

# Recovering Device Drivers

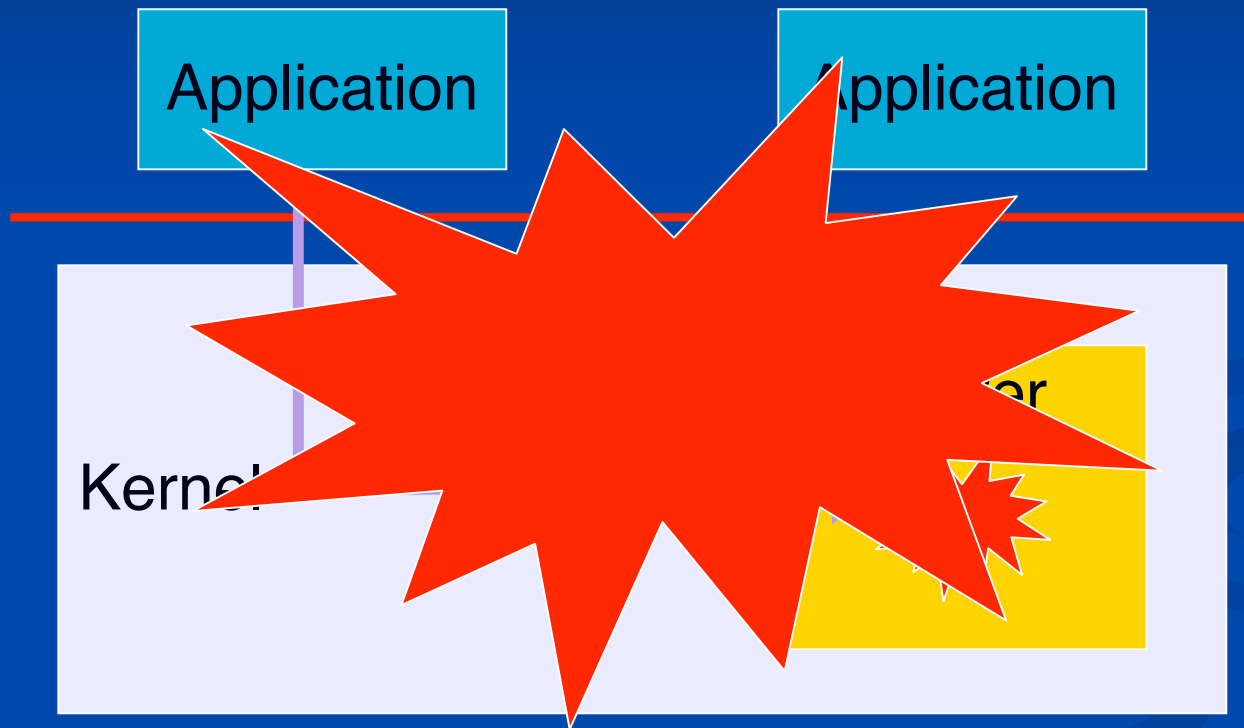
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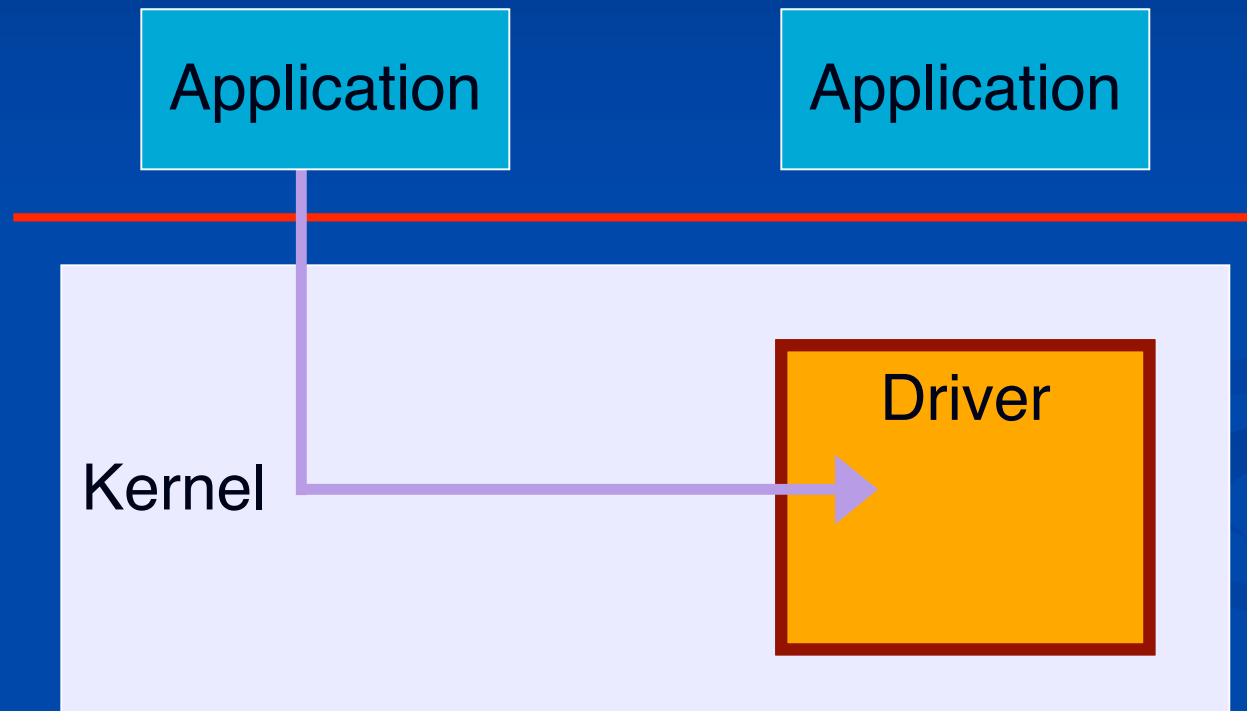
# Device Drivers Cause Crashes

