

Day 3: Collections

Suggested reading:

Learning Perl (4th Ed.)

Chapter 3: Lists and Arrays

Chapter 6: Hashes

Turn In Homework

Homework Review

**Write code.
At least a little.
Every day.**



\$: Scalar Variables

- \$ prefix means *scalar*
- Holds one value
- Usually a number or string
- What if we want to *collect* values?



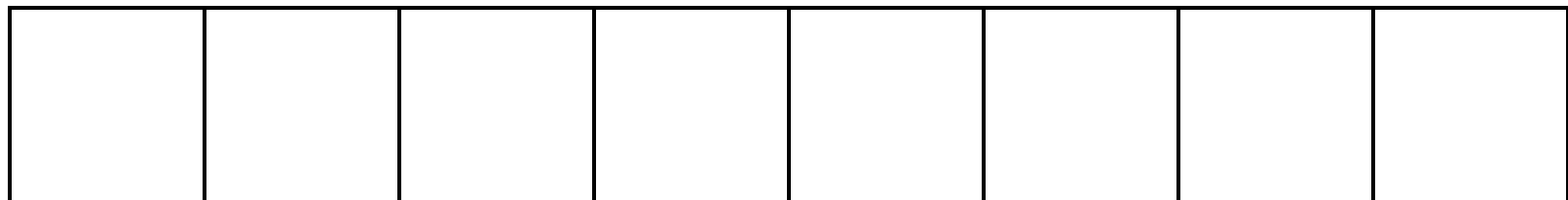
@: Array

@ prefix means *array* (aka *list*, sequence, tuple)

Ordered collection of scalar elements

Can mix element types in one list

0– n elements, bounded by memory



Making Arrays

- array literal syntax: (... , ... , ...)
- can assign lists ... even to a list of scalars
- beware of flattening

```
my @bike_gear = ('helmet', 'lock');  
my @stuff = ('backpack', @bike_gear);
```

```
@stuff => ('backpack', 'helmet', 'lock')
```

```
my ($first, $second) = @stuff;  
my ($start, @rest) = @stuff;  
my ($one, $two, $three) = @bike_gear;
```

Using Arrays

- prefix with @
- on first use, declare with **my**
- reference an element with [...] (and \$)
- element indexes start at 0

```
my @array;  
$array[0] = 'CS 301';  
$array[1] = 'CS 367';  
print "First class: $array[0]\n";  
$array[1] .= ' (data structures)';  
print "Whole array: @array\n";
```

@array

\$array[n]

Array Bounds

- arrays grow to fit maximum index
- limited only by memory
- accessing new or unassigned index => **undef**

```
my @array;  
defined($array[0]);    => undef  
$array[42] = 'The Answer';  
defined($array[41]);  => undef  
defined($array[42]);  => 1  
defined($array[43]);  => undef
```

Useful Array Operations

```
my @stack = (1, 2, 3);  
my $top = pop @stack;      # @stack = (1, 2)  
push @stack, 4;           # @stack = (1, 2, 4)  
  
my @queue = (1, 2, 3);  
my $next = shift @queue;  # (2, 3)  
push @queue, 4;           # (2, 3, 4)  
unshift @queue, 5;        # (5, 2, 3, 4)  
  
print join(' : ', @queue) . "\n";  
# => "5 : 2 : 3 : 4\n"
```

%

%: Hash

% prefix means *hash* (aka hash table, map, dictionary)

Arbitrary association from *string* key to scalar

Scalar values can be any type

0– n key-value pairs, bounded by memory

access is $O(1)$, on average

Making Hash(es)

- literal: ($key_1 \Rightarrow value_1, key_2 \Rightarrow value_2, \dots$)
- can use array literals (taken in pairs) — confusing!
- *caution*: order of keys is lost

```
my %map = (  
    '1289'      => 'CS 368, Section 1',  
    4265       => "Tim's office",  
    'CS 1240'  => 'fancy lecture hall'  
);
```


Using Hashes

- prefix with %
- on first use, declare with **my**
- reference an element with {...} (and \$)
- keys are unique

```
my %hash = ('2001' => 'Arthur Clarke');  
print "2001's author: $hash{'2001'}\n";  
$hash{'I, Robot'} = 'Issac Asimov';
```

```
my %tallies;  
$tallies{'foo'} = 1;  
++$tallies{'foo'};
```

%hash

\$hash{key}

Useful Hash Operations

see if a key exists

```
if (exists($my_hash{'ThisKey'}) { ... }
```

delete a key-value pair

```
delete $my_hash{'Goner'}
```

get all keys (as array in arbitrary order)

```
my @key_list = keys %my_hash
```

Hashes as Sets

- set all values to (e.g.) 1
- easy and fast to check set membership
- great for finding unique things

```
my %seen; # set of observed names
foreach my $name (@names) {
    $seen{$name} = 1;
}

if ($seen{$new_name}) {
    print "I have already seen $new_name\n";
}
```

\$foo ≠ @foo ≠ %foo

Size of Array or Hash

use `scalar` for array size

```
my $size = scalar(@array);
```

for hash, `keys` is array...

```
my $size = scalar(keys %hash);
```

`length` is *only* for strings

```
my $len = length($some_string);           # OK
my $len = length(@array);                  # horribly bad
my $len = length(%hash);                   # horribly bad
```

Loops

```
for (my $i = 0; $i < scalar(@x); $i++) {  
    print "element $i = $x[$i]\n";  
}
```

```
foreach my $e (@x) {  
    print "$e\n";  
}
```

```
foreach my $key (keys %hash) {  
    print "$key => $hash{$key}";  
}
```

```
while (my ($key, $value) = each %hash) {...}
```

Phew!

Other Scripting Languages

- All have arrays and associative arrays
- Check for different or additional:
 - **Terminology** (list, map, dictionary, ...)
 - **Syntax** (`[]` vs. `{}`, `len(array)` vs. `array.length`)
 - **Operations** (sort, unique elements, flatten, shuffle)
 - **Collections** (e.g., set)

Homework

- Implement a primitive Metacritic-like system
 - Collect reviewer names and scores
 - Report scores and average score
- BE SURE TO LABEL YOUR PRINTOUT!!!

```
#!/usr/bin/perl
```

```
# Homework for CS 368-1
```

```
# Assigned on Day 03, 2010-07-15
```

```
# Written by Your Name Here
```

```
use strict;
```

```
use warnings;
```