Answers to (almost?) all problems in chapter 2 (30sep02)

2.1 (a) no: not closed under addition; (b) yes: nonempty and, since vector ops are pointwise, the condition $x_1 = x_2$ is preserved under them, closed under addition and scalar mult.; (c) no: not closed under mult. by *negative* scalar; (d) yes: the trivial subspace of \mathbb{R}^3 ; (e) no: it's empty; (f) yes: nonempty (e.g., contains $0 : [a \dots b] \to \mathbb{R} : t \mapsto 0$), and, since vector ops are pointwise, and $\lim_{s\to t} (\alpha f(s) + g(s))$ exists and equals $\alpha \lim_{s\to t} f(s) + \lim_{s\to t} g(s)$ when the latter two limits exist, $C[a \dots 2]$ is closed under vector ops. (g) yes: nonempty (e.g., contains $0 \in \mathbb{R}^{3\times3}$) and the vector ops are pointwise, hence preserve the condition that certain entries are zero.

2.2 0x + 0x = (0 + 0)x = 0x by (s.2), hence 0x = 0 by (a.1) and (a.4). With that, x + (-1)x = 1x + (-1)x = (1 - 1)x = 0x = 0, by (s.4), (s.2), hence (-1)x must be -x by the uniqueness of the neutral element (claimed but not proved after the Definition; for completeness: if also x + z = 0, then, by (a.1), (a.2), (a.3), -x = -x + 0 = -x + (x + z) = (-x + x) + z = 0 + z = z).

2.3 Let $(Y_i : i \in I)$ be a collection of linear subspaces of the vector space X, and let $Z := \bigcap_{i \in I} Y_i$ be their intersection.

Since any subspace contains 0, so does Z, hence $Z \neq \{\}$.

If $x, y \in Z$, then, for every for every $i \in I$, $x, y \in Y_i$, hence, for every for every $\alpha, \beta \in \mathbb{F}$, $\alpha x + \beta y \in Y_i$, therefore also in Z.

2.4 If one of them contains the other, then the union equals that one, hence is a linear subspace.

Conversely, if neither contains the other, then there is $y \in Y \setminus Z$ and $z \in Z \setminus Y$. Now having $y + z \in Y \cup Z$ would imply, wlog, that $y + z \in Y$, hence also $z = (y + z) - y \in Y$, a contradiction. Hence, y + z fails to be in $Y \cup Z$, i.e., $Y \cup Z$ fails to be closed under addition.

2.5 Let Z be the linear subspace. Since a linear subspace is closed under the vector operations, they are, in particular defined when restricted to that subspace, and all the conditions that require equality between two expressions (i.e., (a.1-2) and (s.1-4)) continue to hold. This leaves

(a.3): Since Z is non-empty (by definition of linear subspace), there is $z \in Z$, hence also 0 = 0z must be in Z (since Z is closed under multiplication by any scalar), and 0 continues to function as the neutral element.

(a.4): If $z \in Z$, then also $-z = (-1)z \in Z$.

2.6 (a) not defined since the trivial polynomial has infinitely many zeros; in any case, \mathbb{N} is not a linear space, nor is the map homogeneous nor is it additive.

(b) positive homogeneous, but not homogeneous nor additive.

(c) yes (special case of evaluation functional).

- (d) yes (since vector operations on L(X, Y) are defined pointwise).
- (e)
- (f) no (e.g., $\sin(\alpha x) \neq \alpha \sin(x)$).

2.7 Since each element of ran f is of the form f(x) for some $x \in X$, (2.5) shows that we can sum arbitrary elements of ran f and multiply them by arbitrary scalars. With that, we can verify the eight conditions in (2.1) by knowing them to hold in X and then using (2.5) to transfer them to ran f.

E.g., $(\alpha + \beta)f(x) = f((\alpha + \beta)x) = f(\alpha x + \beta x) = \alpha f(x) + \beta f(x)$, with the first and last equality by (2.5), and the second equality by (s.2) of (2.1), thus verifying (s.2) for ran f as well.

2.8 (i) Such rotation carries e_1 to $-e_2$ and e_2 to e_1 ; hence $A = [-e_2, e_1]$.

(ii) The hyperplane contains e_j for j < n, and these are all kept fixed, while reflecting e_n across this hyperplane carries it to its negative; so, $B = [e_1, \ldots, e_{n-1}, -e_n]$.

(iii) Same as (ii).

(iv) Keeping the y-axis fixed means, in particular, keeping e_2 fixed, hence $D = [?, e_2]$. The condition $(2, 1) = [?, e_2](1, 1) = ? + e_2$ implies that $? = 2e_1$, hence, $D = [2e_1, e_2]$.

2.9 (i) $A^2 = [e_1, 0][e_1, 0] = [e_1, 0] = A$; $AB = [e_1, 0][0, e_1] = [0, e_1] = B$; $BA = [0, e_1][e_1, 0] = [0, 0] = 0$; $B^2 = 0$.

(ii) $A^2 = id_2, AB = [e_1, -e_2] = -BA, B^2 = -id_2.$

(iii) $B = A^2 = [e_2, e_3, e_1][e_2, e_3, e_1] = [e_3, e_1, e_2]; BA = A^3 = AB = [e_2, e_3, e_1][e_3, e_1, e_2] = [e_1, e_2, e_3] = id_3; B^2 = A^4 = A^3A = A.$

 $2.10 \text{ (a)} BA = A \text{ but } AB \text{ makes no sense since } \tan B = \mathbb{R}^2 \neq \mathbb{R}^3 = \operatorname{dom} A; \text{ (b)} AA^{\mathsf{t}} = \begin{bmatrix} 21 & 9\\ 9 & 5 \end{bmatrix}, A^{\mathsf{t}}A = \begin{bmatrix} 4 & 2 & 8\\ 2 & 2 & 6\\ 8 & 6 & 20 \end{bmatrix}; \text{ (c)} AB = \begin{bmatrix} -2 & 0 & 15\\ 0 & 2 & 5\\ 0 & 0 & -3 \end{bmatrix}, BA = \begin{bmatrix} -2 & -2 & -8\\ 0 & 2 & 5\\ 0 & 0 & -3 \end{bmatrix} \text{ (d)} AB = \begin{bmatrix} 16 - 7\mathbf{i} & 22 + 5\mathbf{i} & 5 + 4\mathbf{i}\\ 15 - 5\mathbf{i} & 21 + 7\mathbf{i} & 9 + 11\mathbf{i} \end{bmatrix}, \text{ but} BA \text{ makes no sense since } \operatorname{dom} B = \mathbb{C}^2 \neq \mathbb{C}^3 = \operatorname{tar} A.$

2.11 We are looking for matrices A and B of order 2 that don't commute. E.g., $A = [0e_1]$ and $B = A^t = [e_2, 0]$ give $AB = [e_1, 0]$ and $BA = [0, e_2]$.

2.12 Each should have a nontrivial range, and that range should like in the nullspace of the other. Simplest: $A = B = [0, e_1]$.

2.13 This problem is messed up! Need also to assume that #C = #D, and only then can we form [C; D] and sum AC and BD, and then get $(AC + BD)_{ij} = (AC)_{ij} + (BD)_{ij} = \sum_{k=1}^{\#A} A_{ik}C_{kj} + \sum_{\ell=1}^{\#B} B_{i\ell}D_{\ell j} = \sum_{k=1}^{\#A} [A, B]_{ik}[C; D]_{kj} + \sum_{\ell=1}^{\#B} [A, B]_{i,\#A+\ell}[C; D]_{\#A+\ell,j} = \sum_{k=1}^{\#[A,B]} [A, B]_{ik}[C; D]_{kj} = ([A, B][C; D])_{ij}.$

2.14 The linear map $\mathbb{R}^2 \to \mathbb{C}$: $a \mapsto a_1 + ia_2$ is 1-1 and onto, and $\mathbb{C} \to \mathbb{R}^2$: $z \mapsto (\operatorname{Re} z, \operatorname{Im} z)$ is its inverse, hence linear; therefore, in particular, both Re and Im are linear.

2.15 (a)
$$A = \begin{bmatrix} 2 & -3 \\ 4 & 2 \end{bmatrix}$$
, $y = (4, -6)$; (b) same as (a); (c) $A = \begin{bmatrix} 0 & 0 & -4 \\ 2 & 3 & 0 \end{bmatrix}$, $y = (16, 9)$.
2.16 (a) $\begin{bmatrix} 2x_1 & -3x_2 & = & 9 \\ 6x_1 & -4x_2 & = & -\sqrt{3} \\ ex_1 & -2x_2 & = & 1 \end{bmatrix}$; (b) $\begin{bmatrix} x_1 & +2x_2 & +3x_3 & +4x_4 & = & 10 \\ 4x_1 & +3x_2 & +2x_3 & +x_4 & = & 10 \end{bmatrix}$; (c)

2.17 Given that dom(AB) = dom(B) and tar(AB) = tar(B), the equality says that A and B have the same domain and target. Since they are matrices, this makes them square.

2.18 ones(2)

2.19
$$A^{-1} = A/9$$

2.20 Let $B := \begin{bmatrix} d & -b \\ -c & acr \end{bmatrix}$. Then $AB = \begin{bmatrix} ad - bc & 0 \\ 0 & ad - bc \end{bmatrix} = BA$. If ad = bc, then AB = 0, hence either B = 0, but then also A = 0, or else null $A \supset \operatorname{ran} B \neq \{0\}$, hence A is not 1-1. Either way, A is not invertible. If $ad \neq bc$, then $A(B/(ad - bc)) = \operatorname{id}_2 = (B/(ad - bc))A$, hence $A^{-1} = B/(ad - bc)$.

Since A is a square matrix, it invertibility already follows from having it 1-1 or onto, e.g., knowing that $AB = (ad - bc) \operatorname{id}_2$ with $ad \neq bc$ is already sufficient.

2.21 The target of this map is $\mathbb{R}^{2\times 2}$, not \mathbb{R}^2 . With that correction, $f(\alpha(a + ib) + (c + id)) = \begin{bmatrix} (\alpha a + c) & -(\alpha b + d) \\ \alpha b + d & \alpha a + c \end{bmatrix} = \alpha \begin{bmatrix} a & b \\ -b & a \end{bmatrix} + \begin{bmatrix} c & d \\ -d & c \end{bmatrix} = \alpha f(a + ib) + f(c + id)$, proving linearity. With that, the fact that f(z) = 0 implies that z = 0 shows that f is 1-1.

2.22 see, e.g., Problem 2.9(i).

2.23 Since the invertibility of AB implies that of both A and B in case they are square matrices, the example must have nonsquare A, B, since such matrices are automatically not invertible. So, neither A = [1, 0] nor $B = A^{t} = [1; 0]$ is invertible, but $AB = id_{1}$ is.

2.24 $[A, B; 0, C][A^{-1}, -A^{-1}BC^{-1}; 0, C^{-1}] = [AA^{-1}, A(-A^{-1}BC^{-1}) + BC^{-1}; 0, CC^{-1}] = [id, 0; 0, id] =$ id verifies that the second factor is a right inverse, hence the inverse since [A, B; 0, C] is square.

2.25 Since A is invertible, $A + yz^{t} = A(id + (A^{-1}y)z^{t})$ is invertible iff its right factor is and, by (2.19), that factor is invertible iff $\alpha \neq 0$, in which case

$$(\mathrm{id} + A^{-1}yz^{\mathrm{t}})^{-1} = \mathrm{id} - \alpha^{-1}A^{-1}yz^{\mathrm{t}},$$

and the formula follows by multiplying this from the right by A^{-1} .

2.26 generalize (2.19): $(\operatorname{id} + CD^{t})(\operatorname{id} + CED^{t}) = \operatorname{id} + CED^{t} + CD^{t} + CD^{t}CED^{t} = \operatorname{id} + C(E + \operatorname{id} + D^{t}CE)$, hence if $E = -(\operatorname{id} + D^{t}C)^{-1}$, then id $+ CED^{t}$ is a right inverse for id $+ CD^{t}$, hence an inverse since id $+ CD^{t}$ is a square matrix. Now apply this to the second factor in the factorization $(A + CD^{t}) = A(\operatorname{id} + A^{-1}CD^{t})$.

2.27 (a)F (e.g., take B = -A); (b)F (e.g., $A = B = [0, e_1]$); (c)T; (d)T (by induction on n); (e)T (then $0 = (A^{t}A)_{ii} = \sum_{i} (A_{ij})^2$, with A_{ij} real); (f)F; (g)T; (h)T (it's id_3 + e_2(e_3)^t); (i)T (y = ((2y - 3x) + 3x)/2).