## Adapting Color Difference for Design

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In many applications, color is critical to understanding data in context or at scale

### Color Difference for Design

Practical Easy to construct and use

Data-Driven Models the real world

**Probabilistic** Control how noticeable differences are Parametric Tuned to a desired audience

#### Contributions



Data-Driven Method for Adapting Color Difference



#### Color Difference Metric for Web Viewing

#### Model Problem: Web Viewing





Text Legibility Zuffi et al, 2009

Graphical Perception Heer & Bostock, 2010

Color Names Munroe, 2010

Contrast Simone et al, 2010 CIELAB



Commonly used in design products D3, Adobe



Approximately perceptually linear

Euclidean difference

Make informed decisions about color for design that hold across a variety of viewing conditions





## Make informed decisions about color for design that hold across a variety of viewing conditions



#### Consider Environmental Factors in Aggregate



### Model by Sampling



Submit		



#### Verify modeling assumptions





Verify the approach

•	
Submit	

# Line

#### Verify modeling assumptions

#### Parameterize CIELAB



Verify the approach



A1: Axes are orthogonal

$$\Delta E^* = \sqrt{\Delta L^2 + \Delta a^2 + \Delta b^2}$$

#### A2: Difference is Euclidean





## Color Matching

#### Results



Errors varied between axes (p>.0001), but no evidence of variance within axes ( $p_L$ =.21,  $p_a$ =.17,  $p_b$ =.67).

#### Limitations





#### Not Probabilistic

Speed

#### We need a microtask!

Short-duration, simple piecework tasks

Precise Probabilistically quantify color difference

Quick Collect large amounts of data in a short time

Submit	

# Guint

#### Verify modeling assumptions

#### Parameterize CIELAB



Verify the approach

## Forced-Choice Microtask



Do the two colors appear the same or different?

## Forced-Choice Microtask



Do the two colors appear the same or different?

#### Parameterizing Color Difference



Scale each axis such that p% of viewers will identify a difference at d = 1



One square was mapped to a constant color



The second square's color was jittered from the constant along one color axis



## **Deriving Model Parameters**





Colors are  $d \Delta E^*$  different

Colors were identified as different in 3 of 5 trials

#### The disciminability rate at d is 60%







 $\Delta L^*$ 

 $\Delta a^*$ 

 $\Delta b^*$ 



## Adapted Difference Model

$$\Delta E_p = \sqrt{\left(\frac{\Delta L}{ND_L(p)}\right)^2 + \left(\frac{\Delta a}{ND_a(p)}\right)^2 + \left(\frac{\Delta b}{ND_b(p)}\right)^2}$$

$$\Delta E^* = \sqrt{\Delta L^2 + \Delta a^2 + \Delta b^2}$$

A2: Difference is Euclidean

## **Experiment Details**

# . . . . . . . . . . . . .

13 Color Differences x 3 axes (Within)

75 participants (2,925 trials,  $\mu_{trial time}$ = 5.8s)

CIELAB calibrated to sRGB

## Validating Responses



## Two-way ANCOVA to verify assumptions hold

Validation Stimuli (20 equal color, 2 extreme difference) Question order and display distance as covariates

## Statistical Results



No significant variation within  $a^*$  or  $b^*$ 0.3% linear variation in L\*, p < .05

Differences varied between all axes p < .001

## Adapted Difference Model

$$\Delta E_{50} = \sqrt{\left(\frac{\Delta L}{4.0}\right)^2 + \left(\frac{\Delta a}{5.5}\right)^2 + \left(\frac{\Delta b}{6.0}\right)^2}$$

 $ND_L(50\%) = 4.0$  $ND_a(50\%) = 5.5$  $ND_b(50\%) = 6.0$ 

#### Verify modeling assumptions

#### Parameterize CIELAB



Verify the approach

## Verifying our Adapted Model





Denser Color Sampling 891 Cross-Axis Differences 161 participants (6,279 trials)

## Results

#### $\Delta E_{50}$

#### Predicted: 50.0% Actual: 49.8%



## Results

#### $\Delta E_{80}$

#### Predicted: 80.0% Actual: 80.6%



## Limitations



#### Sampling Robustness



## On-Going Work



#### Integrate into Design Tools



## Stimulus Size Talk Tomorrow: 2:40pm

## Future Work





#### Background Color

#### Model Different Applications

#### Contributions



Data-Driven Method for Adapting Color Difference



#### Color Difference Metric for Web Viewing

## Thank You!









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## Traditional Color Matching



Given:

#### Maxwell Color Matching Experiment

## Traditional Color Matching



#### Modern Maxwell Color Matching Experiment

## Simplified Color Matching





#### Experiment Details 24 Reference Colors x 3 Axes (Within)

48 participants with no known CVD (1,032 trials)

 $\gamma$  = 2.2, D65 Whitepoint

Measure: Euclidean distance between the reference and response colors

Two way ANCOVA with Ouastion order and display



A1: Axes are orthogonal

$$\Delta E^* = \sqrt{\Delta L^2 + \Delta a^2 + \Delta b^2}$$

A2: Difference is Euclidean





A3: Axes are uniform

A4: One unit is one JND











 $\Delta L^*$ 







$$ND_L(p) = \frac{p}{0.123} \qquad ND_a(p) = \frac{p}{0.09194} \qquad ND_b(p) = \frac{p}{0.09364}$$
$$R^2 = 0.9435 \qquad R^2 = 0.9194 \qquad R^2 = 0.9364$$

## Aggregate Results

$$\Delta E_5 - \Delta E_{95}$$

$$\Delta E_{p \ge 50}$$

Mean Error: 3.5%

#### Expected Margin of Error = 7.5%

#### Caveat:

Only model differences while discriminability is changing



## Verifying our Adapted Model

Differences across multiple axes

Wider range of colors

Greater variety of color differences

Larger sample population

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**Probabilistic** Control how noticeable differences are Parametric Tuned to a desired audience



## Digital displays are everywhere



#### Existing Metrics

#### CIELAB $\Delta E^*$



CIEDE2000

CIECAM02



#### CRT v. LCD—Sakar et al, 2010

#### Individual Observers—Oicherman et al, 2008

Ambient Illumination—Devlin et al, 2006

Cockpits & Graphic Design—X,Y





**p%** of viewers will identify a difference at d = 1

## Models Converge Quickly



L \*

## Verifying our Adapted Model

Models hold if p% of participants correctly identify a difference at  $\Delta E_p = 1$ 



A1: Axes are orthogonal



A2: Difference is Euclidean



A4: One unit is one JND



A3: Axes are uniform



A1: Axes are orthogonal

$$\Delta E^* = \sqrt{\Delta L^2 + \Delta a^2 + \Delta b^2}$$

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