Network Security

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CS640

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Background: Threats and Security Policies

#### Tools and Defenses:

- Firewalls
- Virtual Private Networks
- Network Intrusion Detection Systems
- Port Scanning
- Network & Configuration Management
- CSL Network Security

# **Threats and Security Policies**

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## Analyze The Threats

 Analyze potential threats before choosing a defense

 Without knowing threats, it is impossible to assess the defenses

### Types of Threats

#### Data corruption

- Specific alteration
- Random alteration (vandalism)
- Equally dangerous
- Data disclosure
  - Keep your secrets secret

## Types of Threats

- Theft of service
  - network
  - bandwidth
  - computers
  - name ...
- Denial of service
- Damage to reputation

### Damage to Reputation

- Financial Industry exec: #1 threat is a negative story "above the fold" in the Wall Street Journal or New York Times
  - That may have changed with new regulatory requirements

### Cost of Data Disclosure

#### Data Breach Notification Laws

- CA Law, model for most states, including WI
- Notify each individual if records released
- Notify credit reporting agencies if more than 1000 records involved

### Cost of Data Disclosure

- Very likely to be widely reported in the news media
  - Damage to reputation
- Liability/remediation
  - credit monitoring for all individuals?
  - Civil actions?

### Example: Medical Industry

- Data corruption & Denial of service:
  - Could lead to incorrect diagnosis, treatment
  - Potentially life-threatening
- Data disclosure
  - Loss of patient record privacy
  - Many potential social, legal and business costs
- Damage to reputation

# **Example: Financial Industry**

#### Data corruption

- Potential for incorrect (or less profitable) stock market trades
- Account records can probably be reconstructed
- Data disclosure
  - Loss of competitive advantage
  - Violation of securities laws

# Example: A University Academic Department

- Data corruption:
  - Loss of experiments/experimental data
  - Incorrect experimental results
- Data disclosure
  - Disclosure of confidential data: human subjects data, industrial partner data, current research, student grades, exams, peer reviews, ...



### Security Policies

 After threat analysis, develop security policies

#### Policies provide guidance

- to employees in ongoing operations,
- to security/system administration staff

Develop policies before a crisis hits



### Tools and Defenses



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### Firewalls

Background & Security model

- Type of firewalls
- Firewall rules





### **References and Resources**

 Firewalls and Internet Security: Repelling the Wily Hacker (2<sup>nd</sup> ed) Cheswick, Bellovin and Rubin

Building Internet Firewalls (2<sup>nd</sup> ed) Zwicky, Chapman and Cooper

Firewall-wizards mailing list

 http://honor.trusecure.com/mailman/ listinfo/firewall-wizards

### Security Model

#### Perimeter security

- Like a guard at the gate, checking ID badges
- Assumes that "inside" is trusted, "outside" is not
- Larger area "inside" perimeter -> more complexity, weaker security
- Smaller perimeter -> more specific security
- Applies predefined access rules

### Why Use a Firewall?

Protect vulnerable services

- Poorly designed protocols
- Poorly implemented protocols/services

Protect vulnerable computers/devices

- Poorly configured
- Can't be configured
- Can't be patched

### Why Use a Firewall?

To protect an "appliance"

Protect a system that can not be upgraded

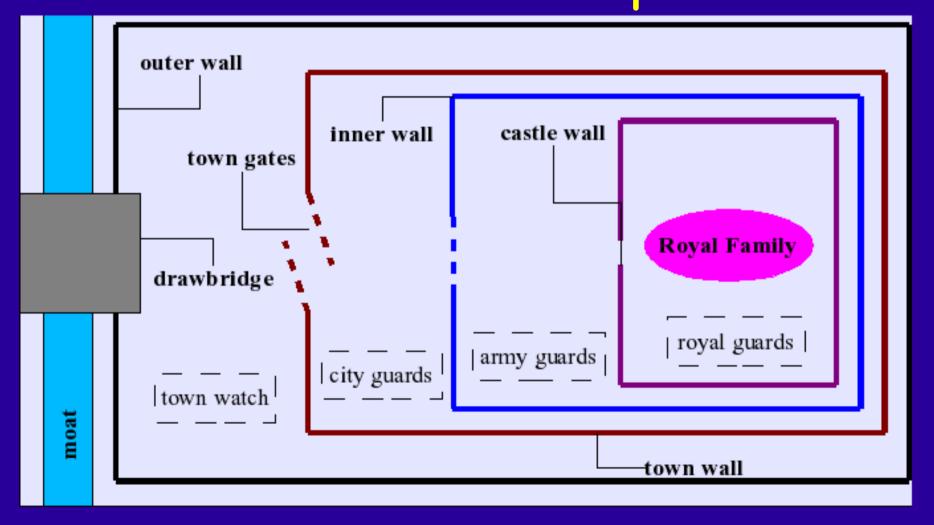
- Version/upgrade restrictions from vendor
- ex: printers; data acquisition devices; scientific "instruments"; devices with customized & embedded versions of popular operating systems; devices with embedded web servers for configuration/control ...



