HASH INDEXES

CS 564- Fall 2016

ACKs: *Dan Suciu, Jignesh Patel, AnHai Doan*

HASH INDEXES

- efficient for equality search
- not appropriate for range search

- Types of hash indexes:
  - static hashing
  - extendible (dynamic) hashing

STATIC HASHING

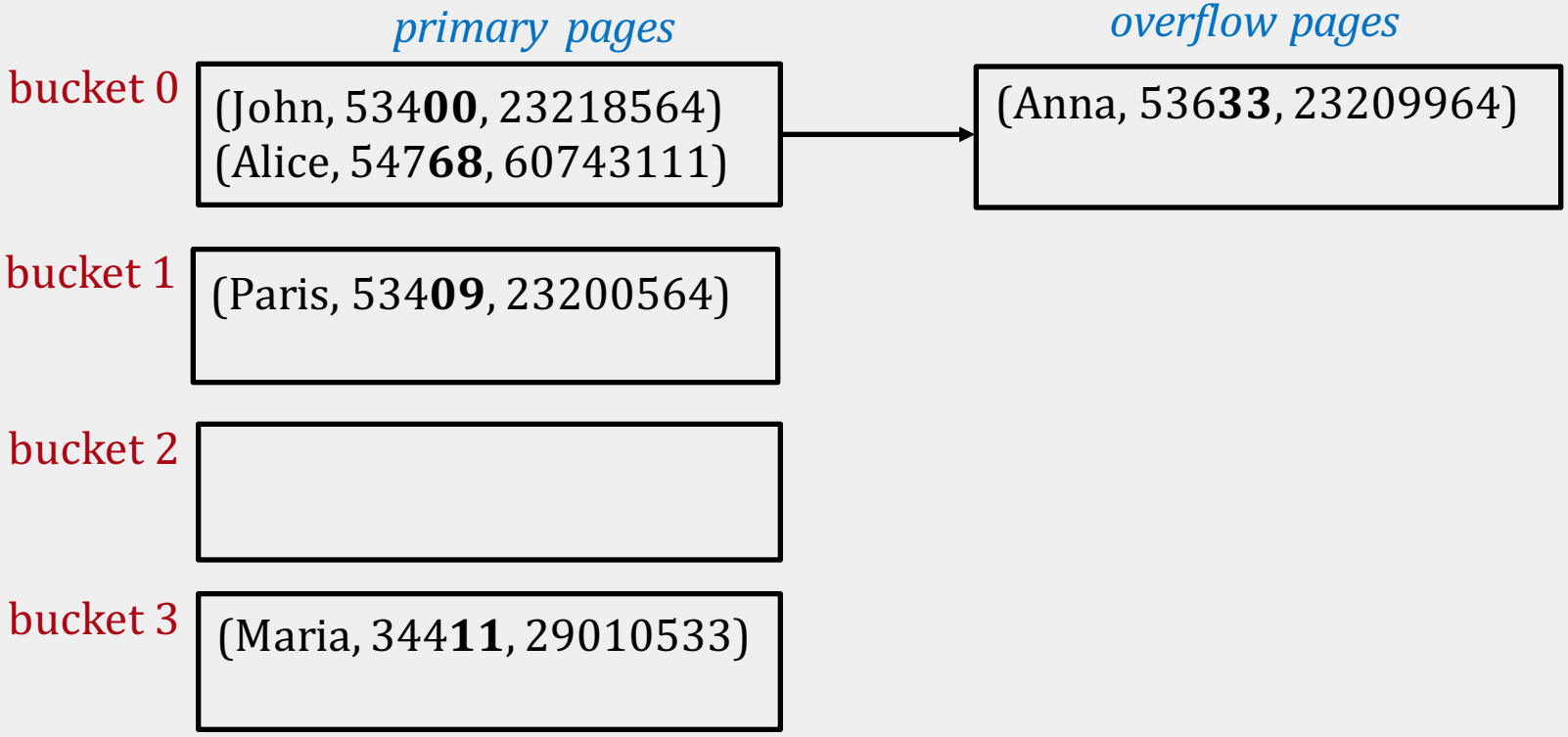
- A **hash index** is a collection of *buckets*
  - bucket = primary page + overflow pages
  - each bucket contains one or more data entries
- To find the bucket for each record, we use a hash function ***h*** applied on the search key *k*
  - ***N*** = number of buckets
  - ***h****(k) mod* ***N*** = bucket in which the data entry belongs
- Records with different search key may belong in the same bucket

STATIC HASHING: EXAMPLE

`Person(name,zipcode,phone)`

- *search key*: zipcode
- *hash function* ***h***: last 2 digits

- 4 buckets
- each bucket has 2 data entries (full record)



