

HASH INDEXES

CS 564- Spring 2018

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WHAT IS THIS LECTURE ABOUT?

Hash indexes

- Static Hashing
 - what is the I/O cost?
 - problems with static hashing
- Extendible Hashing
 - insertion
 - deletion

HOW TO EVALUATE AN INDEX?

- What **access types** does it support?
 - *e.g.* equality search, range search, etc.
- Time to **access** a record
- Time to **insert** a record
- Time to **delete** a record
- How much **space** does it use?

HASH INDEXES

- efficient for equality search
- not appropriate for range search

- Types of hash indexes:
 - **static** hashing
 - **extendible (dynamic)** hashing

STATIC HASHING

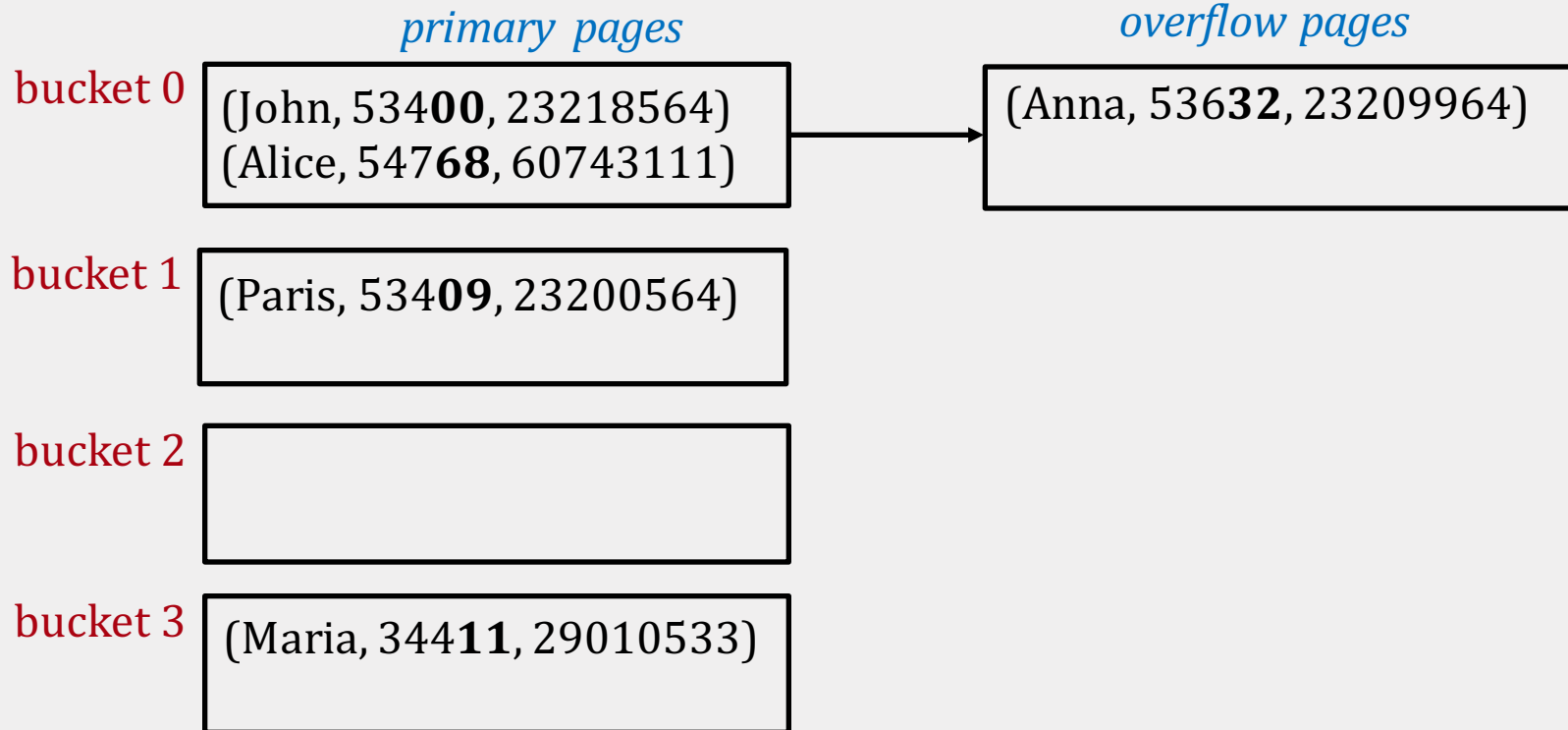
- A hash index is a collection of *buckets*
 - bucket = primary page + overflow pages
 - each bucket contains one or more data entries
- To find the bucket for each record, we use a hash function h applied on the search key k
 - N = number of buckets
 - $h(k) \bmod N$ = bucket in which the data entry belongs
- Records with different search key may belong in the same bucket