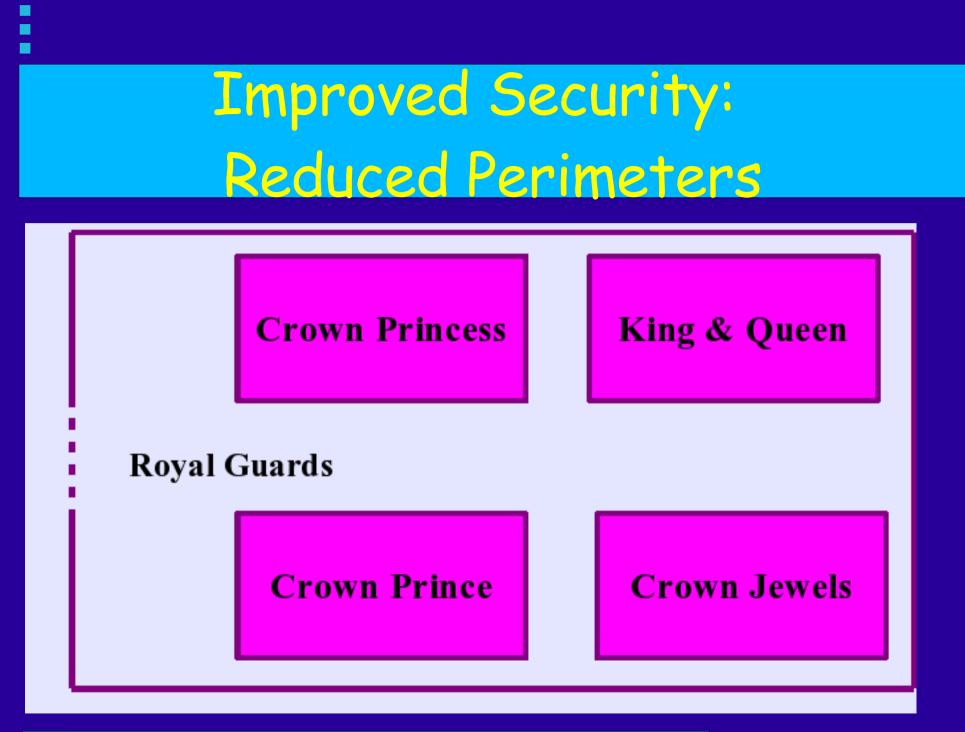
### Why Use a Firewall?

- Defeat some denial of service (DOS) attacks
  - If the firewall has enough bandwidth
- Considered an "easy" solution
  - Satisfy "check-box" requirements
  - Only need to deal with security in one place (not really an advantage from a total security point of view)

# Perimeter Security and Defense in Depth









Types of Firewalls: Basic Technology options

Basic Technology Options:

- Packet Filtering (screening)
- Application Proxy
- Other Factors:
  - Statefull vs. Stateless
  - Router vs. Bridge
  - Configuration/Security model

# Packet Filtering

- Acts like a router or bridge
  - Does not modify network connections or packet headers
- Allow/Deny packets based on packet data
- Allow/Deny packets based on Input/Output interface
  - shorthand for source or destination



# Allow/Deny packets based on packet data:

- Layer 2:
  - Source or Destination MAC addresses
- Layer 3:
  - Source or Destination addresses, ports
  - Protocol or Protocol details
    - ex: disallow IP Source Routing
    - disallow ICMP redirect packets
    - disallow common "malicious" packet signatures

