

## Relational Databases, SQL and ADO.NET in 75 minutes

### Relational Databases

- Data is organized into tables with rows and columns
- A row is a single instance of a record
- Columns are the attributes of a record
- Tables can be linked in relationships

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### Keys / Indexes

- Keys are columns or groups of columns that are “Indexed” to make find / sorting them faster
- Index can be unique or allow duplicates
- One key (one or more columns) can be “primary,” must be unique

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### Organizing data (schema)

- How data (tables, rows, columns) are organized in a database is its “schema”
- Data is organized best when it is organized in a “normal form”
  - You will be given existing tables so understanding normal forms is not necessary
  - Please take CS 564 for more information

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### Relationships

- Only type of relationship discussed here is a “link” where rows / records in two tables share a common column / attribute
- Table 1: UID, Name
- Table 2: UID, Grade1  
UID, Grade2 etc.
- Find Joe’s name and grades where the UID in both tables refers to Joe.

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### SQL

- Structured Query Language
- A few words that impact your life every day
- We will focus on 4 commands
  - Select
  - Insert
  - Update
  - Delete

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## Quotation

- Specifying data in SQL commands are very fragile with respect to use of quotation marks
- If specifying SQL commands from a program use “parameterized” arguments to avoid the problem
- Parameterized arguments are discussed later

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## select

- Select columns from tables where certain conditions are true plus some options
- Select all columns, all records:
  - `select * from t;`
- Select all columns, some records
  - `select * from t where age > 21;`
- Select all columns, some records, w/ options
  - `select * from t where age > 21 order by lastname;`

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## select

- Select some columns
  - `select firstname, lastname from t;`
- Select on more than one condition
  - `select * from t where age > 21 and age < 75;`
- Usual logical operators for conditions
- String columns can be pattern matched
  - `select firstname where firstname like '%th%';`

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## select

- Select (and summarize) by group
  - `select count(state),state from t group by state;`
- Select unique values
  - `select distinct state from t order by state;`
- See:
  - <http://dev.mysql.com/doc/refman/5.1/en/sql-syntax.html>

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## Selecting from more than one table - Join

- There are several types of joins. We only look at the “inner join” (simply use “,” between table names)
- Cross product of two tables (hopefully) limited by some constraint
  - `select id, name, ordernumber from customers, orders where customers.id = orders.customerid order by id;`
- If there is a column with the same name in two tables, you must disambiguated explicitly

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## insert

- `insert into tbl set columnname=value;`
- Multiple columns can be set separated by “,”
- Value can be “default” if column has a default
- If there is a collision of a “unique” key, an error results
- Use “ignore” syntax if you don’t care
  - `insert ignore into t set id=29;`
- See <http://dev.mysql.com/doc/refman/5.1/en/insert.html>

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## update

- update [ignore] tbl set id=9 where id=6
- Multiple columns may be set separated by “,”
- Compound “where” conditions may be used
- Note the optional “ignore” if you are changing a key value that is supposed to be unique and a collision occurs
- See  
<http://dev.mysql.com/doc/refman/5.1/en/insert.html>

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## delete

- delete [ignore] from tbl where id=9;
- Don't leave out the where condition unless you want to delete all records (not in this class)
- Note optional “ignore” to ignore errors
- Multiple where conditions may be specified
- See  
  - <http://dev.mysql.com/doc/refman/5.1/en/delete.html>

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## ADO.NET

- Active Data Objects for .NET
- Object oriented wrapper to database methods and data structures
- We will use ODBC version of methods
  - Open Database Connectivity
  - Independent of database backend

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## Typical flow

- Define connection – the connection string
- Open the connection
- Issue commands, receive / transmit data
- Close the connection

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## Connection string

- MySQL version
    - DRIVER={MySQL ODBC 3.51 Driver};
    - SERVER=oberon.cs.wisc.edu;
    - PORT=3400;
    - DATABASE=databaseName;
    - USER=userName;
    - PASSWORD=myPassword;
    - OPTION=3;"
  - One long string
- Each of you will get your own copy of the database

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## {MySQL ODBC 3.51 Driver};

- Refers to the MySQL connector which must be installed on your system
- Will be preloaded on instructional machines
- Found here:
  - <http://dev.mysql.com/downloads/connector/odbc/3.51.html>

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## Connection object

- Instantiate an OdbcConnection
- Pass connection string to constructor
- Will use:
  - Methods
    - Open – open the connection
    - CreateCommand – create command objects
    - Close – close the connection
  - Attributes
    - State

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## Connection object

- Remember to close an open connection
  - Nice use of “finally”
  - Or web page’s “Unload” function – discussed in future lecture
- Use open / close judiciously as operation is high overhead

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## Command object

- Instantiate OdbcCommand object either by constructor or connection object CreateCommand
- If you use the constructor, you need to specify the connection object to the Connection attribute
- Specify command in CommandText
- Use parameterized queries!
  - Command.Parameters.AddWithValue()

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## Parameterized queries

- If any part of a SQL command can come from user input, avoid SQL injection attacks by using parameterized queries
- Example:

```
select c2 from t where c1 = ____;
```

substitute  

```
1; drop table t
```
- What happens?

