

# TAG: a Tiny AGgregation Service for Ad-Hoc Sensor Networks

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# Motivation

## Smart Sensors

Devices that measure real world phenomena  
(temperature, buildings movement in earthquake)

Wireless, battery powered, full-fledged computers

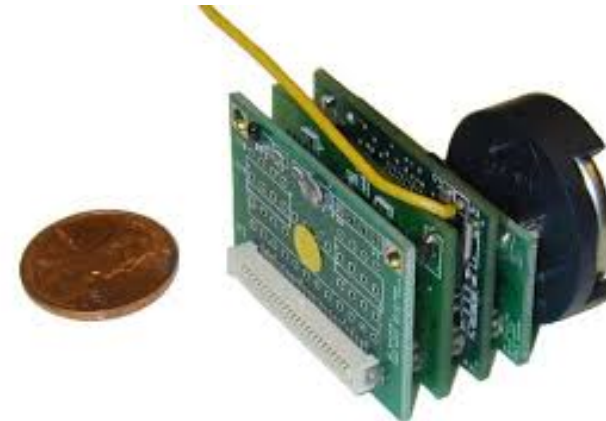


## Motes

Smart sensor developed in UC Berkeley

TinyOS: ease the deployment of motes in ad-hoc networks

Ad-hoc networks: networks not relying on pre-existing infrastructures (routers, access point)



# Motivation

## Challenges working with smart sensors:

- Limited power supply while needs long lived deployment & zero maintenance
- Power consumptions dominated by transmitting/receiving messages
- Users have to write low level and error-prune code to collect and aggregate data from the network

## Goals:

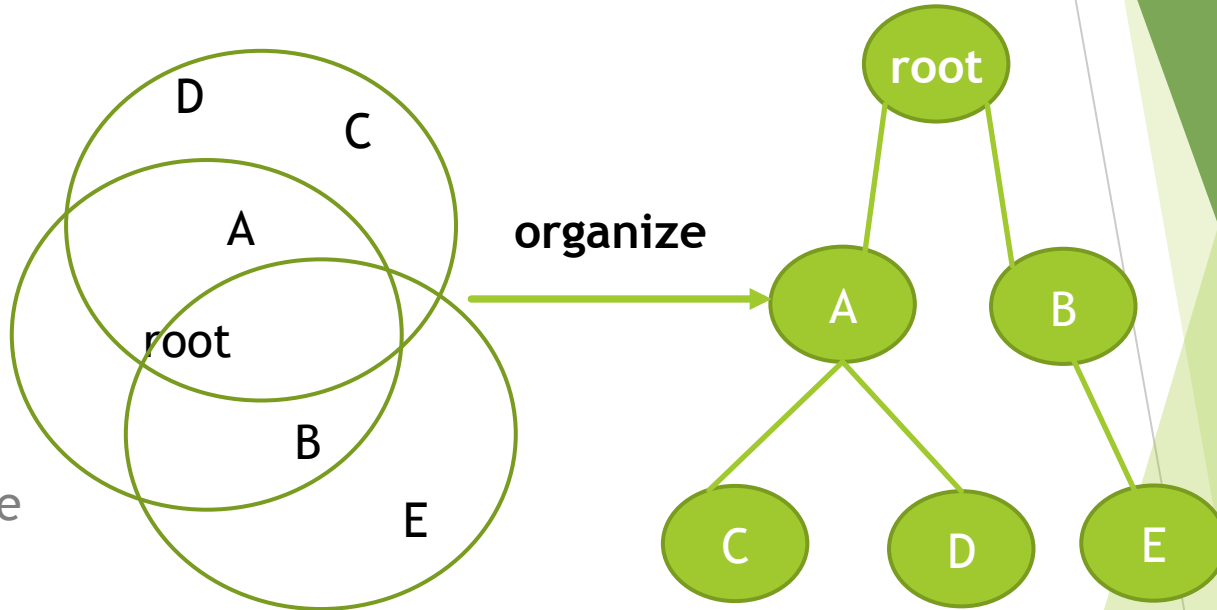
- Have more power-conserving algorithm to reduce radio communication
- Provide a high-level programming abstraction to hide low level details

# Tiny AGgregation (TAG)

- Generic aggregation service for *ad hoc* networks of TinyOS motes
- Provides a SQL-like declarative languages for data collection and aggregation
- Intelligent execution of aggregation queries to save time and power
- In network aggregation: calculates aggregation in each node as data flows through it
- Users inject query into a storage-rich basestation(root)

