

Review

Wednesday, March 25, 2020 12:20 AM

$$\llbracket pe \rrbracket \llbracket p, s \rrbracket = p_s$$

$$\llbracket int \rrbracket \llbracket q, i \rrbracket = i$$

$$\llbracket pe \rrbracket \llbracket int, q \rrbracket = int q$$

$$\llbracket pe \rrbracket \llbracket pe, int \rrbracket = \llbracket pe, int \rrbracket$$

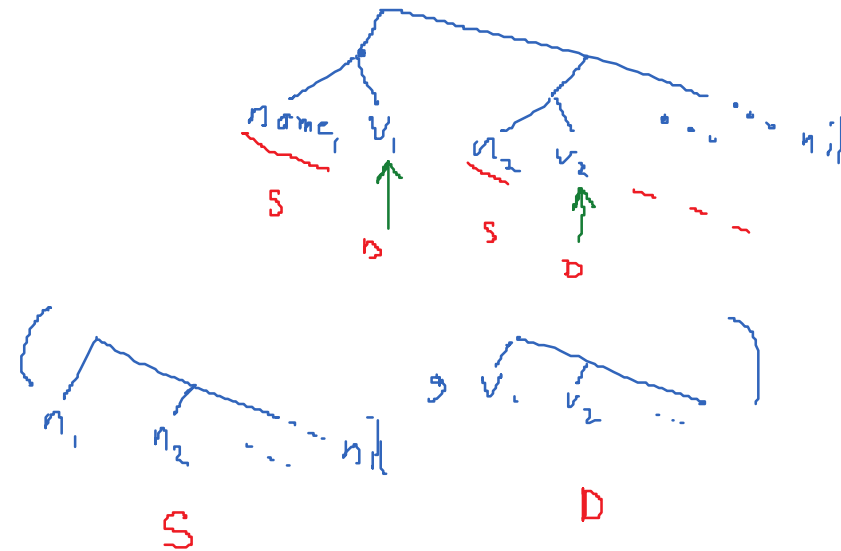
$$\llbracket pe \rrbracket \llbracket pe, pe \rrbracket = pe pe$$

compiling

compiler

compiler-compiler

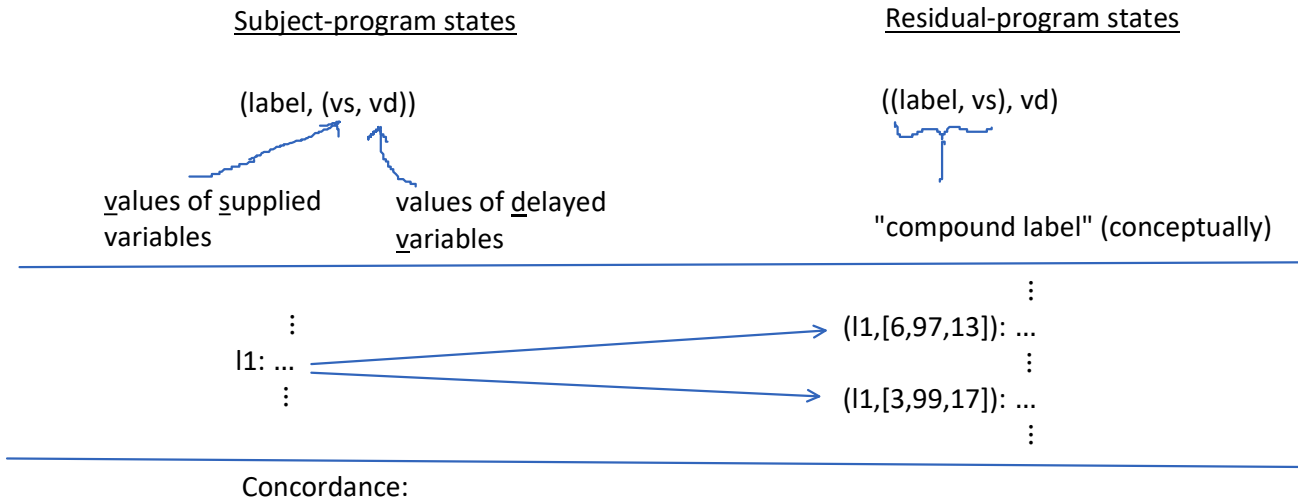
Removal of interpretation overhead
 in-line substitution of functions called by int
 elimination of cases not needed to interpret q
 stores of q -- part of the information is known
 e.g., binding list



