CS 540 Introduction to Artificial Intelligence

Logic

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Announcements

- **Homeworks**:
  - Good work on HW2! HW3 is next.
- Office hours
- Class roadmap:

Thursday, Jan 28	Probability
Tuesday, Feb 2	**Linear Algebra and PCA**
Thursday, Feb 4	Statistics and Math Review
Tuesday, Feb 9	Introduction to Logic
Thursday, Feb 11	Natural Language Processing

Fundamentals

Homework Review: PCA Recursion

- Once we have *k-1* components, next?

$$\hat{X}_k = X - \sum_{i=1}^{k-1} X v_i v_i^T$$

Deflation

- Then do the same thing

$$v_k = \arg\max_{\|v\|=1} \|\hat{X}_k w\|^2$$

Homework Review: Eigendecomposition

- Recall eval/evectors: $Av = \lambda v$
- Eigendecomposition:

$$A = Q\Lambda Q^{-1}$$

Eigenvectors

Diagonal: eigenvalues

- HW3: Replace PCA recursion with **eigendecomp**

Logic & AI

Why are we studying logic?

- **Traditional** approach to AI (’50s-’80s)
  - – “Symbolic AI”
  - – The Logic Theorist – 1956
    - Proved a bunch of theorems!
- Logic also the language of:
  - – Knowledge rep., databases, etc.

Symbolic Techniques in AI

Lots of systems based on symbolic approach:

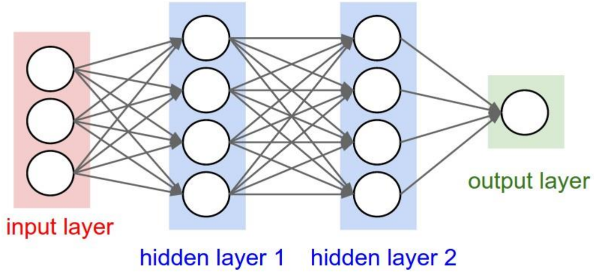
- Ex: expert systems, planning, more
- Playing great chess
- **Less popular recently**!

J. Gardner

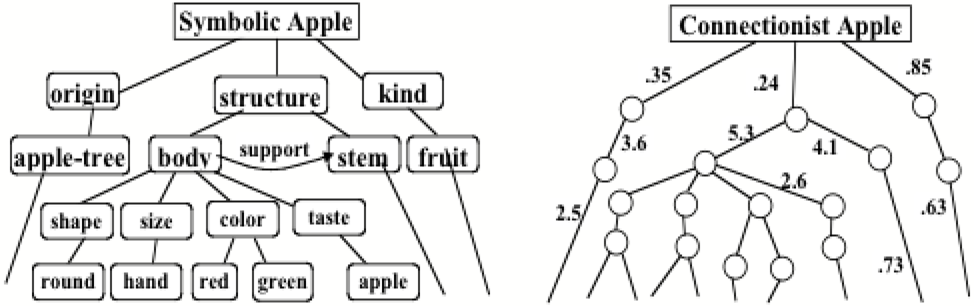
Symbolic vs Connectionist

Rival approach: **connectionist**

- Probabilistic models
- Neural networks
- **Extremely popular** last 20 years



Stanford CS231n

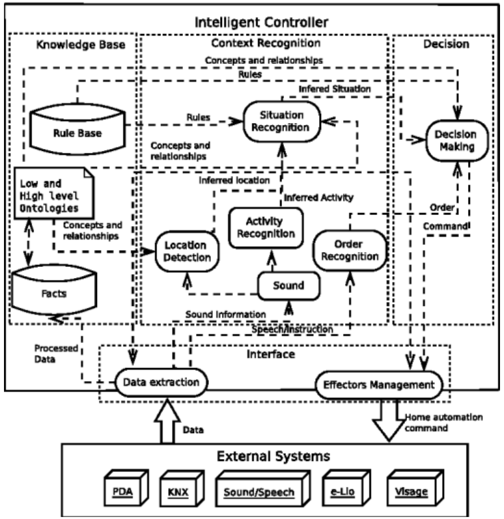


M. Minsky

Symbolic vs Connectionist

Analogy: Logic versus probability

- Which is better?
- Future: combination; best-of-both-worlds
  - Actually been worked on:
  - **Example**: Markov Logic Networks



Outline

- Introduction to logic
  - Arguments, validity, soundness
- Propositional logic
  - Sentences, semantics, inference
- First order logic (FOL)
  - Predicates, objects, formulas, quantifiers

BEGRIFFSSCHRIFT,

EINE DER ARITHMETISCHEN NACHGEBILDETE

FORMELSPRACHE

DES REINEN DENKENS.

