

CS412 Spring Semester 2011

Midterm #1

Tuesday 8 March 2010

Time: 75 mins

Name	
University ID	

Part #1	
Part #2	
Part #3	
Part #4	
Part #5	
TOTAL	

1. [30% = 5 questions \times 6% each] MULTIPLE CHOICE SECTION. Circle or underline the correct answer (or answers). You do not need to provide a justification for your answer(s).
- (1) If the error e_k in a method for solving nonlinear equations satisfies the inequality $|e_{k+1}| \leq C|e_k|^d$, we say that the order of convergence is equal to d . Which of the following statements are true?
(Circle or underline ALL correct answers)
- (a) When $d = 1$, the condition $C < 1$ is also necessary for convergence.
 - (b) When $d = 2$, the condition $C < 1$ is also necessary for convergence.
 - (c) If $d = 2$ and $C = 0.9$ the number of correct significant digits in our approximation will roughly double after each iteration.
- (2) Which of the following are true when comparing Newton's method to the Secant method for solving the equation $f(x) = 0$?
(Circle or underline ALL correct answers)
- (a) The Secant method requires knowledge of the derivative $f'(x)$ while Newton's method does not require it.
 - (b) An iteration of Newton's method is always computationally cheaper than an iteration of the Secant method.
 - (c) The fact that the order of convergence is $d \approx 1.6$ for the Secant method, and $d = 2$ for Newton's method is *not* something we would consider a critical disadvantage for the Secant method.
- (3) When should we use Chebyshev points for polynomial interpolation?
(Circle or underline the ONE most correct answer)
- (a) We should use them if we intend to use Lagrange interpolation.
 - (b) We should use them if we have the flexibility to pick a specific set of x -values, and we know that both $f(x)$ and $f'(x)$ are bounded.
 - (c) We should always use Chebyshev points, this is the best method.
- (4) Which of the following can be claimed as advantages of the Vandermonde method for polynomial interpolation?
(Circle or underline ALL correct answers)
- (a) Once the coefficients have been computed, evaluating either the polynomial or its derivative can be done very efficiently.
 - (b) It is easy to incrementally update the interpolant if we need to add one extra data point.
 - (c) Computing the coefficients with the Vandermonde method is more efficient than using divided differences.
- (5) Which of the following are valid reasons for using piecewise polynomial interpolation, as opposed to using a single polynomial?
(Circle or underline ALL correct answers)
- (a) Spurious oscillations associated with high-degree polynomials can be avoided by using lower-degree piecewise polynomials.
 - (b) Polynomial splines have well defined derivatives of any order.
 - (c) Piecewise polynomials can be extended to include more data points, while it is impossible to update a single polynomial interpolant incrementally to include additional points.

2. [20% = 4 questions \times 5% each] SHORT ANSWER SECTION. Answer each of the following questions in no more than 1-2 sentences.

(a) Write the equation that defines x_{k+1} as a function of x_k when using Newton's method to solve the nonlinear equation $x^2 = \sin(x)$.

(b) In which situation does Newton's method exhibit linear (instead of quadratic) convergence?

(c) Describe one of the benefits of using Chebyshev points for polynomial interpolation.

(d) Describe a scenario when we would prefer using a standard cubic spline interpolation, rather than a Hermite spline.

3. [15%] The *trisection* method is a modification of the bisection method for solving a nonlinear equation $f(x) = 0$. Its formal description is as follows

- Start with an interval $I_0 = [a, b]$ such that $f(a)f(b) < 0$.
- At the k -th step of the iteration we have $I_k = [a_k, b_k]$. Define:

$$c_0 = a_k, \quad c_1 = a_k + \frac{b_k - a_k}{3}, \quad c_2 = a_k + \frac{2(b_k - a_k)}{3}, \quad c_3 = b_k$$

Let $j \in \{0, 1, 2\}$ be such that $f(c_j)f(c_{j+1}) < 0$ (such a j is guaranteed to exist). Then, define $I_{k+1} = [c_j, c_{j+1}]$ and continue with the iteration.

- After N iterations, the solution is approximated as $x \approx \frac{a_N + b_N}{2}$.
- (a) What is the order of convergence of this method? A short qualitative explanation will suffice, you do not need to provide a formal proof.
- (b) Would you consider this method to be a significant improvement over the Bisection method?

4. [15%] Use Lagrange interpolation to find a cubic polynomial that interpolates the following four data points:

$$\begin{aligned} &(-2, -1) \\ &(-1, 3) \\ &(0, 1) \\ &(1, -1) \end{aligned}$$

Reminder: Lagrange polynomials are given by the formula:

$$l_i(x) = \frac{\prod_{j \neq i} (x - x_j)}{\prod_{j \neq i} (x_i - x_j)}$$

5. [20%] Using any of the methods we discussed in class, find a cubic polynomial $s(x)$, defined over $[0, 1]$ that satisfies:

$$\begin{aligned}s(0) &= 2 \\s'(0) &= -1 \\s(1) &= 1 \\s'(1) &= -3\end{aligned}$$

Note: In case you decide to use the Hermite basis polynomials, those are given below:

$$\begin{aligned}h_{00}(x) &= 2x^3 - 3x^2 + 1 \\h_{01}(x) &= -2x^3 + 3x^2 \\h_{10}(x) &= x^3 - 2x^2 + x \\h_{11}(x) &= x^3 - x^2\end{aligned}$$