

# CS 744: WELD

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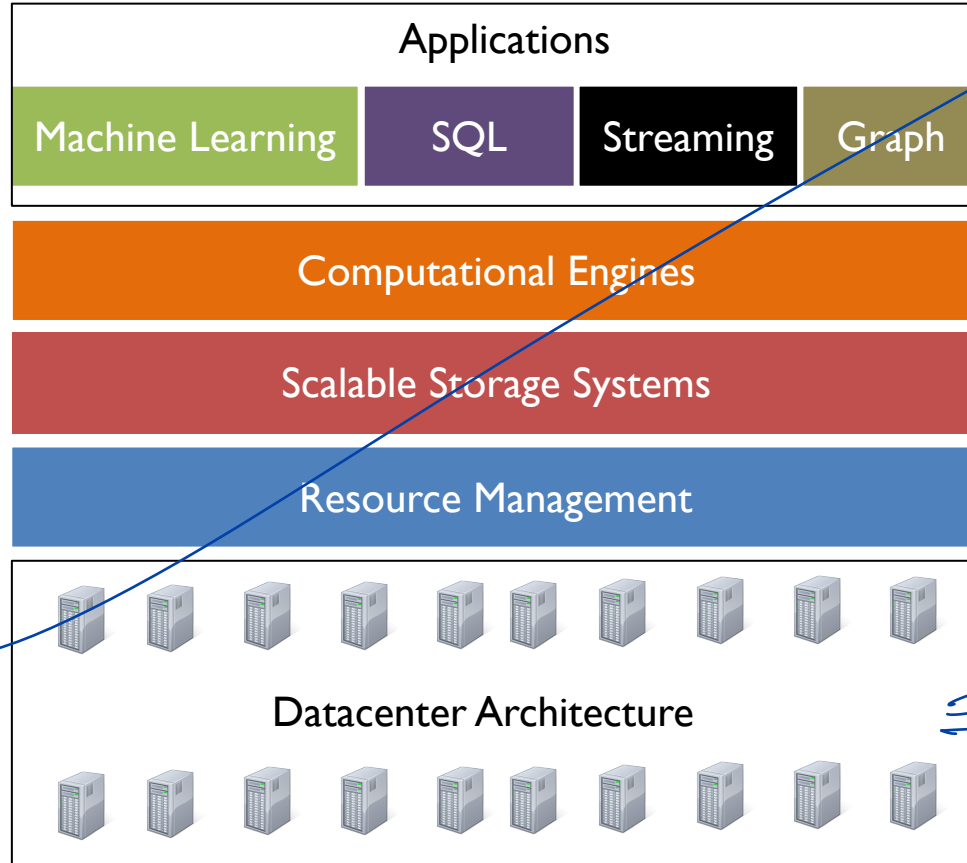


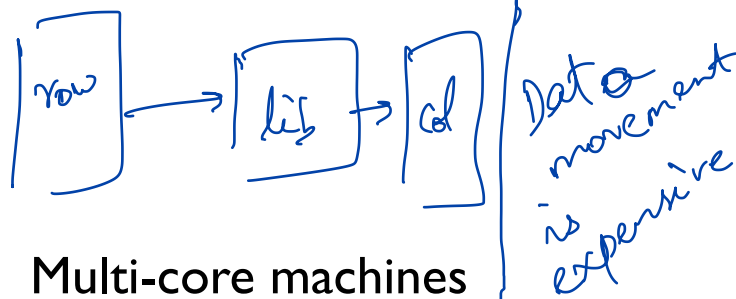
# ADMINISTRIVIA

Course Project: Check in meetings Thu, Mon

Preparation for the meeting

- what have you done so far
- a timeline for things you want to do next
- what are some specific things we can help you with





Data movement is expensive

# SETTING

Multiple frameworks  
↳ Address spaces

- process

```
// From Black Scholes
// all inputs are vectors
d1 = price * strike
d1 = np.log2(d1) + strike
```

