Kevin Mui

🌐 pages.cs.wisc.edu/ mui/
✉ kmui2@wisc.edu
 github.com/kmui2
🔗 linkedin.com/in/kmui2
📄 devpost.com/kmui2

Seeking Internship in Software Development

EDUCATION

UW Madison
College of Engineering
BS in Computer Science and
in Computer Engineering
Expected Grad. May 2019
Cum. GPA: 3.827

Appleton West HS
Grad. June 2015
GPA: 3.9

SKILLS

Languages:
HTML/CSS/JavaScript, Java
Python, C, SQL, PHP
C++ (Prior exp.)
Frameworks:
Angular 2/4, NodeJS, Ionic,
Bootstrap, MEAN Stack
Databases:
Firebase, MongoDB,
MySQL (Prior exp.)

COURSEWORK

Database Management
Computer Graphics
Data Structures
Artificial Intelligence
Object-Oriented Programming
Discrete Mathematics
Machine Organization (some OS)
Circuit Analysis

ACTIVITIES

Hackathon Competitor
Project Lead The Way
'14 & '15 National Science Bowl
Fox Valley Math League

EXPERIENCE

UW Informatics Skunkworks   Sept 2016 – Present
Student Researcher   Madison, WI
- Building a neural network using APIs including Google's TensorFlow and MATLAB as tools for research in Materials Science.
- Focusing primarily on predicting Perovskite compositions that would be practical for use in computing devices.

UW Department of Psychology   July 2017 – Present
Experiment Programmer   Madison, WI
- Assisting in programming behavioral experiments with PsychoPy (Python) and JsPsych (JavaScript).
- Creating servers to deal with data logging and trial creation.

Computer Science Learning Center   Jan 2017 – Present
Computer Science Tutor   Madison, WI
- Drop-in tutoring students in UW CS courses (Intro to Java, Python, and Data Structures).
- Meet weekly with other tutors and a CS faculty instructors in innovating the CS department's curriculum.

UW Housing   Sept 2015 – May 2017
Student Facility Worker   Madison, WI
- Learning life skills from cooking to managing cleanliness, cooperating with chefs and supervisors, and using time management including both personal and professional.

PROJECTS

Neural Network
[Research] A working project coded in TensorFlow to predict stabilities of Perovskite compositions given their measurable properties.

NodeJS Behavioral Experiment
[Work] A behavioral audio experiment that runs on the browser. The backend is written in NodeJS and in Python for generating trials.

Graphics Town
[Class Project] An Object-Oriented WebGL (JavaScript) application that can render 3D graphics and motion on a web browser.

Giphy Flashcards App
[Personal] A Web and Mobile Flashcard App built using Angular 2 and Ionic respectively that helps students learn new languages using the Giphy API. Has a functional login and database system using Firebase.

Struggle in the Aquarium
[Hackathon] A 2D shooter game built using P5JS API.