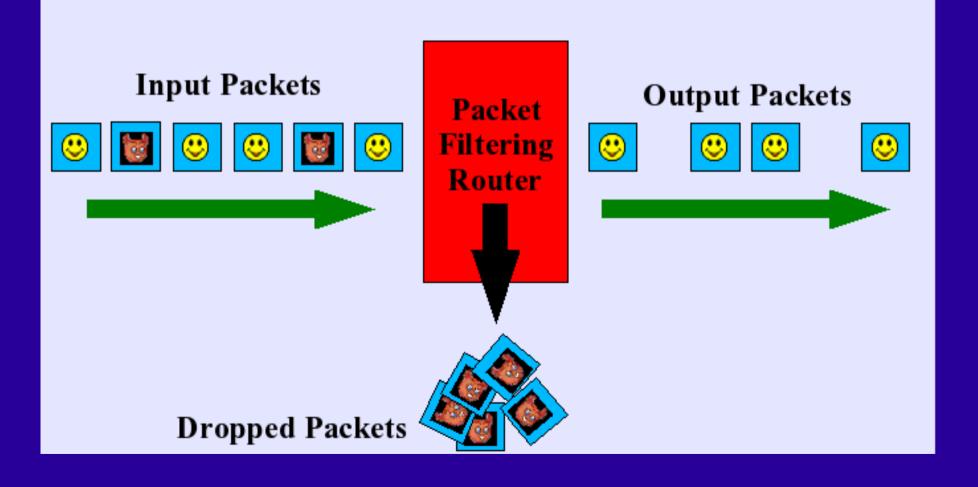
# Allow/Deny packets based on packet data:

- ✓ Layer 4:
  - Service-specific (ex: by URL)





### Packet Filtering



### Packet Filtering Rules

- Typically applied in a specific order
  - First match applies
- One filter per rule
- Default rule?
  - "Default Deny" safest
  - Warning: implied default rule: Deny or Allow?



### Example Packet Filtering Rules:

Protect 128.105.0.0 network with Cisco router access control lists

Apply rules from top to bottom:

deny	ip	128.	.105.0.0 0.0.255.255 any
permit	tcp	any	128.105.1.1 eq 25
permit	tcp	any	128.105.1.2 eq 80
permit	tcp	any	128.105.1.3 eq 22
deny	icmp	any	any redirect log
permit	icmp	any	128.105.1.4 echo
deny	icmp	any	any echo log
deny	ip	any	any log

### Example Packet Filtering Rules:

Protect 128.105.0.0 network with OpenBSD pf:

```
block in log all
block in log quick on $campus_if from
    128.105.0.0/16 to any
pass in quick on $campus_if proto tcp
    from any to 128.105.1.1/32 port = 25
...
pass in quick on $cs_if proto tcp from
    128.105.0.0/16 to any keep state
```

### Packet Filtering Advantages

Can be placed at a few "strategic" locations

- Internet/Internal network border router
- To isolate critical servers
- Efficient
- Simple concept



# Packet Filtering Advantages

#### Widely available

- Implemented in most routers
- Firewall appliances
- Open Source operating systems and software
- Specialized network interface cards with filtering capabilities
  - Download up to 64k rules to some



## Packet Filtering Disadvantages

- Hard to configure
  - Rules can get complex
- Hard to test and verify rules
- Incomplete implementations
- Bugs often "fail unsafe" -- allow unintended traffic to pass

