

CS 537 - Week 10

1. Semaphores

2. Monitors

3. I/O Devices

4. Disks

5. Disk Scheduling

Monitors

→ only one thread can be active in the monitor.

C... (sleep)

P... (full) ↑

..... empty buffer.

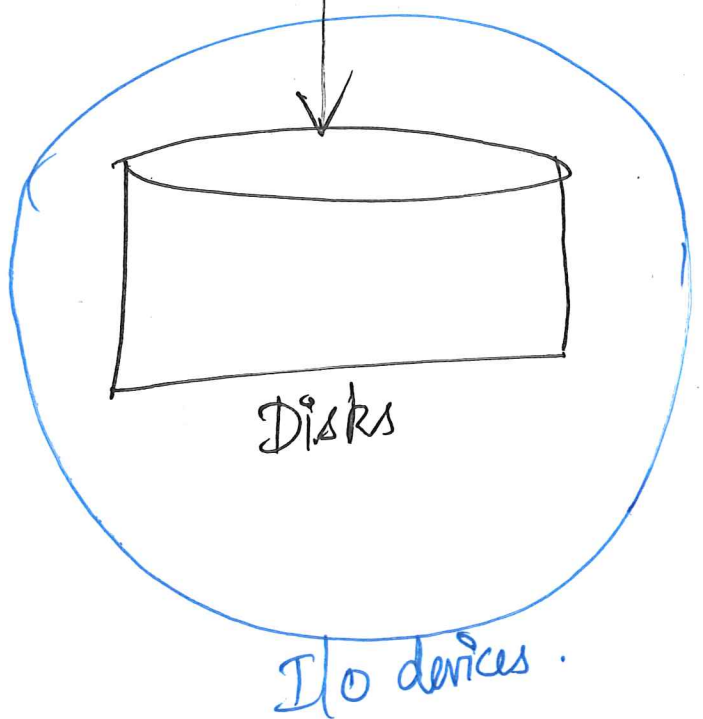
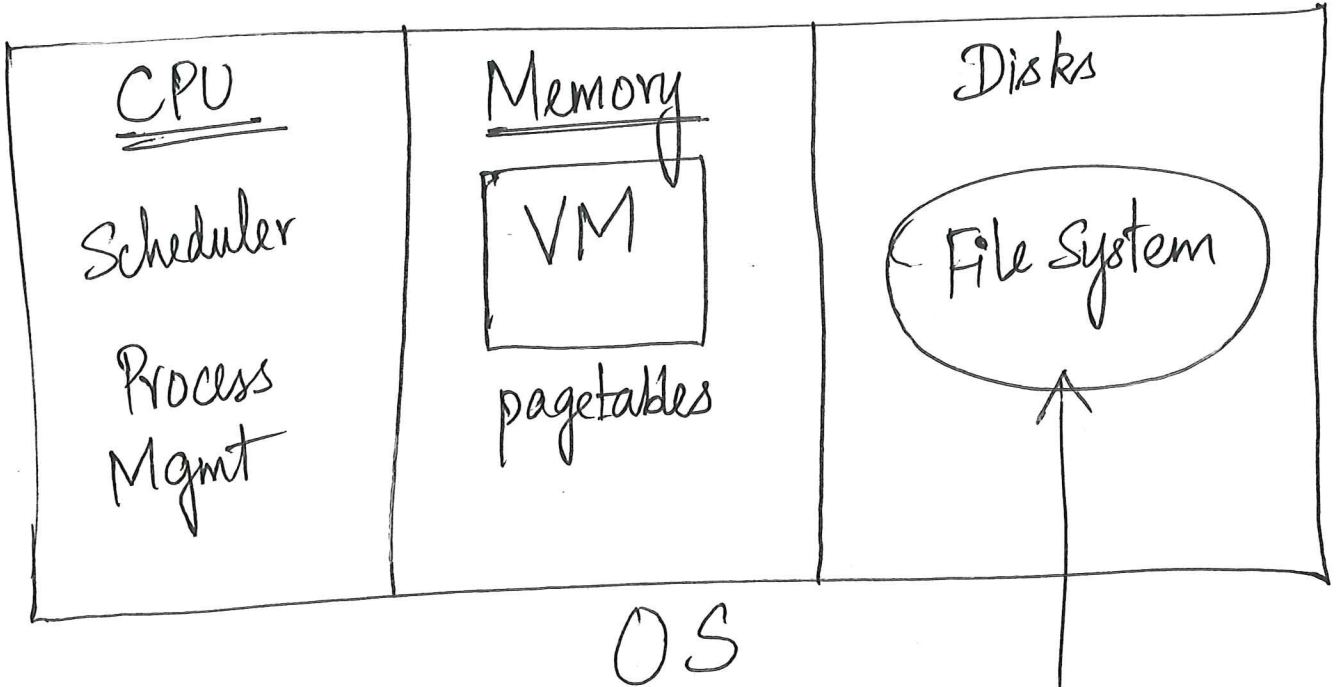
C... consume ... sleep

