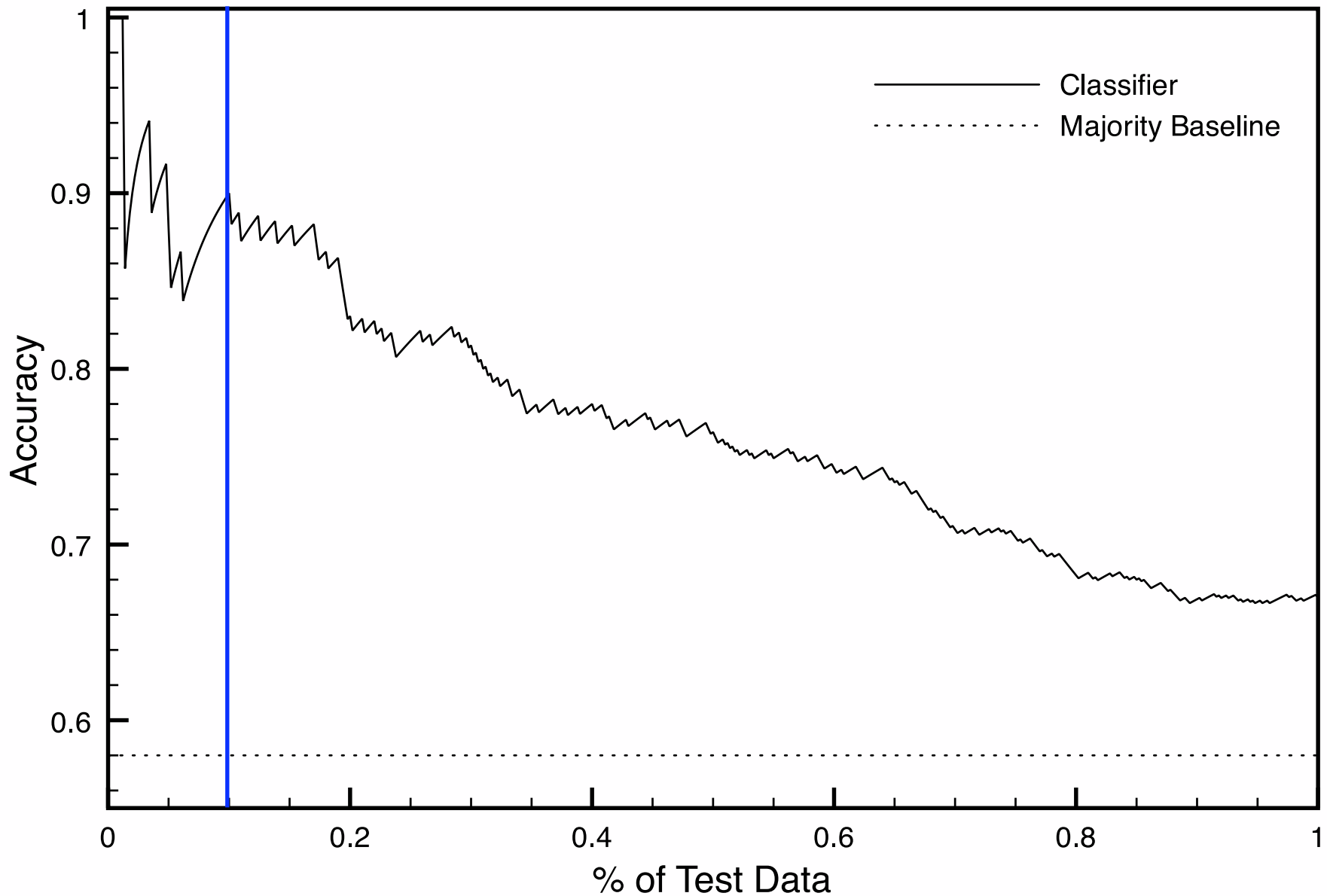


# Accuracy of Agreement Model



- 33% of data with highest confidence classified at 80% accuracy.

# Accuracy of Agreement Model



- 10% of data with highest confidence classified at 90% accuracy.