256GB | Memory

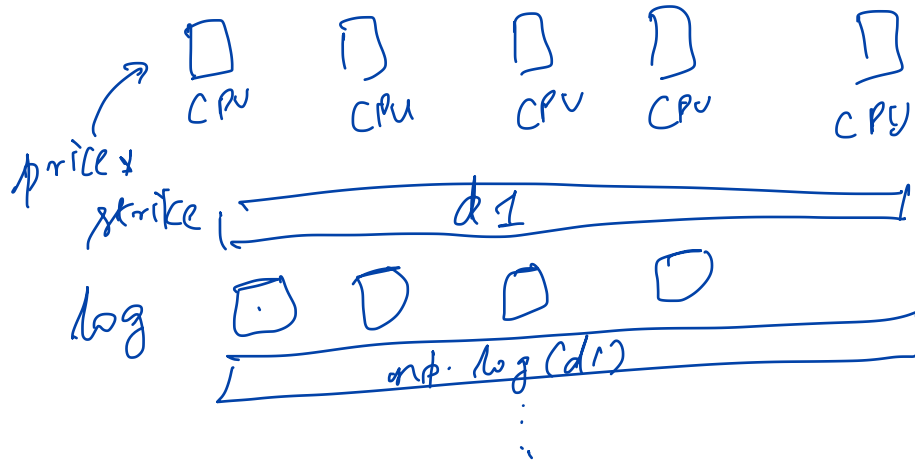
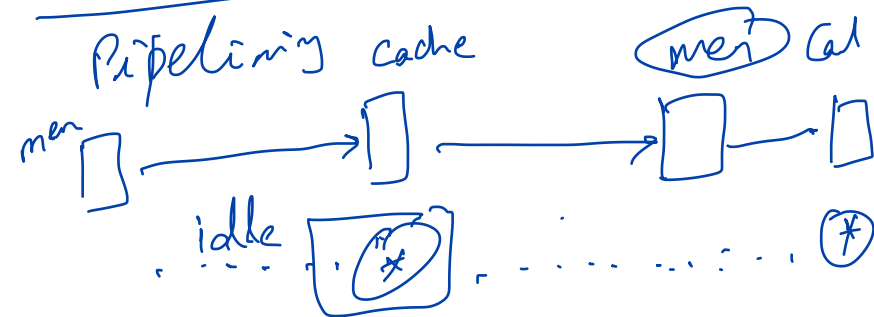
# Multi-core machines

## Multiple functions and libraries

# Data movement vs. compute

CPU → Mem → CPU . . . . .

