# Homework 3 Introduction to Information Security (266-642) Due Date: Nov 22, 2010 (Monday)

**Note:** You can talk to your classmates, instructor, and TA about the problems. However, unless stated otherwise, problems should be written up individually. University of Wisconsin rules for academic misconduct apply.

This is a long homework (230 points), so it has a higher weight. Please start early.

In the homework, "the Stallings book" refers to [2] and "the Handbook" refers to [1] (I have linked the Handbook to the class homepage. You can download it for free.) Unless otherwise stated each part of a question has equal weight.

#### Question 1 (Hash Algorithms [50 points]):

**Part A [25 points] :** Problem 11.4 from the Stalling's book. **Part B [25 points]:** Problem 11.6 from the Stalling's book.

#### **Question 2 (Message Authentication Codes [20 points]) :**

**Part A [15 points] :** Problem 12.2 from the Stallings book. **Part B [5 points] :** Problem 12.3 from the Stallings book.

### Question 3 (Authentication [40 points]):

**Part A** Problem 13.1 from the Stallings book. **Part B:** Problem 13.2 from the Stallings book.

#### Question 4 (DSA [45 points]):

**Part A:** Assume that Alice uses the same random number k to sign two messages M and M'. Demonstrate that if Oscar knows the two signatures, he can derive the private key x.

**Part B:** Show that knowing the random number x is *equivalent* to knowing the random number k, i.e., if Oscar knows x, he can find k and vice-versa.

Part C: Problem 13.7 from the Stallings book.

**Question 5 (Kerberos [45 points]):** For this question you have to read the explanation of Kerberos version 5 and appendix 15A from the Stallings book. Moreover, please read my note on interrealm authentication in Kerberos version 5.

Part A: Problem 15.1 from the Stallings book.

Part B: Problem 15.2 from the Stallings book.

**Part C:** Suppose there is a "trust relationship" between realms in the CS and Biology department. Bob, who is a user in the CS realm, wants to access a server V in the Biology realm. Show the various steps required for Bob to authenticate himself to V.

#### Question 6 (X.509 [30 points]):

Part A: Problem 14.3 from the Stallings book.

**Part B:** Consider the CAs arranged in a hierarchy as shown in Figure 1. Show the various certificates used to "navigate" the hierarchy. Demonstrate the chain that "validates" the public key of Alice to Bob and vice-versa.

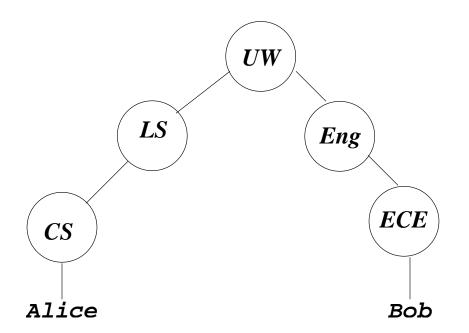


Figure 1: Hierarchy of certificate authorities.

### **1** Interrealm Authentication in Kerberos Version **5**

**Scenario:** Assume that user U is in realm  $R_1$  and wants to access the server V in realm  $R_k$ . There is a path  $R_1 \rightarrow R_2 \rightarrow \cdots \rightarrow R_k$  from realm  $R_1$  to  $R_k$ . Conceptually, each edge  $R_i \rightarrow R_{i+1}$  (for  $1 \le i < k$ ) represents a trust relationship between realm  $R_i$  and  $R_{i+1}$ , which usually means that there is a shared key between the two realms.

**Initial request:** U requests a *ticket-granting ticket* or *TGT* from the KDC in realm  $R_1$  (which we denote by  $KDC[R_1]$ ) for realm  $R_k$  with the FORWARDABLE flag set.<sup>1</sup> Since  $R_1$  does not have a trust relationship with  $R_k$ , it issues a TGT  $TGT[R_1 \rightarrow R_2]$  for realm  $R_2$  with the FORWARDABLE flag set. We are assuming that there is a mechanism for realm  $R_1$  to discover that there is a path to realm  $R_k$  that goes through  $R_2$ . *Note:* I am also assuming that the servers only issue these tickets if their policy allows it. For example,  $KDC[R_1]$  only issues the TGT with the FORWARDABLE flag on to U, if its policy allows it. This will be implicit throughout the document.

Walking the path: Using the TGT  $TGT[R_1 \rightarrow R_2]$ , U requests a TGT for realm  $R_3$  from the *ticket* granting server or TGS (denoted by  $TGS[R_2]$ ) in realm  $R_2$ . The TGT issued by  $TGS[R_2]$  (denoted by  $TGT[R_2 \rightarrow R_3]$ ) for  $R_3$  has the FORWARDABLE and FORWARDED flags on. The  $TGT[R_2 \rightarrow R_3]$  can have a different address than U (presumably an agent is handling this on behalf of the user U). This process is repeated until U "reaches" the realm  $R_k$ , i.e., it has a TGT  $TGT[R_{k-1} \rightarrow R_k]$  issued by  $TGS[R_{k-1}]$  for the realm  $R_k$ .

Accessing V: The TGT  $TGT[R_{k-1} \rightarrow R_k]$  is presented to the TGS  $TGS[R_k]$  to obtain a service-granting ticket or SGS  $SGT[R_k, V]$  for server V. This SGS can then be used to access the server V.

<sup>&</sup>lt;sup>1</sup>In general, an entity will be indexed by the realm that it pertains to, e.g., a ticket-granting ticket or TGT issued by realm  $R_i$  for realm  $R_j$  will be denoted by  $TGT[R_i \rightarrow R_j]$ .

## References

- [1] A.J. Menezes, P.C. Van Oorschot, and S.A. Vanstone. *Handbook of Applied Cryptography*. CRC press, 1997.
- [2] William Stallings. Cryptography and Network Security: Principles and Practice (Fifth Edition). Prentice Hall, 2011.