# Baselines

- **PRANK**: Independent rankers for each aspect trained using PRank algorithm (Crammer & Singer 2001)
- **MAJORITY**:  $\langle 5, 5, 5, 5, 5 \rangle$
- **SIM**: Joint model using cosine similarity between aspects (Basilico & Hofmann 2004)

$$score_i(\mathbf{x}) = \mathbf{w}[i] \cdot \mathbf{x} + \sum_j sim(i, j)(\mathbf{w}[j] \cdot \mathbf{x})$$

- **GG DECODE**: “Good Grief” decoding but independent training



# Average Rank Loss on Test Set

	Food	Service	Value	Atmosphere	Experience	Total
MAJORITY	0.848	1.056	1.030	1.044	1.028	1.001
PRANK	0.606	0.676	0.700	0.776	0.618	0.675
SIM	0.562	0.648	0.706	0.798	0.600	0.663
GG DECODE	0.544	0.648	0.704	0.798	0.584*	0.656
<b>GG train+decode</b>	<b>0.534*</b>	<b>0.622*</b>	<b>0.644*</b>	<b>0.774*</b>	<b>0.584</b>	<b>0.632*</b>

\* = Statistically Significant improvement over closest rival using Fisher Sign Test.

# Average Rank Loss

	Agreement	Disagreement
PRANK	0.414	0.864
GG TRAIN+DECODE	0.324	0.854

- Cases of Disagreement:
  - ▶ 58% of corpus
  - ▶ relative reduction in error: 1%
- Cases of Agreement:
  - ▶ 42% of corpus
  - ▶ relative reduction in error: 22%

# Technical Contributions

- Novel framework for tasks with complex label dependencies:
  - ▶ simple, fast, exact, and accurate
- Explicit Meta-Model:
  - ▶ task-specific dependency spaces
  - ▶ features tailored for dependency prediction
  - ▶ joint Perceptron updates for label predictors

# Conclusions & Future Work

- Applied Good Grief framework to Multiple Aspect Sentiment Analysis:
  - ▶ [Agreement Model](#) guides aspect rank predictions
- Outperform all baseline models.
- Future Work: apply GG framework to other tasks
  - ▶ classification, regression etc
  - ▶ more complex label dependency spaces

Data and Code available:

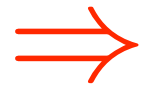
<http://people.csail.mit.edu/bsnyder>

**Thank You!**



# Model Expressivity

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Ambience

- Fully Implicit Opinions:

*“Our only complaint was the service after our order was taken”*



# Model Expressivity



- Fully Implicit Opinions:

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# Decoding

“The restaurant was a bit uneven. Although the food was tasty, the window curtains blocked out all sunlight.”

Food

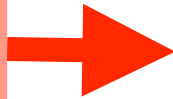
Ambience

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Food



Ambience

Agreement

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Food



Ambience

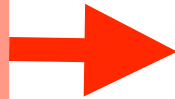


Agreement

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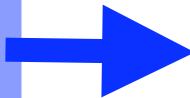
Food



Ambience



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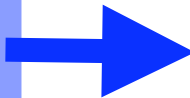
Food



Ambience



Agreement



Food

Ambience





# Online Training

“The restaurant was a bit uneven. Although the food was tasty, the window curtains blocked out all sunlight.”