## Packet Filtering Disadvantages

Can Reduce router performance
 Some policies don't map to packet filtering



### Proxy Firewalls

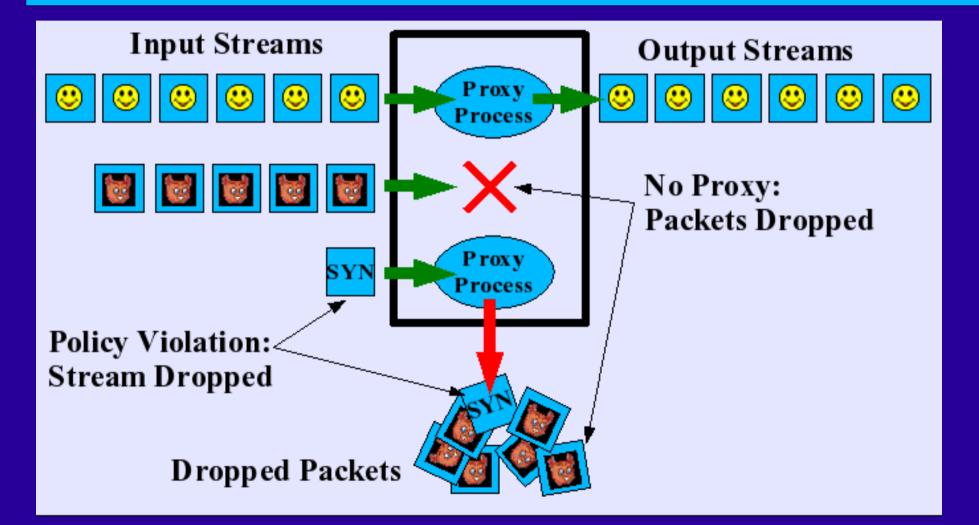
 Specialized application to handle specific traffic

Protocol gateways

Creates new network connection, forwards
 data between "inside" and "outside" connection

May apply service-specific rules & policies







## Proxy Advantages

- Can do "intelligent" filtering
- Can perform user-level authentication
- Can use information from outside the connection or packet stream
- Can protect weak/faulty IP implementations
  - Separate network connections to source, destination

## Proxy Advantages

Can provide application/service-specific services or actions:

- data caching
- data/connection logging
- data filtering/selection or server selection based on source/destination or other status visible to proxy
- add or apply routing/bandwidth policy

### Proxy Disadvantages

Need to write/install proxy for each service

- Lag time to develop proxy for new service

May need dedicated proxy servers for each service

Often need cooperation of clients, servers



## **Dealing with Connections**

- Typical scenario:
  - Restrict incoming connections to specific services and servers
    - Allow traffic to public web site
    - Allow inbound e-mail to mail gateway
  - Allow unlimited outgoing connections
    - Employees can browse the web, send e-mail, etc
    - Firewall needs to track connections to do this

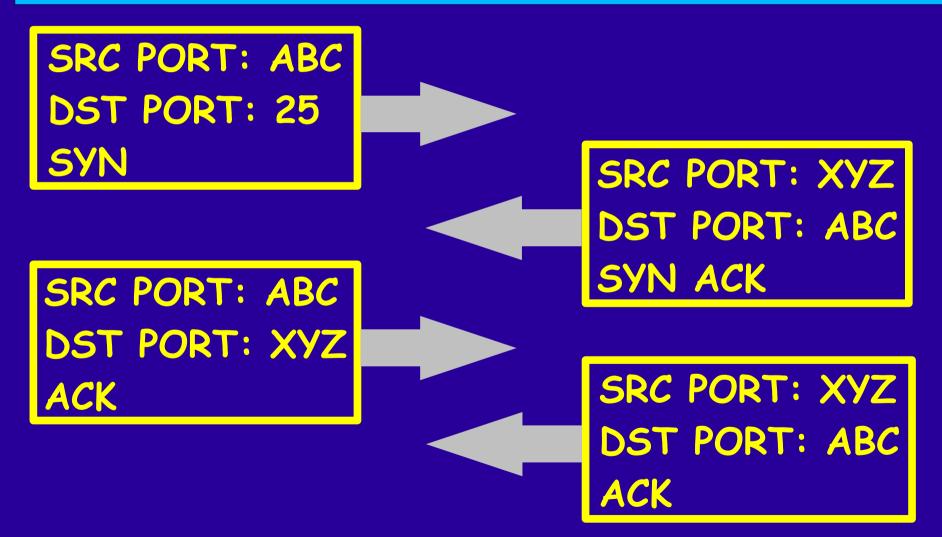


### **TCP** Connections

- Outbound new connections often from dynamic (unpredictable) src port
  - Can't use firewall rule based on src port
- Destination may be "well-known" port
  - But not always
- Destination may move to dynamic port during connection establishment



### **TCP** Connection Setup





### UDP "Connections"

#### UDP is stateless

- "Connection" or "Session" implied by one or more packets from SRC to DST, one or more packets back
  - May or may not be on "well-known" port
  - May or may not be on same port as original traffic



