

CS 744: DRF

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- Assignment 2 out! -> Piazza
- Course Project
 - Form groups? ~ 3 students
 - Project list by Monday (9/28) Google Form
 - Submit project bids by Thursday (10/1)
 - Assigned project by Friday (10/2)

ADMINISTRIVIA

ML knowledge

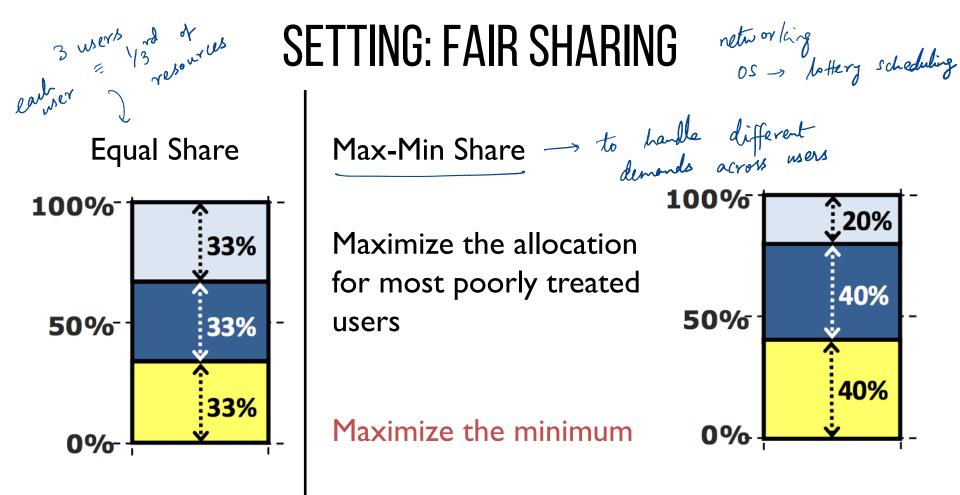
ML

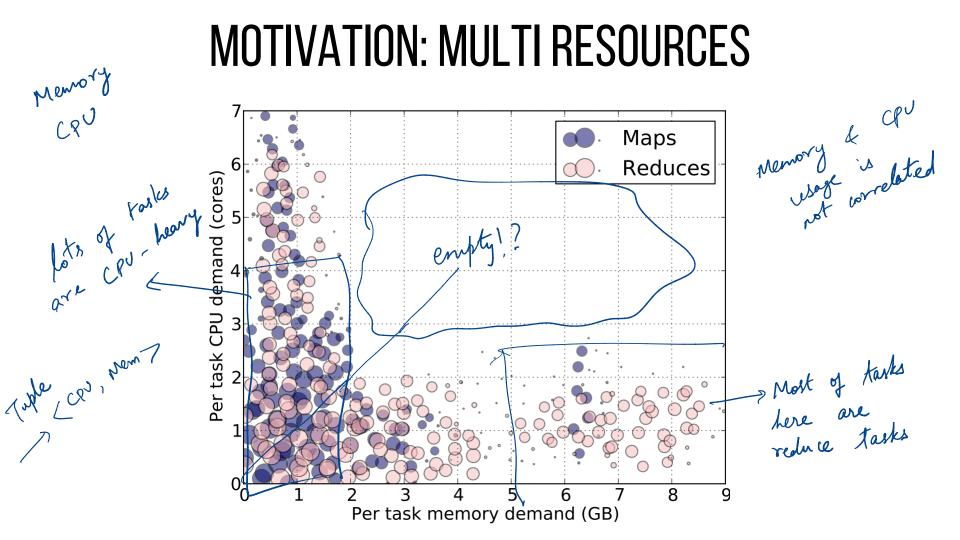
SOL

hraphs

Systems layer Distributed

Google Cloud





DRF: MODEL

Users have a demand vector

<2, 3, I> means user's task needs 2 RI, 3 R2, I R3 \rightarrow one task

Resources given in multiples of demand vector i.e., users might get <4,6,2> \leftarrow 2 tasks with their demand

shot based model No containers Cgroups linux A May Blots = 1 core 1.5 GB 67 prem 2 reduce Nots 6 cores 10 63

PROPERTIES

Sharing Incentive User should get at least 1 th of resources No worke off than their own duster with 1/2 resources

Strategy Proof You can't lie about what you need to get nor Incentivizing truth

Pareto Efficiency If you allocate more for one user, you need to take away from others Utilization

