

CS 577 Introduction to Algorithms: Introduction

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- Computational Problem: A well-defined input/output relationship. E.g., sorting, connected components, greatest common divisor (GCD), matrix multiplication.
- Algorithm: A well-defined procedure that takes something (as input) and produces something (as output).
 - Existed before computers: e.g., the Euclidean algorithm for GCD. [Section 31.2 of the textbook if interested]
- An algorithm correctly solves a problem if, for every input instance, it halts with the correct output.

- Correctness: Provably correct in this course.
- Performance: (mostly) time complexity, and space complexity (or other computational resources).
- How to measure the running time of an algorithm?
 - the random-access machine (RAM) model
[Section 2.2 of the textbook for more details]
 - cells storing integers and rational numbers
 - basic operations: arithmetic/data movement/control
 - count the number of basic operations

A generic form of InsertionSort.

InsertionSort(A), where $A = \langle a_1, \dots, a_n \rangle$ is a sequence of integers:

① Create an empty list B

② For i from 1 to n

Enumerate the list B backwards to find the first integer in B smaller than a_i ; insert a_i right after that integer.

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Initially, $A[1 : 1]$ is sorted.

Start with $j = 2$ to n , insert $A[j]$ to its rightful place among $A[1 : j - 1]$. (*Inductively assume $A[1 : j - 1]$ is currently sorted.*)

Example: $A[1 : 6] = \langle 5, 2, 4, 6, 1, 3 \rangle$.

This is an “in place” sorting algorithm: Use $A[1 : n]$ to hold the data at all time, with only a constant amount of extra space.

We use $T(A)$ to denote the number of basic operations it uses when the input is A , and we are interested in its worst-case time complexity: For $n \geq 1$, let

$$T(n) = \max_{\text{all } A \text{ of length } n} T(A).$$

Deriving exactly what $T(n)$ is can be very tedious, e.g., it depends on how we implement a list using a RAM.

In any reasonable implementation, other than at most a constant number of steps, the main cost of the algorithm is the loop. The loop variable j goes through from 2 to n . for each chosen j , searching backwards until the “right place” is found for $A[j]$ takes k_j steps, a variable number of steps. However, note that $k_j \leq j$. Therefore, the total number of steps is at most

$$c_1 + c_2 \sum_{j=2}^n j < c_1 + c_2 \frac{n(n+1)}{2},$$

where c_1 and c_2 are some constants independent of A .

Different input instances yield different k_j 's. If $A = \langle 1, 2, \dots, n \rangle$ is already ordered increasingly, then $k_j = 1$ for all j . But when $A' = \langle n, n - 1, \dots, 1 \rangle$, we have $k_j = j$ for all j .

You should know how to prove an equality like this

$$\sum_{i=1}^n i = \frac{n(n+1)}{2}.$$

In the homework you will be asked to do some slightly more involved induction proofs.

So in any case

$$T(A) \leq c + c' \frac{n^2}{2} < Cn^2.$$

Usually we make the following two simplifications in analysis:

- focus on the dominant term: keep $c_2n^2/2$ only
- suppress the constant coefficient: keep n^2 only

More formally, we use the asymptotic notation: $T(n) = \Theta(n^2)$ (to be defined next).

We focus on the asymptotic performance to

- avoid the tedious analysis of the constants;
- understand the intrinsic (and machine-independent) complexity of an algorithm;
- concentrate on the dominant term when designing an algorithm because this decides its performance when the inputs are large.

But what if the hidden constant is really really large: E.g., for an algorithm with $T(n) = 10^{100}n$ to perform better than an algorithm with $T(n) = n^2$, n needs to be 10^{100} .

- Fortunately the algorithms we cover in the course are well polished and have low hidden constants.

Let $f(n)$ and $g(n)$ are functions that map $n = 1, 2, \dots$ to real numbers, then we let

$$O(g(n)) = \left\{ f(n) : \exists \text{ constants } c > 0 \text{ and } n_0 > 0 \right. \\ \left. \text{s.t. } 0 \leq f(n) \leq c \cdot g(n) \text{ for all } n \geq n_0 \right\}$$

Check Figure 3.1 (b) of the textbook. Usually we use

$$f(n) = O(g(n)) \quad \text{to denote} \quad f(n) \in O(g(n))$$

Let $f(n)$ and $g(n)$ are functions that map $n = 1, 2, \dots$ to real numbers, then we let

$$\Omega(g(n)) = \left\{ f(n) : \exists \text{ constants } c > 0 \text{ and } n_0 > 0 \right. \\ \left. \text{s.t. } 0 \leq g(n) \leq c \cdot f(n) \text{ for all } n \geq n_0 \right\}$$

Check Figure 3.1 (c) of the textbook. Usually we use

$$f(n) = \Omega(g(n)) \quad \text{to denote} \quad f(n) \in \Omega(g(n)).$$

Let $f(n)$ and $g(n)$ are functions that map $n = 1, 2, \dots$ to real numbers, then we let

$$\Theta(g(n)) = \left\{ f(n) : \exists \text{ constants } c_1, c_2 > 0 \text{ and } n_0 > 0 \right. \\ \left. \text{s.t. } 0 \leq c_1 \cdot g(n) \leq f(n) \leq c_2 \cdot g(n) \text{ for all } n \geq n_0 \right\}$$