STATIC HASHING: EXAMPLE

Person(name, zipcode, phone)

- *search key*: zipcode
- *hash function h*: last 2 digits

- 4 buckets
- each bucket has 2 data entries (full record)



OPERATIONS ON HASH INDEXES

Equality search (*search-key = value*)

- apply the hash function on the search key to locate the appropriate bucket
- search through the primary page (plus overflow pages) to find the record(s)

$$\text{I/O cost} = 1 + \#\text{overflow pages}$$

OPERATIONS ON HASH INDEXES

- **Deletion**
 - find the appropriate bucket, delete the record
- **Insertion**
 - find the appropriate bucket, insert the record
 - if there is no space, create a new overflow page

HASH FUNCTIONS

- An *ideal* hash function must be **uniform**: each bucket is assigned the same number of key values
- A *bad* hash function maps all search key values to the same bucket
- Examples of good hash functions:
 - $h(k) = a * k + b$, where a and b are constants
 - a random function

BUCKET OVERFLOW

- Bucket *overflow* can occur because of
 - insufficient number of buckets
 - *skew* in distribution of records
 - many records have the same search-key value
 - the hash function results in a non-uniform distribution of key values
- Bucket overflow is handled using *overflow buckets*

PROBLEMS OF STATIC HASHING

- In static hashing, there is a **fixed** number of buckets in the index
- Issues with this:
 - if the database grows, the number of buckets will be too small: long overflow chains degrade performance
 - if the database shrinks, space is wasted
 - reorganizing the index is expensive and can block query execution

