

# Useful properties of matrix & vector norms

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We previously saw that

$$\|Ax\| \leq \|A\| \cdot \|x\| \quad (1)$$

for any matrix  $A$ , and any vector  $x$  (of dimensions  $m \times m$  and  $m \times 1$ , respectively).

Note that, when writing an expression such as (1), the matrix norm  $\|A\|$  is understood to be the inferred norm from the vector norm used in  $\|Ax\|$  and  $\|x\|$ . Thus

$$\|Ax\|_1 \leq \|A\|_1 \cdot \|x\|_1$$

and

$$\|Ax\|_\infty \leq \|A\|_\infty \cdot \|x\|_\infty$$

are both valid, but we cannot mix and match, e.g.:

$$\cancel{\|Ax\|_\infty \leq \|A\|_2 \cdot \|x\|_1} \rightarrow \text{NOT CORRECT}$$

When solving a linear system  $A\underline{x} = \underline{b}$ , computer algorithms are only providing an approximation ( $\underline{x}_{app}$ ) to the exact solution ( $\underline{x}_{ex}$ ). This is due to factors such as finite precision, roundoff errors or even imperfect solution algorithms. In either case, we have an error (error vector, in fact) defined as

$$\underline{e} = \underline{x}_{ap} - \underline{x}_{ex}$$

Naturally, we would like to have an understanding of the magnitude of this error (e.g. some appropriate norm  $\|\underline{e}\|$ ). The problem is that we do not know the exact, pristine solution  $\underline{x}_{ex}$ !

One remedy is offered via the residual vector defined as:

$$\underline{r} = \underline{b} - A\underline{x}_{app}$$

The vector  $\underline{r}$  is something we can compute practically since it involves only known quantities ( $\underline{b}, A, \underline{x}_{app}$ ).

Furthermore, we have:

$$\begin{aligned}
 \underline{r} &= \underline{b} - A \underline{x}_{\text{app}} \\
 &= A \underline{x}_{\text{ex}} - A \underline{x}_{\text{app}} \\
 &= -A (\underline{x}_{\text{app}} - \underline{x}_{\text{ex}}) \\
 &= -A \underline{e} \quad \Rightarrow \quad \underline{r} = -A \underline{e} \\
 &\quad \underline{e} = -A^{-1} \underline{r}
 \end{aligned}$$

The last equation links the error with the residual.

Furthermore, we can write

$$\|\underline{e}\| = \|A^{-1} \underline{r}\| \leq \|A^{-1}\| \|\underline{r}\|$$

This equation provides a bound for the error, as a function of  $\|A^{-1}\|$  and the norm of the computable vector  $\underline{r}$ ! Note that:

→ We can obtain this estimate without knowing the exact solution, but

→ We need  $\|A^{-1}\|$  and generally, computing  $A^{-1}$  is just as difficult (if not more) than finding  $\underline{x}_{\text{ex}}$ . However there are special cases where an estimate of  $\|A^{-1}\|$  can be obtained.

## A different source of error :

Sometimes, the right-hand-side ( $b$ ) of  $Ax = b$  has errors that make it deviate from its intended value. For example in the Vandermonde matrix method for polynomial interpolation,  $b$  contains the samples  $(y_1 = f(x_1), y_2, \dots, y_n)$  where  $y_i = f(x_i)$ . An error in a measuring device supposed to sample  $f(x)$  could lead to erroneous readings  $y_i^*$  instead of  $y_i$ . In general, measuring inaccuracies can lead to the right-hand-side vector  $\underline{b}$  being mis-represented as  $\underline{b}^* (\neq b)$ .

In this case, instead of the intended solution  $x = A^{-1}b$  we in fact compute  $x^* = A^{-1}b^*$ .

How important is the error  $e = x^* - x$  that is caused by this misrepresentation of  $b$ ?

Let us introduce some notation:

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$$\text{Let } \underline{\delta b} := \underline{b^*} - \underline{b}$$

$$\underline{\delta x} := \underline{x^*} - \underline{x}$$

$$A \underline{x} = \underline{b}$$

$$A \underline{x^*} = \underline{b^*}$$

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$$A(\underline{x^*} - \underline{x}) = \underline{b^*} - \underline{b}$$

$$A \underline{\delta x} = \underline{\delta b}$$

$$\underline{\delta x} = A^{-1} \underline{\delta b}$$

Taking norms:

$$\|\underline{\delta x}\| = \|A^{-1} \underline{\delta b}\| \leq \|A^{-1}\| \|\underline{\delta b}\| \quad (1)$$

Thus the error in the computed solution  $\underline{\delta x}$  is proportional to the error in  $\underline{b}$ .

An even more relevant question is: How does the relative error  $\frac{\|\underline{\delta x}\|}{\|\underline{x}\|} = \frac{\|\underline{x^*} - \underline{x}\|}{\|\underline{x}\|}$  compare to the

relative error in  $\underline{b}$   $\frac{\|\underline{\delta b}\|}{\|\underline{b}\|}$ ? This may be more

useful to know, since  $\|\underline{\delta b}\|$  may be impossible to compute (if we don't know the real  $\underline{b}$ !).