Reparenthesization Principle

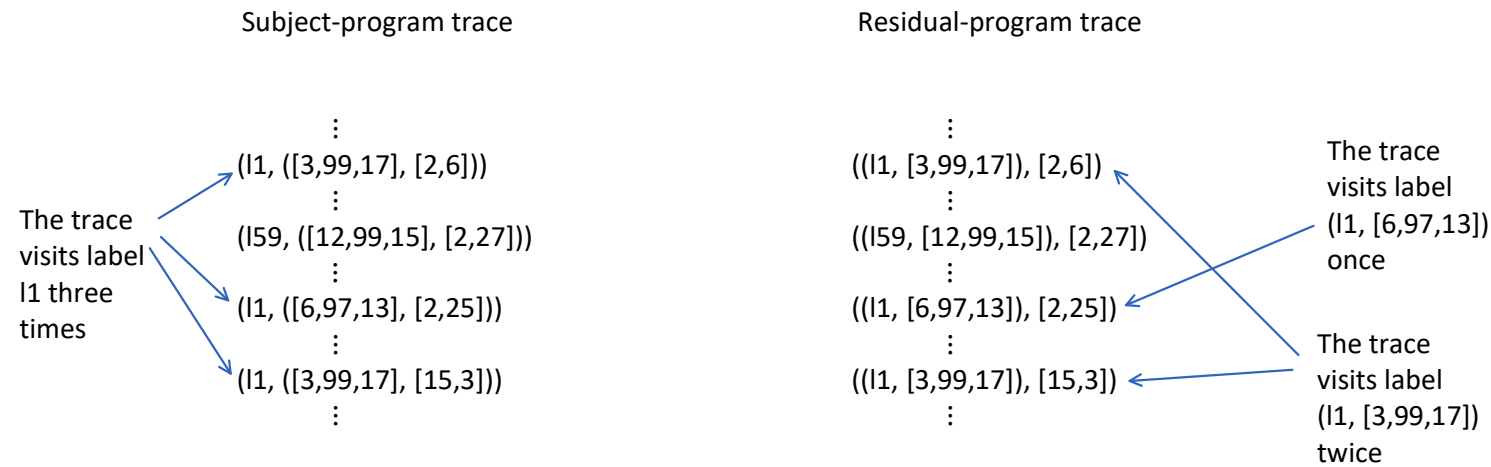
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Goal: Ensure that there is a concordance between the residual-program states and the subject-program states



Theme: "Conversion of data to control"
("control" = position in the code)

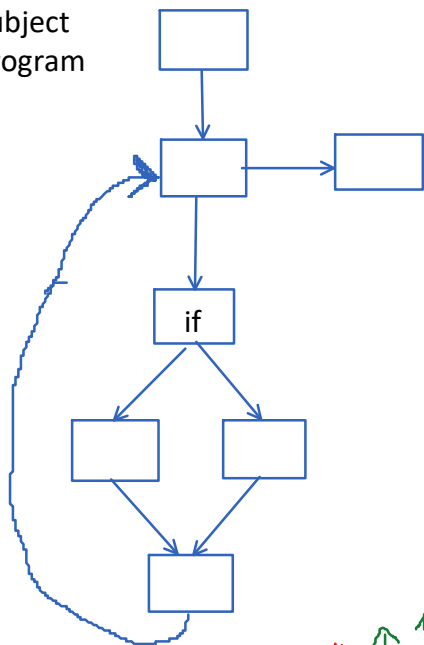
pc == l1 + the value of vs ([3,99,17] or [6,97,13]) pc == (l1, [3,99,17]) or pc == (l1, [6,97,13])