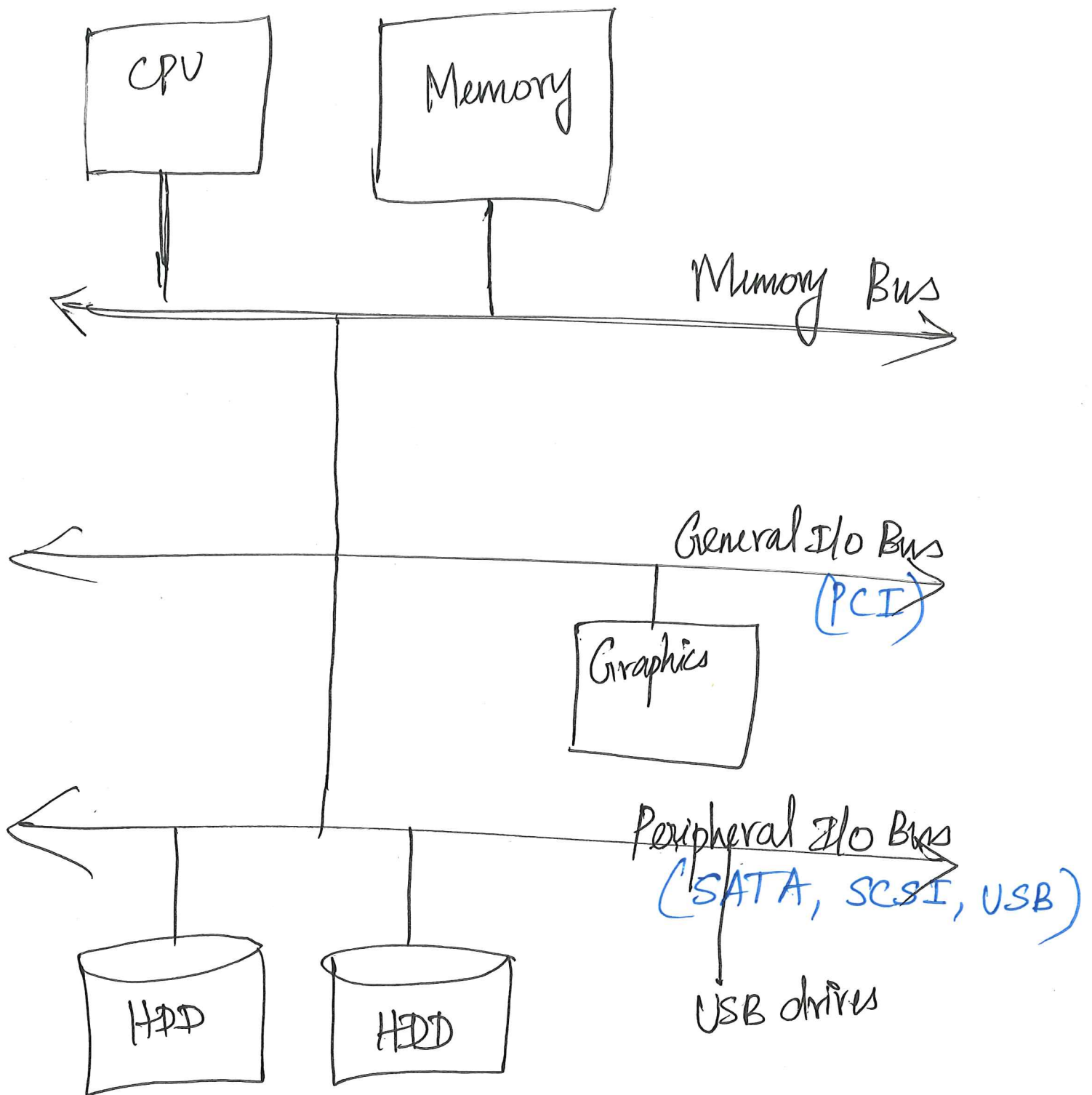
✓ t_1 : allocate (100) → sleep

ⓐ t_2 : allocate (30) → sleep.