## Alternate approaches?



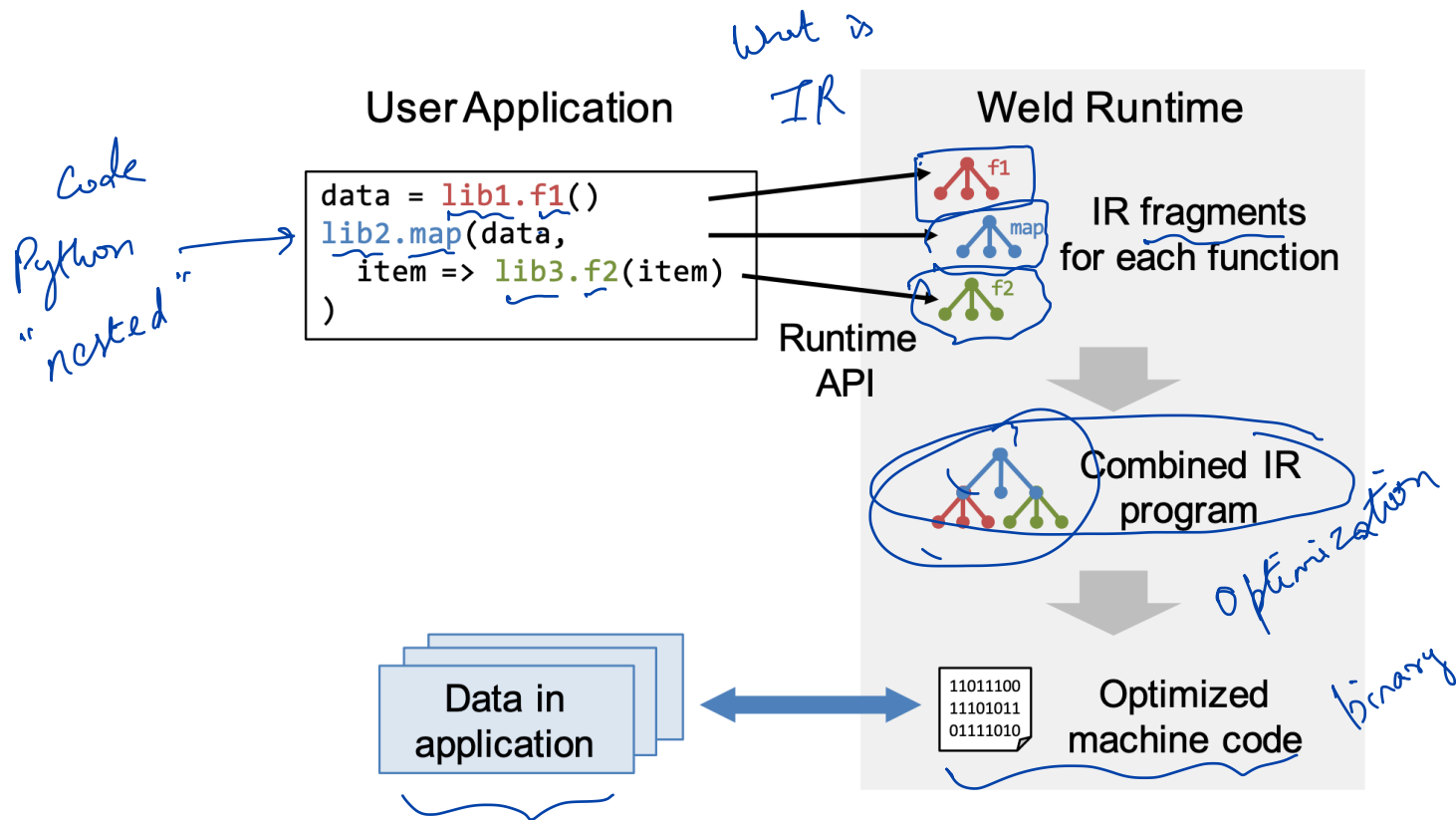
# GOALS

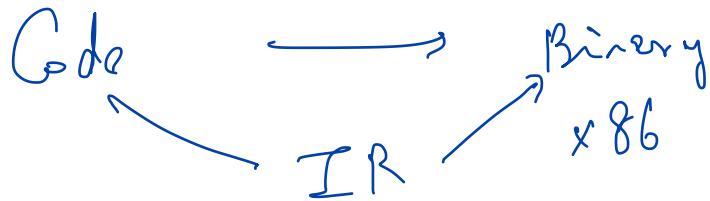
Work with independently written libraries

Enable the most impactful cross-library optimizations

Integrate incrementally into existing systems

# SYSTEM OVERVIEW





# WELD IR

↳ Intermediate Representation

## Data types

Scalars, structs, vectors, dictionaries

↳ Python

## Parallel loops and builders

merge(builder, value)

↳ for(vector, builders, func)

result(builder)

↓  
end

explicit parallelism  
for ( i = 1 to 10 )  
    <     :     > sum += i  
merge results  
builder

