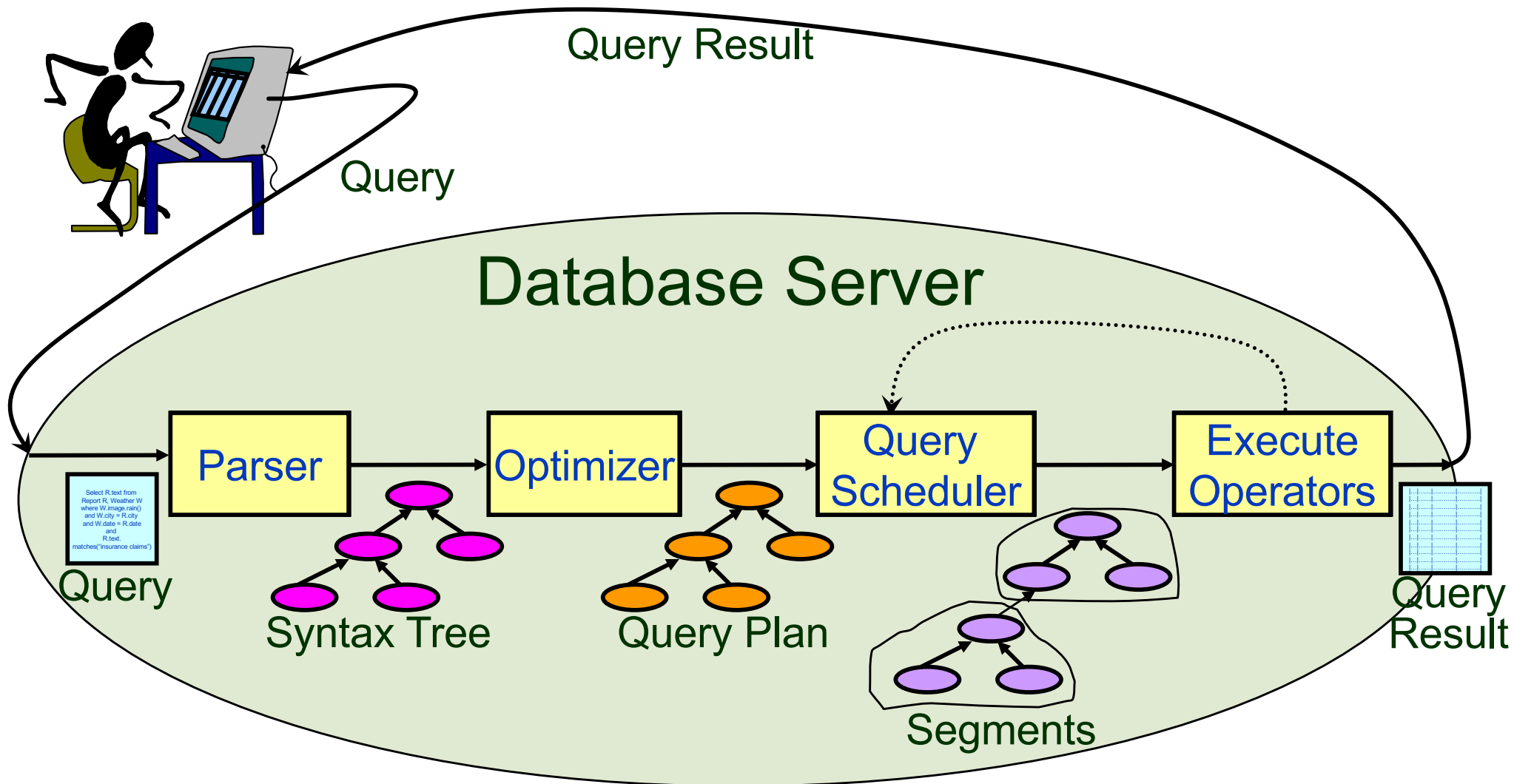


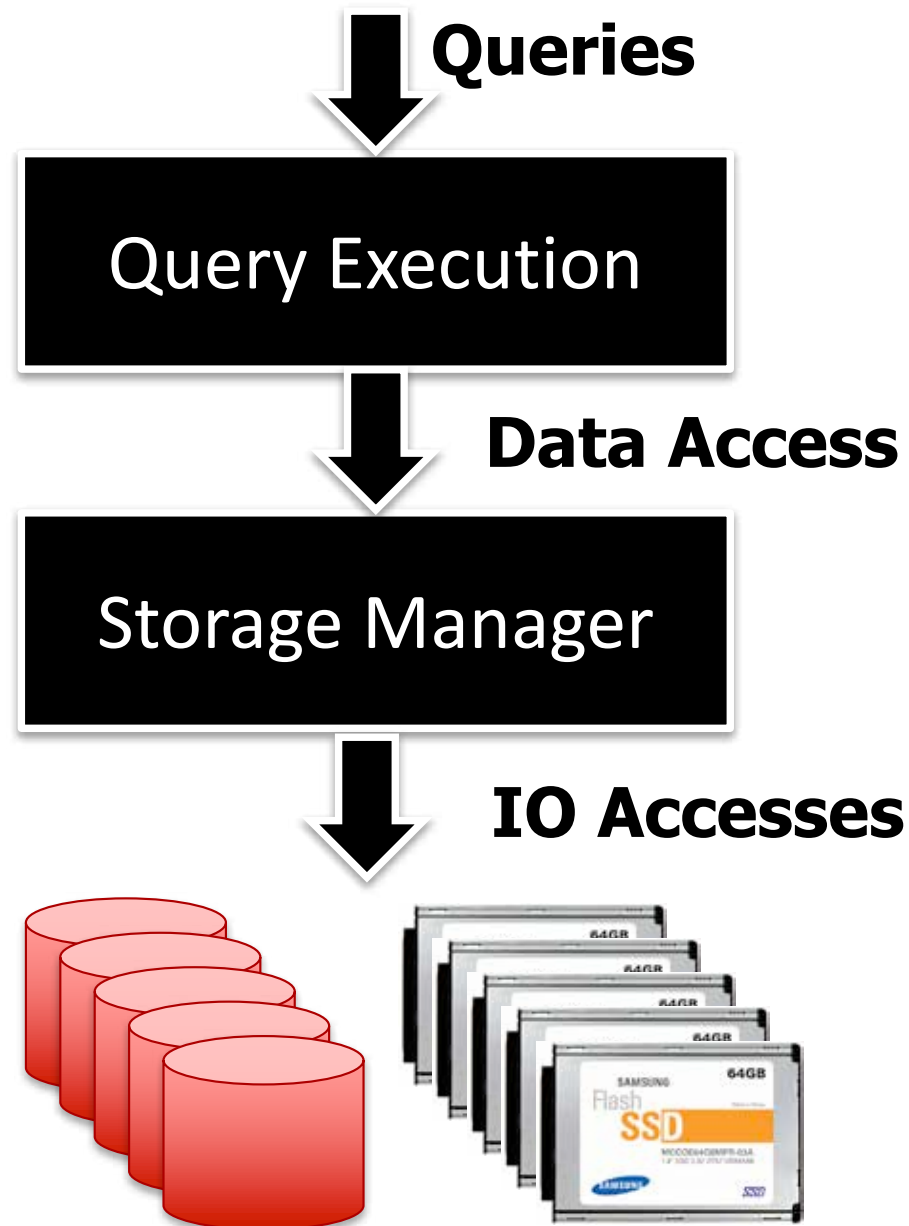
