

# Detecting Code Reuse Attacks Using Dyninst Components

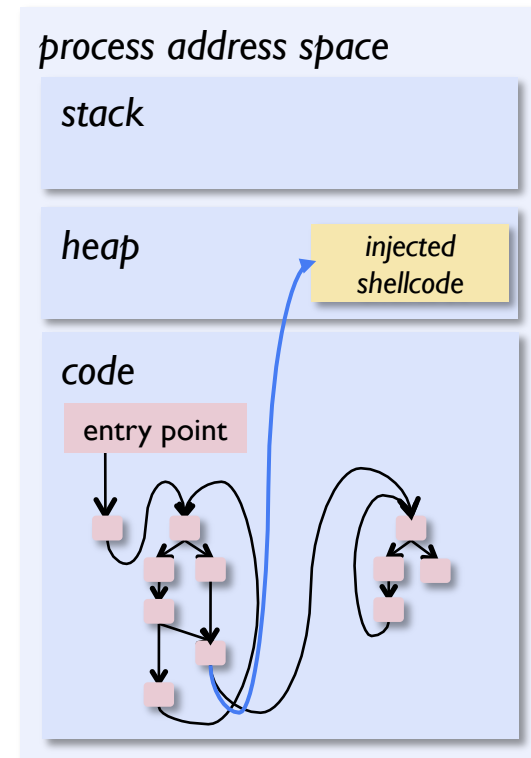
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Paradyn Project

Paradyn / Dyninst Week  
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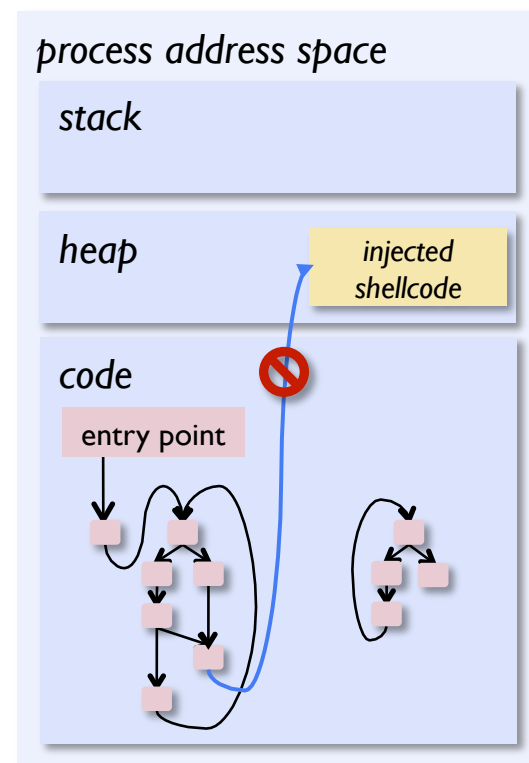
# Threat Model

- Attack goal: effect some malicious intent by hijacking program control flow
- Historically, accomplished via code injection



