

# THE LET CONSTRUCT

Scheme allows us to create local names, bound to values, for use in an expression.

The structure is

```
(let ( (id1 val1) (id2 val2) ... )  
      expr )
```

In this construct, **val1** is evaluated and bound to **id1**, which will exist only within this **let** expression. If **id1** is already defined (as a global or parameter name) the existing definition is hidden and the local definition, bound to **val1**, is used. Then **val2** is evaluated and bound to **id2**, .... Finally, **expr** is evaluated in a scope that includes **id1**, **id2**, ...

For example,

```
(let ( (a 10) (b 20) )
      (+ a b) )  $\Rightarrow$  30
```

Using a `let`, the definition of `revall`, a version of `rev` that reverses all levels of a list, is easy:

```
(define (revall L)
  (if (null? L)
      L
      (let ((E (if (list? (car L))
                    (revall (car L))
                    (car L) )))
        (append (revall (cdr L))
                 (list E))
        )
      )
  )
```

```
(revall '( (1 2) (3 4) ))  $\Rightarrow$ 
((4 3) (2 1))
```

# Subsets

Another good example of Scheme's recursive style of programming is subset computation.

Given a list of distinct atoms, we want to compute a list of all subsets of the list values.

For example,

```
(subsets '(1 2 3)) ⇒  
  ( () (1) (2) (3) (1 2) (1 3)  
    (2 3) (1 2 3) )
```

The order of atoms and sublists is unimportant, but all possible subsets of the list values must be included.

Given Scheme's recursive style of programming, we need a recursive definition of subsets.

That is, if we have a list of all subsets of  $n$  atoms, how do we extend this list to one containing all subsets of  $n+1$  values?

First, we note that the number of subsets of  $n+1$  values is exactly *twice* the number of subsets of  $n$  values.

For example,

$(\text{subsets } '(1\ 2)) \Rightarrow$   
 $(\ ()\ (1)\ (2)\ (1\ 2))$ , which contains 4 subsets.

$(\text{subsets } '(1\ 2\ 3))$  contains 8 subsets (as we saw earlier).

Moreover, the extended list (of subsets for  $n+1$  values) is simply the list of subsets for  $n$  values *plus* the result of “distributing” the new value into each of the original subsets.

Thus `(subsets '(1 2 3)) ⇒`  
`( () (1) (2) (3) (1 2) (1 3)`  
`(2 3) (1 2 3) ) =`  
`( () (1) (2) (1 2) ) plus`  
`( (3) (1 3) (2 3) (1 2 3) )`

This insight leads to a concise program for subsets.

We will let `(distrib L E)` be a function that “distributes” `E` into each list in `L`.

For example,

```
(distrib '(() (1) (2) (1 2)) 3) =
( (3) (3 1) (3 2) (3 1 2) )
(define (distrib L E)
  (if (null? L)
      ()
      (cons (cons E (car L))
            (distrib (cdr L) E)))
  )
)
```

We will let `(extend L E)` extend a list `L` by distributing element `E` through `L` and then appending this result to `L`.

For example,

```
(extend '( () (a) ) 'b) ⇒  
( () (a) (b) (b a))
```

```
(define (extend L E)  
  (append L (distrib L E))  
)
```

Now `subsets` is easy:

```
(define (subsets L)  
  (if (null? L)  
      (list ())  
      (extend (subsets (cdr L))  
              (car L)))  
)
```

# DATA STRUCTURES IN SCHEME

In Scheme, lists and S-expressions are basic. Arrays can be simulated using lists, but access to elements “deep” in the list can be slow (since a list is a linked structure).

To access an element deep within a list we can use:

- **(list-tail L k)**  
This returns list **L** after removing the first **k** elements. For example,  
**(list-tail '(1 2 3 4 5) 2) ⇒ (3 4 5)**
- **(list-ref L k)**  
This returns the **k**-th element in **L** (counting from 0). For example,  
**(list-ref '(1 2 3 4 5) 2) ⇒ 3**

# VECTORS IN SCHEME

Scheme provides a vector type that directly implements one dimensional arrays.

Literals are of the form `#( ... )`

For example, `#(1 2 3)` or `#(1 2.0 "three")`

The function `(vector? val)` tests whether `val` is a vector or not.

`(vector? 'abc) ⇒ #f`

`(vector? '(a b c)) ⇒ #f`

`(vector? #(a b c)) ⇒ #t`

The function `(vector v1 v2 ...)` evaluates `v1`, `v2`, ... and puts them into a vector.

