### CS731 Spring 2011 Advanced Artificial Intelligence

# Random Projection

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Random projection is a powerful technique behind compressive sensing and matrix completion.

## 1 The Johnson-Lindenstrauss Lemma

When n points in some high dimensional space are randomly projected down to  $O(\frac{\log n}{\epsilon^2})$  dimensions, with large probability the pairwise squared distances between the points change by a factor of no more than  $1 \pm \epsilon$ . Note the original dimensionality does not matter. This is a statistical property based on concentration of measure. It is useful as an efficient dimension reduction tool.

The following theorem considers projecting a random vector onto a fixed subspace, which is equivalent to projecting a fixed vector onto a random subspace.

**Lemma 1** Let  $Y \in \mathbb{R}^d$  be chosen uniformly from the surface of the d-dimensional sphere. Let  $Z = (Y_1, Y_2, \dots, Y_k)$  be the projection onto the first k coordinates, where k < d. Then for any  $\alpha < 1$  and  $\beta > 1$ ,

$$Pr\left(\frac{d}{k}\|Z\|^2 \le \alpha\right) \le \exp\left(\frac{k}{2}(1-\alpha+\log\alpha)\right)$$
 (1)

$$Pr\left(\frac{d}{k}\|Z\|^2 \ge \beta\right) \le \exp\left(\frac{k}{2}(1-\beta + \log \beta)\right).$$
 (2)

With this, one can prove the Johnson-Lindenstrauss Lemma.

**Theorem 1 (Johnson-Lindenstrauss)** Let  $x_1, \ldots, x_n \in \mathbb{R}^d$ , and let  $\epsilon \in (0,1)$ . Let k be a positive integer satisfying

$$k \ge \frac{8\delta \log n}{\epsilon^2 - 2\epsilon^3/3} \tag{3}$$

where  $\delta \geq 1$ . Then a random projection  $\Pi_k : \mathbb{R}^d \mapsto \mathbb{R}^k$  satisfies

$$Pr\left((1-\epsilon)\frac{k}{d}\|x_i - x_j\|^2 \le \|\Pi_k(x_i) - \Pi_k(x_j)\|^2 \le (1+\epsilon)\frac{k}{d}\|x_i - x_j\|^2, \forall i \ne j\right) \ge 1 - \frac{n(n-1)}{n^{2\delta}}.$$
 (4)

If  $\Pi_k$  is a good projection, then the scaled mapping  $f_k(x) = \sqrt{\frac{d}{k}} \Pi_k(x)$  satisfies

$$(1 - \epsilon)\|x_i - x_i\|^2 \le \|f_k(x_i) - f_k(x_i)\|^2 \le (1 + \epsilon)\|x_i - x_i\|^2, \forall i \ne j.$$
 (5)

That is,  $f_k$  approximately preserves distance.

In addition to preserving pairwise distances, random projection also approximately preserves inner products.

**Theorem 2** Let  $x, y \in \mathbb{R}^d$  with  $||x||_2, ||y||_2 \le 1$ . Assume that  $\Phi$  is a  $k \times d$  random matrix with independent N(0, 1/d) entries. Then for all  $\epsilon > 0$ ,

$$Pr\left(\left|\frac{d}{k}(\Phi x)^{\top}(\Phi y) - x^{\top}y\right| \ge \epsilon\right) \le 2\exp\left(\frac{-k\epsilon^2}{C_1 + C_2\epsilon}\right)$$
(6)

where  $C_1 = 4e/\sqrt{6\pi} \approx 2.5$  and  $C_2 = \sqrt{8e} \approx 7.7$ .