Spring 2017

# DISKS

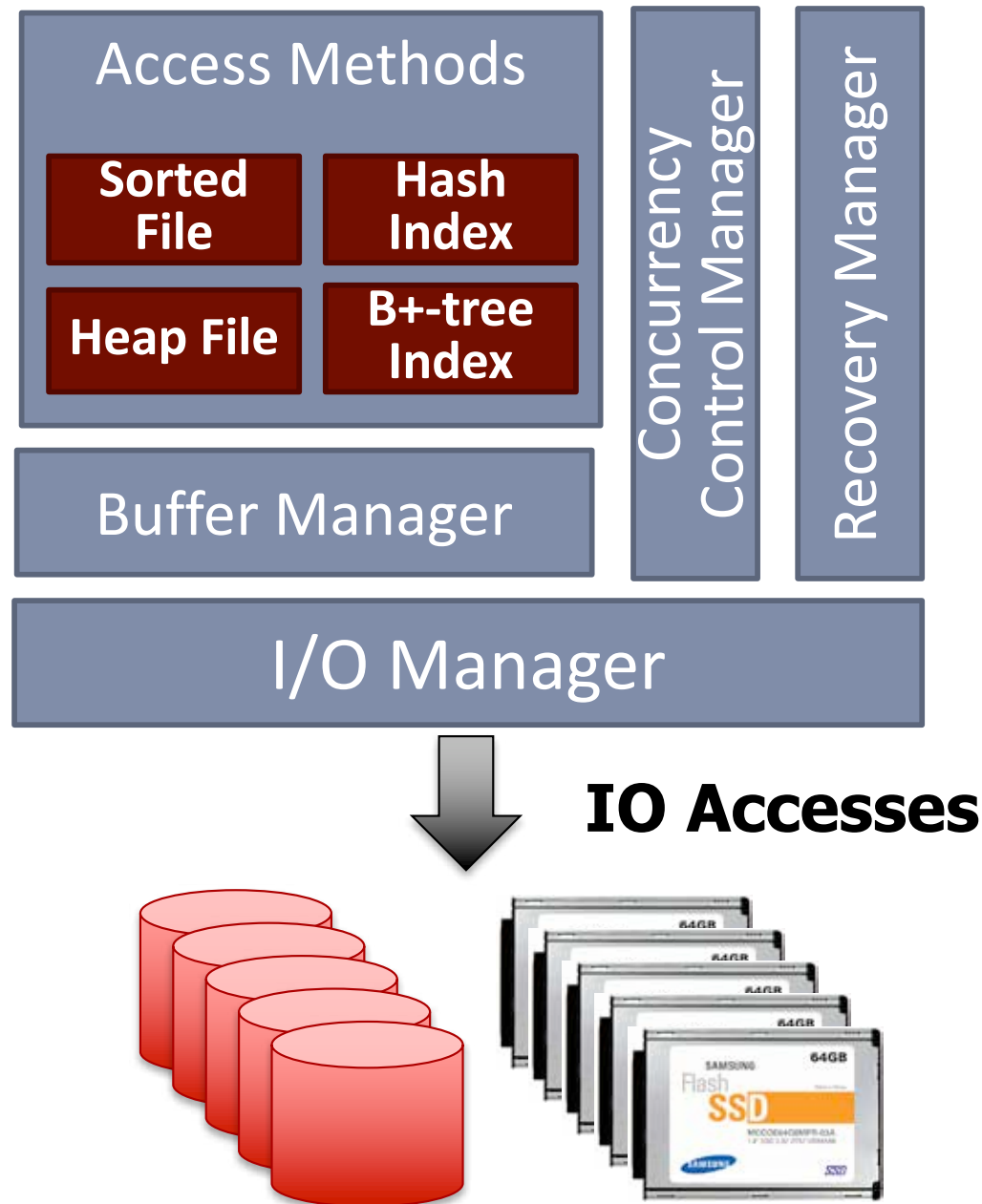