- Device drivers are the most common cause of system crashes
  - 85% of Windows XP crashes caused by drivers
  - Linux drivers 7x buggier than other kernel code
- System reliability will not improve until we fix the driver problem

# Driver Crashes

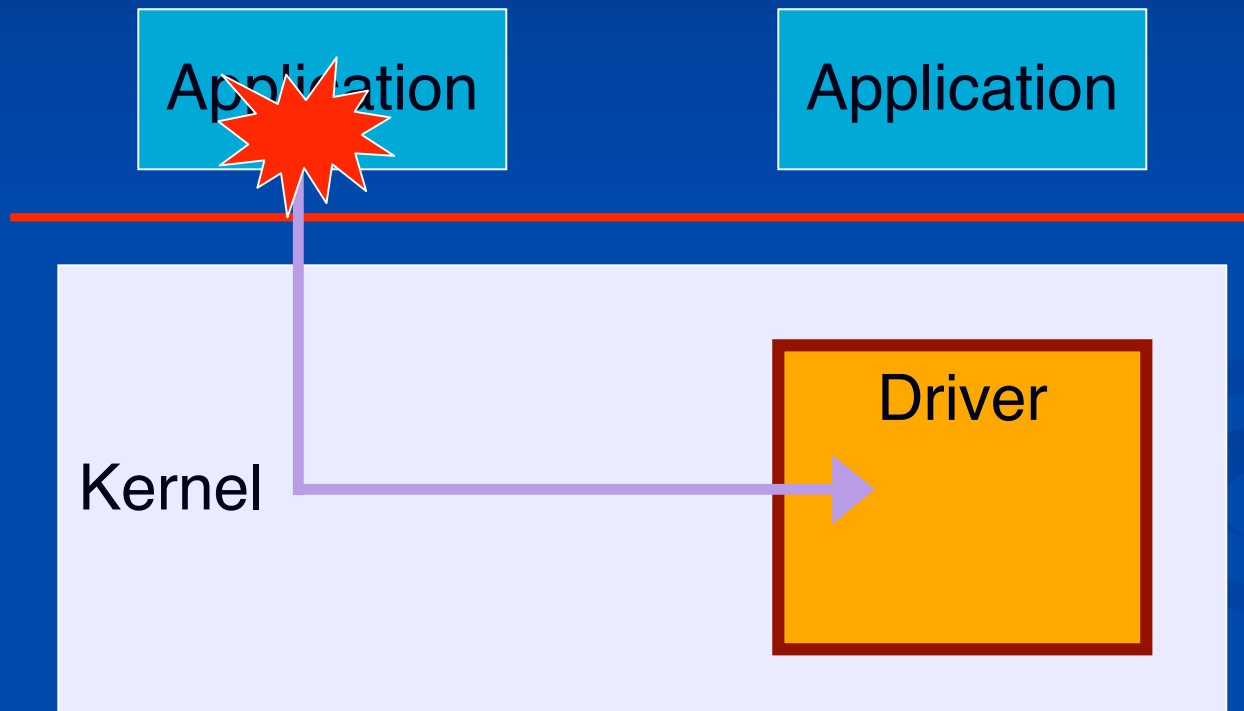


# SOSP 2003: Isolating Drivers



Restarting failed drivers prevents system crashes by reinitializing driver & kernel data structures

# SOSP 2003: Isolating Drivers



Restarting does **not** prevent application crashes

- Loses application state in driver
- Exposes application to errors during restart

# Preventing Application Crashes

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2. Rewrite applications to handle driver failures
3. Conceal driver failures with a generic recovery service



# Generalizations About Drivers

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1. Rebooting fixes failures
  - ▶ Focus on transient errors
2. They can be made to fail cleanly
  - ▶ Recover by restarting driver
3. Small # of common interfaces
  - ▶ Leverage well-known behavior without knowledge of implementation

# Outline

- Introduction
- The Shadow Driver System
  - Overview
  - Components
- Evaluation
- Conclusion