Check Figure 3.1 (a) of the textbook. Usually we use

$$f(n) = \Theta(g(n)) \quad \text{to denote} \quad f(n) \in \Theta(g(n)).$$

- Read Section 3.1 of the textbook to get comfortable about the asymptotic notation. Will be used in almost every lecture.
- Back to the InsertionSort, we have $T(n) = \Theta(n^2)$. To formally prove this, use limit from calculus:

$$\lim_{n \rightarrow \infty} \frac{T(n)}{n^2} = \frac{c_2}{2}$$

Let $\epsilon > 0$ be any constant. By the definition of limit, there exists a large enough n_0 such that

$$\left| \frac{T(n)}{n^2} - \frac{c_2}{2} \right| < \epsilon, \quad \text{for all } n \geq n_0.$$

We introduce two more asymptotic notations: $o(\cdot)$ and $\omega(\cdot)$. Let $f(n)$ and $g(n)$ be functions that map $n = 1, 2, \dots$ to real numbers, then we let

$$o(g(n)) = \left\{ f(n) : \text{for any constant } c > 0, \text{ there exists an } n_0 > 0 \right. \\ \left. \text{s.t. } 0 \leq f(n) < c \cdot g(n) \text{ for all } n \geq n_0 \right\}$$

Usually we use

$$f(n) = o(g(n)) \quad \text{to denote} \quad f(n) \in o(g(n)).$$

It means asymptotically $f(n)$ is dominated by $g(n)$, or the order of $f(n)$ is strictly less than that of $g(n)$.

Note the crucial difference between $O(g(n))$ and $o(g(n))$: “there exists a constant $c > 0$ ” versus “for any constant $c > 0$ ”. Usually $f(n) = o(g(n))$ can be proved using

$$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)}$$

when the limit exists.

For example,

$$\lim_{n \rightarrow \infty} \frac{n^{1.9}}{n^2} = 0$$

By the definition of limits, this implies that for any constant $c > 0$, there exists an $n_0 > 0$ such that

$$\frac{n^{1.9}}{n^2} < c, \quad \text{for all } n \geq n_0.$$

It follows from the definition of $o(n^2)$ that $n^{1.9} = o(n^2)$, and in general, $n^a = o(n^b)$ for all constants $0 < a < b$.

Similarly, we have for any positive constants $a > 1$ and $b, c > 0$,

$$\lim_{n \rightarrow \infty} \frac{n^b}{a^n} = 0 \Rightarrow n^b = o(a^n) \quad (1)$$

$$\lim_{n \rightarrow \infty} \frac{\lg^c n}{n^b} = 0 \Rightarrow \lg^c n = o(n^b) \quad (2)$$

Here the limit in (2) follows from the one in (1), while (1) can be proved using the l'Hopital's rule.

Note that what base in the notation $\lg n$ is unimportant in this statement, since $\log_a n = \frac{\log_b n}{\log_b a}$.

Also $\lg^c n$ denotes $(\lg n)^c$.

As a result, we have

$$\lg n < \lg^2 n < \dots < n < n \lg n < n^2 < n^3 < \dots < 2^n < 3^n < n!$$

where $<$ means little-o or “is asymptotically dominated by”.

A useful asymptotic formula called Stirling’s approximation is that

$$n! \approx \sqrt{2\pi n} \left(\frac{n}{e}\right)^n.$$

Also read Section 3.2 if you are not familiar with common functions like the floors $\lfloor \cdot \rfloor$, ceilings $\lceil \cdot \rceil$, polynomials, exponentials or logarithms.

Finally, let $f(n)$ and $g(n)$ are functions that map $n = 1, 2, \dots$ to real numbers, then

$$\omega(g(n)) = \left\{ f(n) : \text{for any constant } c > 0, \text{ there exists an } n_0 > 0 \right. \\ \left. \text{s.t. } 0 \leq c \cdot g(n) < f(n) \text{ for all } n \geq n_0 \right\}$$

Usually we use

$$f(n) = \omega(g(n)) \quad \text{to denote} \quad f(n) \in \omega(g(n)).$$

Check that $f(n) = \omega(g(n))$ if and only if $g(n) = o(f(n))$. It means that $f(n)$ dominates $g(n)$ asymptotically.

We just described InsertionSort and showed that its worst-case running time is $\Theta(n^2)$. However, we did not prove its correctness. Check Figure 2.2 for the intuition why it is correct. To give a formal proof, we use (mathematical) induction.

Induction is usually used to prove that a mathematical statement, involving a parameter n , holds for all $n = 1, 2, \dots$. It has 3 steps:

- 1 **Basis:** Check that the statement holds for $n = 1$.
- 2 **Induction Step:** Prove that for any $k \geq 2$, if the statement holds for $1, 2, \dots, k - 1$, then it also holds for k .
- 3 Conclude that, by induction, the statement holds for $1, 2, \dots$.

Here is how to get the conclusion from the Basis and Induction Step: Let $n \geq 1$ be any positive integer. Then from the Basis, the statement holds for 1. Next by applying the Induction Step for $k = 2$, we know that the statement holds for 1 and 2. Keep applying the Induction Step for $n - 1$ times, we know that the statement holds for $1, 2, \dots, n$, and this finishes the proof.

In the Induction Step, we assume that the statement holds for $1, 2, \dots, k - 1$. This assumption is usually referred to as the Inductive Hypothesis. The goal of the Induction Step is then to use the Inductive Hypothesis to prove the statement for k . For InsertionSort, we prove the following theorem:

Theorem

Let $n \geq 1$ be a positive integer. If $A = (a_1, \dots, a_n)$ is the input sequence of InsertionSort, then after the i th loop, where $i = 1, 2, \dots, n$, the sublist $A[1 : i]$ of length i and is a nondecreasing permutation of the first i integers of the original A .

The intuition of this statement comes from the example of Figure 2.2 in the textbook. The correctness of InsertionSort clearly follows from this theorem.