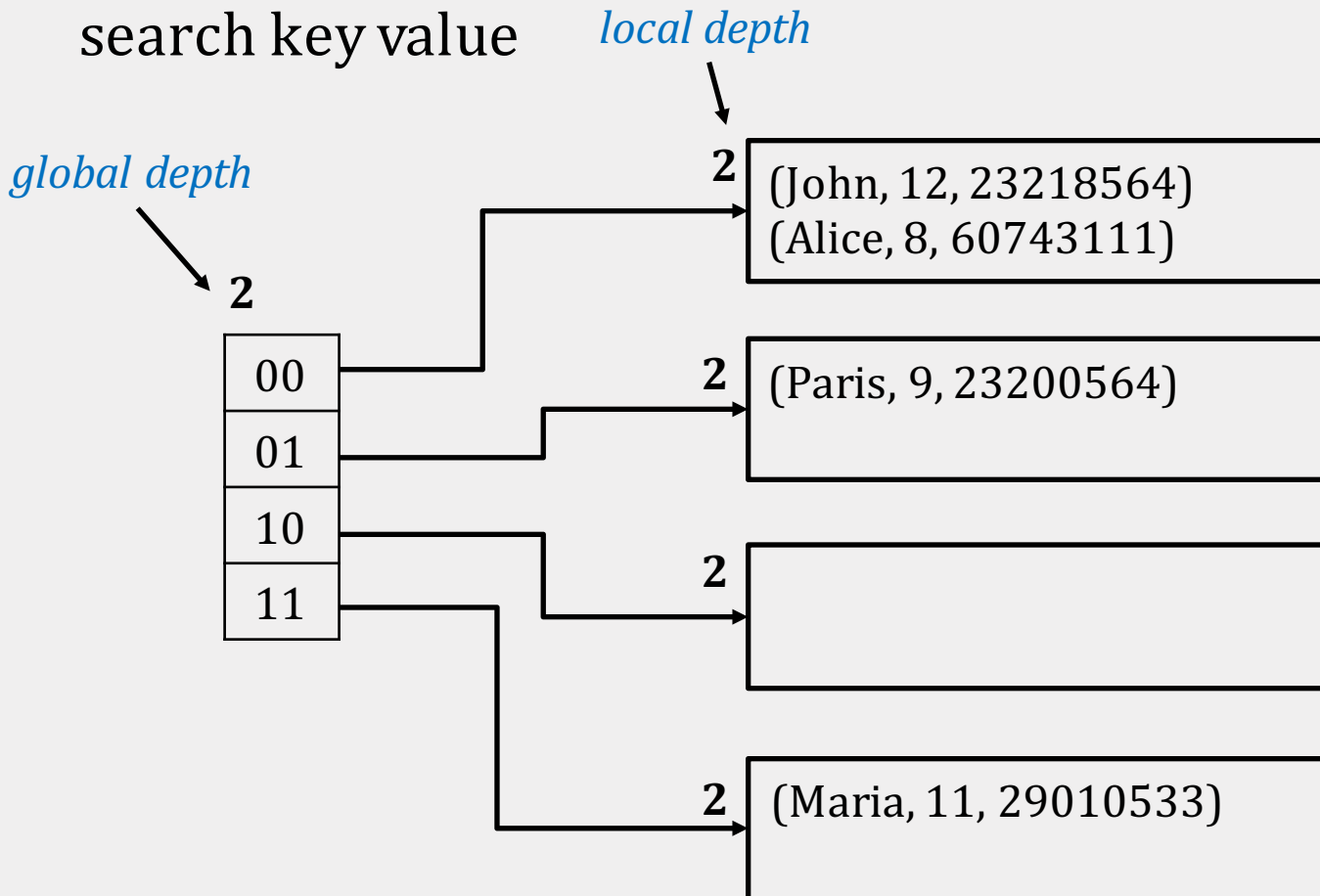
EXTENDIBLE HASHING

EXTENDIBLE HASHING

- **Extendible hashing** is a type of *dynamic* hashing
- It keeps a directory of pointers to buckets
- On overflow, it reorganizes the index by **doubling the directory** (and not the number of buckets)