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## Parameterized queries

- Cleaner looking code
- Eliminates the headache of proper quoting

```
command.CommandText = String.Format(
    "select firstname from students where id = '{0}'", id
);
command.CommandText = "select firstname from students where id = ?";
command.Parameters.AddWithValue("id", id);
```

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## ExecuteNonQuery()

- Used for executing SQL commands which do not return a row or rows of data such as:
  - insert
  - delete
  - update

```
command.CommandText = "update t set c2=? where c1=?";
command.Parameters.AddWithValue("@c2", c2);
command.Parameters.AddWithValue("@c1", c1);
command.ExecuteNonQuery();
```

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## ExecuteScalar()

- Used to return exactly one column of one row
- Frequent example:
  - Getting a count of some set of rows
- Returns instance of Object
  - Return value must be converted to the appropriate type

```
command.CommandText = "select count(*) from t where c1 = ?;";
command.Parameters.AddWithValue("c1", c1);
count = System.Convert.ToInt32(command.ExecuteScalar());
```

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## ExecuteReader()

- Used to retrieve a row or rows one at a time
  - Uses little memory
- Sequential forward-only access
- Ties up connection as long as it is open

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## ExecuteReader()

```
try
{
    reader = command.ExecuteReader();
    while (reader.Read())
    {
    }
}
finally
{
    if (reader != null && reader.IsClosed == false)
    {
        reader.Close();
    }
}
```

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## ExecuteReader()

- Access columns using index or column name
- All columns are returned as Objects
  - Results must be cast with System.Convert

```
flag = System.Convert.ToBoolean(reader[0]);
name = System.Convert.ToString(reader["name"]);
```

Which do you think is higher performance?

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## DataTables, DataSets

- You may use this paradigm if you wish
- See "hidden slides"
- Glossed over here

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## DataAdapter

- Bridge between the data source and a DataSet object (discussed next)
- Two methods most important:
  - Fill – connects to database, fills a DataSet from the database, then disconnects
  - Update – computes update needs, connects to a database, updates the database, then disconnects

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## DataSet

- Memory-resident object oriented representation of a database
- Being memory-resident:
  - is fast
  - can be randomly accessed
  - potentially large memory cost
- Perhaps overkill for many web applications?

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## DataTable

- Made up of DataRows (Rows) and DataColumnns (Columns)
- Rows can be accessed by index
- Column data can be accessed by index or name
- Column data are of type Object – must be converted with System.Convert
- Has select capability (but different syntax)

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## CommandBuilder

- Generates single table SQL commands for use with DataAdapter.Update()
  - Insert, Delete, Update
- Now for some examples

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## Filling a DataTable

```
DataSet ds = new DataSet(); ;
OdbcConnection connection = new OdbcConnection("connection string");
OdbcDataAdapter adapter =
    new OdbcDataAdapter("sql select statement", connection);
// Do this - give explanation in class
adapter.MissingSchemaAction = MissingSchemaAction.AddWithKey;
DataTable dt = new DataTable("tablename");
try
{
    connection.Open();
    adapter.Fill(dt);
    ds.Tables.Add(dt);
    loadedrowcount = dt.Rows.Count;
}
finally
{
    if (connection.State == ConnectionState.Open)
    {
        connection.Close();
    }
}
```

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## Accessing Row Data

```
foreach (DataRow row in dt.Select("column = value"))
{
    flag = System.Convert.ToBoolean(row[0]);
    name = System.Convert.ToString(row["name"]);
}
```

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## Updating, Deleting, Inserting

```
dt.Rows[0]["column name"] = 13;
dt.Rows[0].Delete();

// Makes row with proper schema
// for table - ie: establishes the
// columns.
DataRow r = dt.NewRow();
r["column name"] = "some value";
dt.Rows.Add(r);
```

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## Changes Not Committed Yet!

```
OdbcDataAdapter adapter =  
    new OdbcDataAdapter("select statement", connection);  
OdbcCommandBuilder commandBuilder =  
    new OdbcCommandBuilder(adapter);  
adapter.MissingSchemaAction = MissingSchemaAction.AddWithKey;  
adapter.Update(dt);  
dt.AcceptChanges();
```

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## Summary Reader Vs. Set

- DataReader
  - One way, sequential
  - Memory efficient
- DataSet
  - Memory resident view of database
  - Fast random access
  - Can be expensive
  - Permits definition of table relationships (not covered in this course)

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## Important subject not covered!

- I have not covered concurrency issues at all
- Should not be an issue because each of you get your own database

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