

Network Layer Addressing

CS640, 2015-02-17

Announcements

- Quiz 2 is Thursday
- Project 2 has been released

Overview

- Motivation for Network Layer
- Network Layer Addressing

Motivation for Network Layer

- *****What are some scalability problems with using link layer forwarding?***
 - Switches broadcast packets when the path to the destination is not known
=> volume of traffic increases as number of hosts and size of network increases
 - Link layer addresses have no hierarchy
=> size of forwarding tables grows linearly as number of hosts increases
 - Can address some scalability issues using virtual local area networks (VLANs)
- Want to create a network-of-networks (i.e., an “internetwork”) to address these issues
- Two main concerns for network layer
 - Addressing -- want something hierarchical
 - Routing -- want better control over forwarding

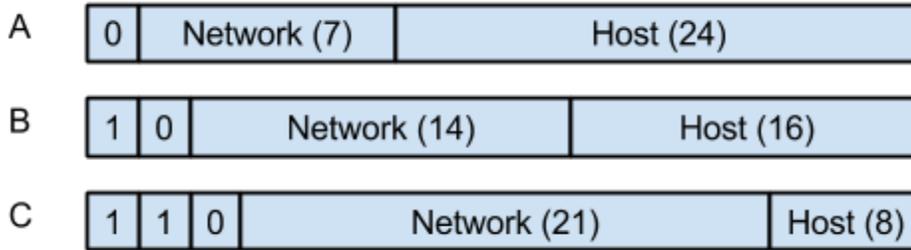
Addressing

- Requirements
 - Global uniqueness -- every interface (on host or router) must have an IP address that's not used by any other node on the Internet
 - Hierarchical -- provide a way to organize networks and reduce forwarding table size
- Representation
 - 32-bit integer
 - Typically written in dotted-decimal form -- each byte is written as a decimal number and the decimals are separated by dots; e.g., 128.105.14.122
- *****How do we provide hierarchy?***
 - Class-based addressing; subnets

Class-Based Addressing

- Divide 32-bits into two parts
 - Network: same for all hosts in a switched network
 - Host: unique to each host

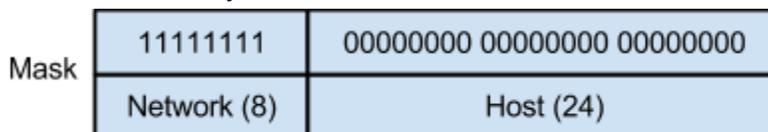
- Three classes: A, B, & C



- First few bits determine class
- Number of host bits determines the maximum number of hosts within a network
 - A: $2^{24} - 2 =$ about 16.7 million
 - B: $2^{16} - 2 = 65,534$
 - C: $2^8 - 2 = 254$
 - All-zeros host value reserved for network address
 - All-ones host address reserved for broadcast address
- Limitation: allocation is too coarse grained
 - Only allows for extremely large, moderate, and extremely small networks
 - If number of hosts is in-between, then addresses are wasted -- e.g., network with 255 hosts requires class B, which wastes >65K addresses
 - Could assign multiple class C's to avoid wasting part of a class B, but now you need multiple entries in forwarding tables in routers
 - Only allows for 127 networks with more than 65,534 hosts
 - ****How do we address these issues?**

Classless Interdomain Routing (CIDR)

- Do not limit network sizes to three classes
- Assign network numbers in powers of 2
- Use a mask to identify number of bits used for network number

