1) Solve top and correct sides

2) Solve edges in 2nd layer

   move bottom to A: DLDL' D'F'DF
   B: D'R' D'R'DF D'F'

   also can be used to bump out

3) Flip cube upside down to solve last layer

   orient U edges

   FRUR'U'R'

4) Position U edges (1 correct, 3 rotating)

   Correct 1 rotate
   others
   counter clockwise

   RUR'URURUR

5) Position U corners (1 correct, 3 rotating)

   good corner
   others
   clockwise

   R'ULU'RULU'

6) Orient U corners

   while not solved?

   U until bad corner = LFU

   do (R'D'R) until original LFU oriented correctly