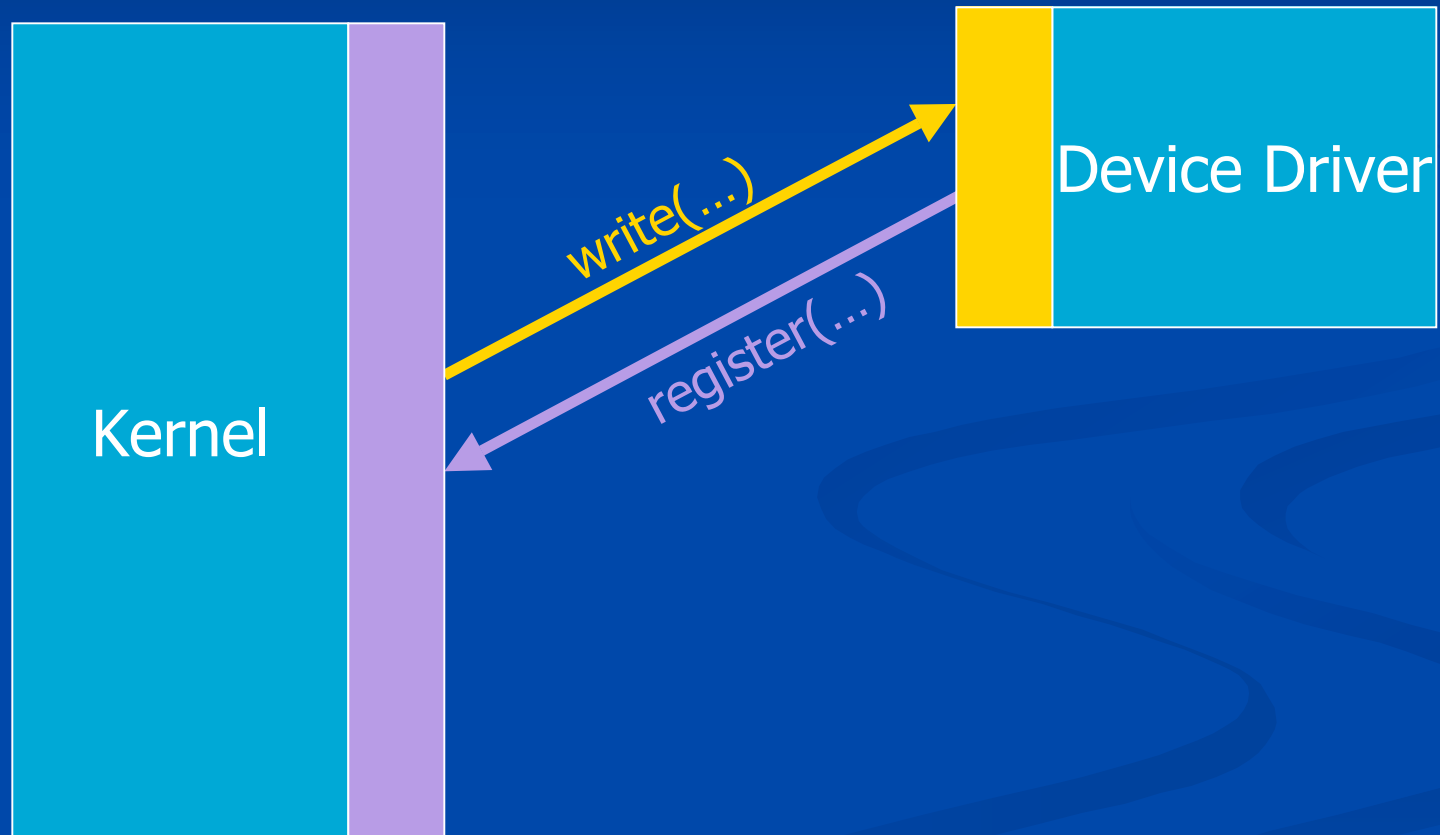
# Shadow Driver Overview

- Shadow drivers hide driver failures from applications and the OS
  - Generic service infrastructure
  - Leverages existing driver/kernel interface
  - One shadow driver handles recovery for an entire class of device drivers