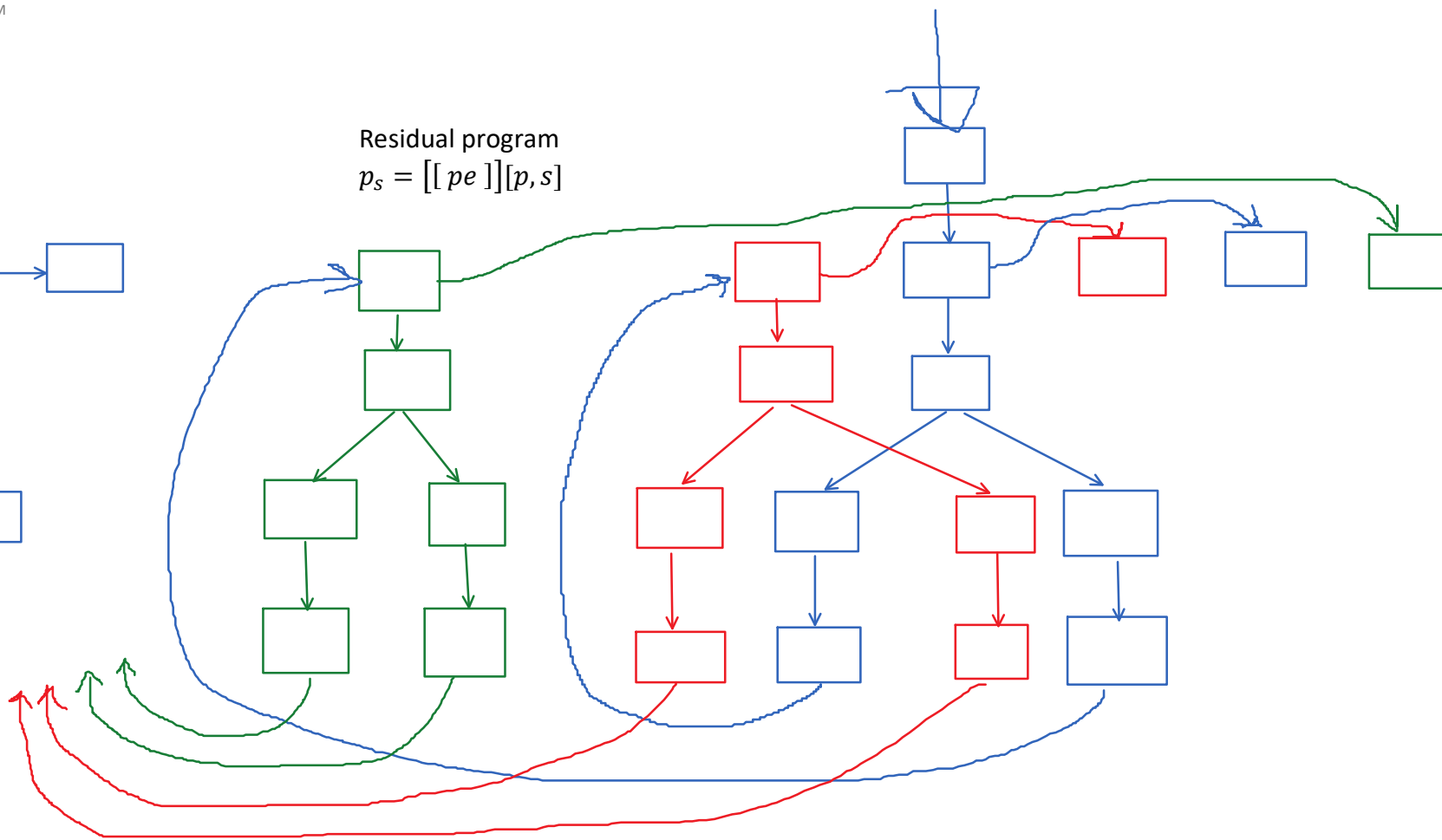
What does a specialized program look like?

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Subject program P



Residual program $p_s = [[pe]] [p, s]$



1. "surface syntax" of the language of subject programs

L = A simple imperative flow-chart language with int and list data

Constructs of L

assignment

if cond goto label else label'

goto label

read of initial data

return final value

print

Also, as syntactic sugar

begin ... end

while ... do ... od

repeat ... until ...

Data types

integers

s-expressions

Operators

plus, <, >, =, ...

hd, tl, cons, nil, isnil

2. "deep syntax" of the language of subject programs

s-expression representation of a program's control-flow graph (CFG)
+ algebraic data type to represent expressions

Algebraic datatype for representing L expressions

exp ::= ConstExpr(constant)

 | IdentExpr(identifier)

 | Compound(op exp exp)

constant ::= <integer constants>

identifier ::= [a-zA-Z]+

operator ::= + | * | cons | hd | tl | ...

