

Overdetermined systems

We examined the case of systems $Ax = b$ where $A \in \mathbb{R}^{m \times n}$ and $m > n$. In general, a true solution does not exist. We define however the least squares solution as the vector \underline{x} that minimizes

$$\underline{x} = \arg \min \|\underline{b} - A\underline{x}\|_2^2$$

\underline{x} is given by the solution to the system of normal equations

$$A^T A \underline{x} = A^T \underline{b} \quad (1)$$

System (1) is square ($n \times n$) and invertible (if A has linearly independent columns). However, the condition number of $A^T A$ could be very poor... for example, if A was square, we would have $\text{cond}(A^T A) = [\text{cond}(A)]^2$.

An alternative method that does not suffer from this problematic conditioning is the QR factorization.

Def An $n \times n$ matrix Q is called orthogonal iff

$$Q^T Q = Q Q^T = I.$$

Thm Let $A \in \mathbb{R}^{m \times n}$ ($m > n$) have linearly independent columns. Then a decomposition

$$A = QR$$

exists, such that $Q \in \mathbb{R}^{m \times m}$ is orthogonal and

$R \in \mathbb{R}^{m \times n}$ is upper triangular (i.e. $R = \begin{bmatrix} r_{11} & r_{12} & \cdots & r_{1n} \\ 0 & r_{22} & \cdots & r_{2n} \\ 0 & 0 & \ddots & r_{nn} \\ 0 & 0 & \cdots & 0 \end{bmatrix}$)

Additionally, given that A has linearly independent columns, we guarantee that $r_{ii} \neq 0$.

In Matlab, the QR decomposition is obtained via the `qr` function, i.e.

$$[Q, R] = qr(A);$$

Now, let us write

$$Q = \begin{bmatrix} \hat{Q} & | & Q^* \end{bmatrix} \quad \text{where } \hat{Q} \in \mathbb{R}^{m \times m} \text{ contains the first } m \text{ columns of } Q$$

and $Q^* \in \mathbb{R}^{(m-n) \times m}$ contains the last $(m-n)$ columns

Respectively, we write :

$$R = \begin{bmatrix} \hat{R} \\ \dots \\ 0_{(m-n) \times n} \end{bmatrix}$$

where $\hat{R} \in \mathbb{R}^{n \times n}$ (and upper triangular contains the first n rows of R .)
 \hat{R} is also nonsingular (for lin.ind. columns of R .)

We can verify the following :

$$\rightarrow \hat{Q}^T \hat{Q} = I_n \quad (\text{although } \hat{Q} \hat{Q}^T \neq I_m !)$$

$$\begin{aligned} \text{Proof: } [\hat{Q}^T \hat{Q}]_{ij} &= \sum_{k=1}^m [\hat{Q}^T]_{ik} [\hat{Q}]_{kj} \\ &= \sum_{k=1}^m [\hat{Q}]_{ki} [\hat{Q}]_{kj} = \sum_{k=1}^m [Q]_{ki} [Q]_{kj} \\ &= [Q^T Q]_{ij} = [I_m]_{ij} \end{aligned}$$

$$\rightarrow A = QR = \hat{Q} \cdot \hat{R}$$

$(m \times n) \quad (m \times m) \quad (m \times n) \quad (n \times n)$

Proof : Similar.

The factorization $A = \hat{Q} \cdot \hat{R}$ is the so-called economy-size QR factorization, and computed in Matlab as:

$$[\hat{Q}, \hat{R}] = qr(A, 0);$$

Once we have \hat{Q} & \hat{R} computed, 4/7/11 L4

we observe that the normal equations can be written as:

$$A^T A \underline{x} = A^T b$$

using $A = \hat{Q} \hat{R}$

$$\underbrace{\hat{R}^T \hat{Q}^T \hat{Q}}_{= I_n} \hat{R} \underline{x} = \hat{R}^T \hat{Q}^T b$$

$$\hat{R}^T \hat{R} \underline{x} = \hat{R}^T \hat{Q}^T b$$

\hat{R} is invertible

$$(\hat{R}^{T^{-1}}) (\hat{R}^T \hat{R} \underline{x}) = (\hat{R}^{T^{-1}}) (\hat{R}^T \hat{Q}^T b)$$

$$\Rightarrow \boxed{\hat{R} \underline{x} = \hat{Q}^T b} \quad (*) \text{ Least squares solution using QR decomposition}$$

Matlab: $[\hat{Q}, \hat{R}] = qr(A, 0)$

$$\underline{z} = \hat{Q}^T b;$$

$$\underline{x} = \hat{R} \backslash \underline{z};$$

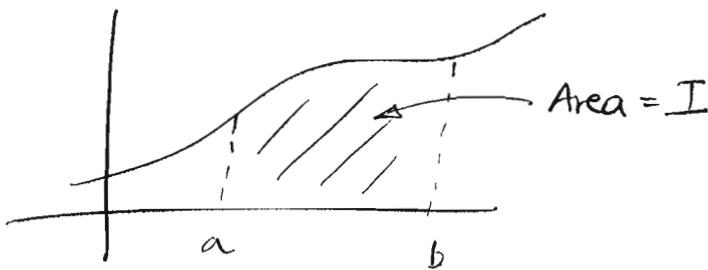
Benefit: We can show that $\text{cond}(A^T A) = [\text{cond}(\hat{R})]^2$, thus, equation (*) is much better conditioned than the normal equations system.