# Life Cycle of a Query



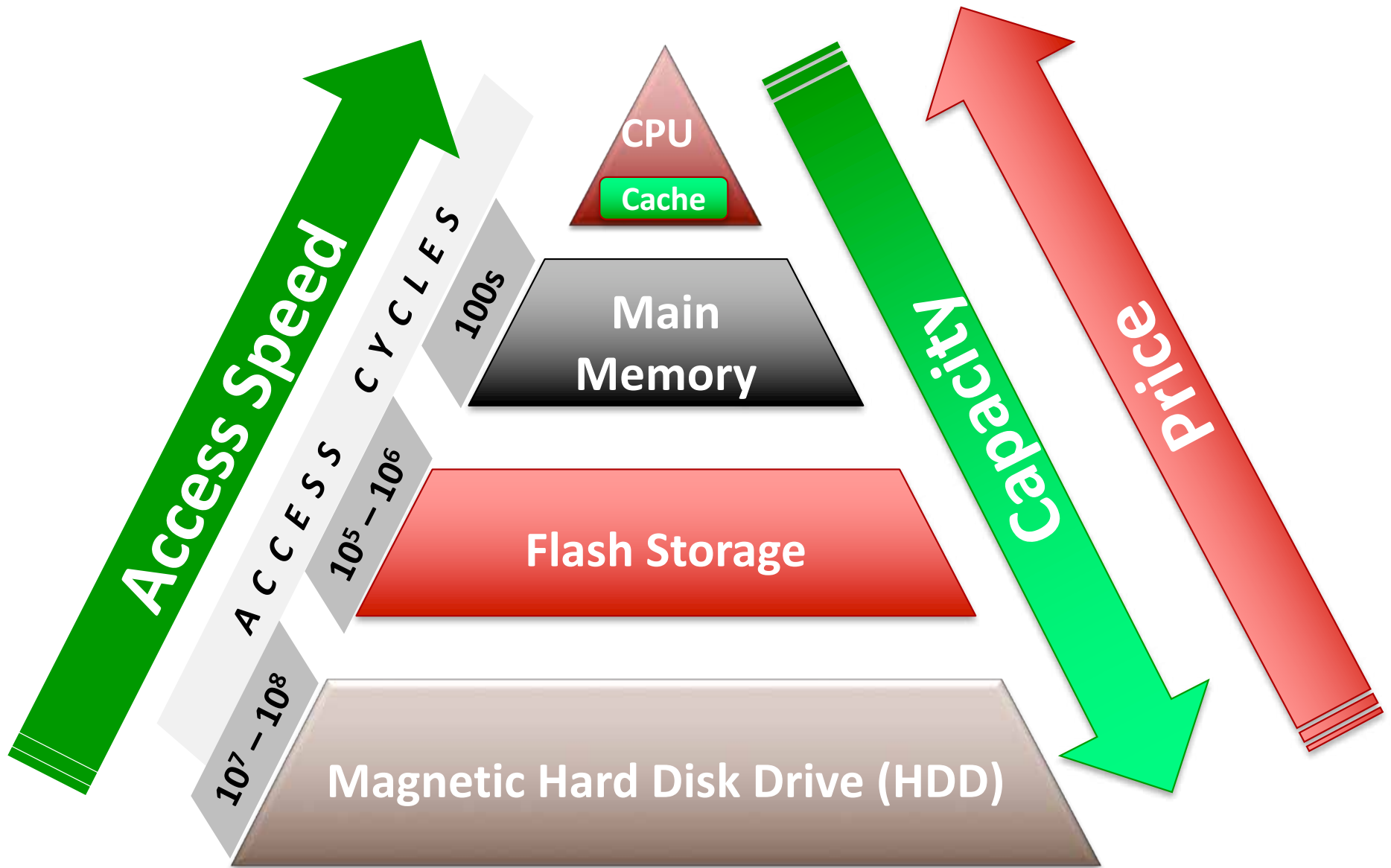
# Internal Architecture of a Data Processing System