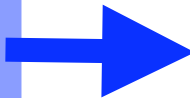
Food



Ambience

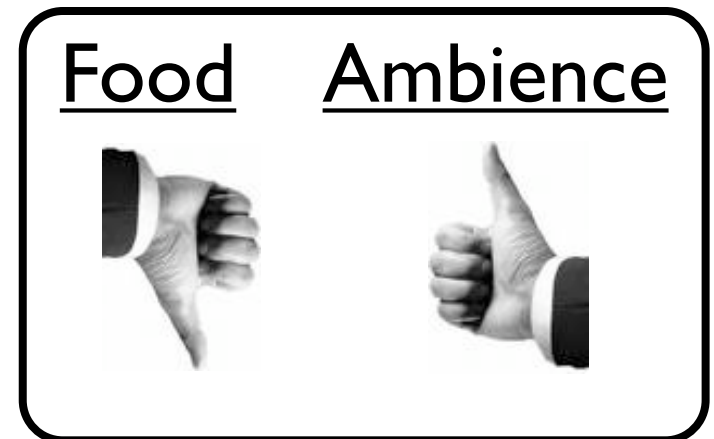
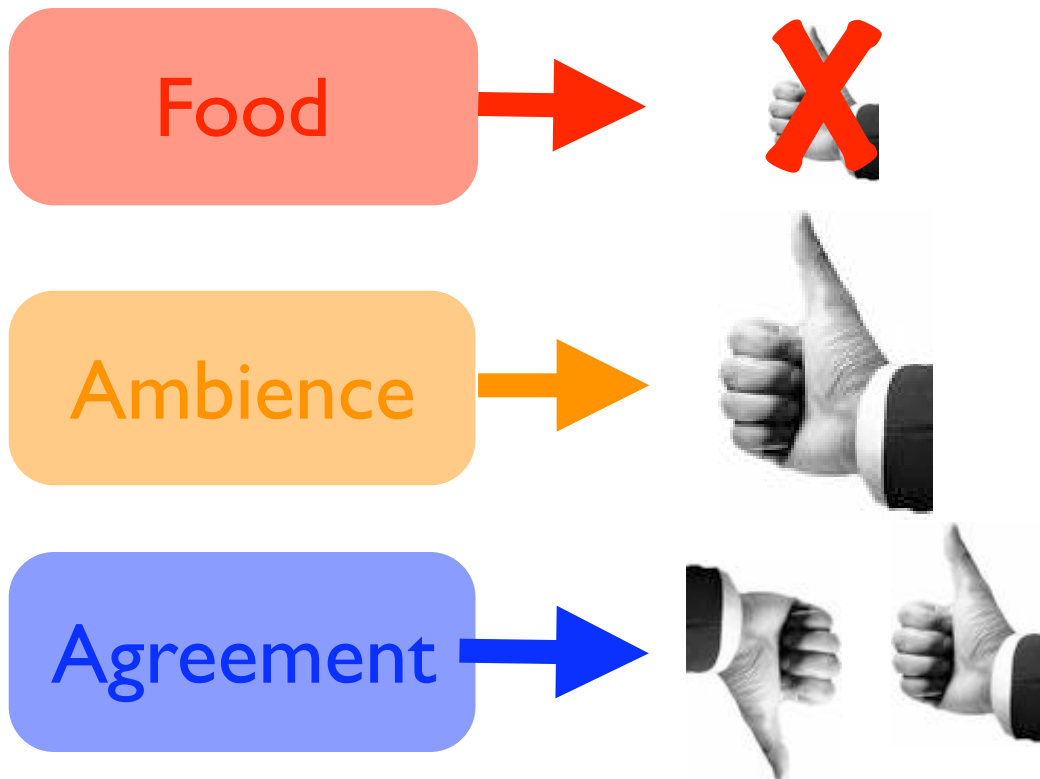


Agreement



# Online Training

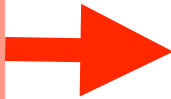
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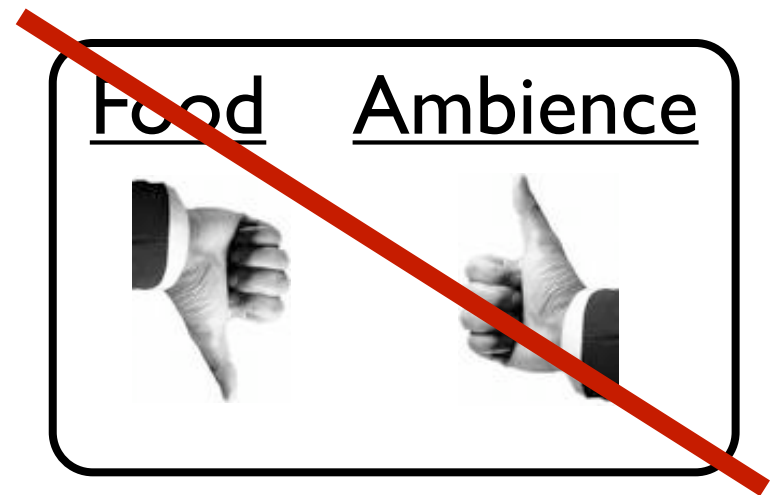
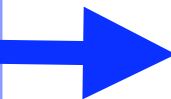
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