# BUILDER TYPES



Builder Types	
<u><b>vecbuilder</b></u> [T]	Builds a <b>vec</b> [T] by <u>appending merged values of type T</u>
<u><b>merger</b></u> [T, func, id]	Builds a value of type T by merging values using a <u>commutative function func</u> and an identity value <u>id</u>
<b>dictmerger</b> [K, V, func]	Builds a <b>dict</b> [K, V] by merging {K, V} pairs using a commutative function
<u><b>vecmerger</b></u> [T, func]	Builds a <b>vec</b> [T] by merging { <u>index, T</u> } elements into <u>specific cells in the vector</u> using a <u>commutative function</u>
<b>groupbuilder</b> [K, V]	Builds a <b>dict</b> [K, <b>vec</b> [V]] from values of type {K, V} by grouping them by key

Accumulators

↳ spark

↳ Power Graph

vector



merge(vec, 0)

merge(vec, 100)

vec merger ( + )



merge(vec, 0, 5)

merge(vec, 0, 10)



# EXAMPLES OF BUILDERS

```
b1 := vecbuilder[int];  
b2 := merge(b1, 5);  
b3 := merge(b2, 6);  
result(b3)
```

[5, 6]

immutable  
IR

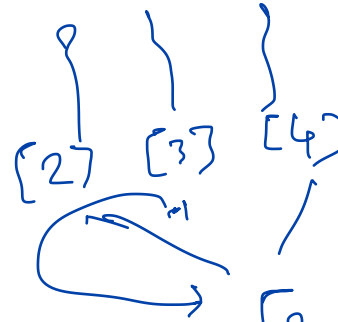
```
b1 := vecbuilder[int];  
b2 := for([1,2,3], b1, (b, x) => merge(b, x+1));  
result(b2)
```

data

builders  
within  
loop

fn runs  
on  
every  
element

T1 T2 T3



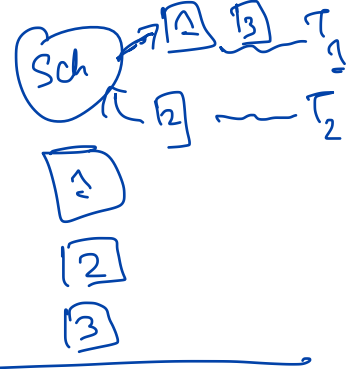
[2, 4, 3]

[2, 3, 4]

Work stealing

T2 finishes fast  
T1 still running

Cilk



# MULTIPLE BUILDER

Code

```
data := [1,2,3];  
r1 := map(data, x => x+1); [2,3,4]  
r2 := reduce(data, 0, (x, y) => x+y); 6
```

```
data := [1,2,3];  
result(  
  for(data, {vecbuilder[int], merger[+]},  
    (bs, x) =>  
      {merge(bs.0, x+1), merge(bs.1, x)}  
  )  
)
```

*map* (arrow pointing to vecbuilder)

*reduce* (arrow pointing to merger)

Scan the data  
and once produce results

# RUNTIME API

API to express IR fragments in libraries

Capture dependencies across functions/libraries.

Lazy Evaluation

```
def square(self, arg):
```

```
    # Programatically construct an IR expression.
```

```
    expr = weld.Multiply(arg, arg)
```

```
    return NewWeldObject([arg], expr)
```

IR  
(vector)

for, builder

IR dep

`numpy.log()`

IR fragment()

`multiply()`

IR fragment()

print num  
↓  
eval(IR)

# RUNTIME API

```
def large_cities_population(data):
```

```
    # data is a Pandas DataFrame object.
```

```
    filtered = data[data["population"] > 500000]
```

```
    sum = numpy.sum(filtered)
```

```
    print sum
```

filter

```
# Dataframe col > f, Input Weld expr: v0: vec[int], c0: int
```

```
filter(v0, x => x > c0) = for, builder
```

```
# Numpy.sum Input Weld expr: v0: vec[int]
```

```
reduce(v0, 0, (x, y) => x+y)
```