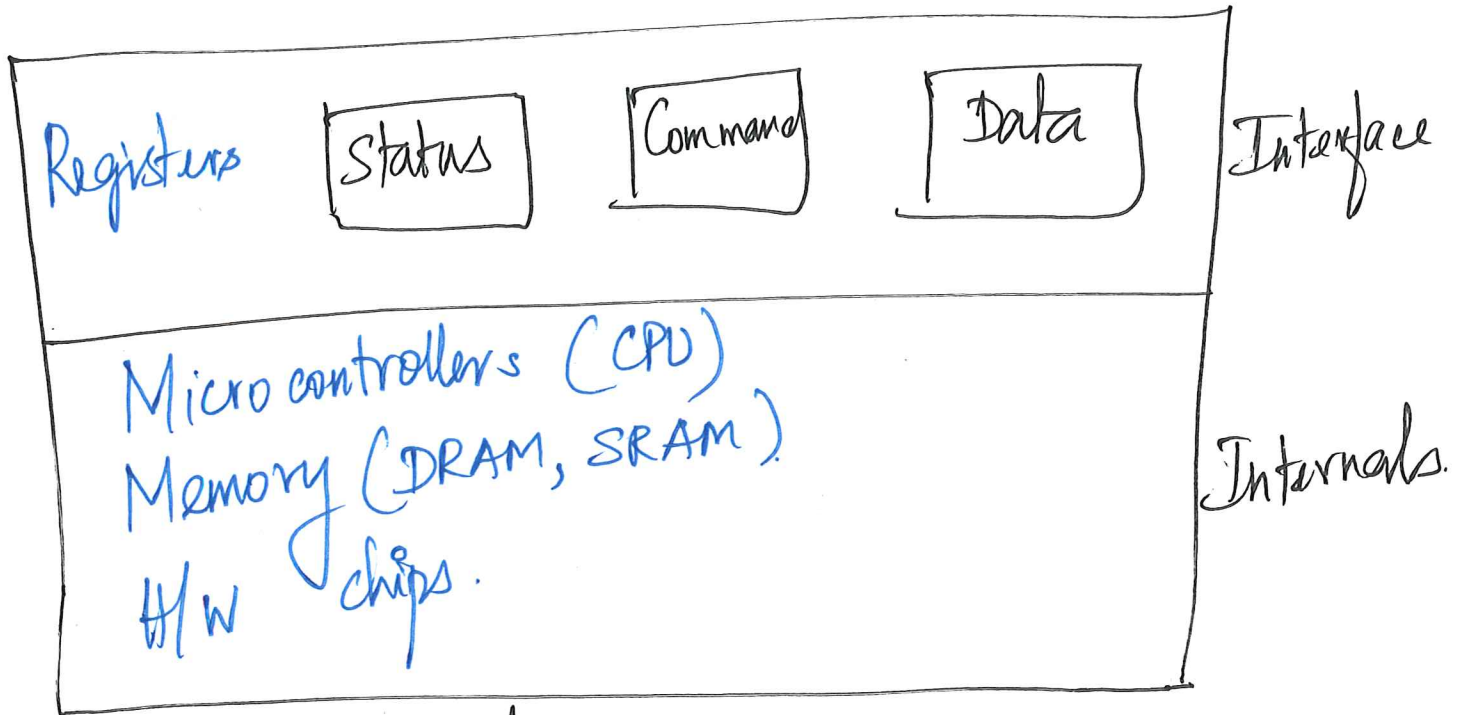
t_3 : free (50)

Persistence





A Simple Device



I/O Device

Protocol

```
while (STATUS == BUSY)
```

Polling

Write data to DATA register.

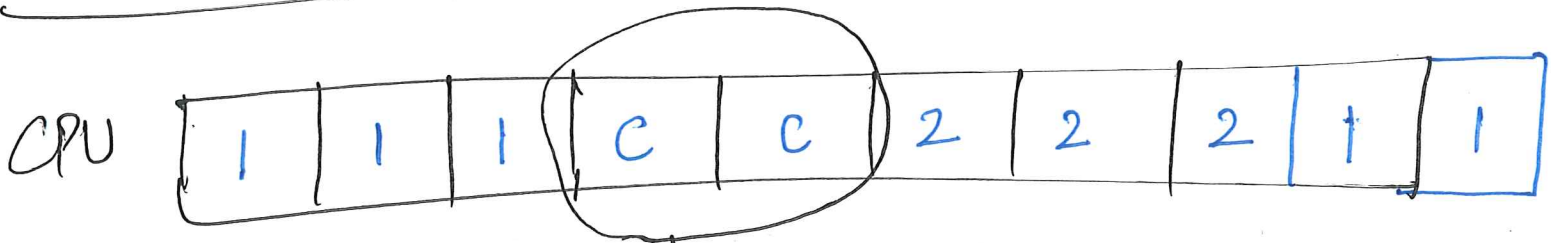
Write ~~data~~ command to COMMAND register.

```
while (STATUS == BUSY)
```