For this, we write

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$$Ax = b \Rightarrow \|b\| = \|Ax\| \leq \|A\| \cdot \|x\|$$

$$\Rightarrow \frac{1}{\|x\|} \leq \|A\| \cdot \frac{1}{\|b\|} \quad (2)$$

Multiplying (1) & (2) we get:

$$\frac{\|\delta x\|}{\|x\|} \leq \underbrace{\|A\| \cdot \|A^{-1}\|}_{\kappa(A)} \cdot \frac{\|\delta b\|}{\|b\|}$$

Thus the relative error in  $\underline{x}$  is bounded by a multiple of the relative error in  $\underline{b}$ ! The multiplicative constant  $\kappa(A) = \|A\| \cdot \|A^{-1}\|$  is called the condition number of  $A$ , and is an important measure of the sensitivity of a linear system  $Ax=b$  to being solved on a computer, in the presence of inaccurate values.

e.g. If the relative error  $\frac{\|\delta b\|}{\|b\|}$  is 0.0001%, but  $\kappa(A) = 100,000$  (could happen!), Then we could have up to a 10% error in the computed  $\underline{x}$ !

Why is this always relevant?

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Simply, almost any  $b$  will have some, small relative error, due to the fact it is represented on a computer up to machine precision! The relative error will be at least as much as the machine epsilon due to roundoff!

$$\frac{\|\delta b\|_\infty}{\|b\|} \geq \epsilon \approx 10^{-7} \quad (\text{for floats}).$$

But, how bad can the condition number get?

Very bad, at times. For example:

Hilbert matrices  $H_n \in \mathbb{R}^{n \times n}$   $(H_n)_{ij} = \frac{1}{i+j-1}$

$$H_5 = \begin{bmatrix} 1 & 1/2 & 1/3 & 1/4 & 1/5 \\ 1/2 & 1/3 & 1/4 & 1/5 & 1/6 \\ 1/3 & 1/4 & 1/5 & 1/6 & 1/7 \\ 1/4 & 1/5 & 1/6 & 1/7 & 1/8 \\ 1/5 & 1/6 & 1/7 & 1/8 & 1/9 \end{bmatrix}$$

$$\kappa_\infty(H_5) = \|H_5\|_\infty \cdot \|H_5^{-1}\|_\infty \approx 10^6 !$$

Thus, any attempt at solving  $H_5 x = b$  would be subject to a relative error up to 10% just due to roundoff errors in  $b$ !

Another case: near-singular matrices

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$$A = \begin{bmatrix} 1 & 2 \\ 3 & 6+\epsilon \end{bmatrix}$$

As  $\epsilon \rightarrow 0$  A becomes singular (non-invertible)

In this case,  $\kappa(A) \rightarrow \infty$ .

What is the best case for  $\kappa(A)$ ?

Lemma For any vector-induced matrix norm, we have  $\|I\| = 1$ .

Proof From definition:

$$\|I\| = \max_{x \neq 0} \frac{\|Ix\|}{\|x\|} = \max_{x \neq 0} \frac{\|x\|}{\|x\|}$$

Using property (iv) of matrix norms, we get:

$$I = A \cdot A^{-1} \Rightarrow 1 = \|I\| = \|A \cdot A^{-1}\| \leq \|A\| \cdot \|A^{-1}\|$$

Thus  $\boxed{\kappa(A) \geq 1}$

The "best" conditioned matrices are of the form  $A = c \cdot I$ !  
And have  $\kappa(A) = 1$ .



# Solving linear systems of equations in MATLAB

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General case: Backslash operator \

$$\text{If } x, y \in \mathbb{R}^n \quad A \in \mathbb{R}^{n \times n}$$

$$\text{and } Ax = y$$

then  $x = A^{-1}y$  is implemented in MATLAB

$$\text{as } \boxed{x = A \setminus y}$$

The actual algorithm used is selected "automatically" given the nature of  $A$ . Worst case, though, will require a run-time proportional to  $n^3$ ! (We write: Cost =  $O(n^3)$ )

Alternative LU factorization.

Any non-singular matrix can be written as

$$A = LU \quad \text{where } L = \begin{bmatrix} l_{11} & 0 & 0 & 0 \\ l_{21} & l_{22} & 0 & 0 \\ \vdots & & \ddots & 0 \\ l_{n1} & \dots & l_{n,n-1} & l_{nn} \end{bmatrix} \begin{matrix} \text{lower} \\ \text{triangular} \end{matrix}$$

$$U = \begin{bmatrix} u_{11} & u_{12} & \dots & u_{1n} \\ 0 & u_{22} & & \vdots \\ 0 & 0 & \ddots & u_{n-1,n} \\ 0 & 0 & 0 & u_{nn} \end{bmatrix} \begin{matrix} \text{upper} \\ \text{triangular} \end{matrix}$$

In MATLAB :

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$$[L, U] = \text{lu}(A); \quad \Rightarrow \text{Cost } O(n^3)$$

We then reduce  $Ax=b$  to 2 triangular systems

$$Ax = b$$

$$\underbrace{LU}x = b$$

$$Lz = b \quad (1)$$

followed by  $Ux = z \quad (2)$

In matlab :

$$z = L \setminus b \quad \text{Cost } O(n^2) !$$

$$x = U \setminus z \quad \text{Cost } O(n^2) !$$

Beneficial, if we need to solve several systems

$$Ax_1 = b_1$$

$$Ax_2 = b_2$$

$$\vdots$$

$$Ax_n = b_n$$

In which case the cost of factorization is paid only once!