

CS/ECE 252: INTRODUCTION TO COMPUTER ENGINEERING
Spring 2015, Section 2

UNIVERSITY OF WISCONSIN—MADISON

Prof. Mark Hill

TAs: Sujith Surendran, Lisa Ossian

Midterm Examination 1

In Class (50 minutes)

Friday, February 13, 2015

Weight: 17.5%

NO: BOOK(S), NOTE(S), OR CALCULATORS OF ANY SORT.

The exam has **nine** pages. **Circle your final answers.** Plan your time carefully since some problems are longer than others. You **must turn in the pages 1-8.** Use the blank sides of the exam for scratch work.

Note: ASCII table is provided on Page 9

LAST NAME: _____

FIRST NAME: _____

ID#: _____

Problem	Maximum Points	Points Earned
1	2	
2	1	
3	3	
4	1	
5	1	
6	2	
7	3	
8	2	
9	4	
10	4	
11	2	
12	4	
13	1	
Total	30	

Problem 1**(2 Points)**

Shown below are a few concepts covered in Chapter 1:

- Definiteness
- Finiteness
- Effective Computability
- Abstraction
- Language/Code

In the table below, fill in the name of the concept that best matches the corresponding description:

Concept	Description
Effective Computability	Determines whether or not a problem is solvable
Finiteness	Will not run on forever, will stop at some point
Abstraction	Underlying mechanisms are hidden or unknown
Language/Code	Can be used to write an algorithm that a computer can understand
Definiteness	Each step of a process must be clearly laid out

Problem 2**(1 Point)**

Explain briefly why natural languages cannot be used as programming languages.

Natural Languages are ambiguous

Problem 3**(3 Points)**

Label the following items/terms according to their level of abstraction relative to one another. Label the most abstract term as 1 and least abstract as 6.

3	Code in high-level language (C/C++/Java)
4	Instruction set architecture (ISA)
1	Problem statement/application
5	Microarchitecture
2	Algorithm to solve the problem
6	Transistors (CMOS/NMOS/PMOS)

Problem 4**(1 Point)**

Mention one difference between high-level languages and assembly languages.

High level languages are “machine independent”, whereas the assembly languages are dependant on the machine on which it is executed

Problem 5**(1 Point)**

How does a microarchitecture differ from an instruction set architecture (ISA)?

The microarchitecture specifies how circuits are put together to create the computer. The Instruction Set Architecture (ISA) provides an interface which specifies what sort of instructions a computer supporting this interface can perform. We would do this for a number of reasons. Primarily, requirements could be different for different systems.

Problem 6**(2 Points)**

When CS252 was offered in Spring 1999, assume that only 6 bits were required to uniquely represent every student enrolled in this course. However, assume that the number of students who will be enrolling this course in Spring 2016 will be 5 times the number of students enrolled in Spring 1999. What is the minimum number of bits required to uniquely represent every student who will be enrolled in Spring 2016?

Number of students enrolled in Spring 1999 = $2^6 = 64$

Number of students who will be enrolling in Spring 2016 = $64 * 5 = 320$

Number of bits required to represent 320 students = $\log_2(320) = 9$

Problem 7**(3 Points)**

Using 8 bits to represent each number, write the representations of -2, 99 and -99 in signed magnitude, 1's complement, and 2's complement notations.

Number	Signed Magnitude	2's complement
-2	1000 0010	1111 1110
99	0110 0011	0110 0011
-99	1110 0011	1001 1101

Problem 8**(2 Points)**

Fill in the table below with the largest and smallest decimal numbers that can be represented with:

- a) 12-bit unsigned number
 - b) 12-bit 2's complement number
- (Note: -2 is smaller than -1)

Representation	Largest decimal number that can be represented	Smallest decimal number that can be represented
12-bit unsigned number	$2^{11} - 1 = 2047$	$-(2^{11} - 1) = -2047$
12-bit 2's complement number	$2^{11} - 1 = 2047$	$-(2^{11}) = -2048$

Problem 9**(4 Points)**

Perform the specified logical operations on the following 16-bit numbers expressed in hexadecimal representation. Express your result in **hexadecimal** (base 16).