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#### 2 Compressive Sensing

Consider signal  $f \in \mathbb{R}^n$ , e.g., an image with n pixels. Assuming there is some orthonormal basis  $\Psi_{n \times n} =$  $[\psi_1 \dots \psi_n]$ , e.g. wavelets, that

$$f(t) = \sum_{i=1}^{n} \psi_i(t) x_i. \tag{7}$$

The intuition is that the coefficients  $x = [x_1 \dots x_n]$  is sparse (having many zeros) or nearly so for many real signals under an appropriate basis. You may not know which coefficients are significant, though (i.e., x may not be sorted in any way). Say you don't see f or x. Instead, you can take a few measurements. A measurement is

$$y_j = \phi_j^\top f + \epsilon_j = \phi_j^\top \Psi x + z, \tag{8}$$

where  $\phi_i \in \mathbb{R}^n$  is a sensing vector that you choose, and z is noise. Your noisy measurement is  $y_i$ . How many measurements do you need in order to recover f? Clearly, if it is noiseless, n measurements with  $\phi_i = e_i$ (the canonical basis, or in fact any basis) is sufficient to recover f. Can you do better?

Say x is S-sparse, i.e., having S nonzero elements. If you know the location of those nonzero elements, you only need S measurements with  $\phi_j = \psi_k$  where k is a nonzero location in x. What if you do not know the nonzero locations? What if you do not even know  $\Psi$  before you measure the signal? Is there a way to take advantage of the knowledge that x is S-sparse?

Compressive sensing offers a surprising solution: you only need  $O(S \log(n/S))$  random measurements, and there is a very efficient way to recover x (or f). Let us consider the  $m \times n$  sensing matrix

$$A = \Phi \Psi \tag{9}$$

where  $\Phi = [\phi_1 \dots \phi_m]^{\top}$  and  $m \leq n$ . We have

$$y = Ax + z, (10)$$

where y is the vector of m measurements.

For integer S, define the isometry constant  $\delta_S$  of a matrix A to be the smallest number such that

$$(1 - \delta_S) \|x\|^2 < \|Ax\|^2 < (1 + \delta_S) \|x\|^2 \tag{11}$$

for all S-sparse x. Roughly speaking, the matrix A has the restricted isometry property (RIP) of order S if  $\delta_S$  is not close to one. If our goal is to recover S-sparse signal x from y and A is RIP of order 2S, then any difference between two S-sparse targets  $x_i - x_j$  (which is at most 2S-sparse) is approximately preserved in the measurements  $y_i$  and  $y_i$ :

$$(1 - \delta_{2S}) \|x_i - x_j\|^2 \le \|y_i - y_j\|^2 = \|A(x_i - x_j)\|^2 \le (1 + \delta_{2S}) \|x_i - x_j\|^2.$$
(12)

Conceptually, this allows us to "enumerate" all S-sparse x' and compare its measurement y' = Ax' to the actual observed measurement y. The closest x' is the solution. As we see below, there is a much more elegant algorithm.

**Theorem 3 (Noiseless Case)** Assume  $\delta_{2S} < \sqrt{2} - 1$ . Given measurement y = Ax, the solution  $x^*$  to

$$\min_{x' \in \mathbb{R}^n} \quad ||x'||_1 \tag{13}$$

$$s.t. \quad Ax' = y \tag{14}$$

$$s.t. Ax' = y (14)$$

obeys

$$||x^* - x||_2 \le C_0/\sqrt{S}||x - x_S||_1 \tag{15}$$

$$||x^* - x||_1 \le C_0 ||x - x_S||_1, \tag{16}$$

where  $x_S$  is the vector x with all but the largest S components set to 0.

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Note if x is already S-sparse, this indicates perfect recovery. Also note that this involves a tractable  $\ell_1$ minimization problem.