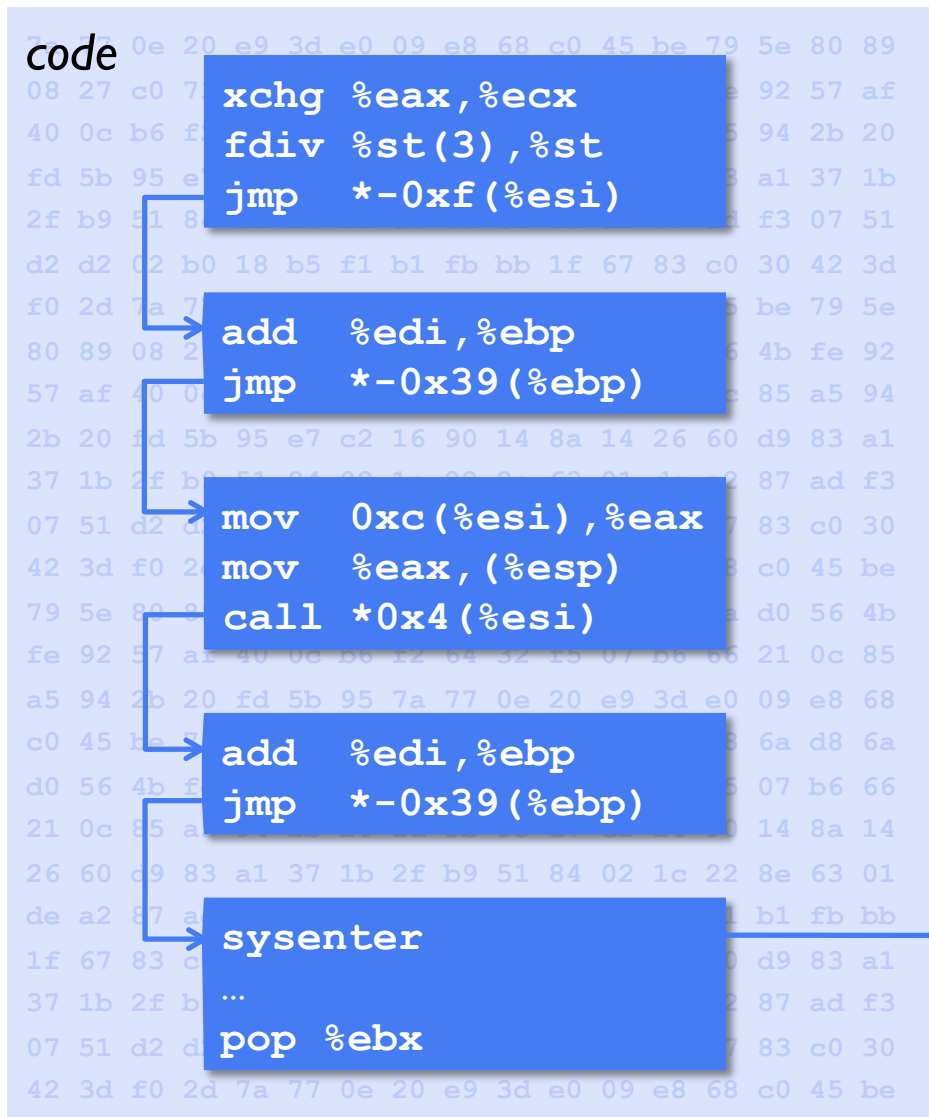
# Threat Model

- $W\oplus X$  prevents code injection
- Alternative: construct an exploit using code that already exists within the program's address space



“code reuse attacks”

# Anatomy of a Code Reuse Attack



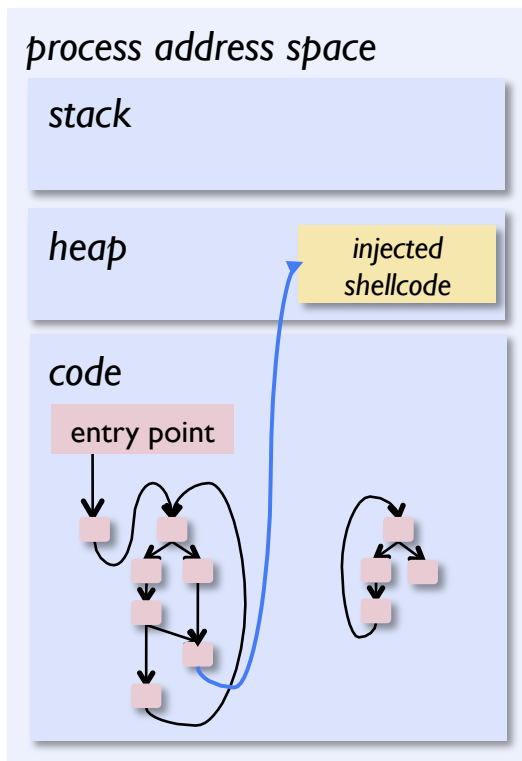
Select *gadgets* from within the address space of the process