# Ad-Hoc Routing Algorithm

- A routing tree is needed for sensor to route data
- A root is assigned with level 0. Root broadcasts message {id,level} to other nodes in its range
- Upon receiving a message, a sensor (without level) will update its level and parent node, and does the broadcast again
- Algorithm ends when all nodes have a level



# Query Model and Environment

- SQL-style query syntax
- Example: microphone sensor network for monitoring volume

```
SELECT AVG(volume),room
FROM sensors WHERE floor = 6
GROUP BY room
HAVING AVG(volume) > threshold
EPOCH DURATION 30s
```

# Query Model and Environment

- Queries in TAG have the following form:

**SELECT** { agg (expr), attrs }

**FROM** sensors

**WHERE** { selPreds }

**GROUP BY** { attrs }

**HAVING** { havingPreds }

**EPOCH DURATION** *i*

Supports only aggregates and not arbitrary joins

# Query Model and Environment

- The output of a TAG query is a stream of values, rather than a single aggregate value
- Each record consists of one <group id, aggregate value> pair per group
- Each group is time-stamped
- Readings used to calculate an aggregate all belong to the same time-interval epoch
- EPOCH DURATION specifies the amount of time devices wait before sending samples to other devices



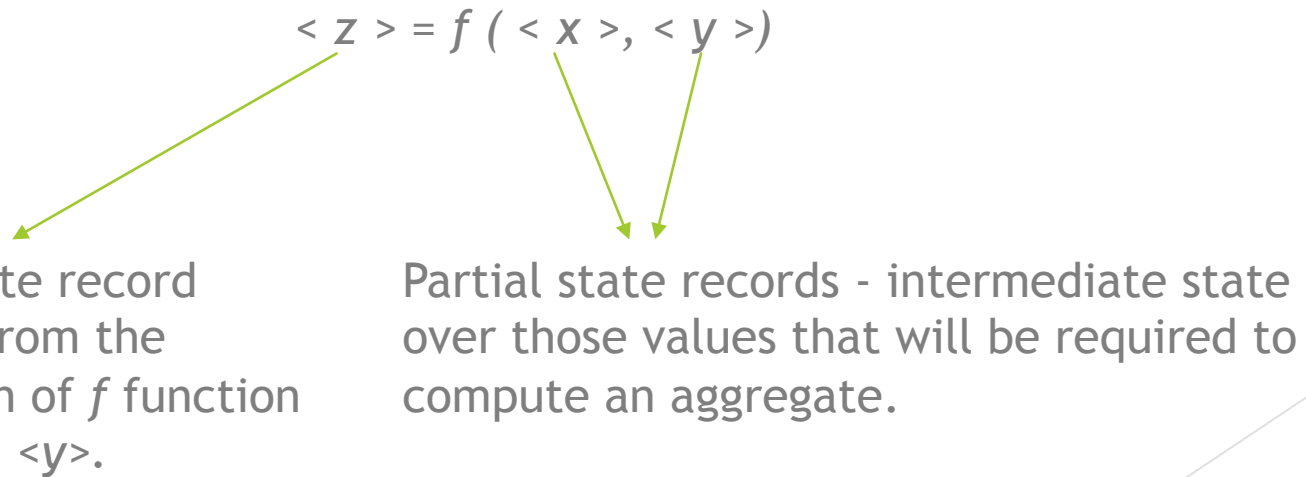
# Structure of Aggregates

TAG implements aggregates via three functions:

- a merging function  $f$
- an initializer  $i$
- an evaluator  $e$

In general,  $f$  has the following structure:

$$\langle z \rangle = f(\langle x \rangle, \langle y \rangle)$$



Partial-state record resulting from the application of  $f$  function to  $\langle x \rangle$  and  $\langle y \rangle$ .

Partial state records - intermediate state over those values that will be required to compute an aggregate.

# Structure of Aggregates

Example: AVERAGE Aggregate

$$f ( \langle S1, C1 \rangle , \langle S2, C2 \rangle ) = \langle S1 + S2, C1 + C2 \rangle$$

