A fast algorithm for sparse reconstruction based on shrinkage, subspace optimization and continuation [Wen,Yin,Goldfarb,Zhang 2009]

Yongjia Song

University of Wisconsin-Madison

April 22, 2010

| Yongjia Song | (UW-Madison) |
|--------------|--------------|
|--------------|--------------|

Project for CS 838

April 22, 2010 1 / 14

Introduction

Fundamental principal of Compressive Sensing

K-sparse signal $\overline{x} \in R^n$ can be recovered from relatively few incomplete measurements, $b = A\overline{x}$ by solving a l_0 -minimization problem:

$$\min_{\mathbf{x}\in R^n} \|\mathbf{x}\|_0 \text{ s.t. } A\mathbf{x} = b \tag{1}$$

Basis Pursuit

$$\min_{e \in \mathbb{R}^n} \|x\|_1 \text{ s.t. } Ax = b \tag{2}$$

which is proposed by Candes,Romberg,Tao, is more tractable. Under some reasonable conditions on \overline{x} and A, the sparsest solution \overline{x} of problem (1) can be found by solving (2).

| Yongjia Song | (UW-Madison) |
|--------------|--------------|
|--------------|--------------|

Introduction

Greedy algorithm for (1): Orthogonal Matching Pursuit

Solve a sequence of subspace optimization problems of the form:

$$\min_{\mathbf{x}} \|A_T \mathbf{x}_T - \mathbf{b}\|_2^2 \text{ s.t. } \mathbf{x}_i = 0, \forall i \notin T$$
(3)

Start from $T = \emptyset$, x = 0, and in each iteration, add to T the index of the largest component of the current gradient of $||Ax - b||_2^2$

Regularization for (2)

$$\min_{\mathbf{x}\in\mathcal{R}^n}\psi_{\mu}(\mathbf{x}) = \mu \|\mathbf{x}\|_1 + \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_2^2$$
(4)

Theory of penalty functions implies that the solution to (4) goes to solution to (2) when μ goes to 0.

| Yongjia Song | (UW-Madison) |
|--------------|--------------|
|--------------|--------------|

(a) < (a) < (b) < (b)

Challenges for standard LP and QP

- Large-scale real-world applications
- A is usually dense
- real-time processing is required

Special structure

- Measurement matrix A often corresponds to partial transform matrices(eg, discrete Fourier), so fast matrix-vector multiplication are available.
- Sparsity feature of the solutions.

(4) (5) (4) (5)

Outline

Outline of the algorithm

This paper proposed a two-stage algorithm for the regularized l_1 minimization problem, it combines the good features of both greedy algorithms and convex optimization approach:

- step1 convex optimization
 - Do not require prior information.
 - A first-order method based on shrinkage is applied.
 - obtain an approximation solution and identify a working set T.
- step2 greedy algorithm
 - takes advantage of the sparsity structure.
 - A second-order method is applied
 - solve a smooth subspace problem.

 Embed the two-stage algorithm into a continuation approach by assigning a decreasing sequence of values to μ.

< ロ > < 同 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ >

Shrinkage

Iterative Shrinkage Algorithm

For the problem

$$\min_{x \in \mathcal{R}^n} \phi(x) := \frac{1}{2} \|Ax - y\|_2^2 + \tau c(x)$$
(5)

Iterative Shrinkage algorithm:

$$\mathbf{x}^{k+1} = \psi_{\tau/\alpha}(\mathbf{x}^k - \frac{1}{\alpha}\mathbf{A}^T(\mathbf{A}\mathbf{x}^k - \mathbf{y}))$$
(6)

where

$$\psi_{\lambda}(u) := \arg\min_{z} \frac{1}{2} \|z - u\|_{2}^{2} + \lambda c(z)$$
(7)

Features

• Products by A and A^{T} are efficiently computable.

Ensure convergence under mild conditions.

Yongjia Song (UW-Madison)

Project for CS 838

April 22, 2010 6 / 14

Derivation of Iterative Shrinkage

- Expectation-Maximization [Figueiredo, Nowak, 2001].
- Majorization-Minimization [Daubechies, Defrise, DeMol, 2004].
- Forward-Backward Splitting [Hale, Yin, Zhang, 2007].
- Separable Approximation [Wright, Figueiredo, Nowak, 2009].

Benefit of Iterative Shrinkage

Iterative shrinkage yields the support and the signs of the optimal solution x^* of the problem (4) in a finite number of iterations, that is, $\exists \overline{k}$ such that $sgn(x^k) \equiv sgn(x^*)$ for all $k > \overline{k}$.