3. meta-language in which to describe the partial-evaluation algorithm

o pidgin Algol

o tables of cases

o informal graph diagrams

o <hand-waving> + <smoke & mirrors>

meta-language permits deconstructing expressions via pattern matching:

cases e of

 ConstExpr(c): ... expression involving e, c, ...

 IdentExpr(i): ... expression involving e, i, ...

 Compound(o, a, b): ... expression involving e, o, a, b

end

Simplification (not the whole story of partial evaluation!!)

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```
simplify(e, store) =           // store is a map from names to values
cases e of
  ConstExpr(c): e
  IdentExpr(i): DefinedIn(i,store) ? ConstExpr(Lookup(i,store)) : e
  Compound(op, a, b):
    let v1 = simplify(a, store) and v2 = simplify(b, store) in
      cases v1 of
        ConstExpr(c1):
          cases v2 of
            ConstExpr(c2): ConstExpr(funcop(op)(c1,c2))
            default: Compound(op,v1,v2)
          default: Compound(op,v1,v2)
```

Example of an L-program (surface and deep syntax)

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Surface syntax:

```
read(N)  
  
begin: i := 1  
        sum := 0  
        goto loop  
  
loop: if i > N goto end else body  
  
body: sum := sum + i  
        i := i + 1  
        goto loop  
  
end: return sum
```

Deep syntax:

```
(( (Read N) ) ← (Singleton) list of read statements  
  
( (Block begin  
  (Assign i ConstExpr(1))  
  (Assign sum ConstExpr(0))  
  (goto loop)  
)  
(Block loop  
  (Cond (Less i N)  
    end  
    body  
  )  
)  
(Block body  
  (Assign sum Compound(+, IdentExpr(sum), IdentExpr(i)))  
  (Assign i Compound(+, IdentExpr(i), ConstExpr(1)))  
)  
(Block end  
  (Return sum)  
)  
)  
)  
)
```

List of blocks

For partial evaluation, need ≥ 2 read statements

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```
read(y)
read(z)
```

```
begin: goto q
```

```
q:   if y < 3 goto r else s
```

```
r:   y := y+1
      z := z+1
      goto q
```

```
s   return z
```

A trace:

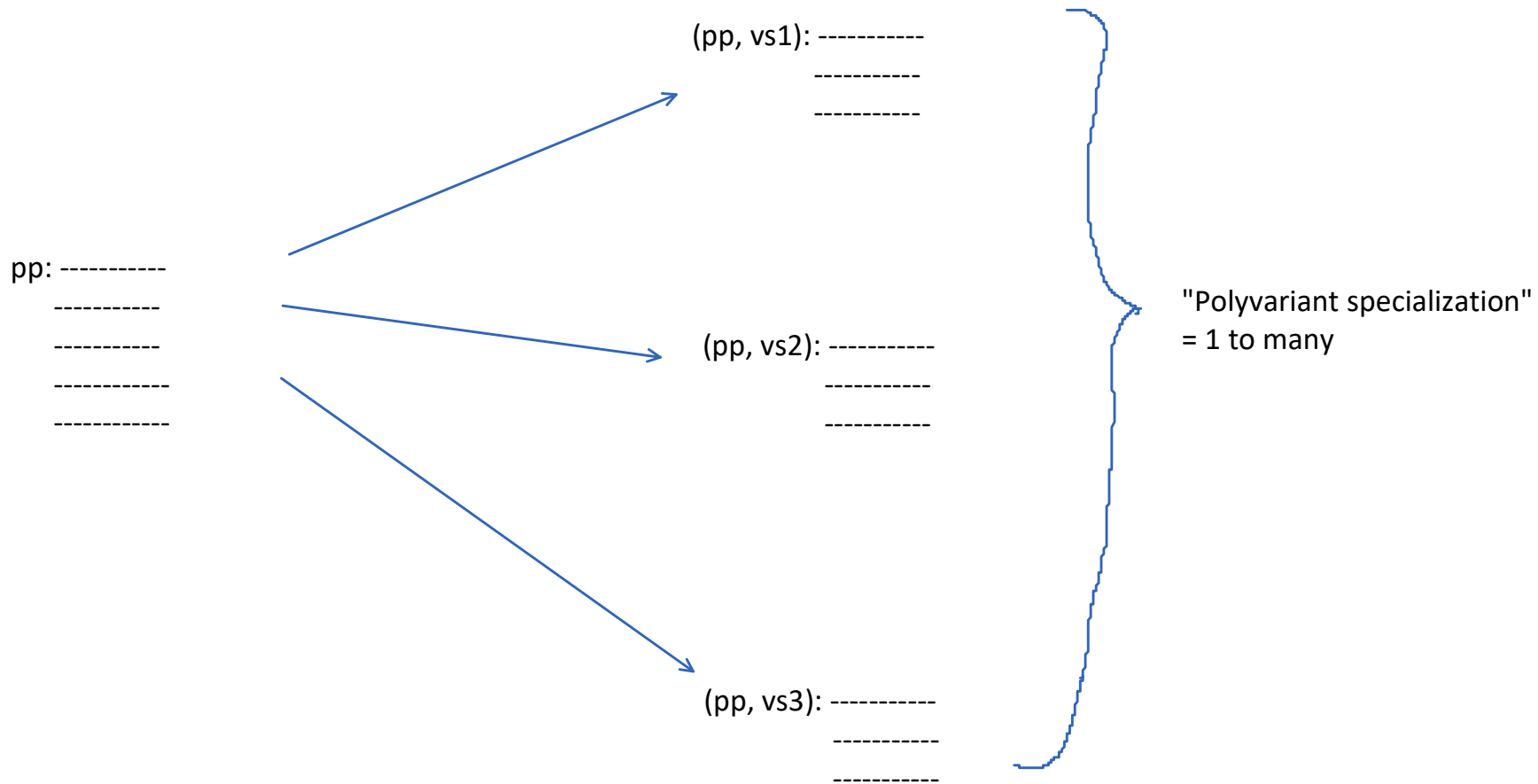
Suppose that the input is y: 1, z: c, where c is some specific value

```
(begin, (1,c))
(q,   (1, c))
(r,   (1, c))
(q,   (2, c+1))
(r,   (2, c+1))
(q,   (3, c+2))
(s,   (3, c+2))
```