Merge function for a  
function, e.g. AVERAGE

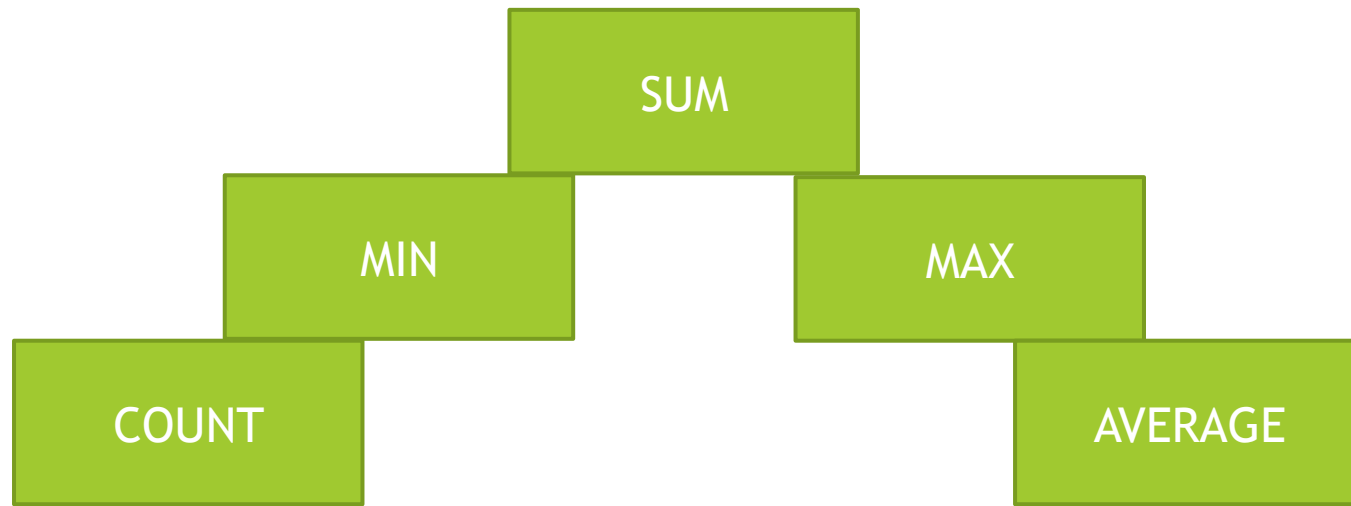
Partial state  
records

Initializer  $i(x)$  returns the tuple  $\langle x, 1 \rangle$ .

For AVERAGE, the evaluator  $e(\langle S, C \rangle)$  returns  $S/C$ .

# Aggregate functions

SQL supports the following functions:



Want TAG to support more

Solution : Generic classification of aggregate functions using the proposed dimensions

# Aggregate functions

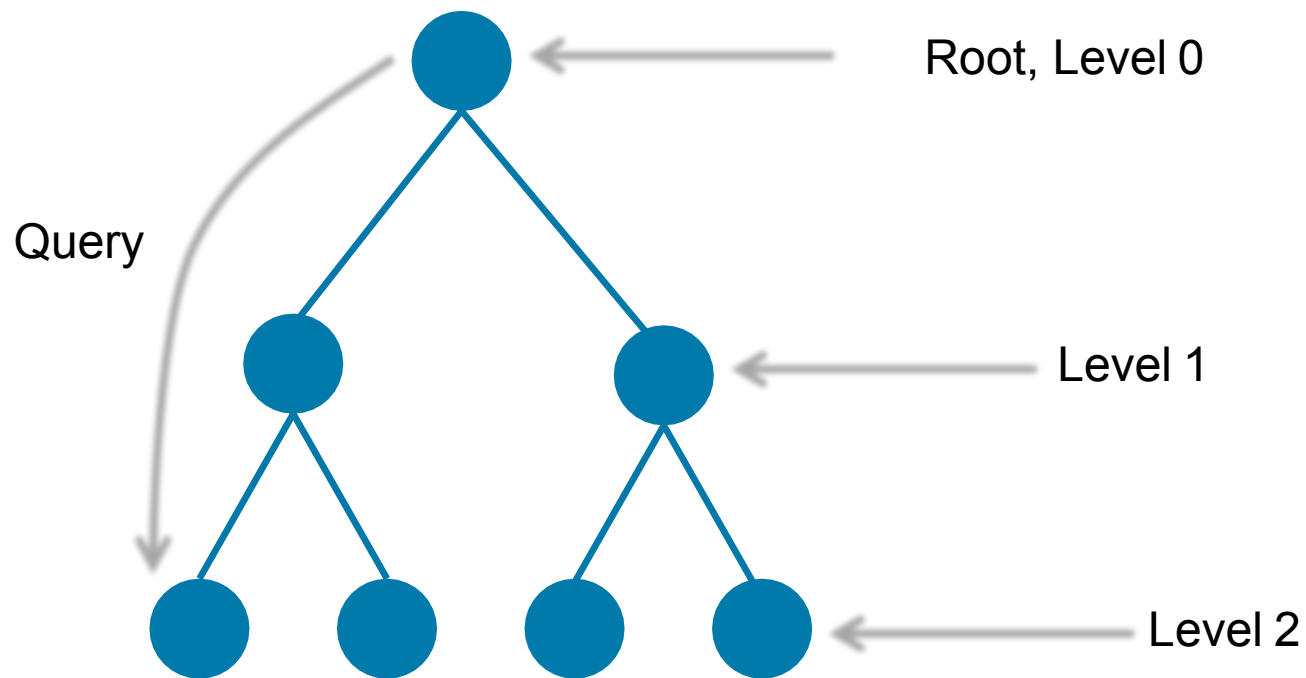
In order to evaluate the performance of TAG:

