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Divided difference table

Note that the simple pattern

$$\frac{\texttt{below} - \texttt{above}}{x_{\texttt{below}} - x_{\texttt{above}}}$$

outlined for the particular case

$$\frac{f[x_1, \mathbf{x}_2] - f[\mathbf{x}_0, x_1]}{\mathbf{x}_2 - \mathbf{x}_0} = f[\mathbf{x}_0, x_1, \mathbf{x}_2],$$

is used to compute *all* the entries, with below and above the two left neighbors and, x_{below} and x_{above} the two *corresponding* x_j 's that mark the basis of the triangle whose apex is the entry being computed.

What if $x_{below} = x_{above}$?? Then, assuming you have been wise enough to group all the x_i that equal x_{below} together, the task now is to supply a divided difference $f[x_i, \ldots, x_j]$ with $x_i = x_{i+1} = \cdots = x_j$. Where to find it? Remember that, always, $f[x_i, \ldots, x_j] = f^{(j-i)}(\eta)/(j-i)!$ for some η in the smallest interval containing x_i, \ldots, x_j . So, if $x_i = \cdots = x_j$, then that smallest interval consists of just one point, hence $\eta = x_i$ in that case. So, in this case, we don't compute $f[x_i, \ldots, x_j]$ from the table, but (as in the case i = j), must supply it to the table from our knowledge of the function f or as data we want our interpolating polynomial to match.

Here is an illustration. Look at the divided difference table for the function $f(x) = x^2$, at the points (0,1,2,3), and also at the points (2,0,3,1):

We see that, indeed, f[0, 1, 2, 3] = 0 = f[2, 0, 3, 1].

An example involving repeated points is worked out in the notes on cubic Hermite interpolation.