`(vector 1 2 3) ⇒ #(1 2 3)`



The function `(make-vector k val)` creates a vector composed of `k` copies of `val`. Thus

```
(make-vector 4 (/ 1 2)) ⇒  
  #(1/2 1/2 1/2 1/2)
```

The function `(vector-ref vect k)` returns the `k`-th element of `vect`, starting at position 0. It is essentially the same as `vect[k]` in C or Java. For example,

```
(vector-ref #(2 4 6 8 10) 3) ⇒ 8
```

The function

`(vector-set! vect k val)` sets the `k`-th element of `vect`, starting at position 0, to be `val`. It is essentially the same as `vect[k]=val` in C or Java. The value returned by the function is unspecified. The suffix “!” in `set!` indicates that the function has a side-effect.

For example,

```
(define v #(1 2 3 4 5))
```

```
(vector-set! v 2 0)
```

```
v ⇒ #(1 2 0 4 5)
```

Vectors *aren't* lists (and lists *aren't* vectors).

Thus `(car #(1 2 3))` doesn't work.

There are conversion routines:

- `(vector->list v)` converts vector `v` to a list containing the same values as `v`. For example,  
`(vector->list #(1 2 3)) ⇒ (1 2 3)`
- `(list->vector l)` converts list `l` to a vector containing the same values as `l`. For example,  
`(list->vector '(1 2 3)) ⇒ #(1 2 3)`

- In general Scheme names a conversion function from type **T** to type **Q** as **T->Q**. For example, **string->list** converts a **string** into a **list** containing the characters in the string.

# RECORDS AND STRUCTS

In Scheme we can represent a record, struct, or class object as an *association list* of the form

```
((obj1 val1) (obj2 val2) ...)
```

In the association list, which is a list of (**object value**) sublists, **object** serves as a “key” to locate the desired sublist.

For example, the association list

```
( (A 10) (B 20) (C 30) )
```

serves the same role as

```
struct
```

```
{ int a = 10;  
  int b = 20;  
  int c = 30; }
```

The predefined Scheme function `(assoc obj alist)` checks `alist` (an association list) to see if it contains a sublist with `obj` as its head. If it does, the list starting with `obj` is returned; otherwise `#f` (indicating failure) is returned.

For example,

```
(define L
  '( (a 10) (b 20) (c 30) ) )
(assoc 'a L) ⇒ (a 10)
(assoc 'b L) ⇒ (b 20)
(assoc 'x L) ⇒ #f
```

We can use non-atomic objects as keys too!

```
(define price-list
  '( ( (bmw m5)      71095)
      ( (bmw z4)    40495)
      ( (jag  xj8)   56975)
      ( (mb  s1500)  86655)
    )
)

(assoc '(bmw z4) price-list)
⇒ ( (bmw z4) 40495)
```

Using **assoc**, we can easily define a **structure** function:

**(structure key alist)** will return the value associated with **key** in **alist**; in C or Java notation, it returns **alist.key**.

```
(define
  (structure key alist)
  (if (assoc key alist)
      (car (cdr (assoc key alist)))
      #f)
)
```

We can improve this function in two ways:

- The same call to **assoc** is made twice; we can save the value computed by using a **let** expression.
- Often combinations of **car** and **cdr** are needed to extract a value.

Scheme has a number of predefined functions that combine several calls to `car` and `cdr` into one function. For example,

```
(caar x) ≡ (car (car x))
```

```
(cadr x) ≡ (car (cdr x))
```

```
(cdar x) ≡ (cdr (car x))
```

```
(cddr x) ≡ (cdr (cdr x))
```

Using these two insights we can now define a better version of **structure**

```
(define  
  (structure key alist)  
  (let ((p (assoc key alist)))  
    (if p  
      (cadr p)  
      #f  
    )  
  )  
)
```



What does **assoc** do if more than one sublist with the same key exists?

It returns the first sublist with a matching key. In fact, this property can be used to make a simple and fast function that updates association lists:

```
(define
  (set-structure key alist val)
  (cons (list key val) alist)
)
```

If we want to be more space-efficient, we can create a version that updates the internal structure of an association list, using **set-cdr!** which changes the **cdr** value of a list:

```
(define
  (set-structure! key alist val)
  (let ( (p (assoc key alist)))
    (if p
      (begin
        (set-cdr! p (list val))
        alist
      )
      (cons (list key val) alist)
    )
  )
)
```