1a. “z is 2”
1b. “z is 0.0”
1c. “z is 5.33333”
1d. “4 + 5 = 45”, “9 = 4 + 5”

2. myVal => 4, retVal => 16

3. Either of these:
   double degrees = (Math.PI / 4) * 180 / Math.PI;
   double degrees = Math.toDegrees(Math.PI / 4);

4. class CelestialBody {
   //Constants, etc., should go here.
   double G = 6.67e-11;

   // The C.B.'s mass
   private double mass;

   CelestialBody(double m) {
      mass = m;
   }

   //Provide an accessor method for the mass here.
   public double getMass() { return mass; }

   public double gravAttraction(double m, double r) {
      return G * mass * m / (r * r);
   }

   public double gravAttraction(CelestialBody cb, double r) {
      return G * mass * cb.getMass() / (r * r);
   }
}