VON

Dr. GOTTLOB FREGE,

PRIVATDOCENTEN DER MATHEMATIK AN DER UNIVERSITÄT JENA.

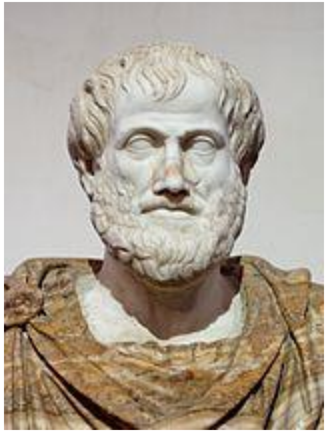
HALLE a/S.

VERLAG VON LOUIS NEBERT.

1879.

Basic Logic

- Arguments, premises, conclusions
  - Argument: a set of sentences (premises) + a sentence (a conclusion)
  - **Validity:** argument is valid iff it’s necessary that if all premises are true, the conclusion is true
  - **Soundness:** argument is sound iff valid & premises true
  - **Entailment:** when valid arg., premises entail conclusion



Propositional Logic Basics

Logic Vocabulary:

- Sentences, symbols, connectives, parentheses
  - Symbols: P, Q, R, … (**atomic** sentences)
  - Connectives:

$\wedge$	and	[conjunction]
$\vee$	or	[disjunction]
$\Rightarrow$	implies	[implication]
$\Leftrightarrow$	is equivalent	[biconditional]
$\neg$	not	[negation]

  - Literal: P or negation $\neg$P

Propositional Logic Basics

Examples:

- $(P \vee Q) \Rightarrow S$
  - “If it is cold or it is raining, then I need a jacket”
- $Q \Rightarrow P$
  - “If it is raining, then it is cold”
- $\neg R$
  - “It is not hot”

Propositional Logic Basics

Several rules in place

- Precedence: ¬, ∧, ∨, ⇒, ⇔
- Use parentheses when needed
- Sentences: **well-formed** or not well-formed:
  - P ⇒ Q ⇒ S **X (not associative!)**

```
#include<stdio.h>
#include<conio.h>
void main()
 {
    clrscr();
    printf(“Welcome to DataFlair”);
   // helps to print the message “Welcome to DataFlair”
    getch();
 };
```

Data Flair
Including Header Files
main() Function Must Be There
Single Line Comment
Semicolon After Each Statement
Program Enclosed Within Curly Braces

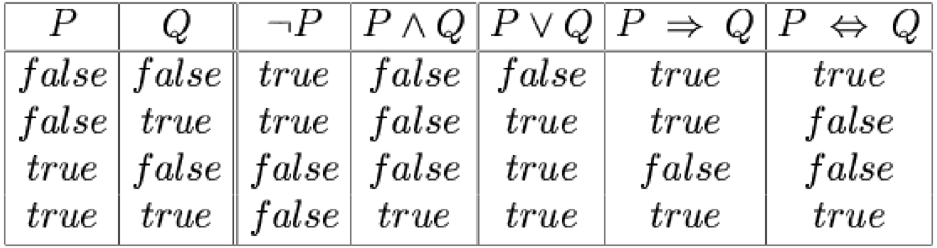
Sentences & Semantics

- Think of symbols as defined by user
- Sentences: built up from symbols with connectives

  - **Interpretation**: assigning True / False to symbols
  - **Semantics**: interpretations for which sentence evaluates to True
  - **Model**: (of a set of sentences) interpretation for which all sentences are True

Evaluating a Sentence

- Example:



P	Q	$\neg P$	$P \wedge Q$	$P \vee Q$	$P \Rightarrow Q$	$P \Leftrightarrow Q$
$false$	$false$	$true$	$false$	$false$	$true$	$true$
$false$	$true$	$true$	$false$	$true$	$true$	$false$
$true$	$false$	$false$	$false$	$true$	$false$	$false$
$true$	$true$	$false$	$true$	$true$	$true$	$true$

- Note:
  - If P is false, P⇒Q is true regardless of Q (“5 is even implies 6 is odd” is True!)
  - Causality unneeded: “5 is odd implies the Sun is a star” is True!)