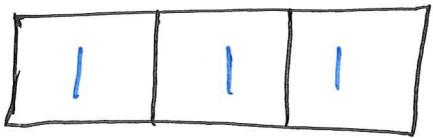
```
;
```

Polling vs Interrupts

I/O

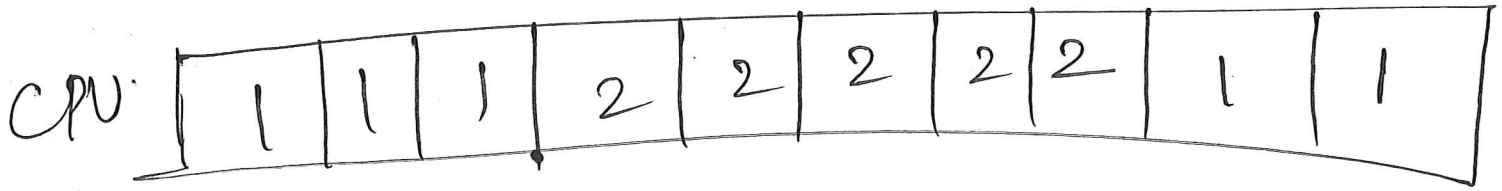


Disk



Copying mem → disk

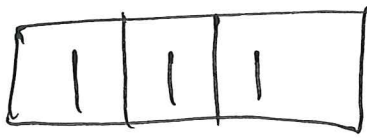
DMA - Direct Memory Access.