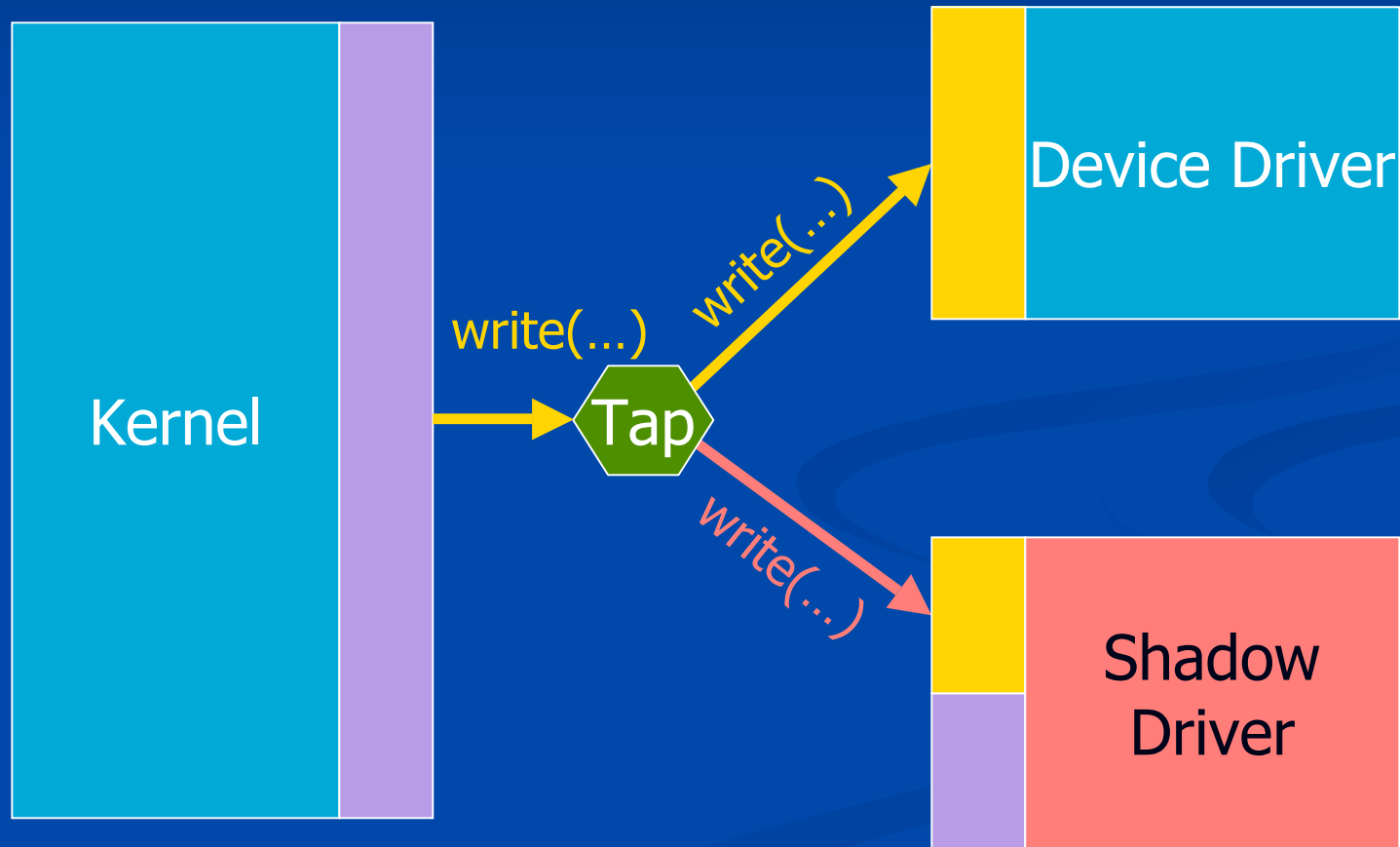
# Shadow Driver Overview

- Shadow drivers hide driver failures from applications and the OS
  - Generic service infrastructure
  - Leverages existing driver/kernel interface
  - One shadow driver handles recovery for an entire class of device drivers
- What shadow drivers do:
  - Prepare
  - Recover
  - Conceal