Evaluating a Sentence: Truth Table

- **Ex**:

P	Q	R	$\neg P$	$Q \wedge R$	$\neg P \vee Q \wedge R$	$\neg P \vee Q \wedge R \Rightarrow Q$
0	0	0	1	0	1	0
0	0	1	1	0	1	0
0	1	0	1	0	1	1
0	1	1	1	1	1	1
1	0	0	0	0	0	1
1	0	1	0	0	0	1
1	1	0	0	0	0	1
1	1	1	0	1	1	1

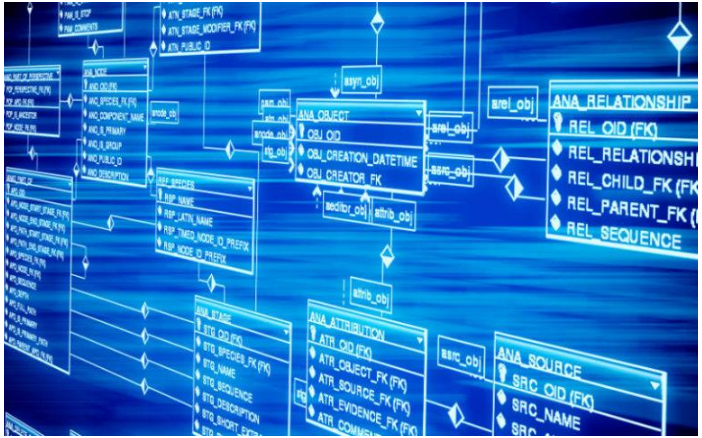
- **Satisfiable**
  - There exists some interpretation where sentence true

Knowledge Bases

- **Knowledge Base (KB)**: A set of sentences
  - Like a long sentence, connect with conjunction

Model of a KB: interpretations where all sentences are True

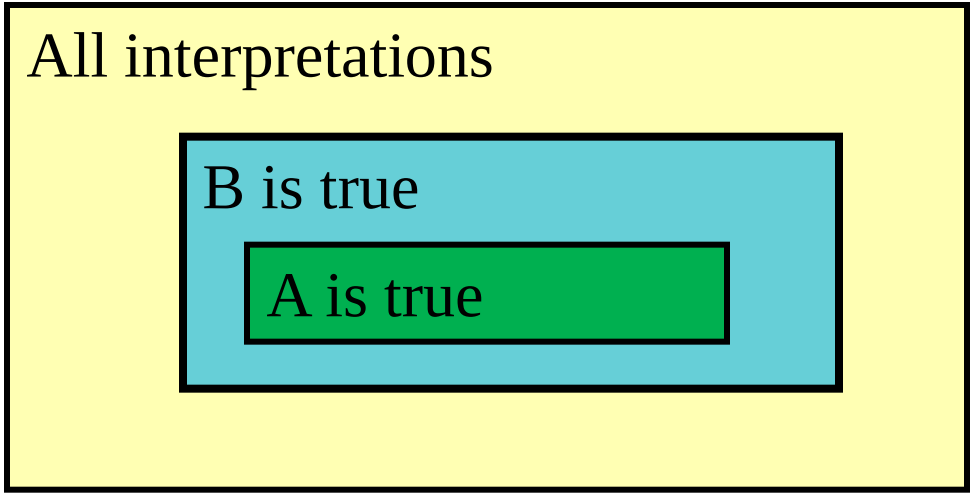
Goal: inference to discover new sentences



Entailment

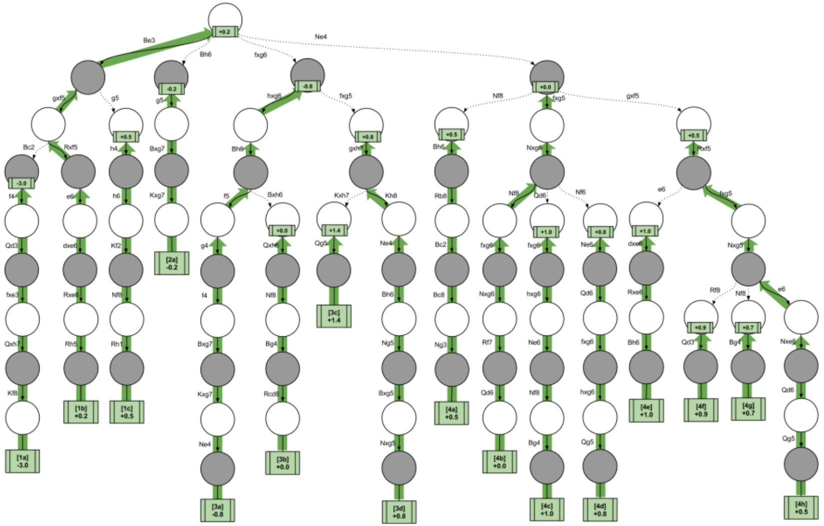
Entailment: a sentence logically follows from others