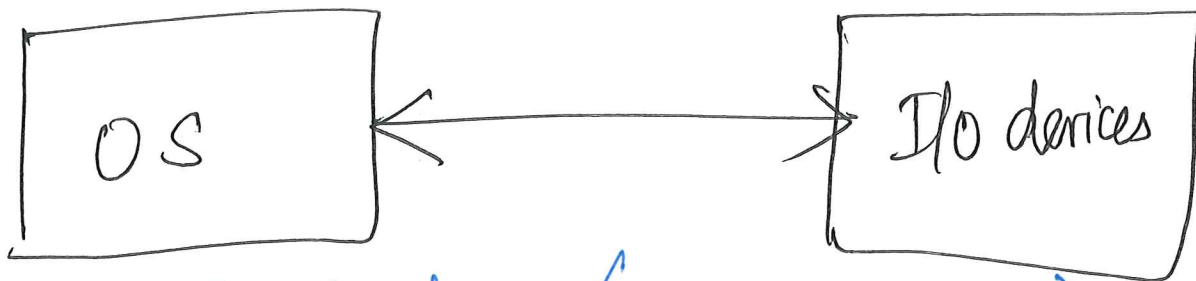


DMA

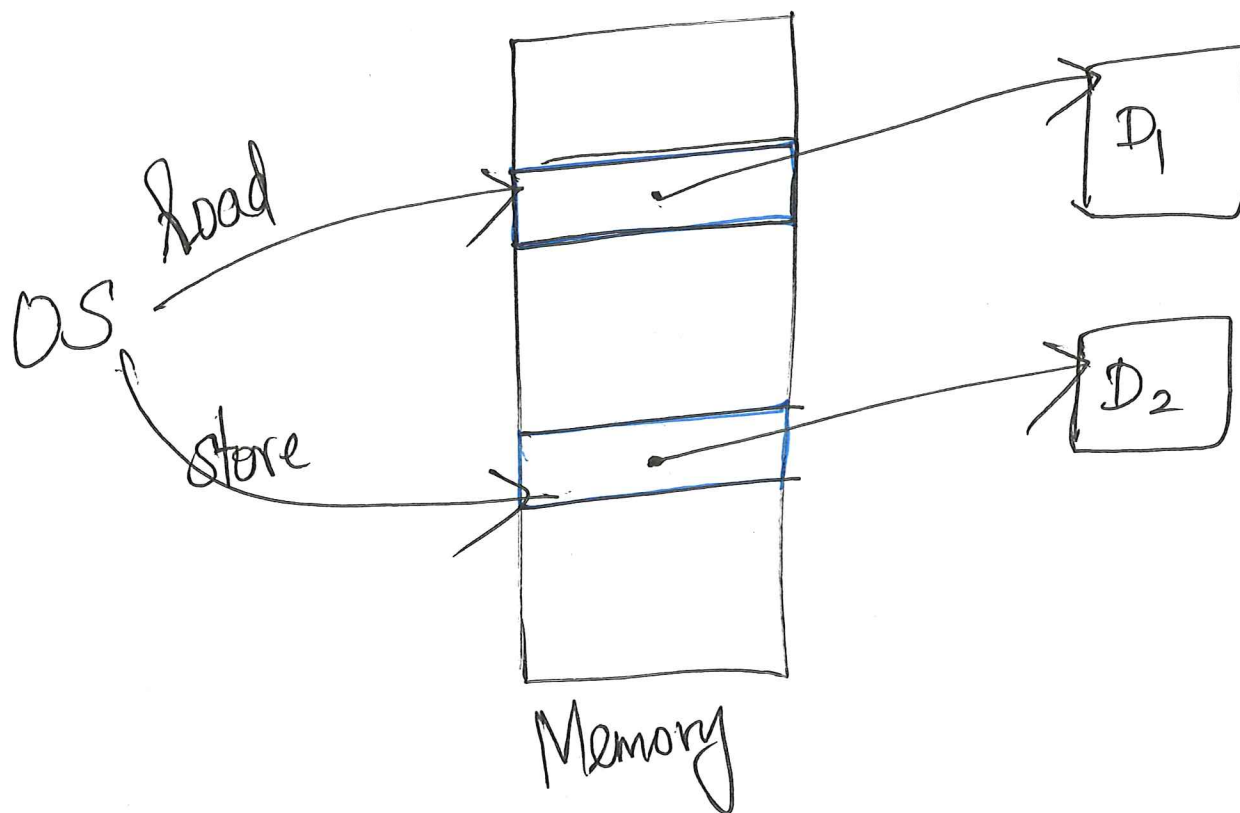


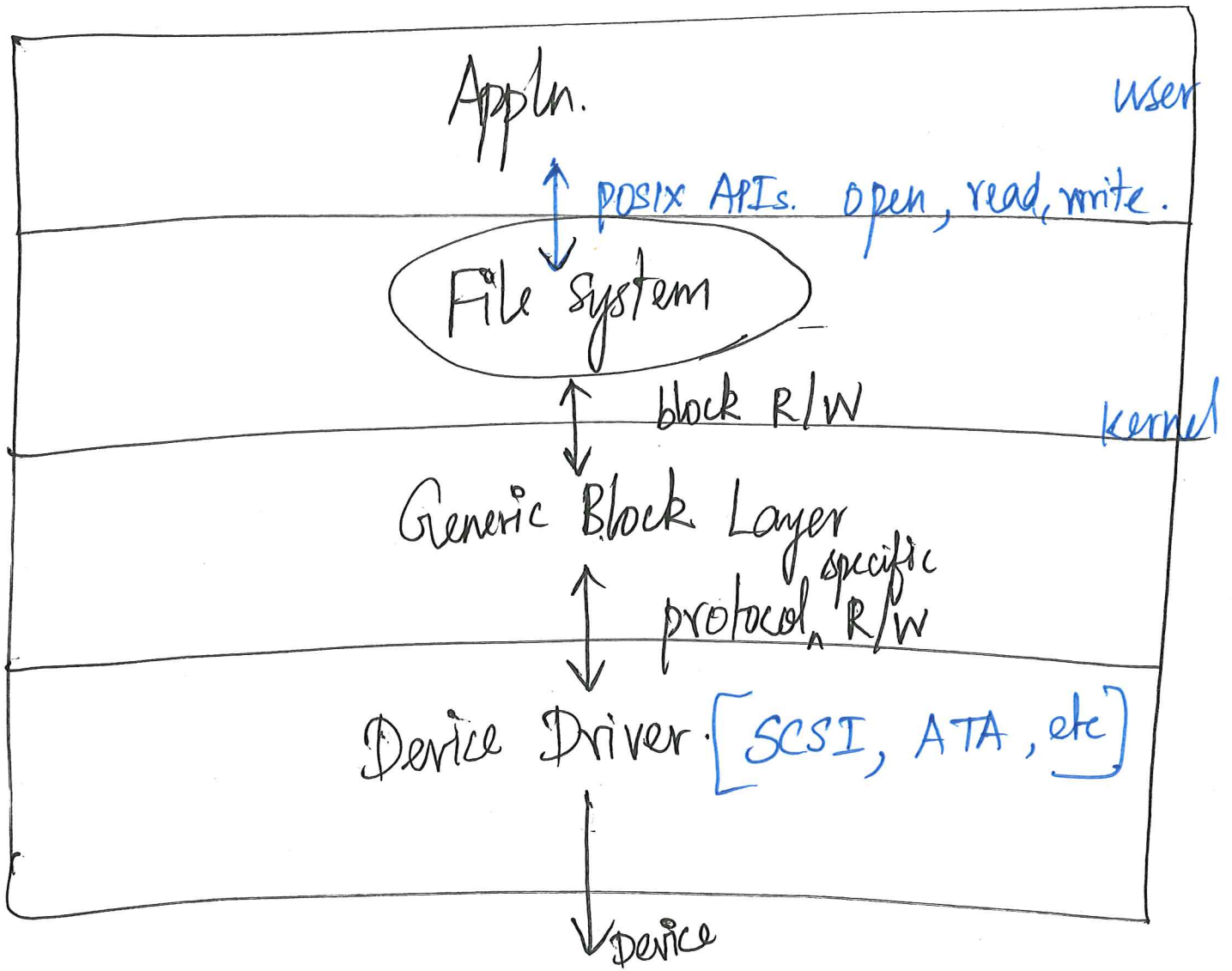