**Dimensions proposed:**

- **Duplicate sensitive:** It determines if aggregates can be affected by duplicate readings from a single device
- **Exemplary aggregates:** return one or more representative values from the set of all values
- **Summary aggregates:** compute some property over all values
- **Monotonic aggregates :** determines whether some predicates (such as HAVING) can be applied in network
- **Partial state:** relates to the amount of state required for each partial state record which is inversely related to TAG's performance

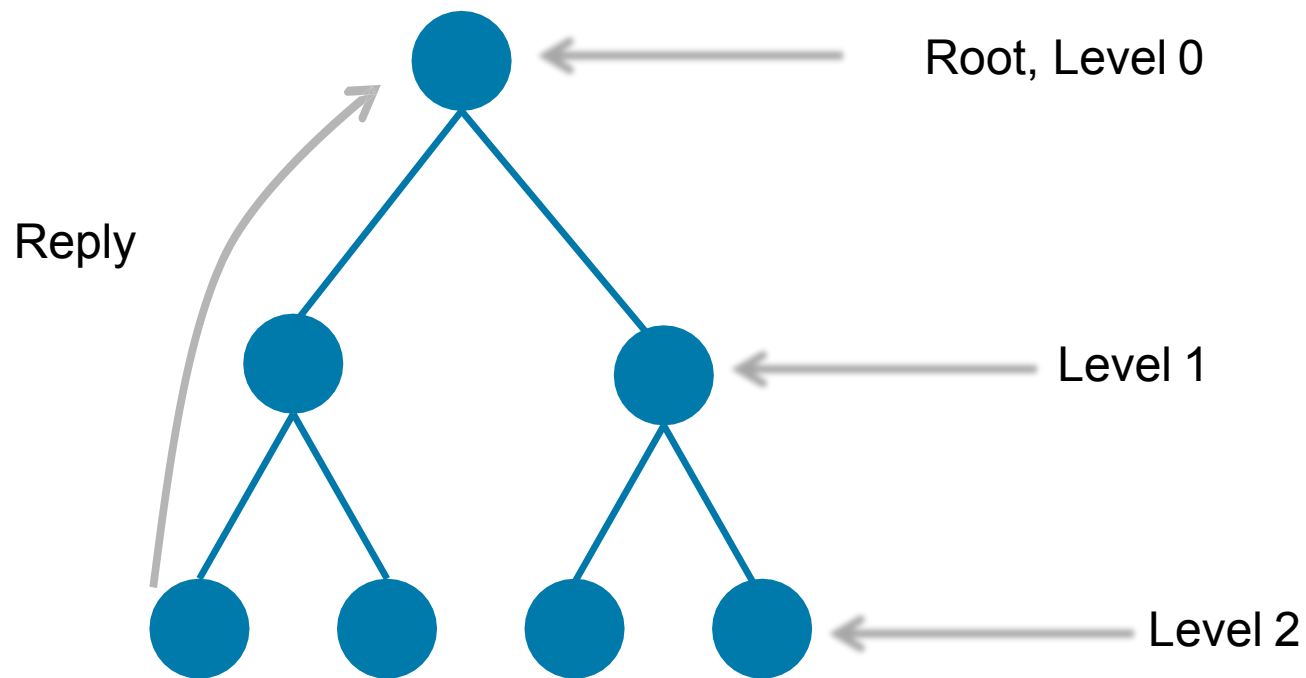
# In-Network Aggregation

Tree-like Topography & Level based Routing  
Distribution Phase



# In-Network Aggregation

Tree-like Topography & Level based Routing  
Collection Phase

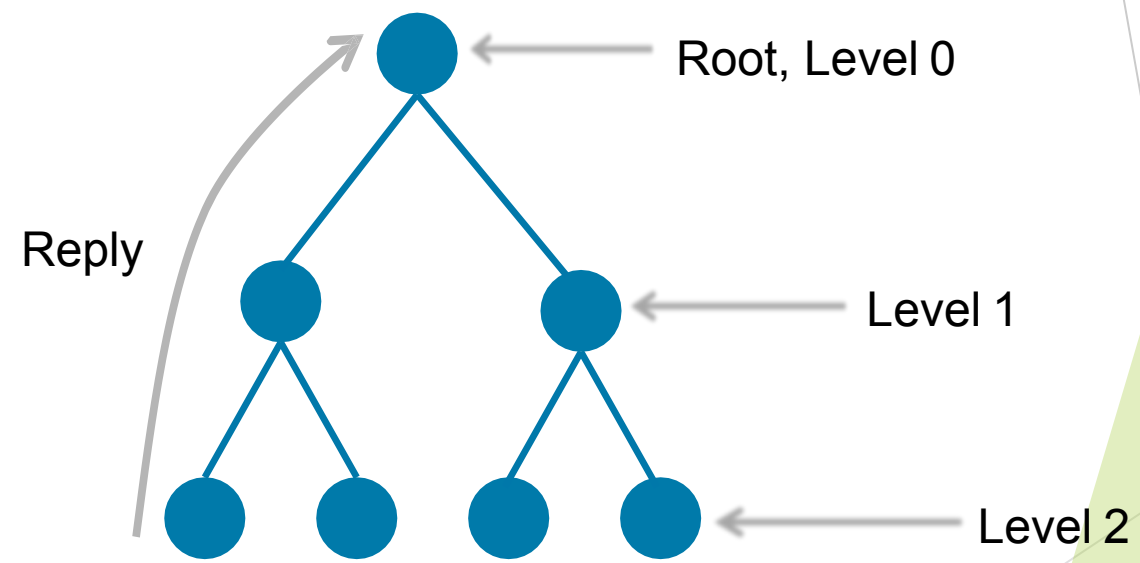


# In-Network Aggregation

## Tree-like Topography & Level based Routing Collection Phase

Parents need to wait until they heard from their children before routing aggregate up for the current epoch.

**Solution:** Subdivide epoch s.t. children are required to delivered their partial state records during a parent-specified time interval