Envy free Users should not enzy allocation of another ww

PROPERTIES

Sharing Incentive

User is no worse off than a cluster with

I/n resources

Strategy Proof

User should not benefit by lying about demands

Pareto Efficiency

Not possible to increase one user without decreasing another Envy free

User should not desire the allocation of another user

DRF: APPROACH

Dominant Resource

Resource user has the biggest share of

Total: <10 CPU, 4 GB>

User I: <I CPU, I GB>

Dominant resource is memory_

COU 1 Marce 10

men slare 1/4

Dominant Share

Fraction of the dominant resource user is allocated

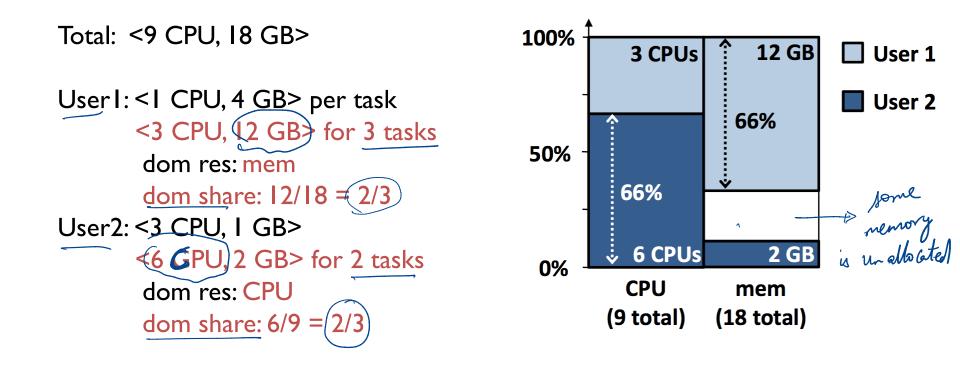
E.g., for User I this is 25% or 1/4

DRF: APPROACH

Equalize the dominant share of users

	User	Allocation	Dominant Share
Total: <9 CPU, 18 GB> User1:<1 CPU, 4 GB> dom res: mem	Userl	<0 CPU, 0 GB> <1 CPV, 4GB7 <2 CPV, 8GB7 <3 CPV, 12GB>	0 2/9 4/9 6/9
User2: < <u>3</u> CPU, J <u>GB</u> > dom res: <u>CPU</u> Total used: 9CPU, 149B	User2	<0 CPU, 0 GB> < 3 CPV, 1987 E6 CPU, 2987	0 3/9 6/9

DRF: APPROACH



DRF ALGORITHM

Whenever there are available resources: Schedule a task to the user with smallest dominant share

DRF ALGORITHM

Algorithm 1 DRF pseudo-code

you can still offer resources to tasks that don't need R, if $C + D_i \leq R$ then $C = C + D_i$ > update consumed vector $U_i = U_i + D_i$ > update *i*'s allocation vector $s_i = \max_{j=1}^{m} \{u_{i,j}/r_j\}$ else \triangleright the cluster is full return end if

COMPARISON: ASSET FAIRNESS

Asset Fairness: Equalize each user's sum of resource shares Violates Sharing Incentive

Consider total of 70 CPUs, 70 GB RAM UI needs <2 CPU, 2 GB RAM> per task = 4 mits of resource U2 needs <1 CPU, 2 GB RAM> per task = 3 mits of resource

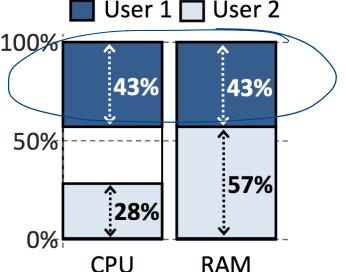
Asset Fair Allocation: UI: 4, 8, 12 ... $60 \simeq 15$ tasks for 01U2: 3, 6, 9, 12 ... $60 \simeq 20$ tasks for 02

COMPARISON: ASSET FAIRNESS

Asset Fairness: Equalize each user's sum of resource shares

Violates Sharing Incentive Ul will be better off with a 50%, chutter that is debicated ! Consider total of 70 CPUs, 70 GB RAM UI needs <2 CPU, 2 GB RAM> per task U2 needs <1 CPU, 2 GB RAM> per task

Asset Fair Allocation: UI: I5 tasks: 30 CPU, 30 GB (Sum = 60) U2: 20 tasks: 20 CPU, 40 GB (Sum = 60)

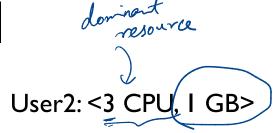


COMPARISON: CEEI

CEEI: Competitive Equilibrium from Equal Incomes

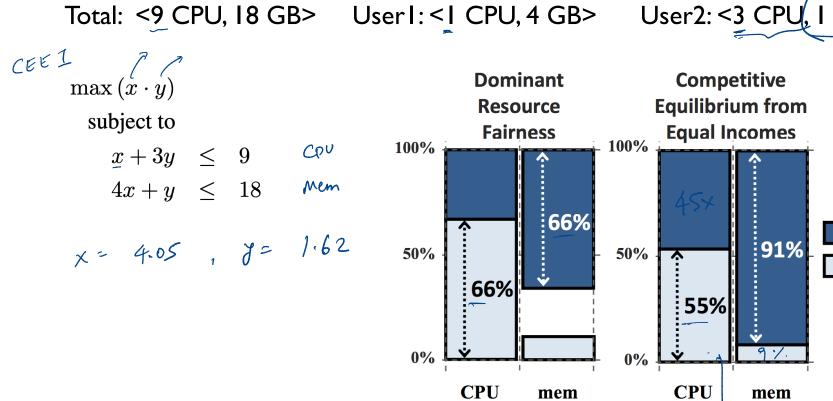
- Each user receives initially 1/n of every resource,
- Subsequently, each user can trade resources with other users in a perfectly competitive market
- Computed by maximizing product of utilities across users