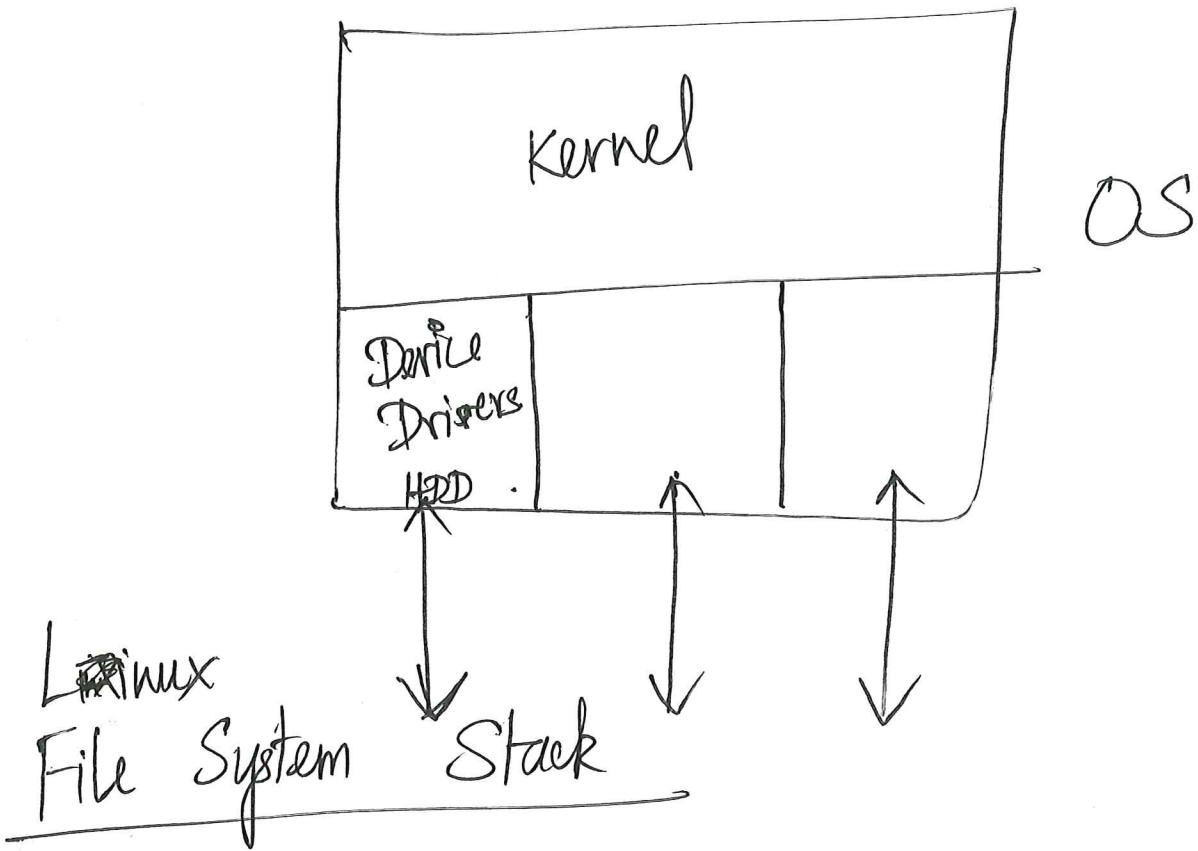
Disk





1. Special instruction (x86 in, out)
2. Memory mapped I/O.





Hard Disk Drives (HDD)