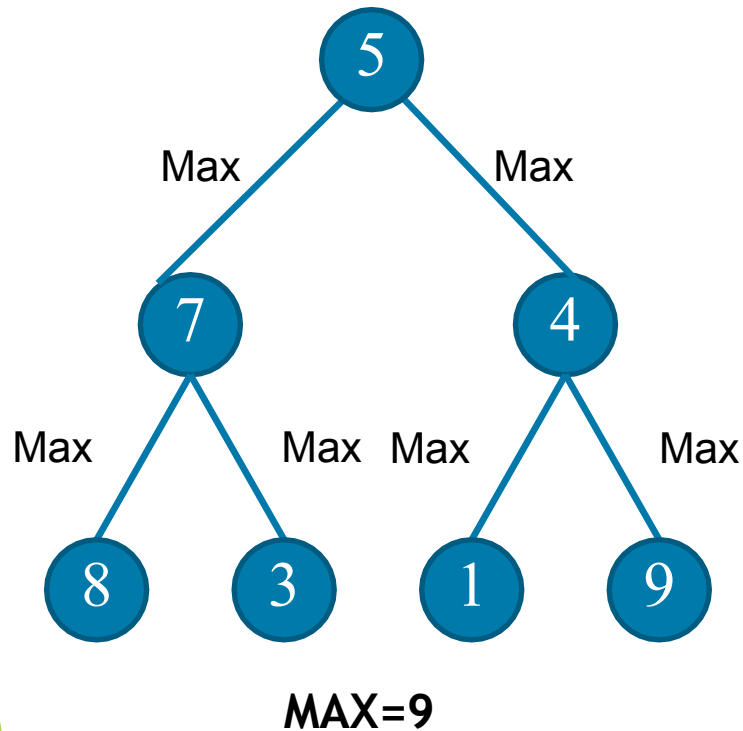


# In-Network Aggregation

SELECT MAX(temp) FROM sensors

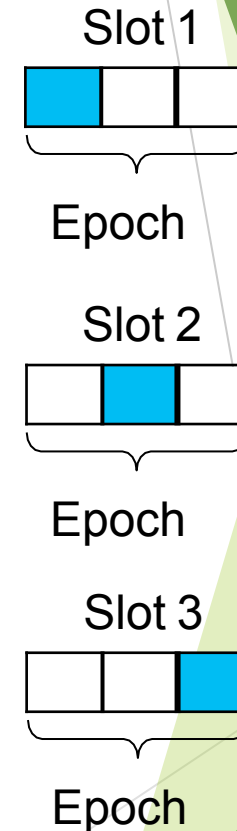
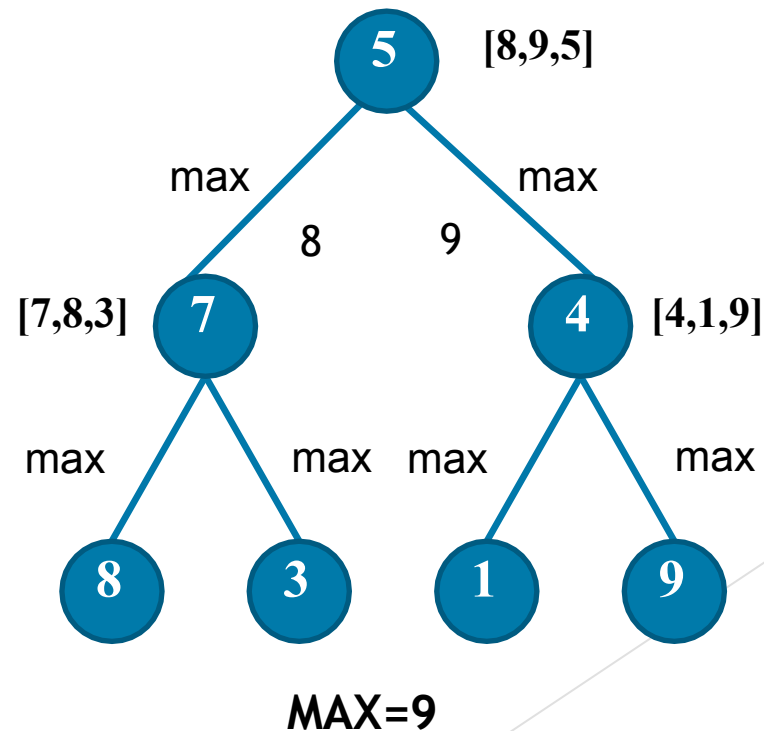
Without TAG

- ▶ Total Messages: 14
- ▶ Numbers: [5,7,4,8,9,3,1]