Chain gadgets together with indirect control flow

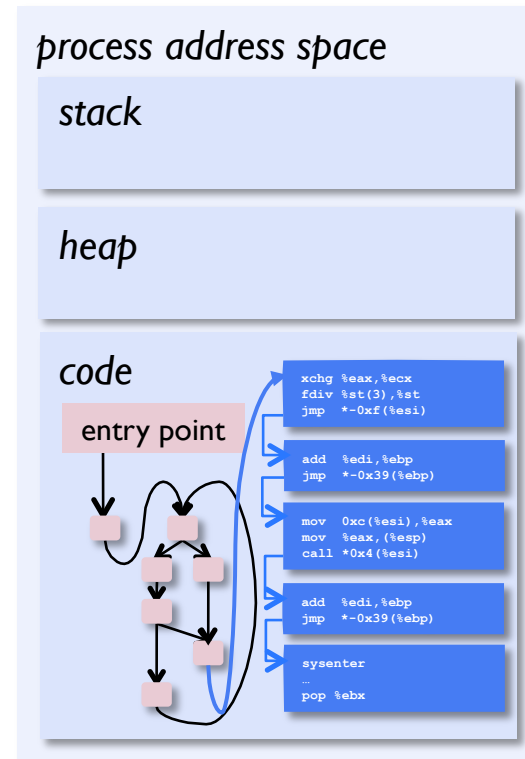
Usually a short attack with the goal of escaping the confining  $W\oplus X$  environment

`exec("/bin/sh")`

# Anatomy of a Code Reuse Attack



code injection attack



code reuse attack

# Previous Code Reuse Attack Defenses

- Detect using heuristics based on attack behaviors

[Chen et al. 2009,2010], [Davi et al. 2011], [Huang et al. 2012], [Kayaalp et al. 2012]

- Enforce control flow integrity at runtime

[Abadi et al. 2009], [Bletsch et al. 2011], [Zhang et al. 2013]

*In the next talk, Tugrul will talk about another interesting defense technique.*