= for, builder merger

# RUNTIME API

modified  
numpy  
Pandas

```
reduce(  
  filter(v0,  
        (x) => x > 500000),  
  0,  
  (x,y) => x+y)
```

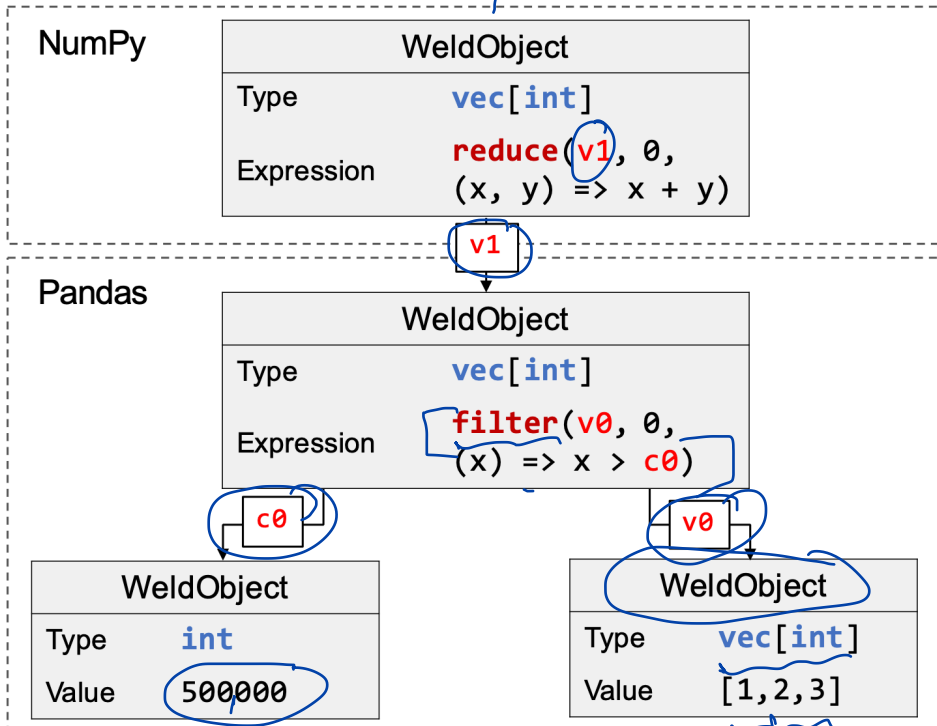
Lazy

↓ optimizer

```
result(  
  for(v0, merger[+,0],  
    (b, x) =>  
      if (x > 500000)  
        merge(b, x)  
      else  
        b  
  ))
```

Fused  
merge  
when  
cond is true

print (sum)



encoder

# OPTIMIZATIONS

→ Extensively studied

## Loop Fusion

Fuse adjacent loops when output of one loop is input of other

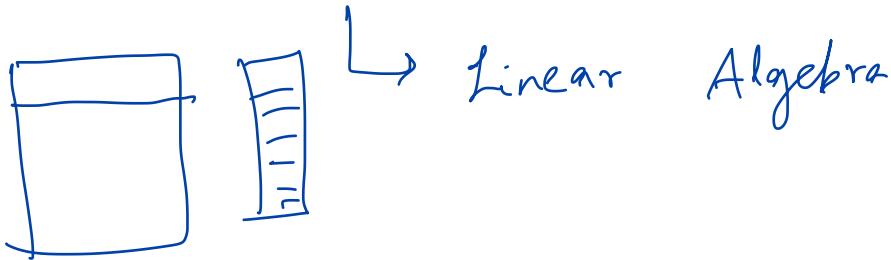
Fuse multiple passes over the same vector

```
for ( )  
  ↓ →  
for ( )
```

```
for ( )  
{  
  ← →  
}
```

## Loop Tiling

Break nested loops into blocks



```
for ( )  
  for ( )  
    [cache]
```

```
for ( )  
  for ( )  
    [cache]  
    for ( )  
      use
```