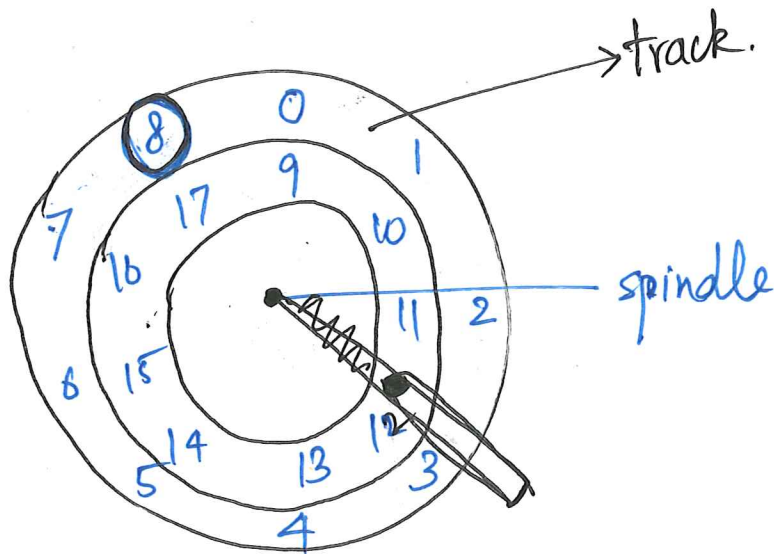
Interface

sectors

0 - n-1 sectors.

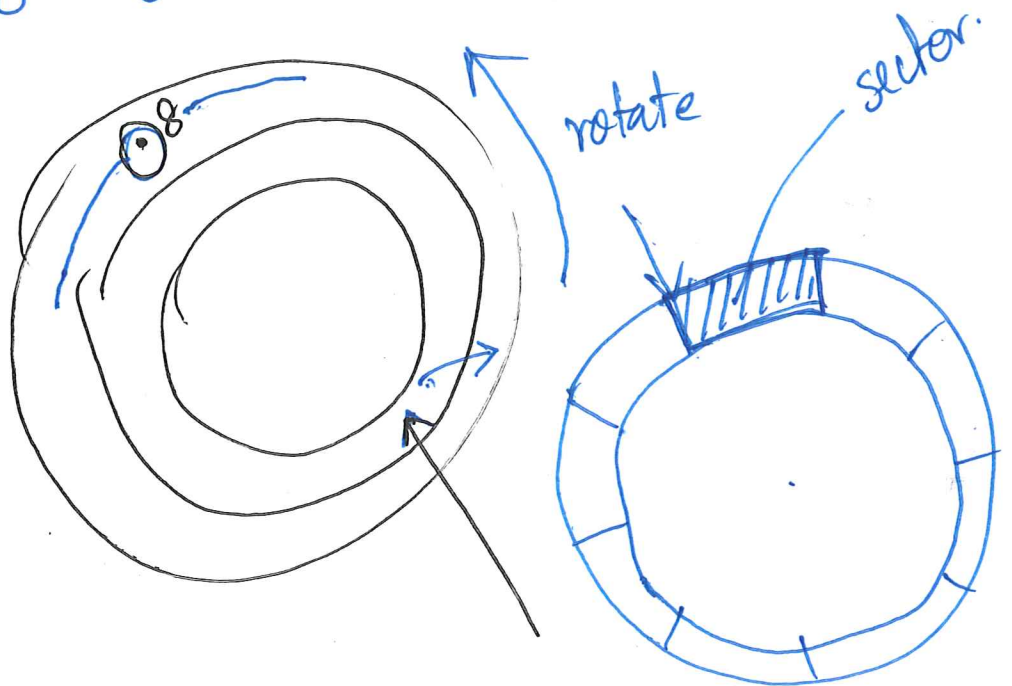
1 sector = 512 bytes

Geometry

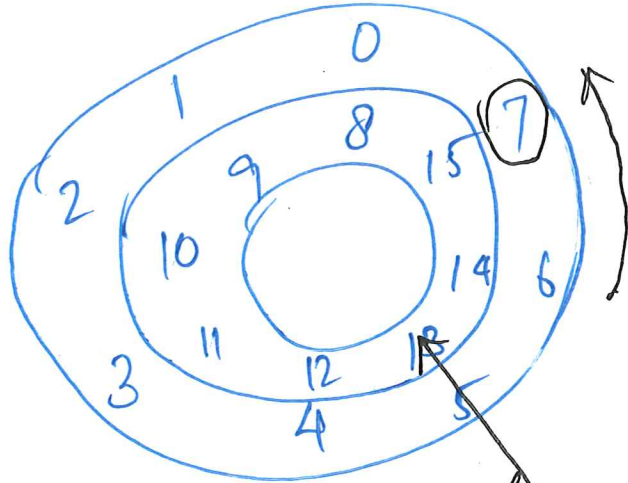
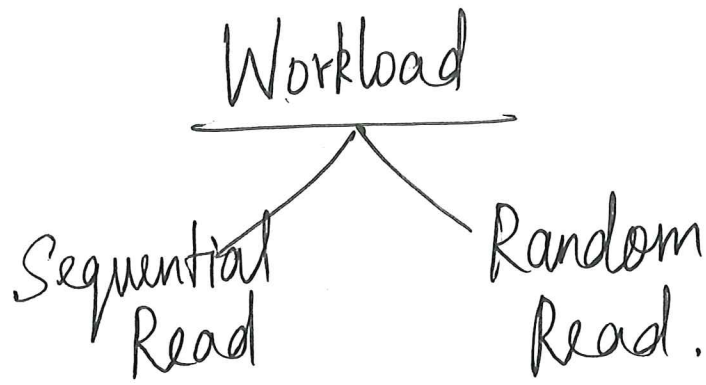


RPM

7200 OR 15000



1. seek
2. rotate
3. data transfer.