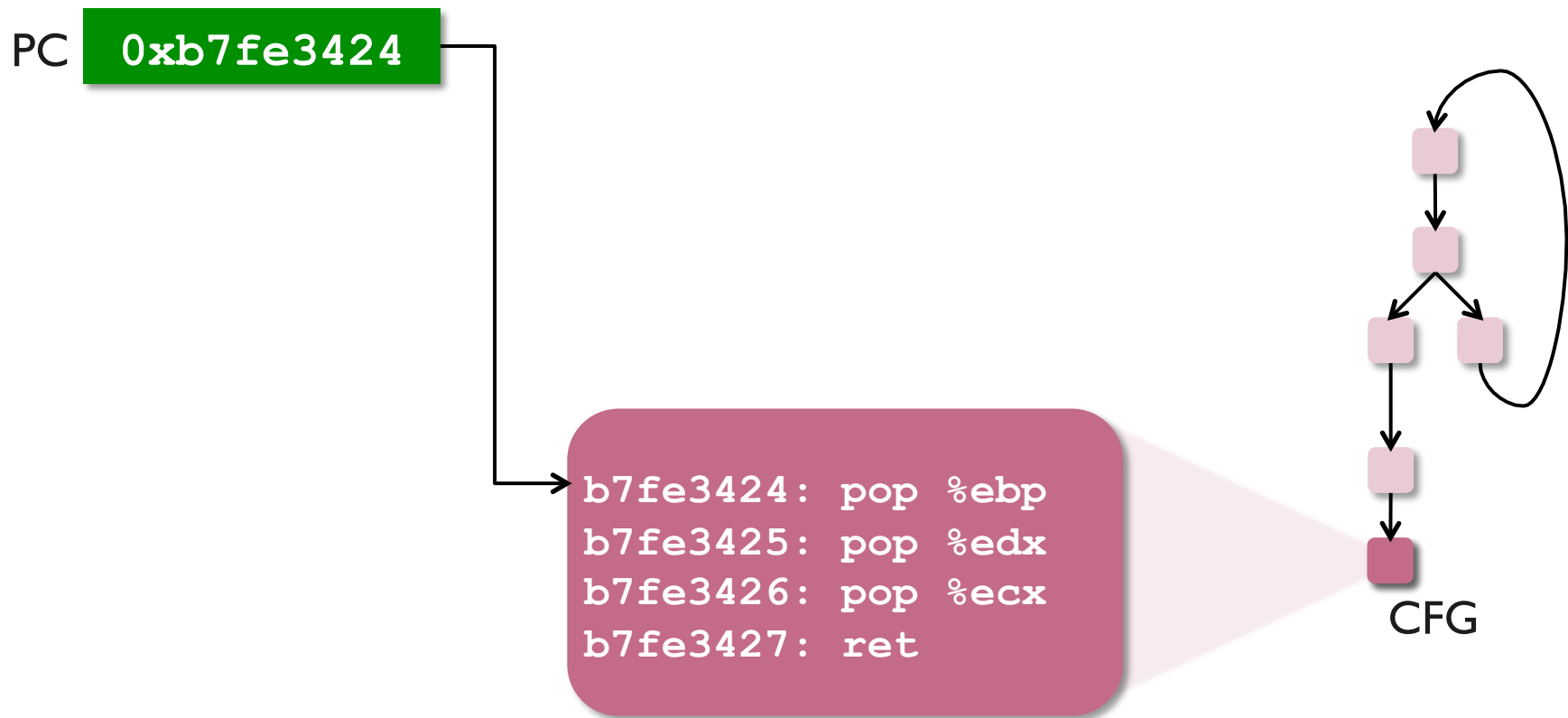
# Our Approach

- Define *conformant program execution (CPE)* as a set of requirements on program states
  - Valid program counter
  - Valid callstack
  