Reparentthesization

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state = (pp, (values of supplied vars, values of delayed vars))
≈ ((pp, values of supplies vars), value of delayed vars)



Example: Specialize program w.r.t. $y \mapsto 1$

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```

    read(y)
    read(z)
begin: goto q

q:   if y < 3 goto r else s

r:   y := y+1
      z := z+1
      goto q

s    return z

```

```

    read(z)
(begin, 1): goto (q,1)
(q,1):     goto (r,1)
(r,1):     z := z+1
           goto (q,2)
(q,2):     goto (r,2)
(r,2):     z := z+1
           goto (q,3)
(q,3):     goto (s,3)
(s,3):     return z

```

Trace (w.r.t. $z \mapsto c$)

```

((begin,1), c)
((q,1), c)
((r,1), c)
((q,2), c+1)
((r,2), c+1)
((q,3), c+2)
((s,3), c+2)

```

Trace of the original program

```

(begin, (1,c))
(q, (1, c))
(r, (1, c))
(q, (2, c+1))
(r, (2, c+1))
(q, (3, c+2))
(s, (3, c+2))

```

Current state: $z \mapsto c+2$

Current partial state: $y \mapsto 3$

Worklist: { ... }

(q,5): ...

(s,5): ...

(r,5): ...

(q,6): ...

(r,6): ...

.

.

Transition compression

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Lots of gotos to gotos

Most correspond to actions in the original program on supplied quantities "swallowed by the partial evaluator" (i.e., performed at PE-time -- in particular, "y := y+1")

Compress the goto transitions

```
    read(z)
(r,1): z := z+1
(r,2): z := z+1
(s,3): return z
```

Trace (w.r.t. $z \mapsto c$)

```
((r,1), c)
((r,2), c+1)
((s,3), c+2)
```

Not as easy to make the correspondence with the trace of the original program

Two-phase partial evaluation

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1: Binding-time analysis (BTA)

2: Specialization

BTA:

division: labeling of variables/statements into S and D

uniform: each variable has the same S/D classification at all program points (think: "type")

```
read(z) // D
```

...

```
z := 27 // S, but makes the division non-uniform
```

congruence: Variables classified S, can only depend on variables classified S.

- congruence analysis ~ taint analysis
- D leads to D

```
y := y+1 // S ← S
```

```
z := z+1 // D ← D
```

```
w := y+z // D ← S+D
```