# Architecture of a Storage Manager



# Memory Hierarchy



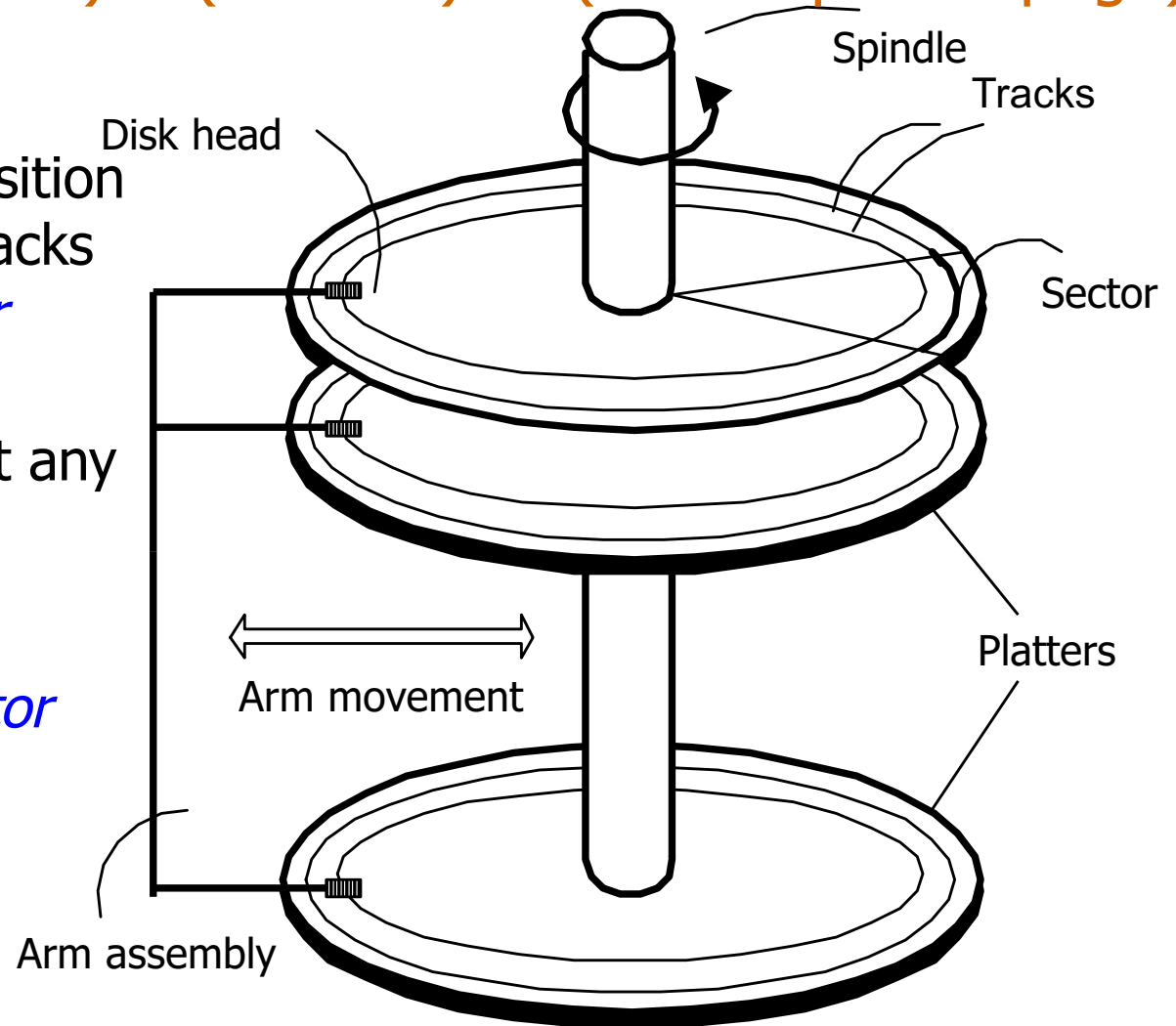
# Disks

- Secondary storage device of choice.
- Data is stored and retrieved in units called *disk blocks* or *pages*.
- Unlike RAM, time to retrieve a disk page varies depending upon location on disk.
  - Therefore, relative placement of pages on disk has major impact on DBMS performance!

# Disks

Access time = seek time + rotational delay + transfer time  
(1-20 ms) (0-10ms) (~1 ms per 8k page)

- ❖ Platters spin @ ~ 7200rpm
- ❖ Arm assembly moves to position a head on a desired track. Tracks under heads make a *cylinder* (imaginary!)
- ❖ Only 1 head reads/writes at any time
- ❖ *Block size* : multiple of *sector size* (which is fixed).



Disk Controller: OS Intf.

# Arranging Pages on Disk

Access time = seek time + rotational delay + transfer time

- GOAL: Minimize seek and rotational delay
- ‘Next’ block concept:
  - blocks on same track, followed by
  - blocks on same cylinder, followed by
  - blocks on adjacent cylinder
- For a sequential scan, pre-fetching several pages at a time is a big win!

**Nice overview of disk architecture and history at <http://www.storagereview.com/guide/index.html>**