# Today's Systems

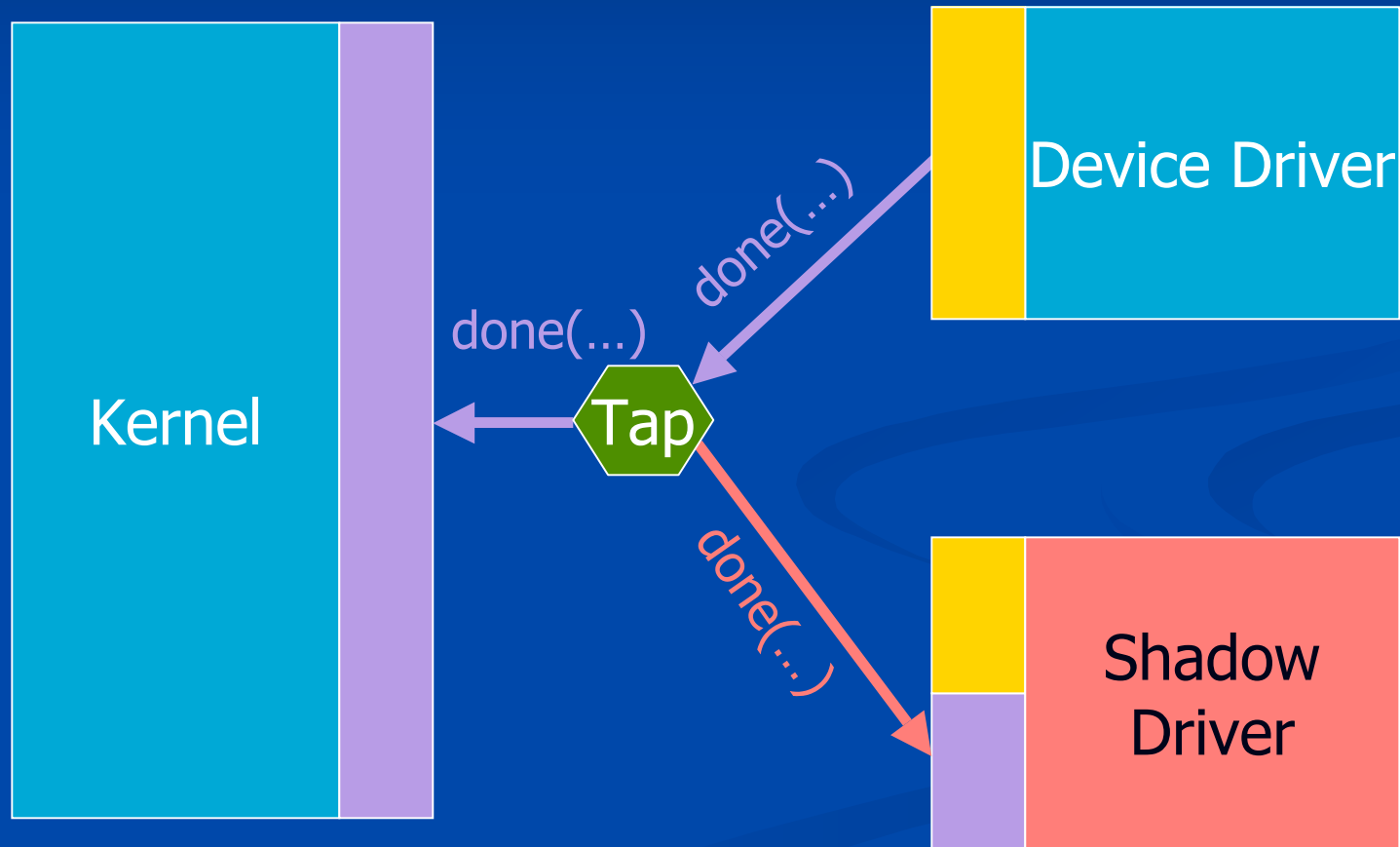


# Shadowing a Working Driver

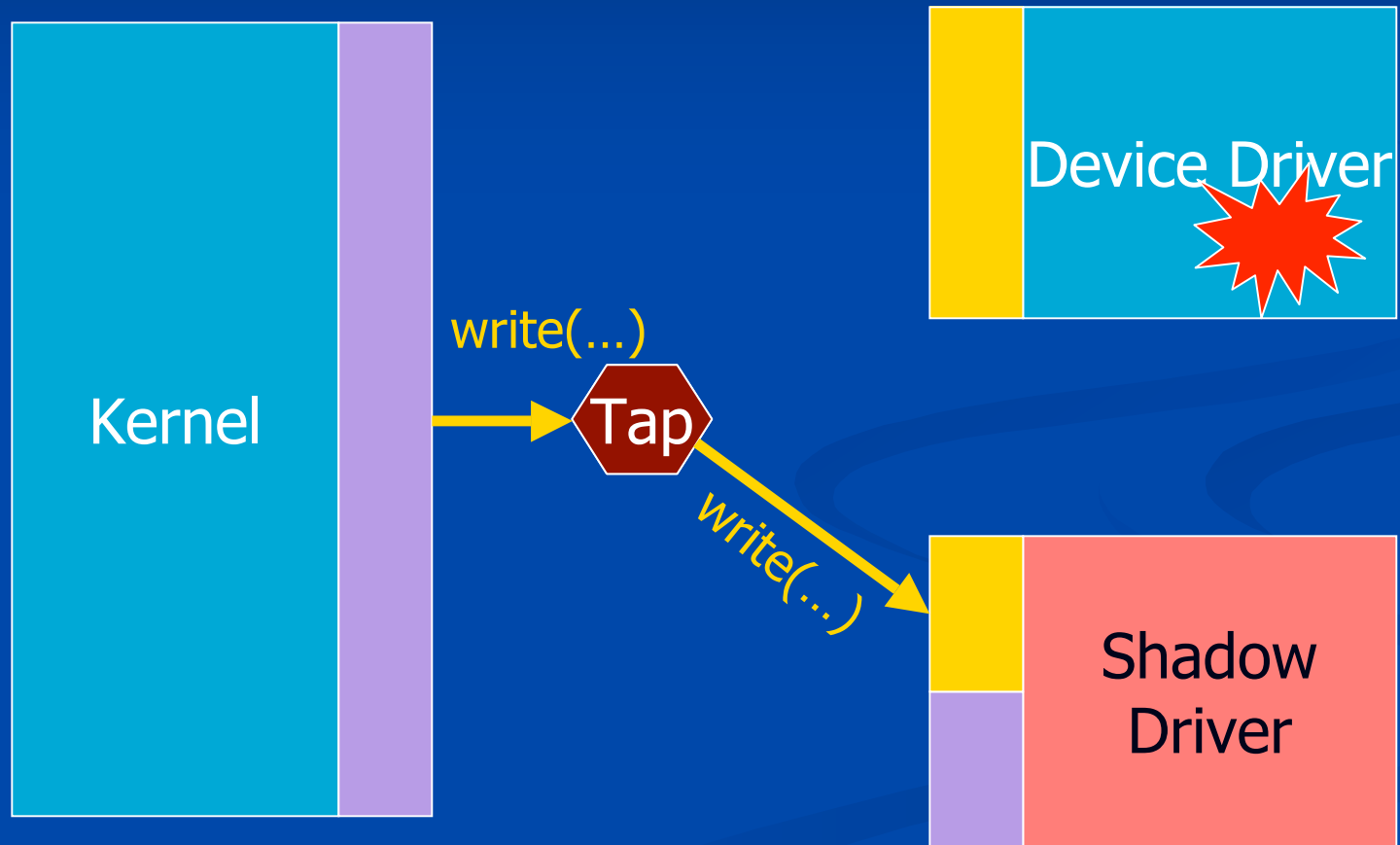




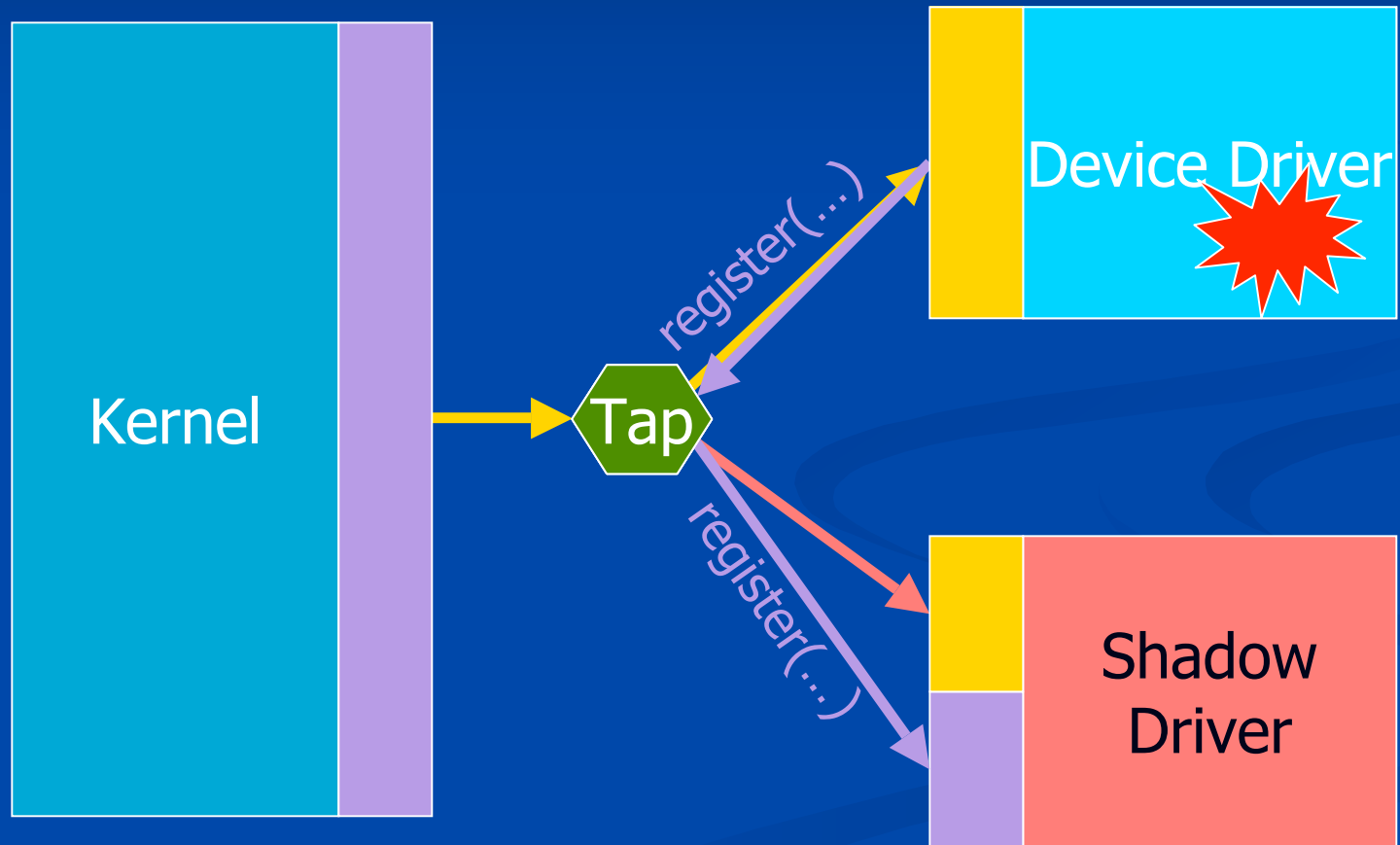
# Shadowing a Working Driver



# Spoofing a Failed Driver



# Recovering a Failed Driver



# What Shadow Drivers Do

- Prepare:
  - Monitor kernel-driver communication
- Recover:
  - Restart driver after failure
- Conceal:
  - Act as driver during recovery

# Preparing for Recovery

- Monitor kernel-driver communication to capture relevant state
  - Configuration operations
  - Active connections