Sectors reads:

15, 0, 3, 9, 6

→ Random Read.

4, 5, 6, 7, 8, 9, 10

→ Seq. Read.

Random Workload

— small (4KB)

from random locations on disk.

↓
8 sectors

I/O Time

$$T_{I/O} = T_{seek} + T_{rotation} + T_{data\ transfer}$$

$$\text{Rate}_{I/O} = \frac{\text{Size transfer}}{T_{I/O}}$$

	Cheetah 15K.5	Barracuda
Capacity	300 GB	1 TB
RPM	15,000	7,200
Avg. Seek	4 ms	9 ms
Max Transfer	125 MB/s	105 MB/s.

Cheetah 15K.5

$$T_{I/O} = T_{seek} + T_{rotation} + \underline{T_{data\ transfer}}$$

\downarrow
4ms

(Rotational Delay)

$T_{rotation}$

$$RPM = 15,000$$

$$15,000 \text{ rots} \rightarrow 1 \text{ min (60 secs)}$$

$$1 \text{ rot} \rightarrow \frac{60}{15,000} \text{ s} = \underline{4 \text{ ms}}$$

$$\text{avg. rot} = 2 \text{ ms.}$$

$T_{transfer}$

$$125 \text{ MB} \rightarrow 1 \text{ s}$$

$$4 \text{ KB} \rightarrow \frac{4 \text{ KB}}{125 \text{ MB}} \text{ s} \approx \underline{30 \mu\text{s}}$$

$$T_{I/O} = 4 \text{ ms} + 2 \text{ ms} + \underline{30 \mu\text{s}}$$
$$= 6.03 \text{ ms} \approx \underline{6 \text{ ms}}$$

$$R_{I/O} = \frac{4 \text{ KB}}{6 \text{ ms}} = 0.66 \text{ MB/s}$$

Barracuda

$$T_{I/O} = T_{seek} + T_{rot} + T_{transfr.}$$

$$= 9ms + 4ms + 38 \mu s$$

$$= 13.038ms \approx 13ms$$

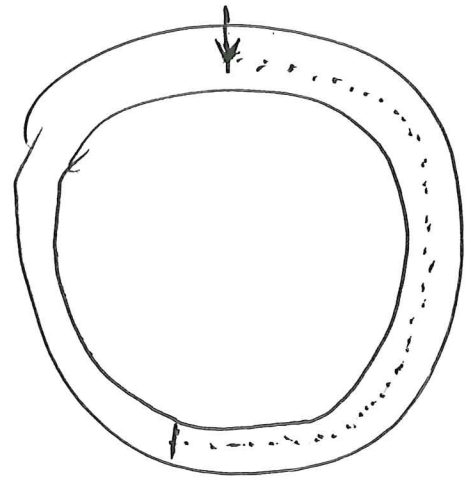
$$R_{I/O} = \frac{4KB}{13ms} = \underline{\underline{0.31 MB/s}}$$

	Cheetah	Barracuda
Random	0.66 MB/s	0.31 MB/s
Seq.	125 MB/s	105 MB/s

Diagram illustrating performance comparison between Cheetah and Barracuda storage systems. The table shows Random and Sequential (Seq.) access rates in MB/s. Blue arrows and numbers (200 and 300) indicate a 2x performance multiplier for Cheetah compared to Barracuda in both access modes.

Sequential Workload

$$\frac{100 \text{ MB}}{1 \text{ seek} + 1 \text{ rotation}}$$



Cheetah

R_{I/O}

$$= \frac{125 \text{ MB/s}}$$

$$125 \text{ MB} \rightarrow 1 \text{ s}$$

$$100 \text{ MB} \rightarrow \frac{100}{125} \text{ s} =$$

T_{I/O}

$$= 800 \text{ ms}$$

Barraenda

$$R_{I/O} = 105 \text{ MB/s}$$

$$105 \text{ MB} \rightarrow 1 \text{ s}$$

$$100 \text{ MB} \rightarrow \frac{100}{105}$$

T_{I/O}

$$= 950 \text{ ms}$$

