

Ground Rules

See homework 1.

Ungraded problems

- The bias of a coin is the probability of obtaining heads in a single toss of the coin. In algorithm design, we are often interested in coins of bias $1/2$, but natural sources of randomness (such as radioactive decay) can be quite skewed.
 - Given a coin C of bias p , give an algorithm for generating a coin toss with bias $1/2$, using as few tosses of C in expectation as possible. Can you design an algorithm that **does not** require knowledge of p ?
 - Sometimes we have available a coin of bias $1/2$, but require a coin of bias p for some value $p < 1/2$. Give an algorithm for generating a coin toss of bias p using a coin C with bias $1/2$ using as few tosses of C in expectation as possible.
- Given a fair coin, that is a coin of bias $1/2$, how would you generate a random number between 1 and n , all numbers being equally likely? How many coin tosses do you need?
- Problem 13.9 in the textbook (Pg. 788-789). Note that it is possible to get a success probability better than $1/4$ but you only need to prove a $1/4$ for this homework.

Graded problems

- (5 points)** Problem 13.8 in the textbook (Pg. 788).

Update: You are only required to construct an algorithm that always runs in polynomial time and returns a solution with the *expected* number of edges being at least $\frac{mk(k-1)}{n(n-1)}$. Producing a solution that always obtains at least $\frac{mk(k-1)}{n(n-1)}$ edges will earn an extra credit.

- (5 points)** A Bloom filter is like a hash table, but without linked lists to take care of collisions. Here is how it works. We allocate a binary array A of size m ; Each position in the array is initially 0. We also pick k hash functions h_1, \dots, h_k , each mapping the universe U to indices in $\{1, \dots, m\}$. To insert an element $i \in U$ in the Bloom filter, we compute the k indices, $h_1(i), h_2(i), \dots, h_k(i)$, and write a “1” in the array A at each of those indices. To determine whether an element i is in the Bloom filter or not, we compute the k indices, $h_1(i), h_2(i), \dots, h_k(i)$, and return a “Yes” answer if each of the corresponding positions in A is 1, and otherwise return a “No” answer.

For the purpose of this question you may assume that each hash function h_j maps each element independently to a uniformly random position in the array. We will also not worry about deletions.

Suppose that we insert a set S of n elements into the Bloom filter. Determine an expression for the probability that a lookup for a new element $i \notin S$ returns an incorrect answer. That is, the lookup algorithm says “Yes” even though we did not previously insert the element into the array¹.

Compute this probability for $m = 50$, $k = 2$, and $n = 10$. Fixing $n = 10$, find values for m and k for which this probability is at most 2%. Strive for small values.

¹This kind of error is called a *false positive*. Note that Bloom filters do not return false negatives.

6. **(3+2 points.)** Randomness can be very useful when we want to verify the correctness of a program. In this question we will see a basic example of how randomness helps in generating good test cases. Suppose we are given $n \times n$ matrices A , B , and C , and wish to check whether $AB = C$. One way to do this is to just multiply A and B out and compare the result to C . This would take $O(n^3)$ time². We will now develop an $O(n^2)$ time test that has high accuracy.

- (a) Let r be an $n \times 1$ random vector, where each entry is independently 0 with probability $1/2$ and 1 with probability $1/2$. Prove that for two $n \times n$ matrices X and Y with $X \neq Y$, the probability that $Xr = Yr$ is at most $1/2$. Note that X and Y are fixed matrices, not random matrices.

Hint: Consider the non-zero matrix $(X - Y)$ and prove that $\Pr[(X - Y)r = 0]$ is less than $1/2$.

- (b) How much time does it take to determine the product Cr where C is an $n \times n$ matrix and r is an $n \times 1$ vector? What about the product ABr ?

Use your observation and part (a) to design an $O(n^2)$ time randomized algorithm for checking whether $AB = C$, that returns the correct answer with probability at least $1/2$. More precisely, if $AB = C$ is correct, your algorithm should output “correct” with probability 1, and if it is not, then your algorithm should output “incorrect” with probability at least $1/2$.

²Or $O(n^{2.81})$ time using fast matrix multiplication (Strassen’s algorithm).