

Web Services

CS 640, Lecture 14



Lecture outline

- Web Services
- AJAX
- Presentation layer for RPC



What do web services do?

- Main use: ask another computer to run a procedure for you – parameters and results sent over network
- Remote Procedure Calls (RPC) -- a very old and very powerful idea
- Distinguishing features of web services
 - They run over http
 - They use XML to encode responses (and requests)
 - Client and server often use different languages
 - Client and server are often in different organizations
 - Client may be JavaScript code in browser – AJAX



- [illegible]

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What is AJAX?

- Dynamic, interactive web pages that feel more like a desktop application than a static page
- Key technologies – Asynchronous requests, JavaScript, DOM manipulation, CSS (especially positioning of elements), web services using XML
- Core tenet – in response to user actions, do not refresh full page from server, send small requests as needed and update individual elements of web page
- Examples: dragging/zooming maps at Google and Yahoo, “tooltip details” at Netflix, etc.



The XMLHttpRequest object

```
var xmlhttp;
function createXMLHttpRequest() {
    if (window.ActiveXObject) {
        return new ActiveXObject("Microsoft.XMLHTTP");
    } else if (window.XMLHttpRequest) {
        return new XMLHttpRequest();
    }
}

function do_liveSearch(pattern) {
    xmlhttp = createXMLHttpRequest();
    xmlhttp.onreadystatechange = handleStateChange;
    xmlhttp.open("GET", document.URL.substring(0, document.URL.lastIndexOf("/") + 1) +
        "SearchService.aspx?pattern="+pattern, true);
    xmlhttp.send(null);
}

function handleStateChange() {
    if (xmlhttp.readyState == 4) {
        if (xmlhttp.status == 200) {
            updatePage();
        } else {
            alert("Status "+xmlhttp.status);
        }
    }
}

... // var xmlDoc = xmlhttp.responseXML;
```



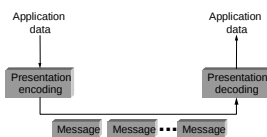
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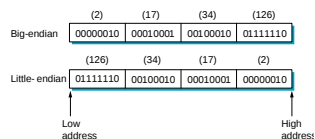
Presentation Formatting

- Marshalling (encoding) application data into messages
- Unmarshalling (decoding) messages into application data
- Data types we consider
 - integers
 - floats
 - strings
 - arrays
 - structs
- Types of data we do not consider
 - images
 - video
 - multimedia documents



Difficulties

- Representation of base types
 - floating point: IEEE 754 versus non-standard
 - integer: big-endian versus little-endian (e.g., 34,677,374)

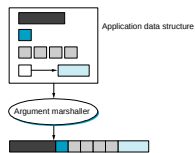


- Compiler layout of structures



Taxonomy

- Data types
 - base types (e.g., ints, floats); must convert
 - flat types (e.g., structures, arrays); must pack
 - complex types (e.g., pointers); must linearize



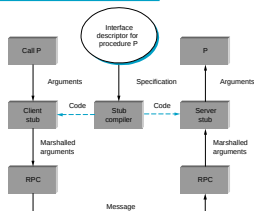
- Conversion Strategy
 - canonical intermediate form
 - receiver-makes-right (an $N \times N$ solution)

Taxonomy (cont)

- Tagged versus untagged data

type =	len = 4	value = 417892
INT		

- Stubs
 - compiled
 - interpreted



eXternal Data Representation (XDR)

- Defined by Sun for use with SunRPC
- C type system (without function pointers)
- Canonical intermediate form
- Untagged (except array length)
- Compiled stubs

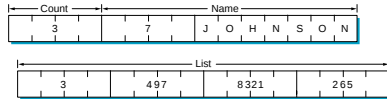
```

#define MAXNAME 256;
#define MAXLIST 100;

struct item {
    int    count;
    char   name[MAXNAME];
    int    list[MAXLIST];
};

bool_t
xdr_item(XDR *xdrs, struct item *ptr)
{
    return(xdr_int(xdrs, &ptr->count) &&
        xdr_string(xdrs, &ptr->name, MAXNAME) &&
        xdr_array(xdrs, &ptr->list, &ptr->count,
            MAXLIST, sizeof(int), xdr_int));
}

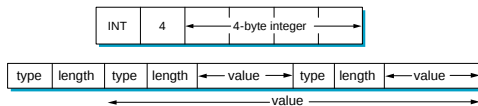
```



Abstract Syntax Notation One (ASN-1)

- An ISO standard
- Essentially the C type system
- Canonical intermediate form
- Tagged
- Compiled or interpreted stubs
- BER: Basic Encoding Rules

(tag, length, value)



Network Data Representation (NDR)

- Defined by DCE (CORBA)
- Basically the C type system
- Receiver-makes-right (architecture tag)
- Individual data items untagged
- Compiled stubs from IDL
- 4-byte architecture tag
- IntegerRep
 - 0 = big-endian
 - 1 = little-endian
- CharRep
 - 0 = ASCII
 - 1 = EBCDIC
- FloatRep
 - 0 = IEEE 754
 - 1 = VAX
 - 2 = Cray
 - 3 = IBM