With TAG

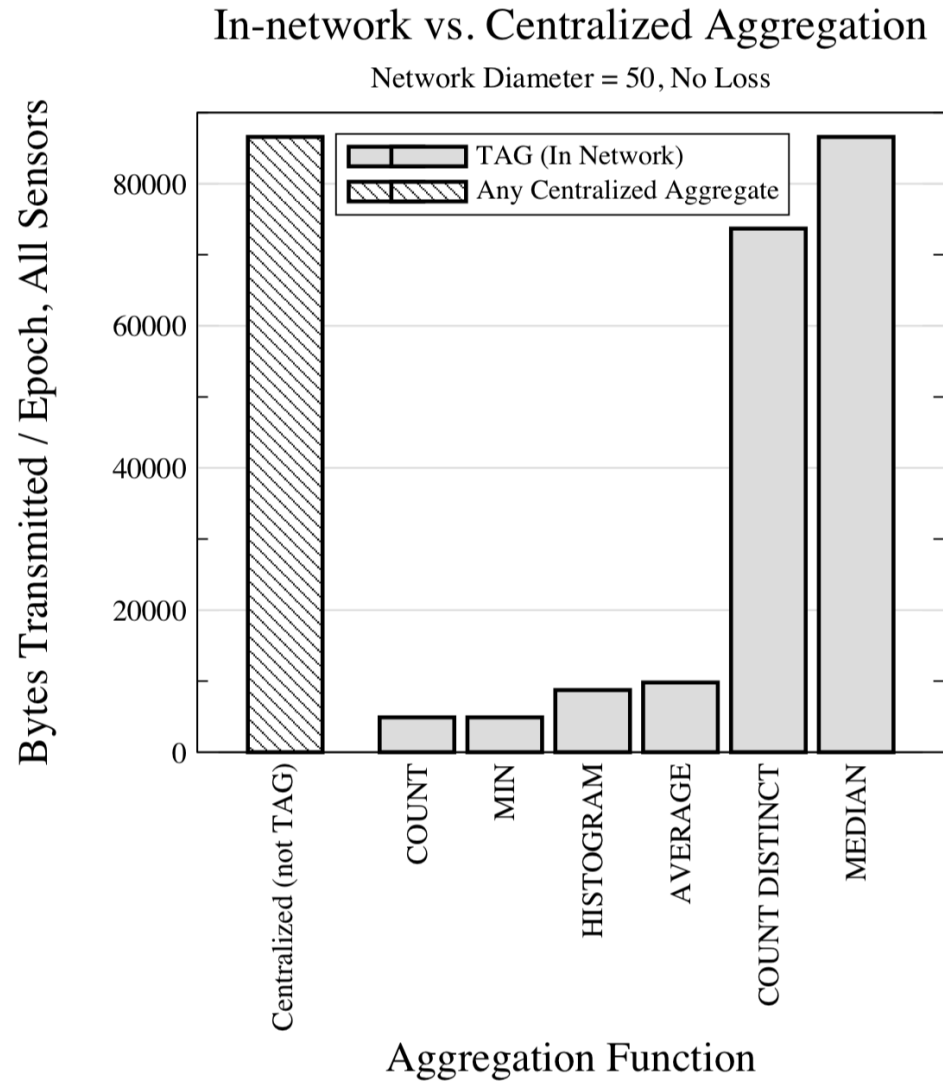
Total Messages: 9





# Evaluation

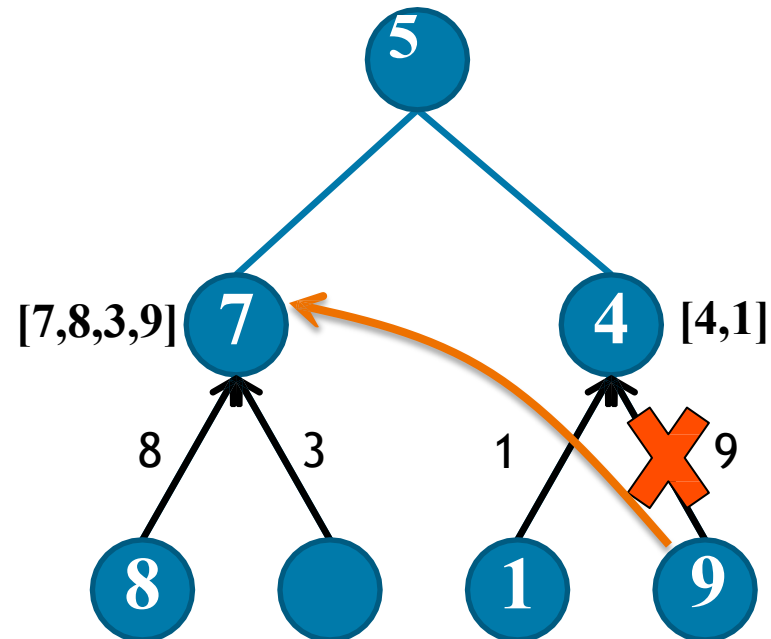
## TAG Performance



# Optimization

## Multiple Parents

- Increased Reliability
  - Duplicate insensitive aggregates
  - Aggregates that can be expressed as a linear combination of parts