Numerical integration

We seek an algorithm to approximate the definite integral :

$$I = \int_a^b f(x) dx$$

(or, the area below the graph of $y=f(x)$)



Of course, in the fortuitous case where we know a function $F(x)$ (the anti-derivative of f), s.t. $F'(x) = f(x)$, we can write :

$$\int_a^b f(x) dx = F(b) - F(a)$$

e.g. $[\arctan(x)]' = \frac{1}{1+x^2}$, thus

$$\int_a^b \frac{dx}{1+x^2} = \arctan(b) - \arctan(a).$$

However, this is not a practical algorithm, since:

- The anti-derivative is not generally known.
- Often, the anti-derivative may be significantly more expensive to evaluate than $f(x)$ itself,
(e.g. compare $f(x) = \frac{1}{1+x^2}$ (easy) with $F(x) = \arctan(x)$ (expensive)).

General methodology

- Subdivide the interval of integration using the $n+1$ points

$$\{x_i\}_{i=0}^n, \text{ with}$$

$$a = x_0 < x_1 < x_2 < \dots < x_{n-1} < x_n = b$$

- In each interval $[x_i, x_{i+1}]$ approximate $f(x)$ with some simpler function, say a polynomial $p^{(i)}(x)$, which is easy to integrate. Approximate

$$I_i = \int_{x_i}^{x_{i+1}} f(x) dx \approx \int_{x_i}^{x_{i+1}} p^{(i)}(x) dx.$$

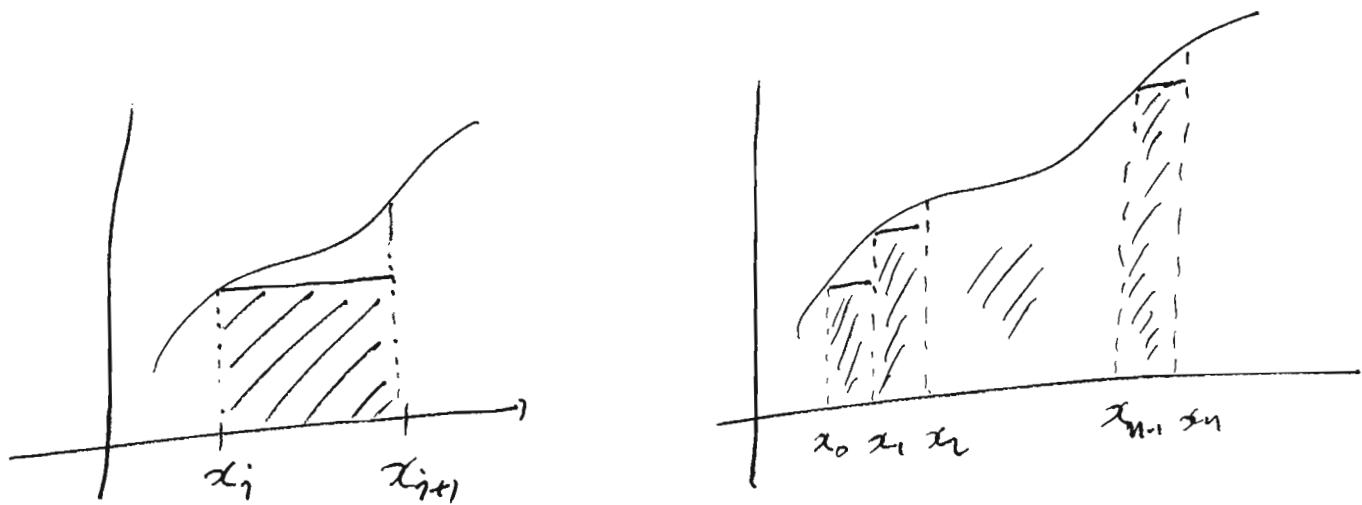
- Compute the integral $I = \int_a^b f(x) dx$

$$\text{as } I = \sum_{i=0}^{n-1} I_i \approx \sum_{i=0}^{n-1} \int_{x_i}^{x_{i+1}} p^{(i)}(x) dx.$$

Example The rectangle rule

At each interval $[x_i, x_{i+1}]$ use the approximation

$$P^{(i)}(x) = f(x_i) \quad (\text{the left endpoint!})$$



Thus we approximate:

$$I_i = \int_{x_i}^{x_{i+1}} f(x) dx \approx \int_{x_i}^{x_{i+1}} f(x_i) dx = f(x_i) (x_{i+1} - x_i)$$

(We often present this rule on a single interval $[a, b]$, as

$$\int_a^b f(x) dx \approx f(a) \cdot (b-a)$$

In the case where $x_{i+1} - x_i = h = \text{const}$, we can write

$$I = \int_a^b f(x) dx = \sum_{i=0}^{n-1} I_i \approx \sum_{i=0}^{n-1} f(x_i) \cdot h \Rightarrow$$

$$\boxed{I \approx \frac{b-a}{n} \sum_{i=0}^{n-1} f(x_i)}$$

As in the case of interpolation, we can assess the error incurred by this approximation. There are 2 errors we actually focus on:

- The local error $\left| \int_{x_i}^{x_{i+1}} (f(x) - p^{(i)}(x)) dx \right|$ at each subinterval
- The global error for the entire integral $\int_a^b f(x) dx$.