

# CS412 Introduction to Numerical Methods

## Practice Midterm #1

1. MULTIPLE CHOICE SECTION. Circle or underline the correct answer (or answers). You do not need to provide a justification for your answer(s).
  - (1) What would happen if we try to use an  $N$ -degree polynomial to interpolate  $N$  data points?  
**(Circle or underline ALL correct answers)**
    - (a) This is the normal case. A unique polynomial can be determined.
    - (b) Such an interpolant generally exists, but it is not unique.
    - (c) A unique solution can still be determined, but it will be more oscillatory than using a  $(N - 1)$ -degree polynomial.
    - (d) Such an interpolant will generally not exist.
  - (2) Which of the following are benefits of the secant method for solving  $f(x) = 0$ ?  
**(Circle or underline ALL correct answers)**
    - (a) It works without problems even near a solution  $x = a$  that satisfies  $f'(a) = 0$ .
    - (b) It does not require knowledge of the first derivative  $f'(x)$ .
    - (c) It may be less computationally expensive than Newton's method, in cases where  $f(x)$  is cheap to compute, but  $f'(x)$  is much more expensive.
    - (d) It achieves higher order of convergence than Newton's method.
  - (3) Which of the following is NOT a valid reason for choosing piecewise cubic, instead of piecewise linear interpolation?  
**(Circle or underline the ONE most correct answer)**
    - (a) Piecewise cubics can also achieve continuity of the derivatives of the interpolant.
    - (b) Piecewise cubics generally converge faster than linear interpolants when increase the number of data points.
    - (c) Piecewise cubics are cheaper to compute.
    - (d) Piecewise cubics can predict derivative values better than linear interpolants.

2. SHORT ANSWER SECTION. Answer each of the following questions in no more than 1-2 sentences.

- (a) Describe one scenario where you would prefer using the Bisection method instead of Newton's method to solve an equation  $f(x) = 0$ .
  
  
  
  
  
  
  
  
  
  
- (b) Give an example of a function  $g(x)$  which is *not* a contraction.
  
  
  
  
  
  
  
  
  
  
- (c) Are there some circumstances that may justify using the Vandermonde system approach instead of Lagrange interpolation to compute a polynomial interpolant for  $N$  given data points?
  
  
  
  
  
  
  
  
  
  
- (d) Name two reasons why we may prefer to use piecewise polynomial interpolation, rather than using a single polynomial interpolant with Chebyshev points.
  
  
  
  
  
  
  
  
  
  
- (e) Name two iterative methods for solving nonlinear equations that are *not* fixed point iterations.
  
  
  
  
  
  
  
  
  
  
- (f) Describe one plausible criterion for determining when to stop iterating Newton's method, when we try to find a solution to the nonlinear equation  $f(x) = 0$ .

3. Consider the fixed point iteration method  $x_{k+1} = g(x_k)$  which we apply to find the solution to the nonlinear equation  $f(x) = 0$ . Now, consider the different fixed point iteration method, described by the recurrence:

$$x_{k+1} = h(x_k) = \frac{1}{2} [x_k + g(x_k)] \quad (1)$$

- (a) Show that if  $g(x)$  is a contraction, then  $h(x)$  is a contraction, too.
- (b) Show that if the iteration  $x_{k+1} = g(x_k)$  converges linearly, then the iteration  $x_{k+1} = h(x_k)$  will converge linearly as well.
- (c) Explain why even if the iteration  $x_{k+1} = g(x_k)$  converges *quadratically*, the iteration  $x_{k+1} = h(x_k)$  will generally have only linear convergence.
4. Consider the nonlinear equation  $f(x) = (x - 1)^3 = 0$ . The only solution to this equation is obviously  $x = 1$ . Show that when we apply Newton's method to this equation:
- (a) The iteration always converges, and
- (b) The order of convergence is linear.
5. Use Newton interpolation (and divided differences) to determine the cubic polynomial that interpolates the following data points:

$$\begin{aligned} &(-1, -7) \\ &(0, -3) \\ &(1, -1) \\ &(2, 5) \end{aligned}$$

6. In class, we have derived the following 2 bounds for the respective piecewise polynomial interpolation methods (assuming equally spaced data points, at intervals of size  $h$ ):

- For piecewise linear interpolation  $|f(x) - s(x)| \leq \frac{1}{8} \|f''\|_\infty \cdot h^2$
- For piecewise cubic interpolation  $|f(x) - s(x)| \leq \frac{9}{384} \|f'''\|_\infty \cdot h^4$

Consider the following 2 functions:

- (a)  $f(x) = \sin(x)$ ,  $x \in [0, 2\pi]$ .
- (b)  $f(x) = \sin(10x)$ ,  $x \in [0, 2\pi]$ .

For each of these functions, explain if either the piecewise linear or the piecewise cubic interpolation will lead to a lower error. Is the piecewise cubic approach better under all circumstances?

7. Consider a piecewise *quadratic* polynomial function  $s(x)$  that interpolates the  $N$  data points  $(x_1, y_1), (x_2, y_2), \dots, (x_N, y_N)$ .

In each subinterval  $I_k = [x_k, x_{k+1}]$  we define  $s(x)$  as a quadratic polynomial  $s_k(x) = a_2^{(k)}x^2 + a_1^{(k)}x + a_0^{(k)}$ , such that:

- For  $k = 1, 2, \dots, n - 2$ ,  $s_k(x)$  should interpolate points  $(x_k, y_k)$ ,  $(x_{k+1}, y_{k+1})$  and  $(x_{k+2}, y_{k+2})$ .
- $s_{N-1}(x)$  should interpolate  $(x_{N-2}, y_{N-2})$ ,  $(x_{N-1}, y_{N-1})$  and  $(x_N, y_N)$ .

Derive a bound for the interpolation error  $|f(x) - s(x)|$ . You may assume that the length  $h_k = |x_{k+1} - x_k|$  of each subinterval is constant and equal to  $h$ .

8. When using divided differences to compute Hermite splines, we defined a divided difference with two identical arguments  $f[x_i, x_i]$  as the limit:

$$f[x_i, x_i] := \lim_{x_i^* \rightarrow x_i} f[x_i, x_i^*]$$

and used this definition to show that  $f[x_i, x_i] = f'(x_i) = y'_i$ .

- (a) Let a divided difference  $f[x_i, x_i, x_i]$  be defined as the limit:

$$f[x_i, x_i, x_i] := \lim_{\epsilon \rightarrow 0} f[x_i - \epsilon, x_i, x_i + \epsilon]$$

Show that  $f[x_i, x_i, x_i] = \frac{1}{2}f''(x_i) = \frac{1}{2}y''_i$ .

You may use (without proof) the following limit:

$$\lim_{\epsilon \rightarrow 0} \frac{f(x - \epsilon) - 2f(x) + f(x + \epsilon)}{\epsilon^2} = f''(x)$$

- (b) Explain how Newton interpolation and divided differences can be used to compute a cubic polynomial  $s(x)$  over  $[x_0, x_1]$  such that

$$\begin{aligned} s(x_0) &= y_0 \\ s'(x_0) &= y'_0 \\ s''(x_0) &= y''_0 \\ s(x_1) &= y_1 \end{aligned}$$