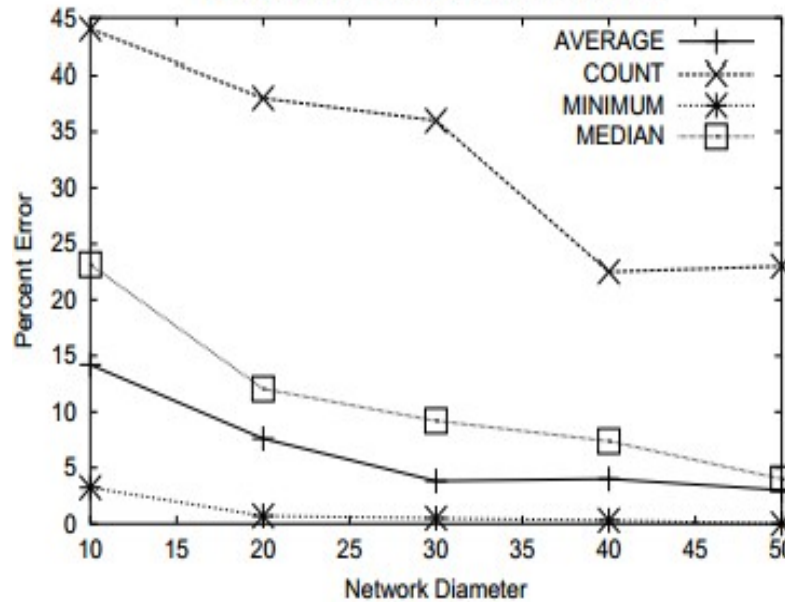
# Improving Tolerance to Loss

## Effect of Loss - Single loss

Monitor quality of links to neighbor

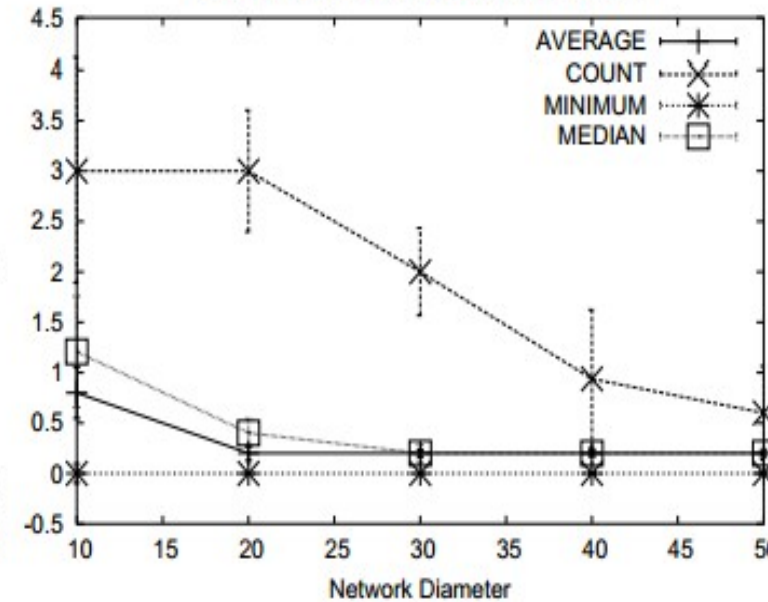
- By tracking the proportion of the packets received from each neighbor
- Assume parent fails if hasn't heard from it for a certain period of time
- Pick a new parent according to the link quality

Maximum Error vs. Aggregation Function



(a) Maximum Error

Average Error vs. Aggregation Function



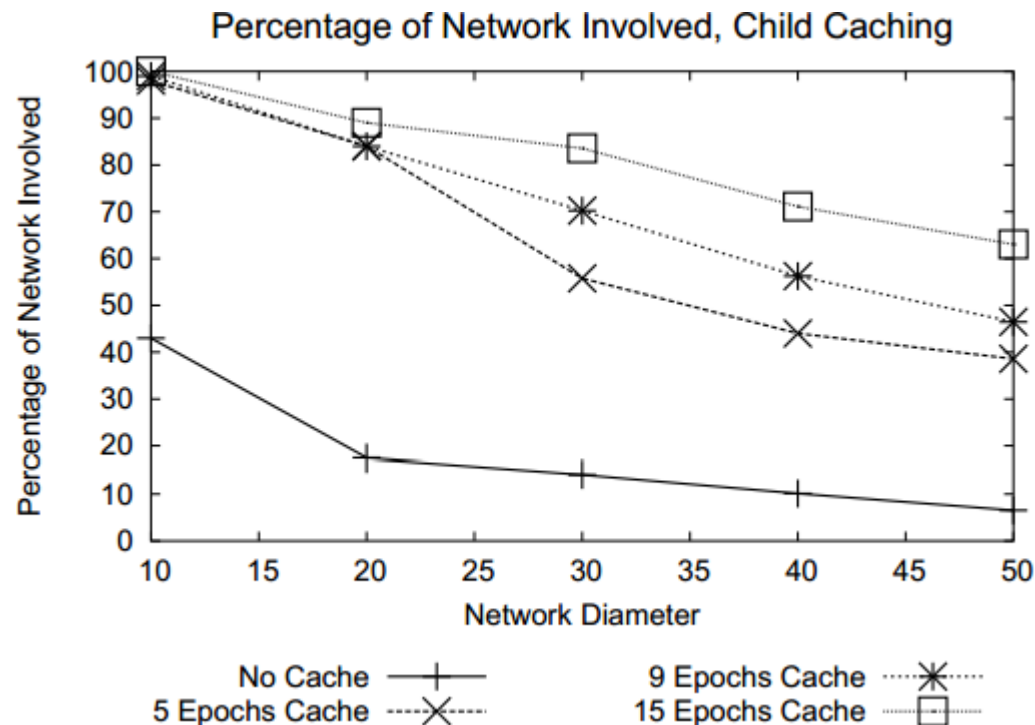
(b) Average Error

# Improving Tolerance to Loss

## Child Cache

### ➤ Increased Availability

Use old results when new results are not available



# Comparison between WABD and TAG

- In the sensor network scenario, the motes have very little compute power – hence the focus is on aggregation where they only evaluate simple functions as opposed to WABD setting
- The aggregation techniques used in TAG are also applicable in WABD.
- They only support aggregates and not arbitrary joins as opposed to WABD.

# Conclusion

- In-network aggregation offers an order of magnitude reduction in bandwidth consumption compared to centralized aggregation
- The declarative query enables users to use in-network aggregation without having to write low-level code

Questions?