- Like from a KB. Write A ⊨ B
- A ⊨ B iff in every interpretation where A is true, B is also true



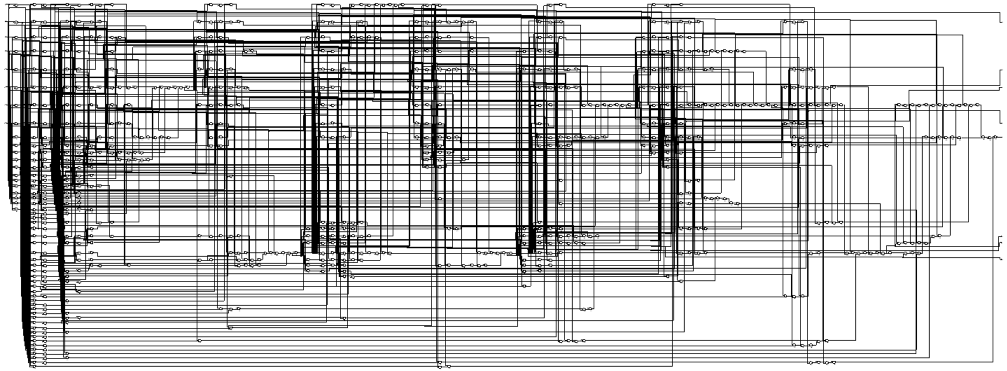
Inference

- Given a set of sentences (a KB), **logical inference** creates new sentences
  - Compare to prob. inference!
- **Challenges**:
  - Soundness
  - Completeness
  - Efficiency



Methods of Inference: **1. Enumeration**

- Enumerate all interpretations; look at the truth table
  - – "Model checking"
- Downside: 2^n interpretations for n symbols



S. Leadley

Methods of Inference: **2. Using Rules**

- *Modus Ponens*: $(A \Rightarrow B, A) \vDash B$
- And-elimination
- Many other rules
  - Commutativity, associativity, de Morgan’s laws, distribution for conjunction/disjunction

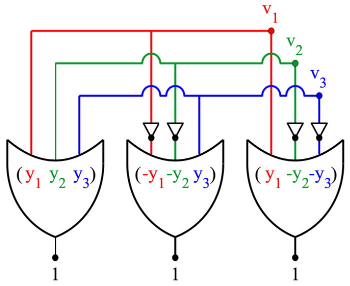
Methods of Inference: **3. Resolution**

- Convert to special form and use a single rule
- **Conjunctive Normal Form** (CNF)

$$(\underbrace{\neg A \vee B \vee C)}_{\text{a clause}} \wedge (\neg B \vee A) \wedge (\neg C \vee A)$$

Conjunction of clauses; each clause disjunction of literals

- Simple rules for converting to CNF



Methods of Inference: **3. Resolution**

Start with our KB and **query** B

- Add $\neg B$
- Show that this leads to a contradiction
- Take clauses with a symbol and its complement
  - Merge, throw away symbol: $P \vee Q \vee R$, $\neg Q \vee S \vee T$: $P \vee R \vee S \vee T$
  - If no symbol left, KB entails B
  - No new clauses, KB does not entail B

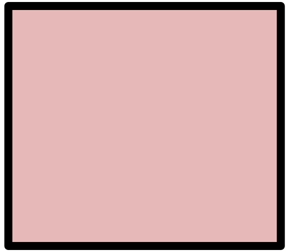
First Order Logic (FOL)

Propositional logic has some limitations

- Ex: how to say “all squares have four sides”
- No context, hard to generalize; express facts

FOL is a more expressive logic; works over

- Facts, Objects, Relations, Functions



First Order Logic (FOL)

Basics:

- Constants: “16”, “Green”, “Bob”
- Functions: map objects to objects
- Predicates: map objects to T/F:
  - Greater(5,3)
  - Color(grass, green)

First Order Logic (FOL)

Basics:

- Variables: x, y, z
- Connectives: Same as propositional logic
- Quantifiers:
  - ∀ universal quantifier: $\forall$**`x human(x)`** $\Rightarrow$ **`mammal(x)`**
  - ∃ existential quantifier