



Deductive Databases

Chapter 25



Motivation

- ❖ SQL-92 cannot express some queries:
 - Are we running low on any parts needed to build a ZX600 sports car?
 - What is the total component and assembly cost to build a ZX600 at today's part prices?
- ❖ Can we extend the query language to cover such queries?
 - Yes, by adding **recursion**.



Datalog

- ❖ SQL queries can be read as follows:

"**if** some tuples exist in the From tables that satisfy the Where conditions, **then** the Select tuple is in the answer."
- ❖ Datalog is a query language that has the same **if-then** flavor:
 - **New:** The answer table can appear in the From clause, i.e., be defined recursively.
 - Prolog style syntax is commonly used.

Using a Rule to Deduce New Tuples



❖ Each rule is a **template**: by assigning constants to the variables in such a way that each body “literal” is a tuple in the corresponding relation, we identify a tuple that must be in the head relation.

- By setting Part=trike, Subpt=wheel, Qty=3 in the first rule, we can deduce that the tuple <trike,wheel> is in the relation Comp.
- This is called an **inference** using the rule.
- Given a set of tuples, we **apply** the rule by making all possible inferences with these tuples in the body.

Example



❖ For any instance of Assembly, we can compute all Comp tuples by repeatedly applying the two rules. (Actually, we can apply Rule 1 just once, then apply Rule 2 repeatedly.)

trike	spoke
trike	tire
trike	seat
trike	pedal
wheel	rim
wheel	tube

Comp tuples got by applying Rule 2 once

trike	spoke
trike	tire
trike	seat
trike	pedal
wheel	rim
wheel	tube
trike	rim
trike	tube

Comp tuples got by applying Rule 2 twice

Datalog vs. SQL Notation



❖ Don't let the rule syntax of Datalog fool you: a collection of Datalog rules can be rewritten in SQL syntax, if recursion is allowed.

WITH RECURSIVE Comp(Part, Subpt) **AS**

(SELECT A1.Part, A1.Subpt **FROM** Assembly A1)

UNION

(SELECT A2.Part, C1.Subpt

FROM Assembly A2, Comp C1

WHERE A2.Subpt=C1.Part)

SELECT * FROM Comp C2

Fixpoints



- ❖ Let f be a function that takes values from domain D and returns values from D . A value v in D is a **fixpoint** of f if $f(v)=v$.
- ❖ Consider the fn *double+*, which is applied to a set of integers and returns a set of integers (I.e., D is the set of all sets of integers).
 - E.g., $double+({1,2,5})={2,4,10} \cup {1,2,5}$
 - The set of all integers is a fixpoint of *double+*.
 - The set of all even integers is another fixpoint of *double+*; it is smaller than the first fixpoint.

Least Fixpoint Semantics for Datalog



- ❖ The **least fixpoint** of a function f is a fixpoint v of f such that every other fixpoint of f is smaller than or equal to v .
- ❖ In general, there may be no least fixpoint (we could have two minimal fixpoints, neither of which is smaller than the other).
- ❖ If we think of a Datalog program as a function that is applied to a set of tuples and returns another set of tuples, this function (fortunately!) always has a least fixpoint.

Negation



**Big(Part) :- Assembly(Part, Subpt, Qty),
Qty > 2, not Small(Part).
Small(Part) :- Assembly(Part, Subpt, Qty),
not Big(Part).**

- ❖ If rules contain **not** there may not be a least fixpoint. Consider the Assembly instance; **trike** is the only part that has 3 or more copies of some subpart. Intuitively, it should be in Big, and it will be if we apply Rule 1 first.
 - But we have **Small(trike)** if Rule 2 is applied first!
 - There are two minimal fixpoints for this program: Big is empty in one, and contains **trike** in the other (and all other parts are in Small in both fixpoints).
- ❖ Need a way to choose the intended fixpoint.

Stratification



- ❖ T **depends on** S if some rule with T in the head contains S or (recursively) some predicate that depends on S, in the body.
- ❖ **Stratified program**: If T depends on **not** S, then S cannot depend on T (or **not** T).
- ❖ If a program is stratified, the tables in the program can be partitioned into strata:
 - Stratum 0: All database tables.
 - Stratum I: Tables defined in terms of tables in Stratum I and lower strata.
 - If T depends on **not** S, S is in lower stratum than T.

Fixpoint Semantics for Stratified Pgms



- ❖ The semantics of a stratified program is given by one of the minimal fixpoints, which is identified by the following operational defn:
 - First, compute the least fixpoint of all tables in Stratum 1. (Stratum 0 tables are fixed.)
 - Then, compute the least fixpoint of tables in Stratum 2; then the lfp of tables in Stratum 3, and so on, stratum-by-stratum.
- ❖ Note that Big/Small program is not stratified.

Aggregate Operators



```
SELECT A.Part, SUM(<Qty>)  
FROM Assembly A  
GROUP BY A.Part
```

NumParts(Part, SUM(<Qty>)) :- Assembly(Part, Subpt, Qty).