#### UDP Session: DNS Query

SRC PORT: ABC DST PORT: 53

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#### SRC PORT: XYZ DST PORT: ABC

#### SRC PORT: XYZ DST PORT: ABC

Handling TCP Connections Without State

- How to detect "established" TCP connections without keeping state?
  - Established connections have ACK flag set
- "Established" keyword in many stateless firewalls allows incoming packets if ACK flag set
  - Can be exploited by faking packets with ACK flag set

### UDP Connections Without State

Can't be done - not enough information in each packet



### Keeping State

Stateless firewalls easy to implement

- memory/CPU requirements are low
- no routing impact
- but can only act on information from the packet



### Keeping State

- Statefull/Dynamic firewalls have more information to use in decision making
  - Keeping state is more complicated
- Proxy Firewalls often keep state
  - But packet filtering firewalls can be statefull too



## Using State Information: TCP

Keep Track of outbound TCP packets:

- If match on existing "session", update session data
- If session setup packet (SYN, no ACK), create new session in state table
  - keep until session ended
- If session shutdown packet
  - delete session from state table



### Using State Information: TCP

- Inbound TCP packets:
  - match to existing TCP session: allow packet
  - Otherwise, reject packet
- Track TCP session state, delete session from state table when finished



### Using State Information: UDP

Keep track of outbound UDP packets:

- If match on existing "session", update session data
- Otherwise, create new "session" in state table
  - Keep session state for some time interval
- Inbound UDP packets:
  - Match to existing "session" -> allow packet
  - Otherwise, reject packet

### Using State Information: UDP

Only works for typical same-port scenario

- Reply must come from same IP as outbound traffic, go to same IP and port as outbound traffic
- More complicated session-setup protocols won't work



### **Distributed Firewalls**

- 2 or more firewalls
  - share the load
  - redundancy in event of hardware or routing failure
- Need to keep rules synchronized
- Need to keep state synchronized

 Asymmetric routes will cause connection drops without fully synchronized state

# **Routing Firewalls**

- Most firewalls act as routers
- Each interface has an IP address
- Packet processing:
  - Filters applied
  - IP stack traversed
    - TTL decremented
    - Packet routed for delivery to destination



# **Routing Firewalls**

- Visible in network
- Needs to be in routing table of immediate neighbors
- Shows in traceroute



# **Bridging Firewalls**

- "Bump in the road"
- Interfaces do not have IP addresses
- Packet processing:
  - Filters applied
  - No IP stack in firewall path
    - IP TTL NOT decremented
  - Packet forwarded towards destination



# **Bridging Firewalls**

- Not visible in network
- No changes in neighbor configuration
- Not visible in traceroute
- Debugging more difficult

### Internal Firewalls

Gaining popularity in larger organizations

- Not safe to assume that all "bad guys" are outside
- Prevent accidents, isolate damage
- Apply appropriate security policies to selected servers/areas of operation



### Internal Firewalls

- Separate internal operations should be isolated on the network
  - Example: Purchasing and Accounts Payable
  - Different parts of the organization have relationships with different outside groups
  - Outside groups may be competitors, require isolation from each other

## **Related Technologies**

#### Network Address Translation





### Network Address Translation

#### Specialized proxy

- Rewrites IP addresses, ports
- Map "private" IP addresses to "public" addresses
  - Conserve IP address space
  - RFC 1918
- Virtual servers, load balancing

### Network Address Translation

- Protects unmapped "inside" addresses
  - not visible at all to "outside" addresses



### Network Address Translation

- Implemented in most home "broadband" routers
  - 1 IP address from broadband network
  - multiple computers and IP addresses "inside" home network
  - limited capability to specify "inside" addresses/ports to expose to "outside"
  - usually includes a limited firewall capability