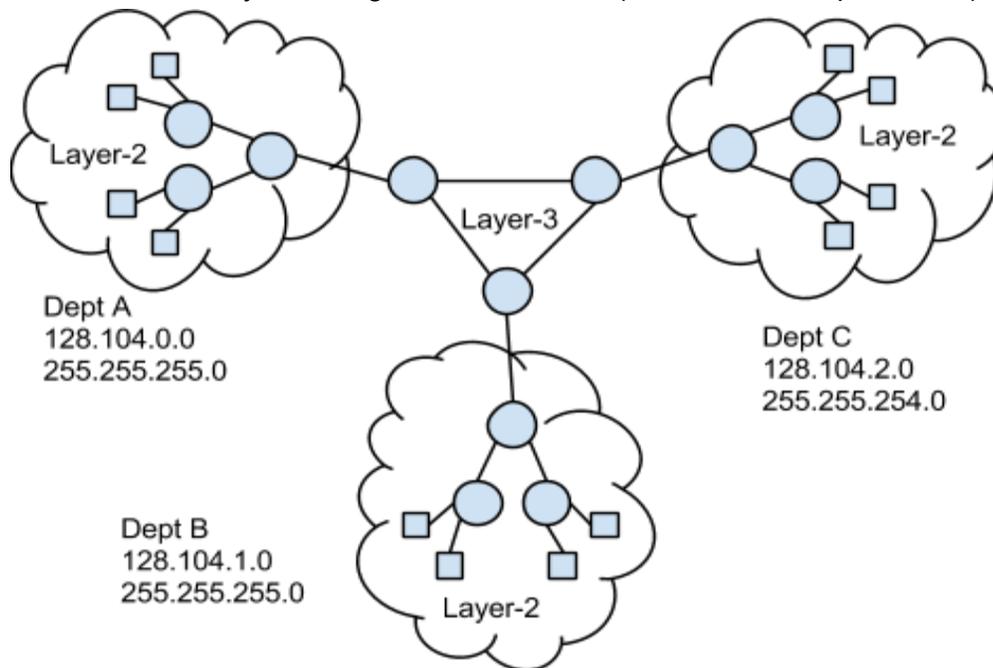


- Two ways to specify netmask
 - In dotted-decimal form -- e.g., 255.0.0.0 is 8-bit netmask
 - In slash notation -- e.g., /8 is 8-bit netmask
 - Conversion: dotted-decimal to slash
 - For each octet of 255: add 8
 - For each octet between 0 and 255: add $8 - \log_2(256 - \text{octet})$
 - Conversion: slash to dotted-decimal
 - While ≥ 8 : add 255 octet, subtract 8
 - Add octet $256 - 2^{(8 - \text{remain})}$
 - Add 0 octets until there are four octets
 - ****What is the slash notation for the netmask 255.255.0.0? -- /16**
 - ****What is the netmask for the slash notation /20? -- 255.255.240.0**
- Backwards compatible with class-based addressing

- Class A -- 255.0.0.0 or /8
- Class B -- 255.255.0.0 or /16
- Class C -- 255.255.255.0 or /24
- Number of hosts = $2^{(32-\text{slash})} - 2$
 - ****What netmask should be used if a network should accommodate up to 62 hosts?** -- 255.255.255.192
 - ****What slash notation should be used if a network should accommodate up to 510 hosts?** -- /23
- Network address = bitwise AND of IP address and mask
 - Also referred to as “network prefix”
 - ****What is the network address if a host’s IP is 172.0.10.10 and netmask is 255.255.255.0?** -- 172.0.10.0
 - ****What is the network address if a host’s IP is 172.0.35.128/20?** -- 172.0.32.0

Subnetting

- May want to divide a network into multiple subnetworks
 - E.g., UW-Madison network is divided into subnets by department
 - Link layer switching used within department
 - Network layer routing used within core (i.e., between departments)



- Network = single administrative domain
- Define subnets by using a longer mask

Mask	11111111 11111111		00000000 00000000	
	Network (8)	Subnet (8)	Host (24)	

- Given a subnet mask, we don’t know how many bits are for network and how many are for subnet, but this division doesn’t matter
- We’ll use the terms “netmask” and “subnet mask” interchangeably

- We'll also use the terms “network address”, “network prefix”, “subnet address”, and “subnet prefix” interchangeably