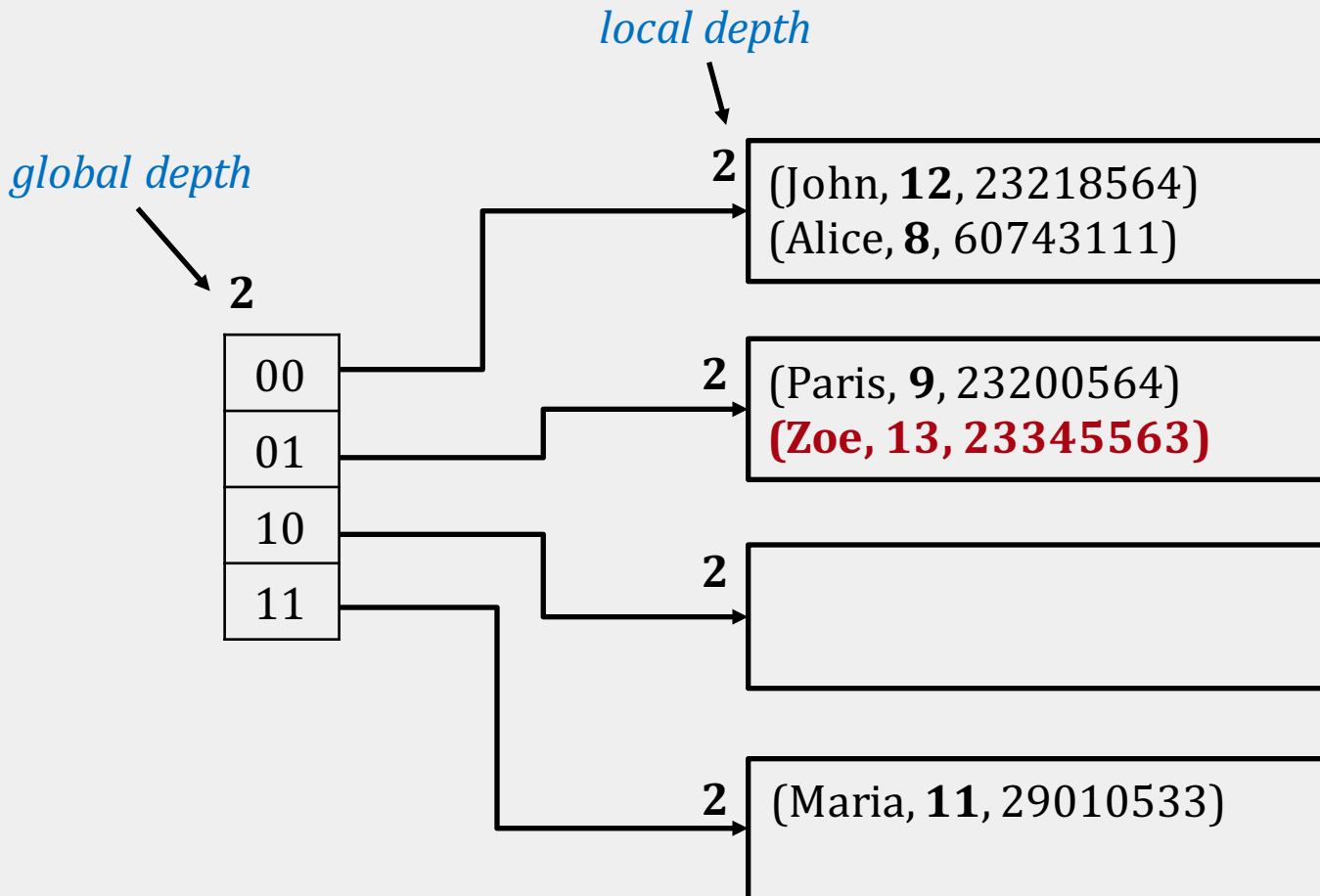
EXTENDIBLE HASHING

To search, use the last **2** digits of the **binary** form of the search key value