### Virtual Private Networks (VPNs)

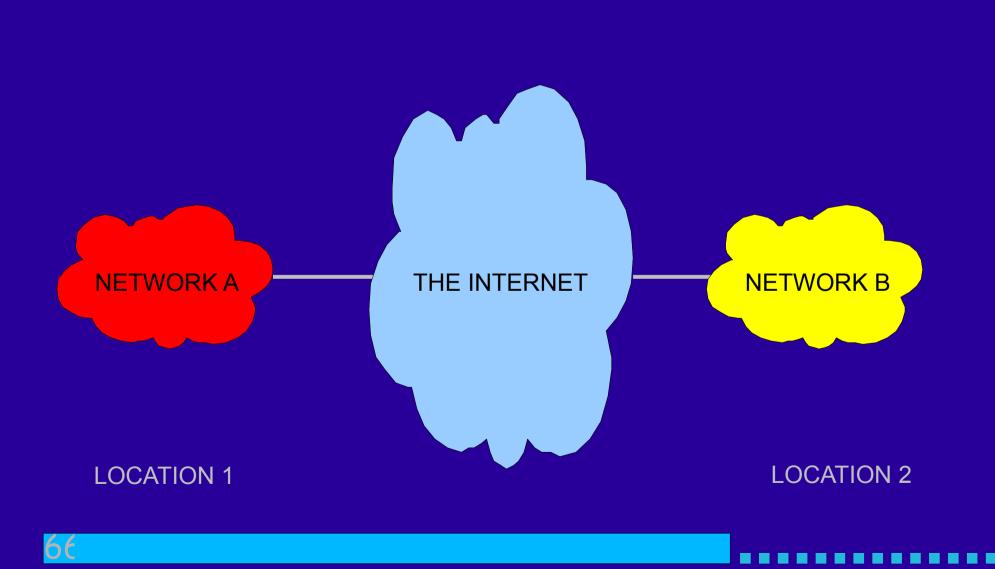
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## Virtual Private Networks (VPNs)

- Tunnel traffic from host/network A to host/network B
  - Encapsulate in another protocol (IP, SSH, etc)
  - Usually includes encryption, authentication
- Block all external traffic except to "public" services
- Allow only VPN traffic to internal services



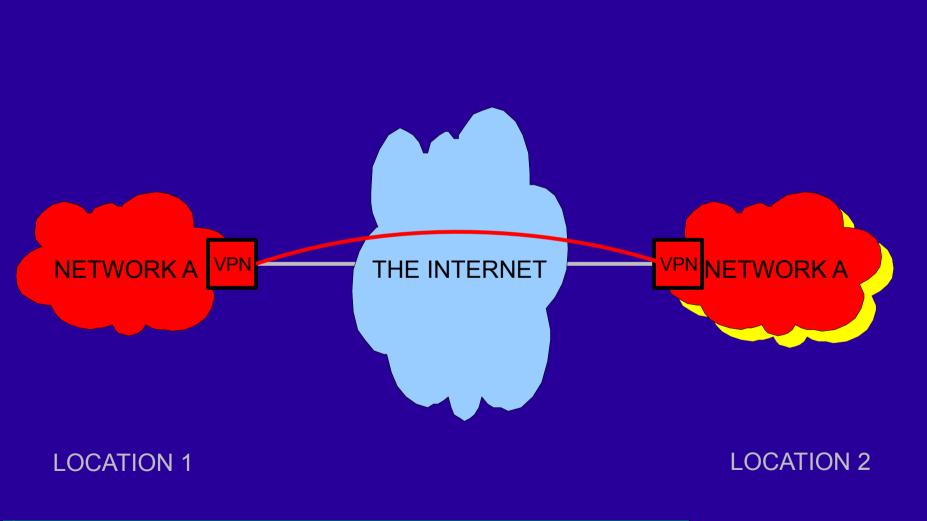
### Two Locations, Two Networks



### What We Want









## Virtual Private Networks (VPNs)

- Danger: VPN traffic usually bypasses firewall...
- VPN can allow "outside" traffic to bypass firewall
  - Other systems at home/remote location may incorrectly route via VPN
- Can lower the "inside" security standard

Other remote systems may not be patched...

# Network Intrusion Detection Systems



# Network Intrusion Detection Systems

- Security model
- Types of IDS systems





### NIDS Security Model

- Analyze live network traffic, attempt to detect malicious traffic
  - Raise an alert (common)
  - Reconfigure firewall in "real time" to block malicious traffic (not common)
- Log traffic or signatures for later analysis

## Types of NIDS

Signature based systems
 Learning systems



#### Signature-based NIDS

- Most NIDS use signatures
- Like virus detection systems
- Pattern-match traffic against known signatures (patterns) of "bad" traffic
  - Lag in identifying signatures of new attacks
  - May need a new signature for each variant/implementation of an attack

### Signature-based NIDS

- Limitations of signature descriptions/matching limit effectiveness
- Most systems/signatures only examine individual packets
  - Stateless
- Some systems consider multiple packets
  - Rate, multi-packet pattern-match, ...