- Enforce CPE by monitoring program at runtime

# Model Component #1

## Valid program counter (PC):

*PC must point to instruction in the original program*



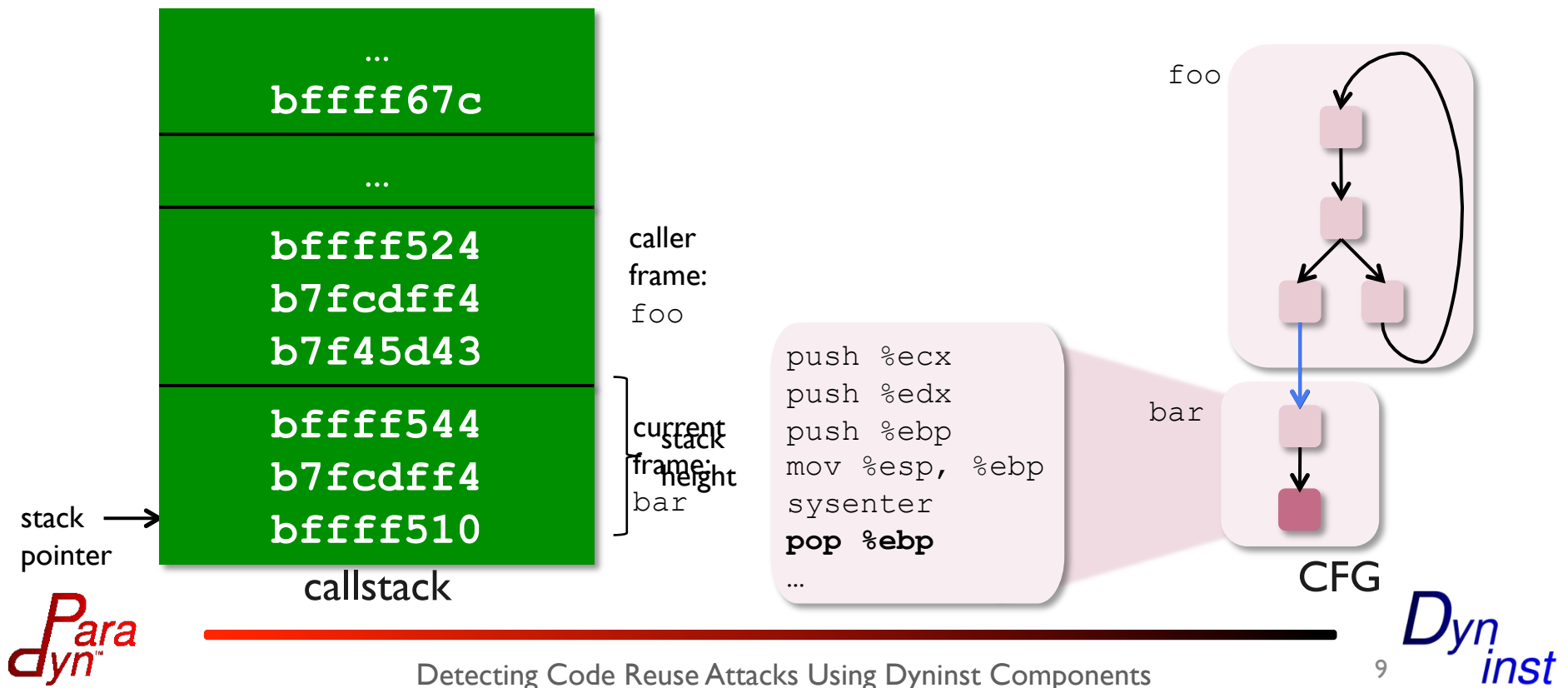


# Model Component #2

## Valid callstack:

For each frame:

1. frame must have valid stack frame height
2. (caller  $\rightarrow$  current frame) must represent a valid control flow transfer in the program

