Coordinated configuration of wireless networks: A win-win approach based on bargaining

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Internet

Problem

• Plummeting costs of wireless devices resulted in dense deployments

-Apartment buildings, Enterprise deployments

- Heterogeneous devices using the same unlicensed spectrum
 - -802.11abg
 - -Bluetooth
 - -ZigBee
- Possible uncoordinated configurations -Default - Poor performance -Myopic - High Interference
- Need for alternative, informed, socially responsible configuration

Formulation

• Pareto Optimality

-Definition: At the Pareto optimal configuration, any unilateral change to the configuration of a WLAN will hurt the performance of one or more other WLANS

-Breakdown point: If a optimal configuration cannot be found, the WLANs revert back to the default configurations

• Fairness properties

(Not easily captured for wlans - depends on neighborhood of each node)

-Symmetry - Equal gains to all participating entities

-Universal Improvement - No participating entity should observe a decrease in performance

The optimization problem for WLANs can be written as

maximize	$U=\prod_{i=1}^{n}T_{i}$
subject to	$T_i \geq T_{\min}$
	$0 \le P_i \le P_{\max}$
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- $0 \le C_i \le C_{\max}$
- Where,
- is the throughput between ith AP-client pair
- is the Transmit power of the ith AP-client pair
- is the CCA threshold of the ith AP-client pair