Operations on Hash Indexes

- **Equality search**
  - apply the hash function on the search key to locate the appropriate bucket
  - search through the primary page (plus overflow pages) to find the record(s)
- **Deletion**
  - find the appropriate bucket, delete the record
- **Insertion**
  - find the appropriate bucket, insert the record
  - if there is no space, create a new overflow page

HASH FUNCTIONS

- An *ideal* hash function must be uniform: each bucket is assigned the same number of key values
- A *bad* hash function maps all search key values to the same bucket
- Examples of good hash functions:
  - $h(k) = a * k + b$, where a and b are constants
  - a random function

BUCKET OVERFLOW

- Bucket *overflow* can occur because of
  - insufficient number of buckets
  - *skew* in distribution of records
    - many records have the same search-key value
    - the hash function results in a non-uniform distribution of key values

- Bucket overflow is handled using *overflow buckets*

Problems of Static Hashing

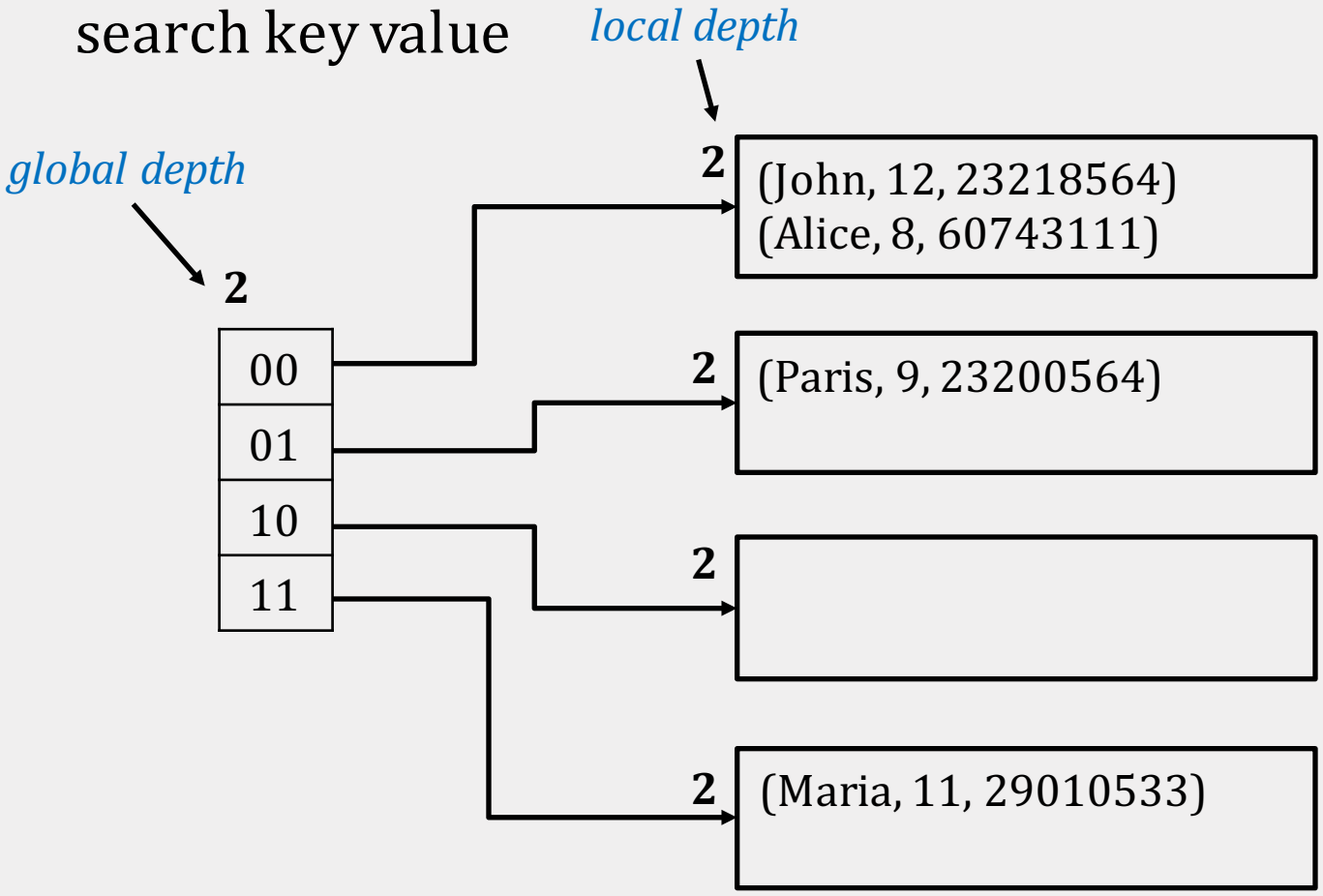
- In static hashing, there is a **fixed** number of buckets in the index
- Issues with this:
  - if the database grows, the number of buckets will be too small: long overflow chains degrade performance
  - if the database shrinks, space is wasted
  - reorganizing the index is expensive and can block query execution

