



A 32-bit processor can address 2^{32} different memory locations. So the virtual memory can have $2^{32} \sim 4$ billion addresses.

And the address space is byte-addressable i.e. each address can hold one byte. So the VM at maximum can hold 4 billion bytes ~ 4 Gigabytes.

Note: Initially only a small amount of space is allocated for a process. The address space grows based on demand.

Address Space of a Process