and throughput depends on $G_{ii}P_i$ $SINR_i = \sigma^2 +$

 N_i The neighborhood set

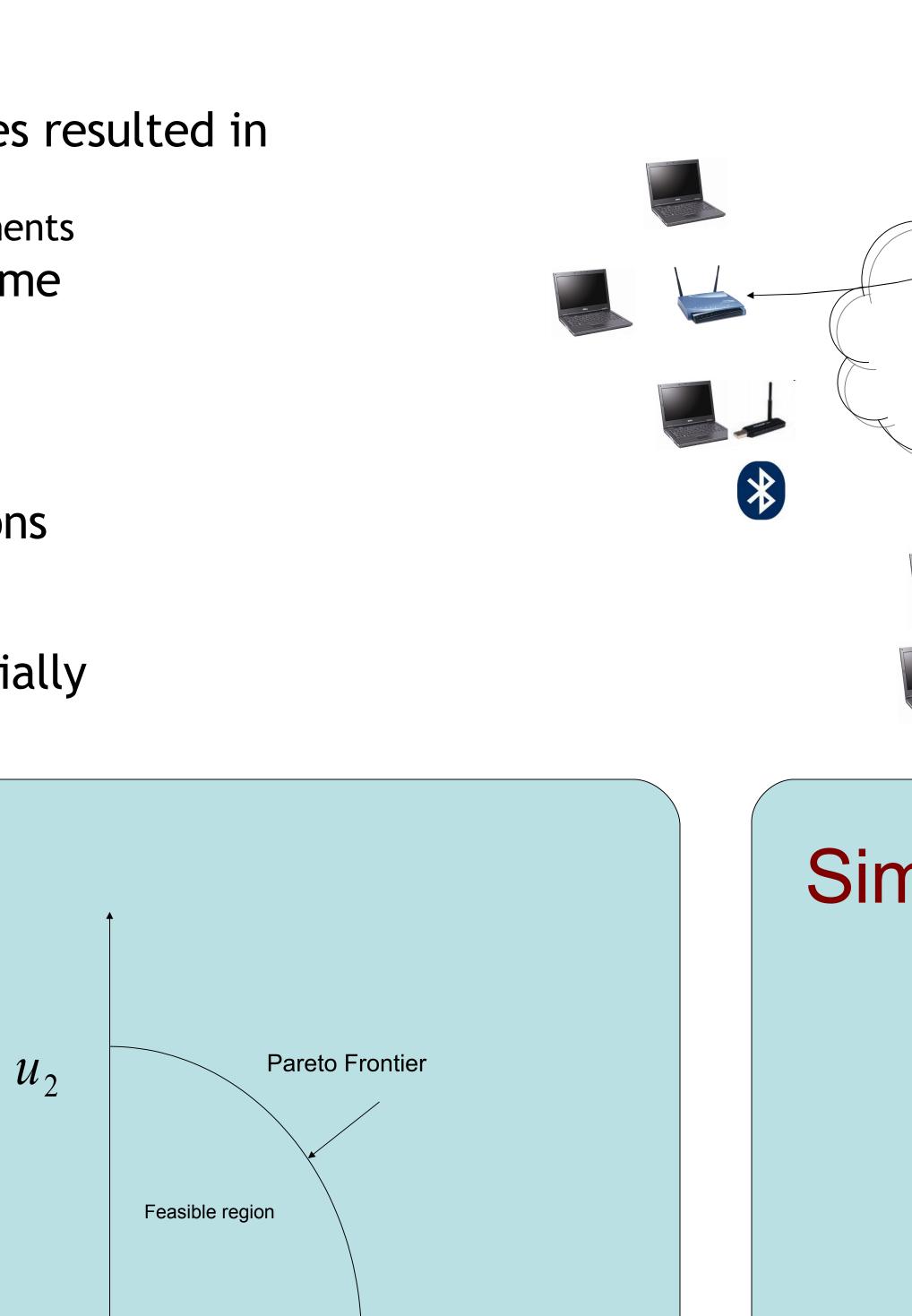
Starvation conditions due to CSMA

Where,

i, j = 1, ..., n

- is the path loss between ith AP and jth client
- σ is the thermal noise

 C_i is the CCA threshold of the ith AP-client pair



lesser in dense topologies and levels off when nodes are far apart • Performance at Pareto optimal solution is a function of utility function. Poor choice of utility function will result in poor throughputs. Utility functions can be designed to meet the requirements of the individual.