EXTENDIBLE HASHING

- **Extendible hashing** is a type of *dynamic* hashing
- It keeps a directory of pointers to buckets
- On overflow, it reorganizes the index by doubling the directory (and not the number of buckets)

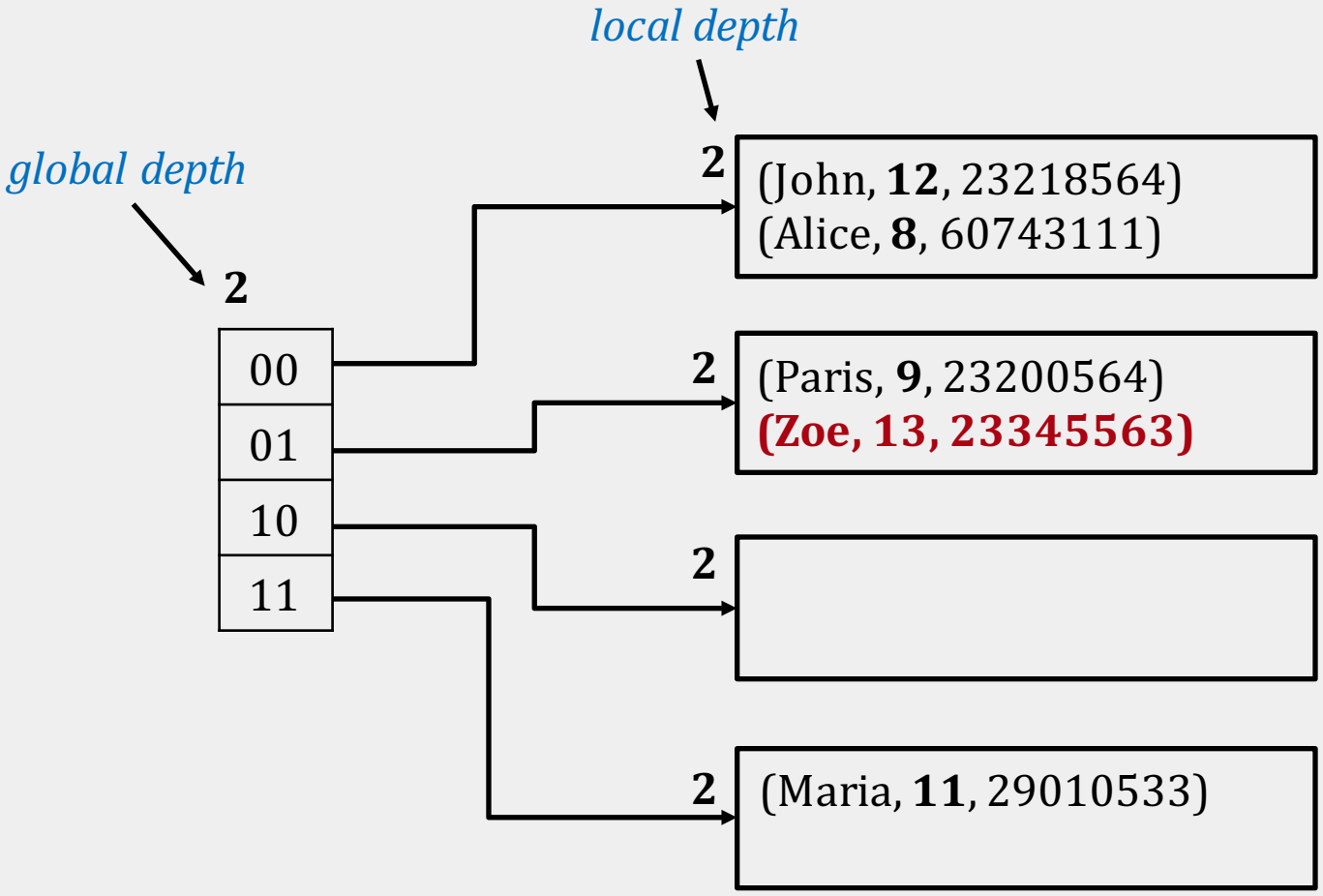
EXTENDIBLE HASHING

To search, use the last **2** digits of the **binary** form of the search key value