- ❖ The **< ... >** notation in the head indicates grouping; the remaining arguments (Part, in this example) are the GROUP BY fields.
- ❖ In order to apply such a rule, must have all of Assembly relation available.
- ❖ Stratification with respect to use of **< ... >** is the usual restriction to deal with this problem; similar to negation.

Evaluation of Datalog Programs



- ❖ **Repeated inferences:** When recursive rules are repeatedly applied in the naïve way, we make the same inferences in several iterations.
- ❖ **Unnecessary inferences:** Also, if we just want to find the components of a particular part, say **wheel**, computing the fixpoint of the Comp program and then selecting tuples with **wheel** in the first column is wasteful, in that we compute many irrelevant facts.

Avoiding Repeated Inferences



- ❖ **Seminaïve Fixpoint Evaluation:** Avoid repeated inferences by ensuring that when a rule is applied, at least one of the body facts was generated in the most recent iteration. (Which means this inference could not have been carried out in earlier iterations.)

- For each recursive table **P**, use a table **delta_P** to store the P tuples generated in the previous iteration.
- Rewrite the program to use the delta tables, and update the delta tables between iterations.

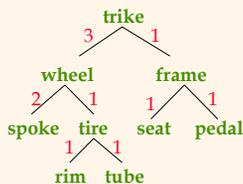
Comp(Part, Subpt) :- **Assembly**(Part, Part2, Qty),
delta_Comp(Part2, Subpt).

Avoiding Unnecessary Inferences



SameLev(S1,S2) :- **Assembly**(P1,S1,Q1), **Assembly**(P2,S2,Q2).
SameLev(S1,S2) :- **Assembly**(P1,S1,Q1),
SameLev(P1,P2), **Assembly**(P2,S2,Q2).

- ❖ There is a tuple (S1,S2) in SameLev if there is a path up from S1 to some node and down to S2 with the same number of up and down edges.



Avoiding Unnecessary Inferences



- ❖ Suppose that we want to find all SameLev tuples with **spoke** in the first column. We should “push” this selection into the fixpoint computation to avoid unnecessary inferences.
- ❖ But we can't just compute SameLev tuples with **spoke** in the first column, because some other SameLev tuples are needed to compute all such tuples:

SameLev(spoke,seat) :- Assembly(wheel,spoke,2),
SameLev(wheel,frame), Assembly(frame,seat,1).

“Magic Sets” Idea



- ❖ Idea: Define a “filter” table that computes all relevant values, and restrict the computation of SameLev to infer only tuples with a relevant value in the first column.

Magic_SL(P1) :- Magic_SL(S1), Assembly(P1,S1,Q1).
Magic(spoke).

SameLev(S1,S2) :- Magic_SL(S1), Assembly(P1,S1,Q1),
Assembly(P2,S2,Q2).

SameLev(S1,S2) :- Magic_SL(S1), Assembly(P1,S1,Q1),
SameLev(P1,P2), Assembly(P2,S2,Q2).

The Magic Sets Algorithm



- ❖ Generate an “adorned” program
 - Program is rewritten to make the pattern of bound and free arguments in the query explicit; evaluating SameLevel with the first argument bound to a constant is quite different from evaluating it with the second argument bound
 - This step was omitted for simplicity in previous slide
- ❖ Add filters of the form “Magic_P” to each rule in the adorned program that defines a predicate P to restrict these rules
- ❖ Define new rules to define the filter tables of the form Magic_P

Generating Adorned Rules



- ❖ The adorned program for the query pattern SameLev^{bf}, assuming a right-to-left order of rule evaluation :

SameLev^{bf}(S1,S2) :- Assembly(P1,S1,Q1), Assembly(P2,S2,Q2).

SameLev^{bf}(S1,S2) :- Assembly(P1,S1,Q1),
SameLev^{bf}(P1,P2), Assembly(P2,S2,Q2).

- ❖ An argument of (a given body occurrence of) SameLev is **b** if it appears to the left in the body, or in a **b** arg of the head of the rule.
- ❖ Assembly is not adorned because it is an explicitly stored table.

Defining Magic Tables



- ❖ After modifying each rule in the adorned program by adding filter "Magic" predicates, a rule for Magic_P is generated from each occurrence O of P in the body of such a rule:
 - Delete everything to the right of O
 - Add the prefix "Magic" and delete the free columns of O
 - Move O, with these changes, into the head of the rule

SameLev^{bf}(S1,S2) :- Magic_SL(S1), Assembly(P1,S1,Q1),
SameLev^{bf}(P1,P2), Assembly(P2,S2,Q2).

Magic_SL(P1) :- Magic_SL(S1), Assembly(P1,S1,Q1).

Summary



- ❖ Adding recursion extends relational algebra and SQL-92 in a fundamental way; included in SQL:1999, though not the core subset.
- ❖ Semantics based on iterative fixpoint evaluation. Programs with negation are restricted to be stratified to ensure that semantics is intuitive and unambiguous.
- ❖ Evaluation must avoid repeated and unnecessary inferences.
 - "Seminaive" fixpoint evaluation
 - "Magic Sets" query transformation