Use shrinkage in step 1

Notation

•
$$f(x) = \|Ax - b\|_2^2$$

•
$$g(x) = \nabla f(x)$$

• x ⊙ y: component-wise product of x and y

Special shrinkage for $c(x) = ||x||_1$

$$S(y,\gamma) \triangleq sgn(y) \odot max\{|y| - \gamma, 0\}$$

which is the unique minimizer of the function

$$\gamma \| \boldsymbol{x} \|_{1} + \frac{1}{2} \| \boldsymbol{x} - \boldsymbol{y} \|_{2}^{2}$$
(9)

and we use the iteration:

$$\boldsymbol{x}^{k+1} \triangleq \boldsymbol{S}(\boldsymbol{x}^k - \gamma \boldsymbol{g}^k, \mu \lambda), \lambda > 0 \tag{10}$$

(8)

Shrinkage

Shrinkage phase of the algorithm

- Select a parameter λ^k and compute a direction S(x^k - λ^kg^k, μ_kλ^k) - x^k
- Do a line search on the direction d^k, and set the new iteration point x^{k+1} = x^k + α_kd^k
- The set of indices corresponding to 0 and nearly 0 components of x^k(say, x^k ≤ ξ^k) is selected as a working set, which during the step 2, the subspace problem is formed by fixing these components to be 0.

Note

We may not do a subspace optimization problem in every iteration, we only do that if certain conditions hold for the iteration point in shrinkage phase.

Subspace optimization phase

motivation

- The iterative shrinkage scheme essentially reduces to a gradient projection method for solving a subspace minimization problem after sufficiently many iterations.
- A second-order method might be faster than the iterative shrinkage to solve the subspace problem.

subspace problem, definition

- The active set $A(x) := \{i \in \{1, ..., n\} | |x_i| = 0\}$
- The inactive set $I(x) := \{i \in \{1, ..., n\} | |x_i| > 0\}$

When $A(x^k)$ is a good estimate of the true active set, we approximate $sgn(x_i^*)$ by $sgn(x_i^k)$ and replace the original $\phi_{\mu}(x)$ by the smooth function(suppose the approximation set are A_k , I_k)

$$\varphi_{\mu}(\boldsymbol{x}) := \mu \operatorname{sgn}(\boldsymbol{x}_{l_{k}}^{k})^{T} \boldsymbol{x}_{l_{k}} + f(\boldsymbol{x})$$
(11)

Smooth subspace problem

Now we come up with a nice subspace problem, we can use efficient and fast algorithm in NLP to solve this simply-constrained problem:

$$\begin{array}{l} \min \varphi_{\mu}(\boldsymbol{x}) \\ \text{s.t. } \boldsymbol{x} \in \Omega(\boldsymbol{x}^{k}) \\ \text{where } \Omega(\boldsymbol{x}^{k}) := \{\boldsymbol{x} \in \mathcal{R}^{n} | sgn(\boldsymbol{x}_{i}^{k}) \boldsymbol{x}_{i} \geq 0, i \in I_{k}; \boldsymbol{x}_{i} = 0, i \in A_{k} \} \end{array}$$

In the paper, they use a limited-memory quasi-Newton method with simple bound constraints.

∃ ► < ∃ ►</p>

Alternating strategy of the two phases

Idea of stopping criteria for shrinkage phase

- We want to start subspace optimization as soon as possible
- we want the active set that defines the subspace optimization problem to be as accurate as possible
- In all, we want to make both phases work efficiently, if either of them does not, switch to the other

Idea of identification of the active set

- The efficiency of the algorithm depends on how fast and how well the active set is identified.
- One approach is to replace the active set A(x^k) and the support I(x^k) by the sets:

$$A(\mathbf{x}^{k},\xi_{k}) := \{i \in \{1,...,n\} ||\mathbf{x}_{i}^{k}| \le \xi_{k}\},\$$
$$I(\mathbf{x}^{k},\xi_{k}) := \{i \in \{1,...,n\} ||\mathbf{x}_{i}^{k}| > \xi_{k}\}$$

Continuation strategy

Idea

- objective: create a path of solutions that converge to the solution of the original problem

4 A N

- objective: solve a *l*₁-regularized minimization problem
- approach: two-phases
 - shrinkage phase: do not use prior information, partially use sparsity, take some iterations to obtain an estimate subset of the active set and the support.
 - subspace phase: take advantage of the prior information, reconstruct the problem to be a smooth problem, use fast algorithms.
 - Reasonable strategy to switch between the two phases.

< ロ > < 同 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ >