

Announcements

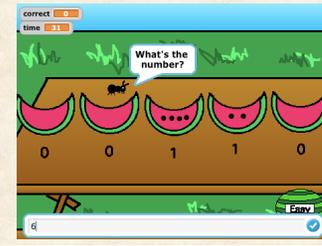
- Vote for Homework 8 (Trivia Games) by NOON today
- Homeworks 9 and 10 NOW Available
 - HW 9 Due before Thanksgiving
 - HW 10 Due after Thanksgiving
 - No programming for HW 9 or 10
 - Final Project will be to use Scratch to prototype some design
- Exam 2 graded and returned by Monday
- No lecture Wednesday before Thanksgiving

UNIVERSITY of WISCONSIN-MADISON
Computer Sciences Department

CS 202: Introduction to Computation

Professor Andrea Arpaci-Dusseau

How does a computer... represent information and data?



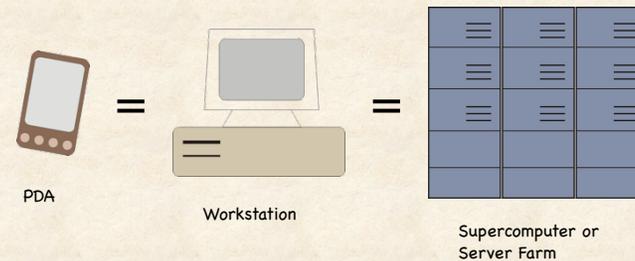
Theme 3: How do computers...

- ... Represent data and information?
 - ... Represent numbers, words, pictures, and movies?
 - ... Act so logically?
- ... Manipulate and remember data?
 - ... Execute instructions?
 - ... Access data quickly?
- ... Run multiple programs simultaneously?
 - ... Store data permanently?
 - ... Send messages?

Big Idea:

Universal Computing Device

All computers (given enough time and storage)
are capable of computing exactly the same things



From Theory to Practice

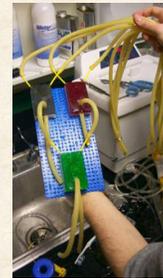
Theory: Computer can *compute* anything that's possible to compute (given enough time and storage)

Practice: *Solving problems* involves computing under **constraints**

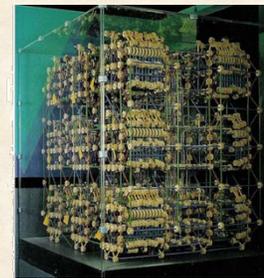
- Time
 - weather forecast, next frame of animation, ...
- Cost
 - cell phone, automotive engine controller, ...
- Power
 - cell phone, handheld video game, ...

Can Compute with Different Technologies

Flowing Water



Moving Tinkertoys



Bacteria with modified DNA



Big Idea: Abstractions Hide Complexity

Abstractions in Software: Stage implements abstraction

Sprite wants Stage to "Fade Out"

- Doesn't know how Stage does this



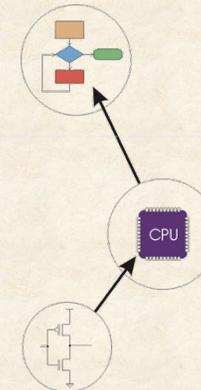
- Script runs when recv "Fade Out" message
- Can change details later and caller never knows!

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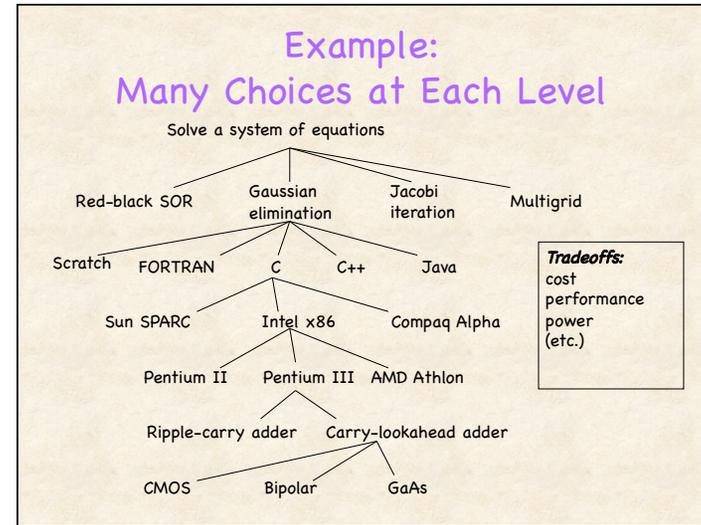
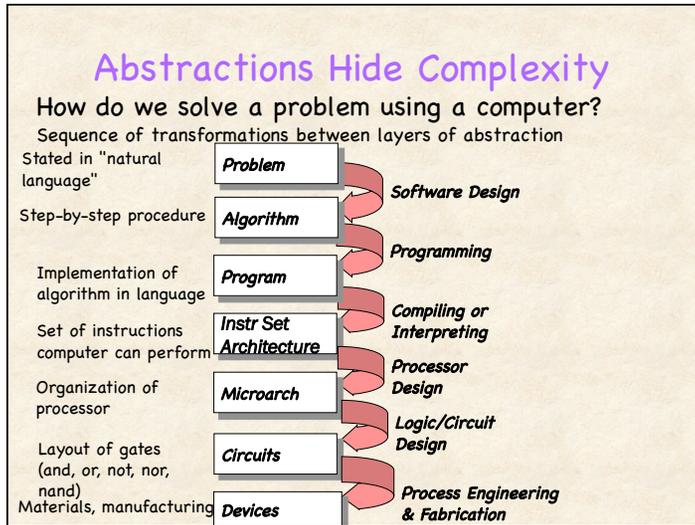
when I receive Fade Out
  repeat 20
    change ghost effect by 5
    wait 0.1 secs
  switch to background background2
  repeat 20
    change ghost effect by -5
    wait 0.1 secs
    
```

Big Idea: Abstractions Hide Complexity

Software
Hardware



- Problem to be Solved
- Algorithms
- Application Program
- Instruction Set Architecture (and I/O Interfaces)
- Microarchitecture
- Circuits
- Devices



Theme 3: How do computers...

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Magic Trick

Students place cards with 2 values on board in 5x5 grid

Instructor observes

Student switches one card to other value (Instructor does not look)

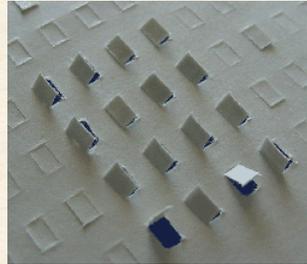
Instructor magically identifies switched card!

Representing Data

Recognize this photo?



Was a vote cast or not?



Modern Computers = Binary Digital Systems

Digital system (not analog)

- finite number of symbols

Binary (base two) system:

- has two states: 0 and 1

Basic unit of information is *binary digit*, or *bit*

- Can be represented in any technology with two states



1



1



1



1



1

How do computers... Represent data?

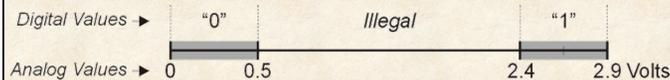
Lowest level: modern computer = electronic machine

- Works by controlling the flow of electrons

Easy to recognize two conditions:

- presence of voltage - state "1"
- absence of voltage - state "0"

More difficult to detect and control analog values



Bits in Computers

Transistors and wires: electrons flowing or not?



Capacitors and memory: holding a charge or not?

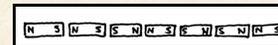


Optical CD-ROMs and DVDs: Reflecting or not?



010110101101001010

Hard disk drive: Magnetized north or south?



0010110

How Can Bits represent Data?

Everything in computer is represented with 1 and 0

- All text you see or type, movies you watch, music you listen to
- Everything stored on disk, CD, or flash drive
- Everything you send between computers
 - Email, web pages
- Even instructions computer uses to run programs

What kinds of data must bits represent?

Logical: True, False

- Straight-forward: Two states
- True: 1, False: 0

Numbers

- Signed, *unsigned*, *integers*, floating point, complex, rational, irrational, ...

Text

- Characters, words, strings, ...

Images

- Pixels, colors, shapes, movies ...

Sound

Instructions

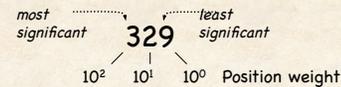
Unsigned Integers

Approach 1: Non-positional notation

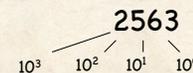
- Represent a number ("5") w/ string of ones ("11111")
- Problems?

Unsigned Integers: Weighted Positional Notation

- Position and base determines value of symbol
- Example: Decimal numbers (base-ten)
 - Base-ten implies digit can be one of 10 different symbols: 0, 1, 2, 3, 4, 5, 6, 7, 8 and 9



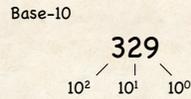
$$3 \times 100 + 2 \times 10 + 9 \times 1 = 329$$



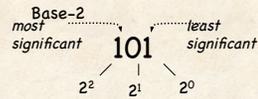
$$2 \times 1000 + 5 \times 100 + 6 \times 10 + 3 \times 1 = 2563$$

Unsigned Integers: Weighted Positional Notation

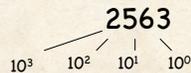
- Same properties hold for binary numbers (base-two)
- Base-two: Each digit holds two different symbols: 0 or 1



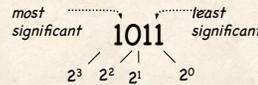
$$3 \times 100 + 2 \times 10 + 9 \times 1 = 329$$



$$1 \times 4 + 0 \times 2 + 1 \times 1 = 5 \text{ (decimal)}$$



$$2 \times 1000 + 5 \times 100 + 6 \times 10 + 3 \times 1 = 2563$$



$$1 \times 8 + 0 \times 4 + 1 \times 2 + 1 \times 1 = 11 \text{ decimal}$$

Counting in Binary

Binary	Decimal
000	0
001	1
010	2
011	3
100	4
101	5
110	6
111	7

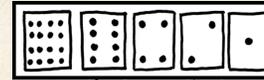
What do you notice about bits in binary number?

Count in binary from 0 to 7

Decimal #	Bit 2	Bit 1	Bit 0
0			
1			
2			
3			
4			
5			
6			
7			

Handout

Alternate way to view binary numbers



$$2^4 = 16 \quad 2^3 = 8 \quad 2^2 = 4 \quad 2^1 = 2 \quad 2^0 = 1$$

Convert to decimal:

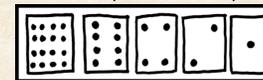
00011
00101
10000
01011
01111

Convert to binary:

2
6
9
19
10

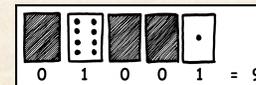
Converting Binary to Decimal

Alternate way to view binary numbers



$$2^4 = 16 \quad 2^3 = 8 \quad 2^2 = 4 \quad 2^1 = 2 \quad 2^0 = 1$$

What would 01001 be in decimal?



00011?

$$2 + 1 = 3$$

10001?

$$16 + 1 = 17$$

11111?

$$16 + 8 + 4 + 2 + 1 = 31 \text{ (also, } 32 - 1)$$

Converting Decimal to Binary



How would you make decimal 5 in binary?

$$4 + 1 \rightarrow 00101$$

16?

$$16 \rightarrow 10000$$

21?

$$16 + 4 + 1 \rightarrow 10101$$

How many different numbers can you make with 5 cards?

$$2 * 2 * 2 * 2 * 2 = 2^5 = 32$$

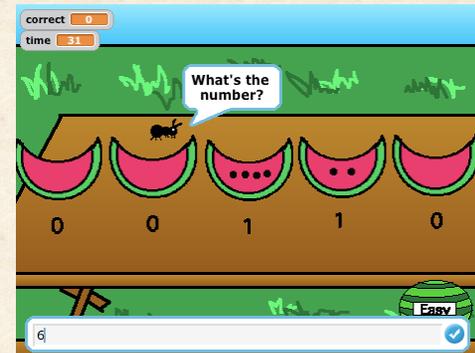
What is the largest number you can make with 5 cards?

$$2^5 - 1 = 31$$

What is the largest number you can make with N cards?

$$2^N - 1$$

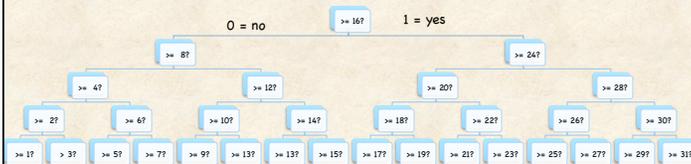
Practice Available with Scratch Game



Decision Tree for 0..31

How many questions needed to find answer between 0 and 31 (32 numbers)?

If 0 represents "no" or "false" and 1 represents "yes" or "true" what do you notice about the answers?



What is the height of this tree? (i.e. how many questions?)

$$5 \text{ questions for } 32 \text{ numbers; } \log_2(32) = 5$$

How many bits are needed to represent number between 0..31?

5 bits

Other Useful Units

Bytes

- Collection of 8 bits: 1101 0011
- How many different values represented in a byte?
 - $2^8 = 256$ values
- Abbreviation: Use B for Bytes vs. b for bits

Hexadecimal numbers

- Base-16
- Why might hexadecimal numbers be useful?
 - Two hex digits per byte
- What characters should we use?
 - 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, a, b, c, d, e, f
- 1101 0011 in hex is 0xd3

Today's Summary

Today's topics

- All computing devices equivalent given sufficient time and storage
- Abstractions of lower layers hide complexity
- Bits: Two states (on vs. off, true vs. false)
- Represent unsigned numbers with binary numbers
 - N bits can represent 2^N different values

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 - 9 Due before Thanksgiving; 10 after
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