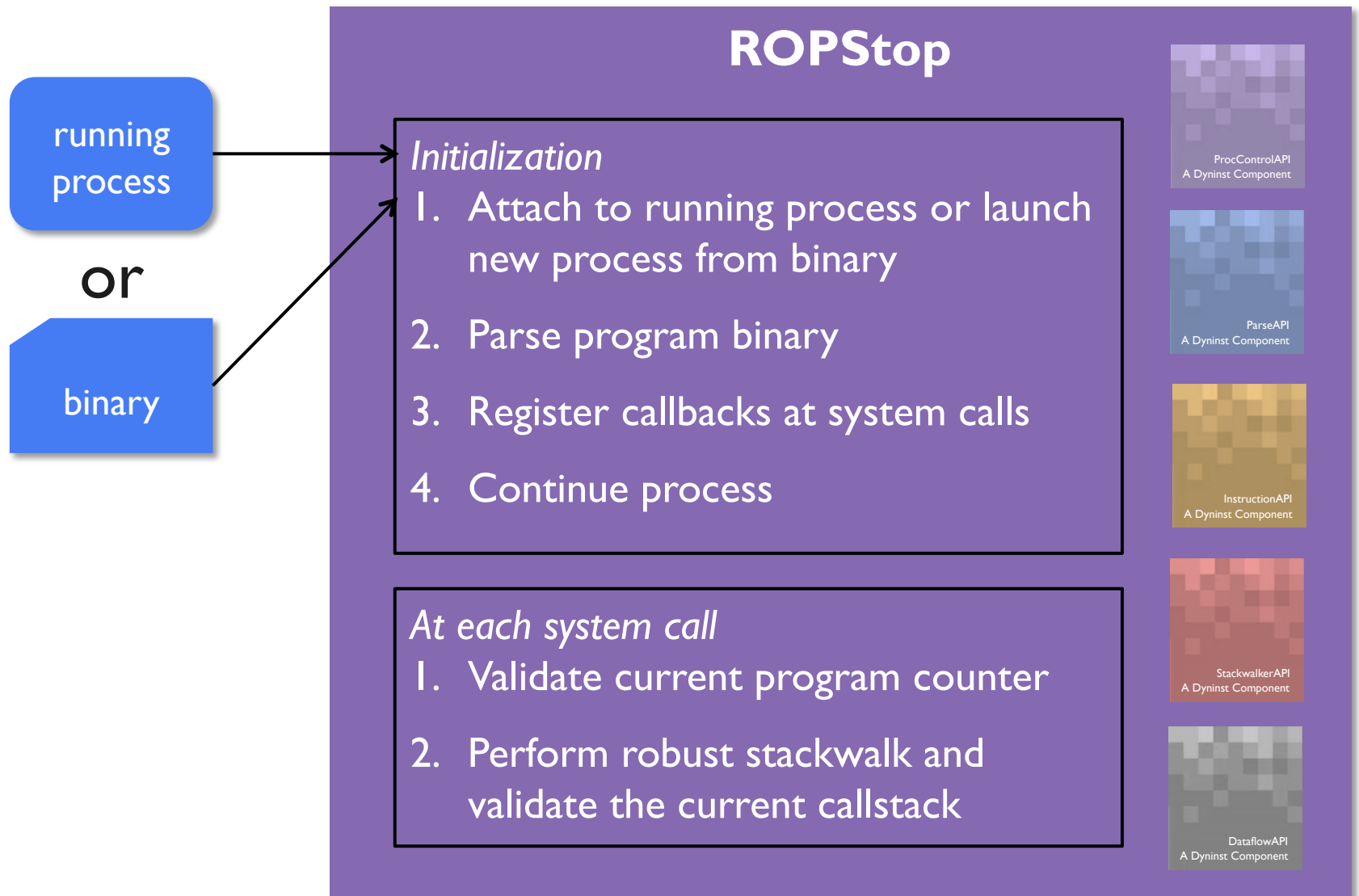


# Program Validation

## Design decision: when do we validate?

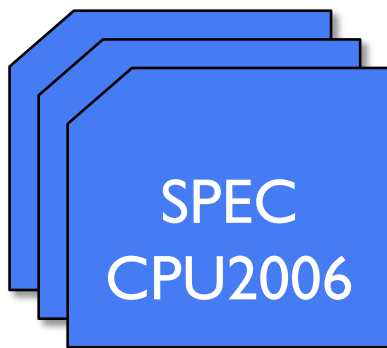
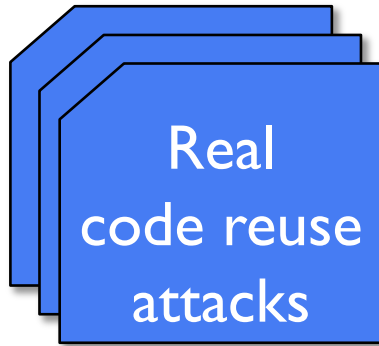
- Option 1: At all instructions
  - “Conformant program execution”
  - Disadvantage: inefficient
- Option 2: At system calls
  - “*Observed conformant program execution*”(OCPE)
  - Effective because attacks must use the system call interface to modify overall machine state