# Additional NIDS Features

#### Vary by implementation:

- Database support
- Logging capabilities
- Bandwidth limitations
- Distributed Sensors
- Alert generation
- Report generation



### Example: SNORT

- Open Source Network Intrusion Detection
   System
- Mostly signature-based, also includes many additional methods via plug ins
- Over 2,000 rules developed by the SNORT community



Example SNORT Rule: <u>"BackOrifice" access attempt</u>

alert tcp \$HOME\_NET 80 ->
 \$EXTERNAL\_NET any (msg:"BACKDOOR
 BackOrifice access"; flags: A+;
 content: "server|3a| BO|2f|";
 reference:arachnids,400; sid:112;
 classtype:misc-activity; rev:3;)

Example SNORT Rule: "UDP ECHO+Chargen Bomb"

alert udp any 19 <> any 7 (msg:"DOS
 UDP echo+chargen bomb";
 reference:cve,CAN-1999-0635;
 reference:cve,CVE-1999-0103;
 classtype:attempted-dos; sid:271;
 rev:3;)

# Example SNORT Rule: X86 Linux samba overflow

alert tcp \$EXTERNAL NET any -> \$HOME NET 139 (msg:"EXPLOIT x86 Linux samba overflow"; flow:to server, established; content:" eb2f 5feb 4a5e 89fb 893e 89f2 "; reference:bugtraq, 1816; reference:cve,CVE-1999-0811; reference:cve,CVE-1999-0182; classtype:attempted-admin; sid: 292; rev:5;)

# "Learning" NIDS

- Idea: Use AI techniques to "learn" about expected (good) traffic
  - Anything else is a potential attack
- Mostly still a research topic
- Hard to provide accurate training data
  - How do you know there isn't an attack in progress during the "normal" training?



# NIDS Strengths

Organized way to analyze traffic
 Can detect attacks, policy violations, mis

configured systems



#### NIDS Weaknesses

#### Potential for many false positives

- ex: CS "mirror" server
  - every linux distribution includes files with "dangerous" assembly language sequences (the boot loader, trap handler, etc)
  - NIDS detect packets downloading those files...
- ex: SNORT at CS border reported thousands of potential attacks every day



#### NIDS Weaknesses

Hard to distinguish between attempted attack and successful attack

- Requires keeping state
- Requires more sophisticated signature definitions and matching tools

Need to customize rule set to each site

Need to keep rule set up-to-date with current vulnerabilities and attacks ...

### **Internet Sinks and Honeypots**

Divert Internet traffic to another system

- Blackhole/Sinkhole routers
- Tarpits
- Honeypots: "fake" hosts that look vulnerable

Goal: capture attack/intrusion traffic for analysis



Coordinated Anomaly and Intrusion Detection

- Research by Professor Barford and others
- Global coordinated intrusion detection infrastructure
  - Combining multi-site data from firewalls,
     NIDS, and Internet Sinks

 Goal: Decrease reaction time to new worm outbreaks, reduce false alarm rates, and automatically generate counter measures







# Port Scanning

"Bad guys" scan networks for open network ports to exploit

Same technique can be used to assess/test a network



# Port Scanning

- Simple: attempt connection to each TCP, UDP port
- More complex: send protocol-specific traffic to each port
  - Identify implementation of service by response
  - Identify/attempt to exploit specific vulnerabilities







- Nessus
- Commercial port scanners



# Network Management


#### Network Management

 Good network management methods increase network security

- Monitor bandwidth usage
- Detect excessive/unexpected traffic surges

Tools for rapid traffic isolation

#### Network Management

- Tools to identify source/destination of traffic
  - Which computer is causing a traffic surge?
  - Physical location as well as IP address
- Tools for rapid reconfiguration of network devices (switches, routers, etc)
- Keep network device firmware/software up-to-date

### **Configuration Management**

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#### **Configuration Management**

 Good system administration methods increase network security

- Only configure network services where needed
  - Turn off unneeded, potentially vulnerable services on most computers
- Automate installation & configuration of computers on network