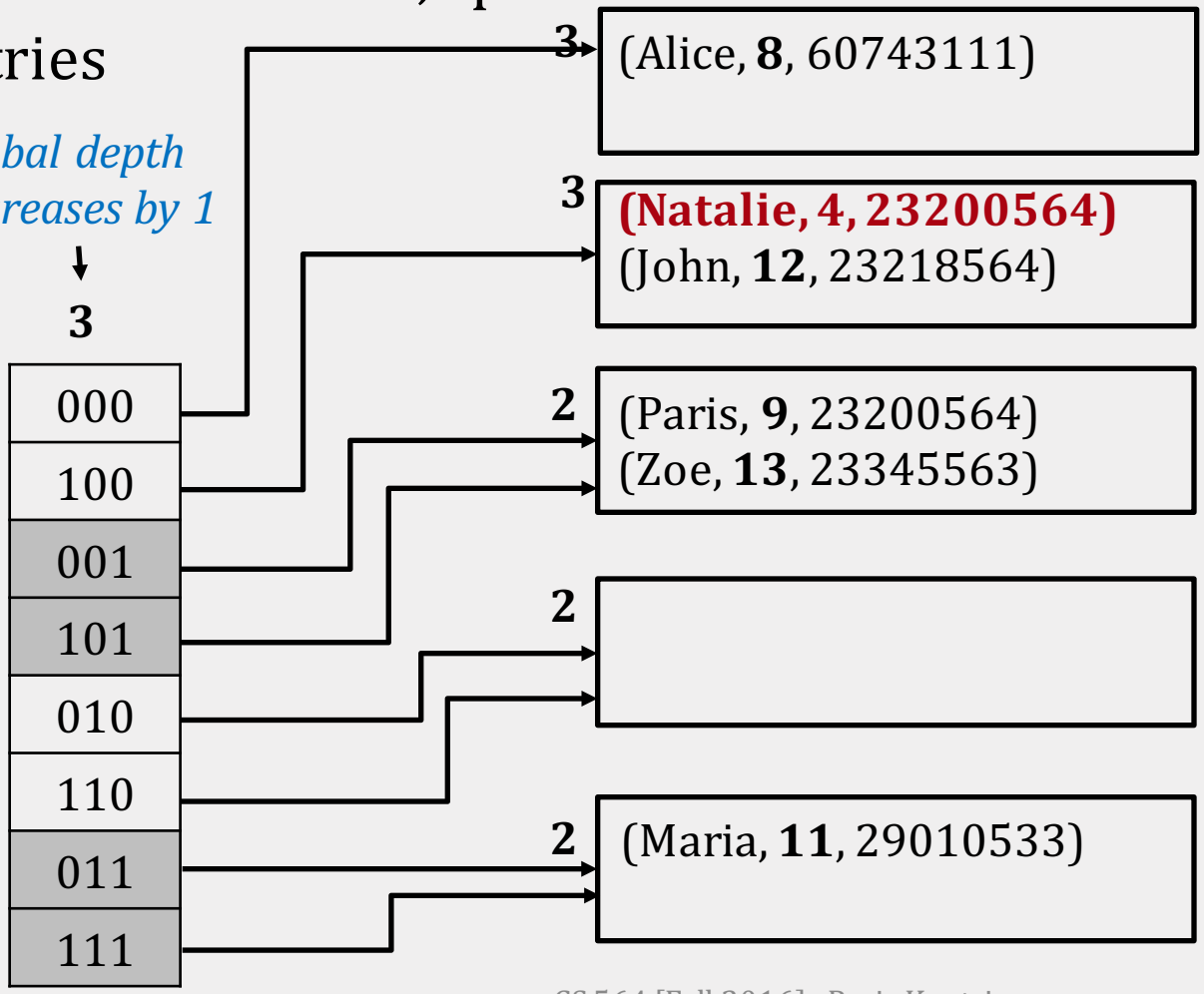
EXTENDIBLE HASHING: INSERT

If there is space in the bucket, simply add the record



EXTENDIBLE HASHING: INSERT

If the bucket is full, split the bucket and redistribute the entries



local depth increases for the split bucket!

local depth remains the same for the other buckets

EXTENDIBLE HASHING: DELETE

- Locate the bucket of the record and remove it
- If the bucket becomes empty, it can be removed (and update the directory)
- Two buckets can also be coalesced together if the sum of the entries fit in a single bucket
- Decreasing the size of the directory can also be done, but it is expensive

More On Extendible Hashing

- How many disk accesses for equality search?
  - One if directory fits in memory, else two
- Directory grows in spurts, and, if the distribution of hash values is skewed, the directory can grow very large
- We may need overflow pages when multiple entries have the same hash