EXTENDIBLE HASHING: INSERT

If there is space in the bucket, simply add the record

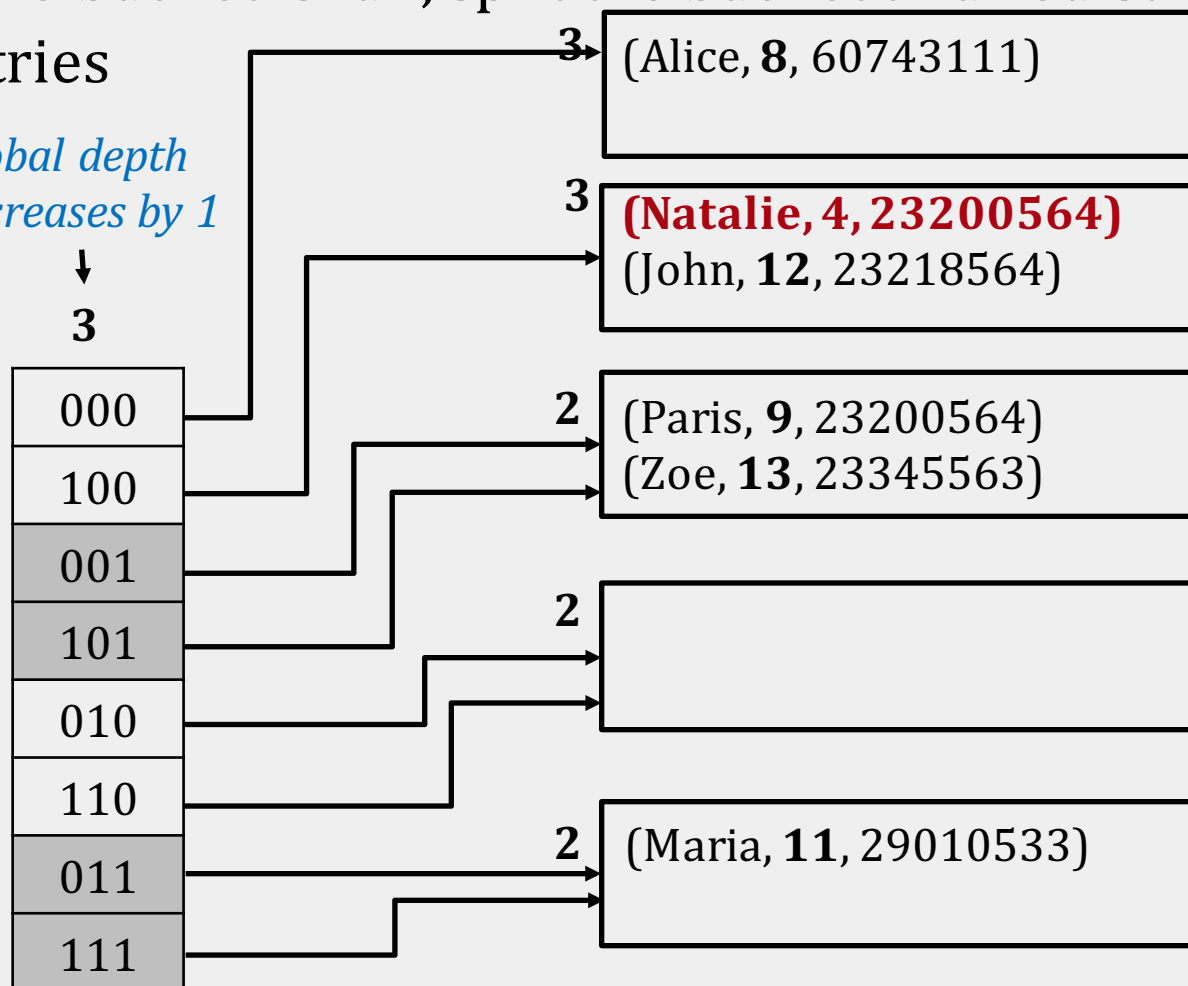


EXTENDIBLE HASHING: INSERT

If the bucket is full, split the bucket and redistribute the entries

global depth increases by 1

↓
3

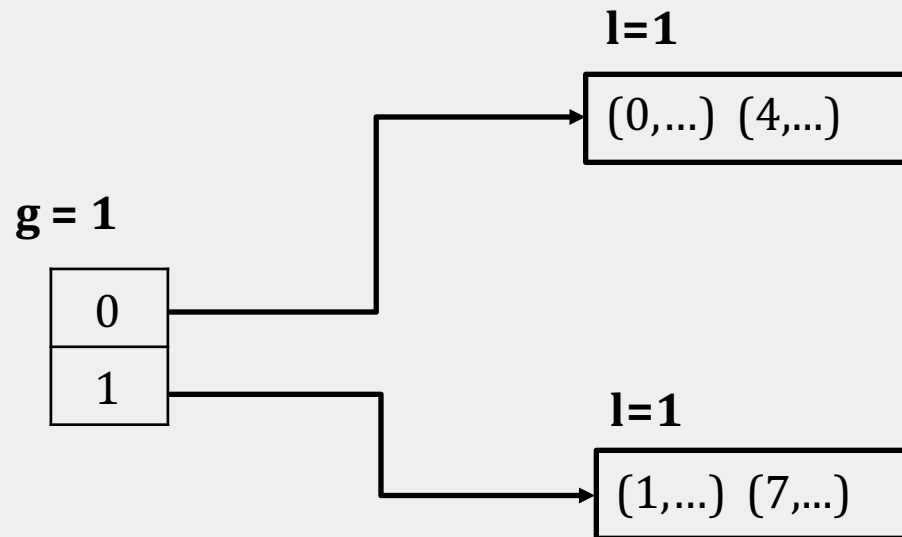


local depth increases for the split bucket!

local depth remains the same for the other buckets

EXAMPLE

each page can hold at most two records

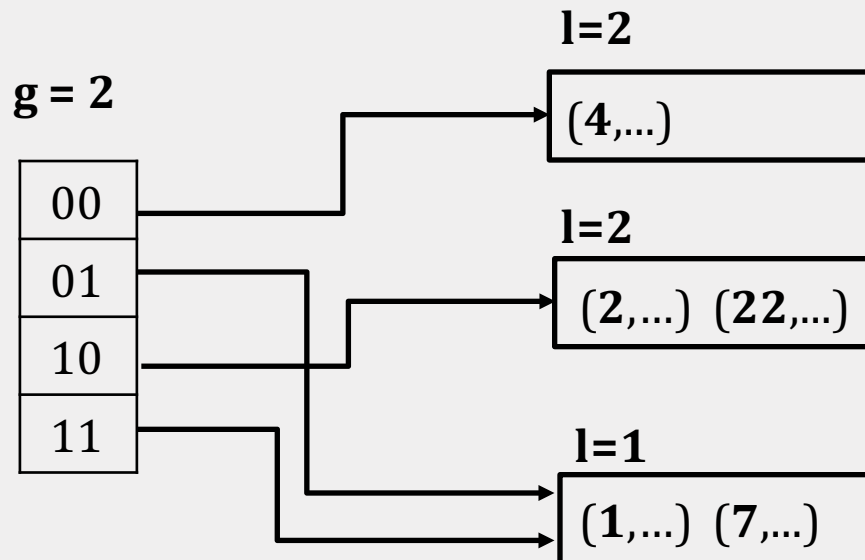


We always have: global depth \geq local depth

EXAMPLE

- The catalog doubles in size
- Global depth becomes 2

insert: (22,...)