# ROPStop Implementation

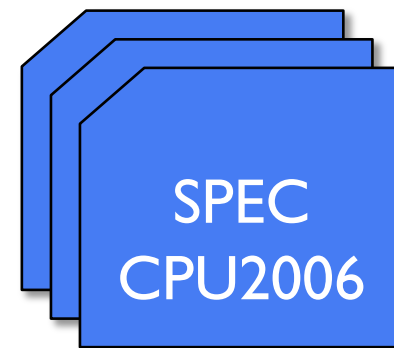


# Evaluation

## Accuracy



## Overhead

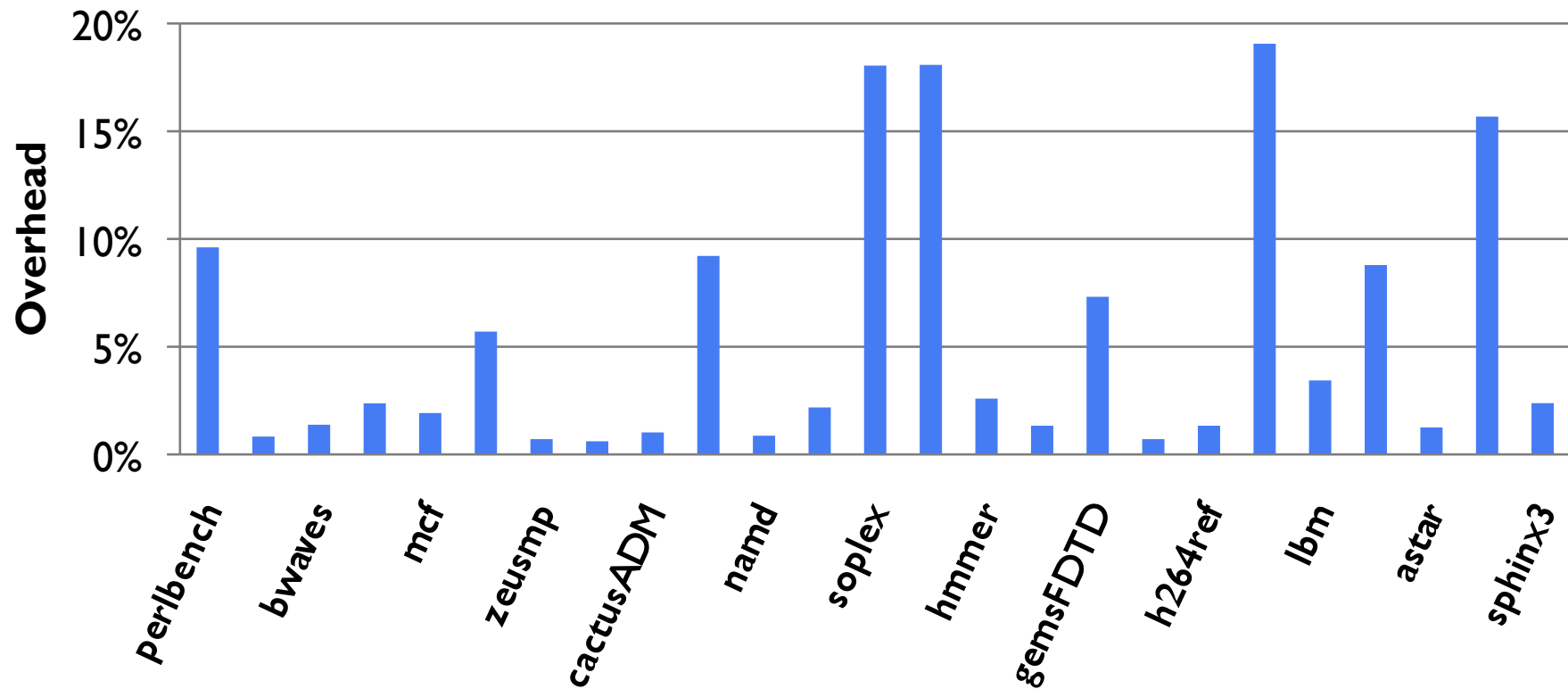


# Results: Real Code Reuse Attacks

Exploit	Type	Detected	Detection Component	Why Invalid?
I7286(a)	ROP	✓	Invalid stack frame height	Overwritten return address
I7286(b)	ROP	✓	Invalid stack frame height	Overwritten return address
Rsync	ROP	✓	Invalid stack frame height	Overwritten return address
Bletsch	JOP	✓	Invalid stack frame height	Gadget executing
Stack-smash	Stack-smash	✓	Invalid stack frame height	Overwritten return address

100% accuracy using real ROP and JOP exploits

# Results: SPEC CPU2006



100% accuracy (0 false positives),  
5.42% overhead (geometric mean)

# Open Questions

- Data-driven attacks (orthogonal type of attack)

[Chen et al. 2005], [Demay et al. 2011]

- Mimicry/evasion attacks (do not exist as code reuse attacks)

[Giffin et al. 2006], [Wagner and Soto 2002]

# Conclusion

- We defined *conformant program execution* and an efficient approximation, *observed conformant program execution*
- We built a tool to enforce OCPE, ROPStop, on top of Dyninst components



# Questions?

- For more details, our paper is available at:

<ftp://ftp.cs.wisc.edu/paradyn/papers/JacobsonI3ROPStop.pdf>

- Come see the demo on Tuesday