- a. xA005 OR xBF09

Answer : BF0D

- b. NOT(xA005) AND xFFF4

Answer : 5FF0

Problem 10**(4 Points)**

Perform binary arithmetic for the following pairs of 2's complement numbers. Write your result in binary. Also indicate if there is any overflow.

a.
$$\begin{array}{r} 1100\ 1000 \\ + 1111\ 0111 \\ \hline 1011\ 1111 \end{array}$$

Is there any overflow? **No**

b.
$$\begin{array}{r} 1011\ 0000 \\ - 0001\ 0001 \\ \hline 1001\ 1111 \end{array}$$

Is there any overflow? **No**

Problem 11**(2 Points)**

Assume that we have an 8-bit fixed point binary notation, with 5 bits for the integer part, i.e., 5 bits to the left of the binary point, and 3 bits for the fractional part, i.e., 3 bits to the right of the binary point. Represent the decimal 15.5 in this fixed point notation.

$$\begin{aligned} 15 &= 1111 \\ .5 &= 5/10 = \frac{1}{2} = 0.1 \\ \Rightarrow 15.5 &= 01111.100 \end{aligned}$$

Problem 12**(4 Points)**

Convert the decimal value -20.125 into its IEEE single-precision floating point representation.

$$20 = 10100$$

$$.125 = \frac{1}{8} = 0.001$$

$$\Rightarrow -20.125 = - (10100.001) = -(1.0100001 * 2^4)$$

$$\Rightarrow \text{Exponent} = 127+4 = 131, \text{Fraction} = 0100001, \text{Sign} = 1$$

$$\Rightarrow \text{Answer} = 1 \ 10000011 \ 010000100000000000000000$$

Problem 13**(1 Point)**

Convert the ASCII string "Spr_15" to its hexadecimal representation. Only represent the characters within the quotation marks and assume it is null-terminated.
(Hint: See ASCII-to-hexadecimal table on the last page of the exam.)

Answer: 53 70 72 5F 31 35 00

ASCII Table

Character	Hex	Character	Hex	Character	Hex	Character	Hex
nul	00	sp	20	@	40	`	60
soh	01	!	21	A	41	a	61
stx	02	“	22	B	42	b	62
etx	03	#	23	C	43	c	63
eot	04	\$	24	D	44	d	64
enq	05	%	25	E	45	e	65
ack	06	&	26	F	46	f	66
bel	07	‘ (<i>Apostr.</i>)	27	G	47	g	67
bs	08	(28	H	48	h	68
ht	09)	29	I	49	i	69
lf	0A	*	2A	J	4A	j	6A
vt	0B	+	2B	K	4B	k	6B
ff	0C	, (<i>Comma</i>)	2C	L	4C	l	6C
cr	0D	-	2D	M	4D	m	6D
so	0E	. (<i>Period</i>)	2E	N	4E	n	6E
si	0F	/	2F	O	4F	o	6F
dle	10	0	30	P	50	p	70
dc1	11	1	31	Q	51	q	71
dc2	12	2	32	R	52	r	72
dc3	13	3	33	S	53	s	73
dc4	14	4	34	T	54	t	74
nak	15	5	35	U	55	u	75
syn	16	6	36	V	56	v	76
etb	17	7	37	W	57	w	77
can	18	8	38	X	58	x	78
em	19	9	39	Y	59	y	79
sub	1A	:	3A	Z	5A	z	7A
esc	1B	;	3B	[5B	{	7B
fs	1C	<	3C	\	5C		7C
gs	1D	=	3D]	5D	}	7D
rs	1E	>	3E	^	5E	~	7E
us	1F	?	3F	_ (<i>Undrscre</i>)	5F	del	7F