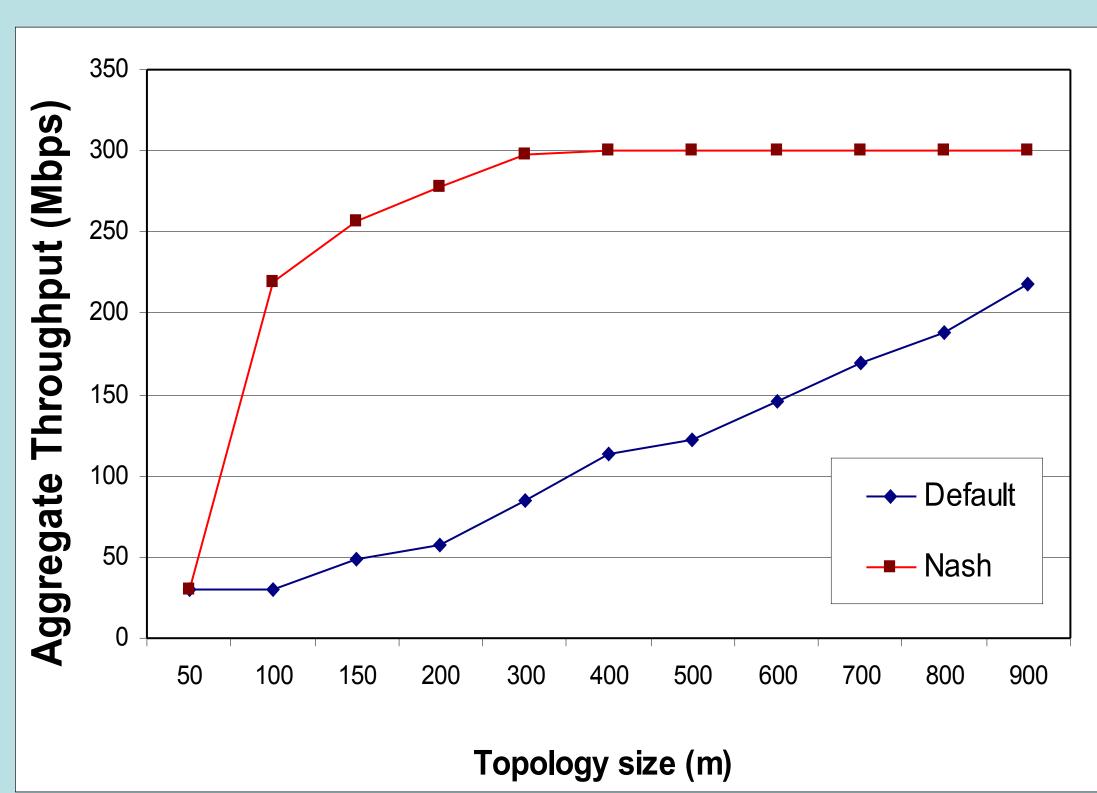


Figure 2: Aggregate throughput depends on density of deployment

maximize $\prod_{i=1}^{n} u_i$

subject to $u_i \ge u_i^*$

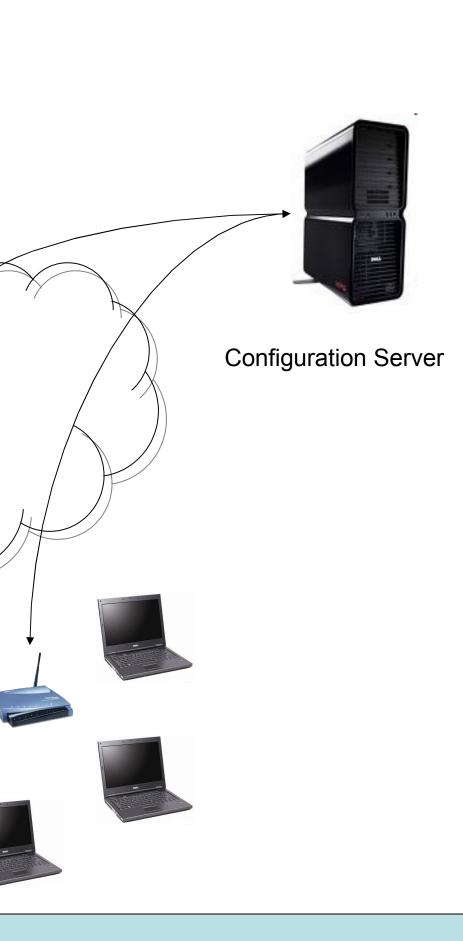
Breakdown poin

 \mathcal{U}_1

is performance function of ith player

the breakdown point

is the value of the performance function at



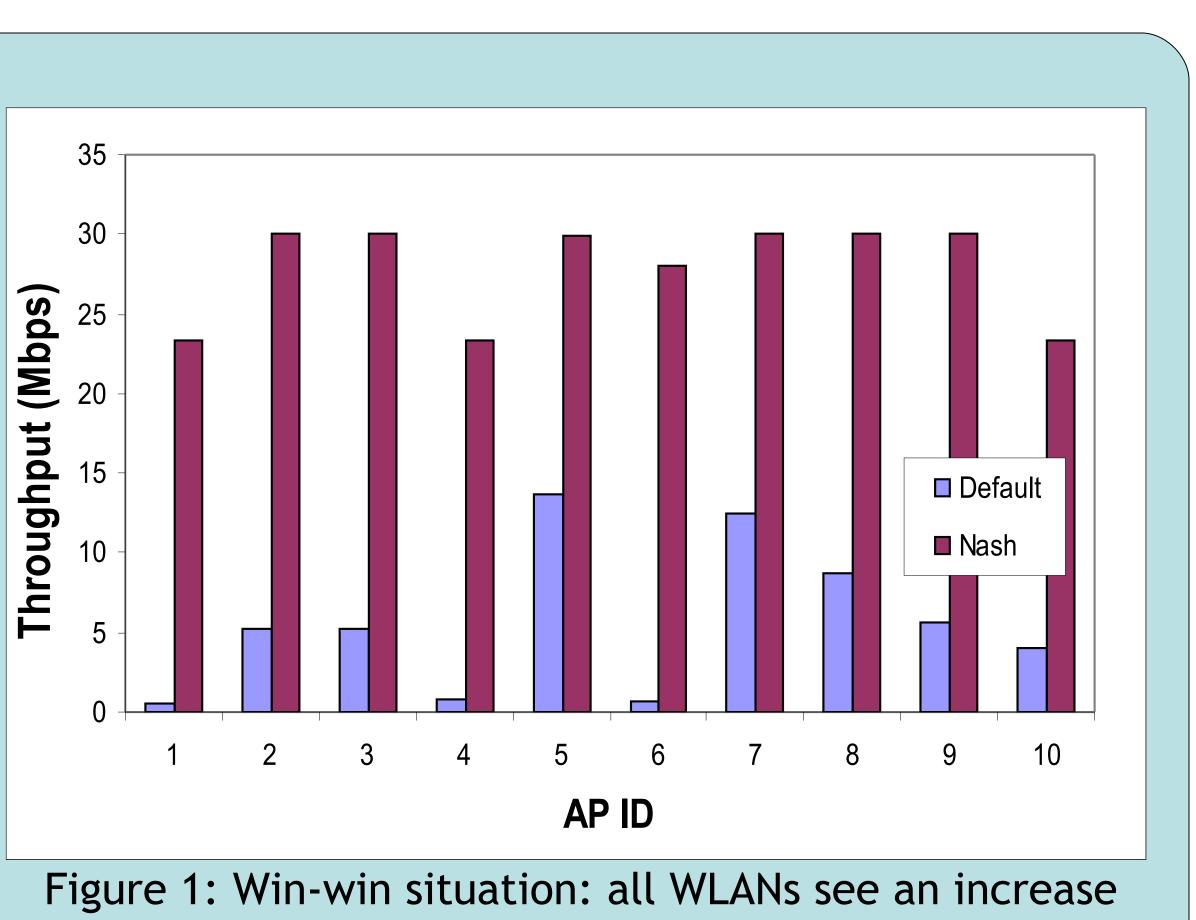
Proposed solution

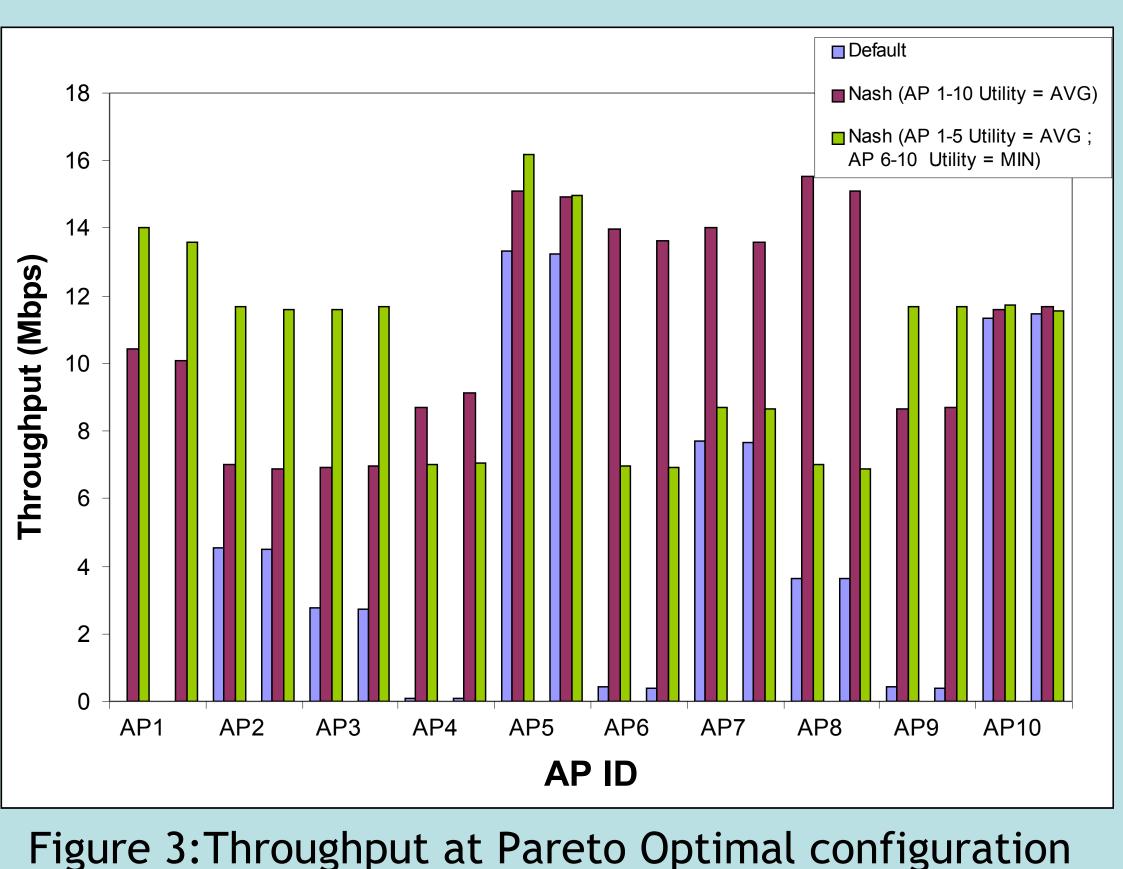
- Cooperative Approach

 - power limitation)

Simulation Results

- Win-win situation: Significant improvement in aggregate throughput without any AP sacrificing its performance
 - -Pareto optimal solution favors low powers and high carrier sense threshold
- Aggregate throughput improvement is





-Devices contact a central **Configuration Server**

-Devices choose a performance function

•Performance function should be flexible (802.11 devices expect high bandwidth and use high transmit power, and Bluetooth devices require low bandwidth and have lower

-Configuration Server computes optimal configuration and commands the devices

-Devices set tx-power, Frequency



depends on choice of utility function