COMPARISON: CEEI

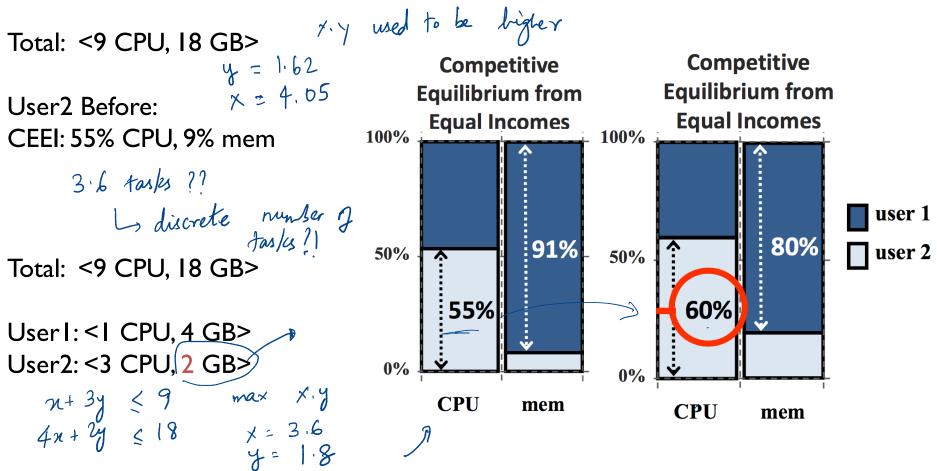


user 1

user 2



CEEI: STRATEGY PROOFNESS



COMPARISON

	Allocation Policy		
Property	Asset	CEEI	DRF
Sharing Incentive		\checkmark	\checkmark
Strategy-proofness	\checkmark		\checkmark
Envy-freeness	\checkmark	\checkmark	\checkmark
Pareto efficiency	\checkmark	\checkmark	\checkmark
Single Resource Fairness	\checkmark	\checkmark	\checkmark
Bottleneck Fairness		\checkmark	\checkmark
Population Monotonicity	\checkmark		\checkmark
Resource Monotonicity			

Table 2: Properties of Asset Fairness, CEEI and DRF.

SUMMARY

DRF: Dominant Resource Fairness

Allocation policy for scheduling

Provides multi-resource fairness -> generalizes max-min fairness

Ensures sharing incentive, strategy proofness

DISCUSSION

https://forms.gle/i7m7xXxKhtfvL9UD9

Consider a system with 100 units of CPU, 50 units of memory and 200 units of disk. Consider three users with the following requirements

Alice (4 CPU, 1 memory, 1 disk) Bob (1 CPU, 4 memory and 4 disk) Carol (1 CPU, 2 memory and 16 disk)

List the dominant resource as defined in DRF for Alice, Bob and Carol

Alice CPU 2/50 Bob Mennory 4/50 Carol Disk 4/50 What would be the final task allocation in the given cluster for Alice, Bob and Carol ?

of Alice, Beb, Carol Every time Alice is allocated a 8/200 Bob = Carol = 16/200 num tasks X, Y, Z 4x = 4y = 16z100 50 200 100 replace x in terms of Y, Z & solve Alice get two turns for every 2 turn of Bob, Gord 4x+ 1+2 ≤100 X+4y+22550 x+ 4y+16z < 200 Alice = 12 Bob = 6, Carol = 6 X = 12.5 either (14,6,6) or (12,6,7) Y: 6.25 = Z

What could be one workload / cluster scenario where DRF implemented on Mesos will NOT be optimal?

If there aren't enough resources if at least one task can run > Instantaneously fair.? -> Heterogeneous tasks [Over time ?]

- P hocality pref?

resource Offer (9 CPU, 18 GB) resource Offer (9 CPU, 18 GB) NEXT STEPS R: <21,21> 3 tasks 3 tasks Next Week: Machine Learning 12 . 4 9 : <u>3</u> 21 7 Assignment 2 out! Strategy proof: assuming rational actors DRF allocation 3/21 D1 : 3x 44 4/21 D2: 21 21 621 D1 : optimization problem 8/21 D2. 3n+4y = mar min < dom there subject to resource constraints equative 9/21 <21 DI: $\frac{3x}{21} = \frac{4y}{0.1}$ 12/21 ?? 02.