# OPTIMIZATIONS

## Vectorization

Transform loops to use vector instructions

AVX instructions

for (i = 1 to 10, it = 1)  
inst

for (i = 1 to 10, it = 4)

AVX Instr  
< 4 >

## Common subexpression elimination

Transforms to not run the same computation multiple times

$a = (b * c) + g$   
 $e = b * c * f$

tmp = b \* c  
 $a = tmp + g$   
 $e = tmp * f$

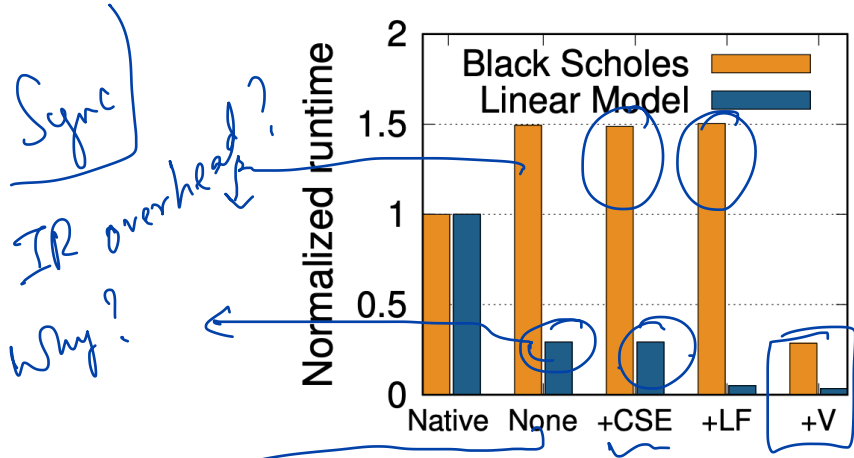
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Multiple  
passes

# DISCUSSION

<https://forms.gle/DxHfcmuS2juKltuE7>



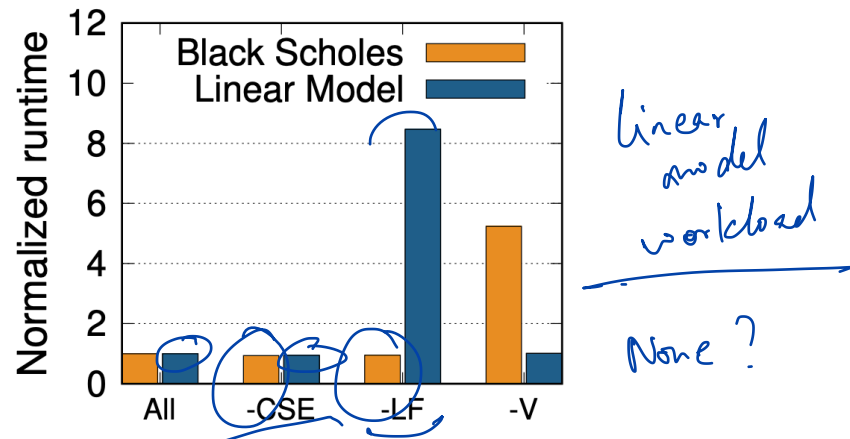


(a) Adding Optimizations

All optimizations might not help

Parallelism?

Vectorization = Hardware Computation



(b) Removing Optimizations

Linear model is greatly affected by removing 2F.

Data movement

# What are some possible limitations of Weld as described in the paper?

↳ Scale to more libraries!

↳ Each library has to be modified  
to get perf win

→ Debug

Backend for  
each arch

↳ Full deterministic

↳ Async SGD

↳ Placement NUMA

↳ Fault tolerance } Restricted  
to single machine

Data doesn't  
fit in memory?



What does the Weld paper tell us about the using scale-up vs. scale-out?

# NEXT STEPS

Next class: PyWren

Project check-in meetings