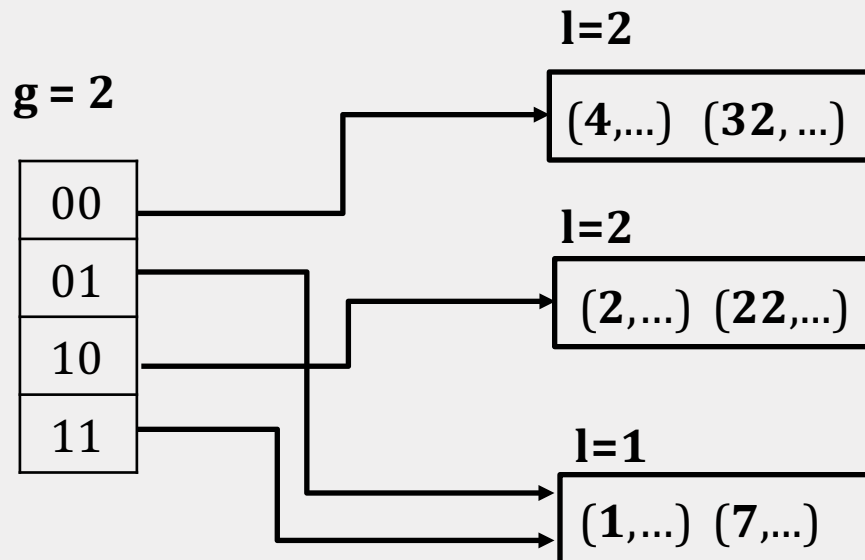
The bucket is split into two buckets with local depth 2

This bucket remains the same

EXAMPLE

There is space in the bucket
so nothing changes!

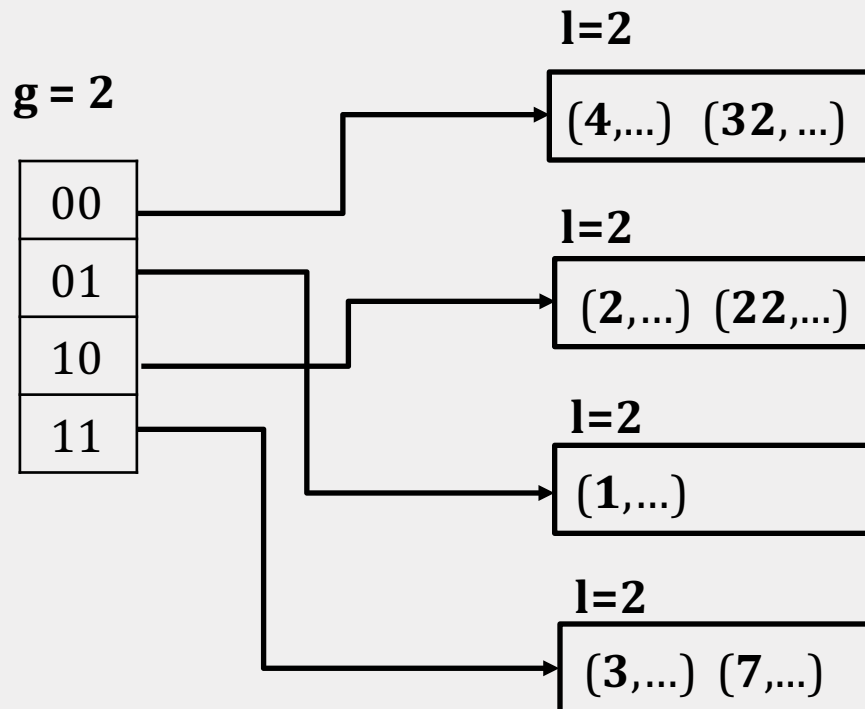
insert: (32,...)



EXAMPLE

Since local depth is smaller than global, no need to change the directory size!

insert: (3,...)



The bucket is split into two

EXTENDIBLE HASHING: DELETE

- Locate the bucket of the record and remove it
- If the bucket becomes empty, it can be removed (and update the directory)
- Two buckets can also be coalesced together if the sum of the entries fit in a single bucket
- Decreasing the size of the directory can also be done, but it is expensive

MORE ON EXTENDIBLE HASHING

- How many disk accesses for equality search?
 - One if directory fits in memory, else two
- Directory grows in spurts, and, if the distribution of hash values is skewed, the directory can grow very large
- We may need overflow pages when multiple entries have the same hash value!