**Theorem 4 (Noisy Case)** Assume  $\delta_{2S} < \sqrt{2} - 1$ . Given noisy measurement y = Ax + z, the solution  $x^*$ to the LASSO problem

$$\min_{x' \in \mathbb{R}^n} \quad ||x'||_1 \tag{17}$$

$$s.t. \quad ||Ax' - y|| \le \epsilon \tag{18}$$

$$s.t. ||Ax' - y|| \le \epsilon (18)$$

obeys

$$||x^* - x||_2 \le C_0/\sqrt{S}||x - x_S||_1 + C_1\epsilon. \tag{19}$$

These theorems assume that we have A with the RIP property. Recall our  $A = \Phi \Psi$  where  $\Psi$  is a fixed orthonormal basis. It turns out that one can let the entries of  $\Phi$  be

- 1. sampling n column-vectors uniformly at random on the unit sphere in  $\mathbb{R}^m$ ; or
- 2. iid samples from N(0, 1/m); or
- 3. iid samples from Bernoulli(0.5, 0.5) on  $\phi_{ij} = \pm 1/\sqrt{m}$ .

When

$$m > CS\log(n/S),\tag{20}$$

with overwhelming probability, the resulting A obeys the RIP. Also note that these designs of the sensing matrix  $\Phi$  is independent of  $\Psi$ . This means that sensing is "universal" and can be done without knowing what is the sparse basis  $\Psi$  of the signal (of course, one needs to know  $\Psi$  during recovery).

### 3 Matrix Completion

Let M be an  $n_1 \times n_2$  matrix of rank r. Suppose we observe m entries of M. How large does m have to be to recover M? We will show that it is a small number. However, there are a few conditions.

Note the observed entries cannot be adversarially placed – if we miss a whole row when M is rank-1 outer product, there is no way to recover M. Therefore, one assumes that the locations are sampled uniformly at random.

It is not enough for M to be low rank. Consider  $M = e_1 e_1^{\mathsf{T}}$ . It is very difficult to hit the 1 by chance. Instead, we consider the following family of M's.

**Definition 1** Let U be a subspace of  $\mathbb{R}^n$  of dimension r, and  $P_U$  be the orthogonal projection onto U. Then the coherence of U is defined as

$$\mu(U) = \frac{n}{r} \max_{1 \le i \le n} \|P_u e_i\|^2.$$
 (21)

We are interested in low coherence subspaces. Let the SVD of M be

$$M = \sum_{k=1}^{r} \sigma_k u_k v_k^{\top} \tag{22}$$

with column and row spaces be U and V, respectively. The M we consider has two properties:

- 1. The coherence  $\max(\mu(U), \mu(V)) \leq \mu_0$  for some positive  $\mu_0$ ;
- 2. The  $n_1 \times n_2$  matrix  $\sum_{k=1}^r u_k v_k^{\top}$  has a maximum entry bounded by  $\mu_1 \sqrt{r/(n_1 n_2)}$  in absolute value for some positive  $\mu_1$ .

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For such M, we have the following theorem.

**Theorem 5** Let M be an  $n_1 \times n_2$  matrix of rank r satisfying the above two conditions. Suppose we observe m entries with locations sampled uniformly at random. Then there exist constants C, c such that if

$$m \ge C \max(\mu_1^2, \mu_0^{1/2} \mu_1, \mu_0 n^{1/4}) nr(\beta \log n)$$
 (23)

for some  $\beta > 2$ , then the minimizer to the nuclear norm minimization problem

$$\min_{X \in \mathbb{R}^{n_1 \times n_2}} \quad \|X\|_* \tag{24}$$

s.t. 
$$X_{ij} = M_{ij}$$
 for observed locations  $(i, j)$  (25)

is unique and equal to M with probability at least  $1-cn^{-\beta}$ . For  $r \leq \mu_0^{-1} n^{1/5}$  the bound can be improved to

$$m \ge C\mu_0 n^{6/5} r(\beta \log n) \tag{26}$$

with the same probability of success.

Here, the nuclear norm  $||X||_* = \sum_{k=1}^r \sigma_k$  is the sum of singular values of X. It is a convex approximation to the rank of X, i.e., the number of nonzero singular values. When X is symmetric and positive semi-definite, its nuclear norm is the same as its trace.