#### **Configuration** Management

- Tools to audit computer configurations
  - Know use/purpose of each computer
  - Verify correct configuration of each computer
- Apply latest OS and application patches
  - Tools to rapidly deploy patches
- Organized computer deployment will allow for better firewall deployment



# CSL Network Security

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# Computer Systems Lab Network Security

CSL supports all CS Department computing

- Instructional, research, administrative
- Manage CS network
- Integrated staff:
  - Windows, Unix, Network, Hardware, etc...
  - Some specialization, all on same team
  - Everyone involved in security

#### CS Firewalls: Our Method

- "Insiders" are generally more trustworthy than "outsiders"
  - But sometimes "bad guys" get in stolen passwords, unhappy students, etc
- Divide computers by level of threat, level of security available

### CS Firewalls: Our Method

- Multi-layer firewall for special networks:
  - Border firewall
  - Firewall or Router closest to the network
- Try and keep out of the way of legitimate users:
  - CS researchers do unexpected things
  - default "allow"



### **CS Border Firewall**

- "Trip Curb"
  - You can stub your toe if you kick it
  - Rules getting more complex... the curb is taller and more solid now
  - 211 rules: 125 block, 86 pass, 466 lines total
- Screening/Packet Filtering firewall
  - Statefull
  - OpenBSD bridging firewall

# CS Border Firewall: Input Rules

#### Default "allow"

- Block known problem ports
- Block unneeded services with potential problems
  - NFS, RPC, NETBIOS ...
- Block forged/malformed packets
  - Inbound with our SRC address
  - Inbound with "unroutable" SRC addresses

# CS Border Firewall: Input Rules

#### Enforce some policies

- SMTP only to mail gateways (virus scanning)
- WWW only to known web servers
- Allow inbound packets for established connections/sessions (statefull)
- Block all traffic to special networks



# CS Border Firewall: Output Rules

Block forged/malformed packets

- Outbound without our SRC address
- Block all traffic from special networks



# CS Border Firewall: Next Steps

Switch to "default deny"

Better analysis tools





Unpatched/Experimental network

- Can only reach other CS networks
- Can not send/receive email (even inside CS)

Crash-and-Burn network

- Can only reach other CS networks
- Some services restricted



Wireless/Laptop network

- Can only do DNS until authenticated
- Install network
  - Used by CSL for installing OS on new computers
  - Isolated from internet to prevent attacks before OS installation/patching complete



#### Printer network

- Most printers run un-patchable/insecure software
  - including a web server for configuration & status
- Only allow access to print servers from CS
- Only allow access to printers from print servers



Network maintenance network:

- Administrative access to switches and routers
- Restricted to admin networks
- Host firewalls
  - Second layer of defense
  - Isolate VMware virtual networks from production network



# **CS** Network Intrusion Detection

Deployed SNORT at network border

 With default rules, thousands of events logged every day



## SNORT Events

- With modified rules, thousands of events logged every day
- Many port scans every day
- Many intrusion attempts every day
  - Not vulnerable:
  - Wrong OS, IP not in use, port not open, firewall, service patched, ...

# **CS** Network Intrusion Detection

Need better way to filter reports
Very useful in finding problems
Very labor intensive: need better tools
Currently not active (lack of staff)

## **CSL** Port Scanning

- Participated in research project to develop "state-of-the-art" security audits
- Project initiated regular, systematic network vulnerability scanning
  - Nessus

 Very effective at finding vulnerabilities and configuration problems

# **CSL** Port Scanning

- Very labor intensive
- Need better tools
- Very effective when combined with other tools:
  - Firewalls
  - NIDS
    - cross-reference intrusion alerts to known vulnerabilities, known "safe" hosts

#### CSL Network Management

- Active management of the network
- Active monitoring of network traffic, errors, etc
- Switch ports "MAC-locked" to specific interface
  - coordinated with inventory and configuration management system



#### CSL Network Management

#### Switch ports "MAC-locked"

- restricted to MAC address of assigned computer
- Prevent "bandwidth borrowers"
- Prevent rouge computers on our network
- Not perfect: MAC addresses can be reset on most ethernet cards

### **CSL** Configuration Management

- All "production" computers actively managed by CSL
- Good tools for patch deployment, configuration verification