  - Outstanding requests

# Recovering Driver

1. Reset driver
2. Repeat driver initialization calls
3. Transfer in state
  - Reopen active connections
  - Replay configuration requests from log
  - Resubmit active requests

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- Shadow responds to driver's kernel requests
  - Hide restart from kernel and driver
  - Supply driver with existing resources

# Concealing Failure

- Shadow acts as driver
  - Applications and OS unaware that driver failed
  - No device control
- General Strategies:
  1. Answer request from log
  2. Act busy
  3. Block caller
  4. Queue request
  5. Drop request



# Implementation

- Implemented in Linux 2.4.18 kernel
- Uses Nooks driver fault isolation system
- Supports three driver classes:
  - Sound card
  - Network interface card
  - IDE storage

# Outline

- Introduction
- Shadow Driver System
- Evaluation
  - Can shadow drivers conceal failure?
  - At what cost?
    - Performance
    - Complexity
- Conclusion

# Drivers Tested



## Class

Sound

## Drivers

**SoundBlaster Audigy**,  
Soundblaster Live!, Intel 810  
Audio, Ensoniq 1371, Crystal  
Sound 4232



Network

**Intel Pro/1000 Gigabit Ethernet**,  
Intel Pro/100 10/100, 3Com  
3c59x 10/100, AMD PCnet32,  
SMC Etherpower 100



IDE Storage

**ide-disk**, ide-cd

# Evaluation

- Testing Methodology
  - Add bugs to driver
    - Port real bugs
    - Inject synthetic bugs
  - Run application using driver
- Platforms:
  - *Native*: standard 2.4.18 kernel
  - *Shadow*: fault isolation + shadow drivers

# Possible Outcomes

✓	Everything kept working
X	Application crashed
XX	Total system crash

## Sound

App.	Native	Shadow	SOSP
Mp3 Player	XX	✓	X
Audio Recorder	XX	✓	X
Speech Synth.	XX	✓	✓
Game	XX	✓	X

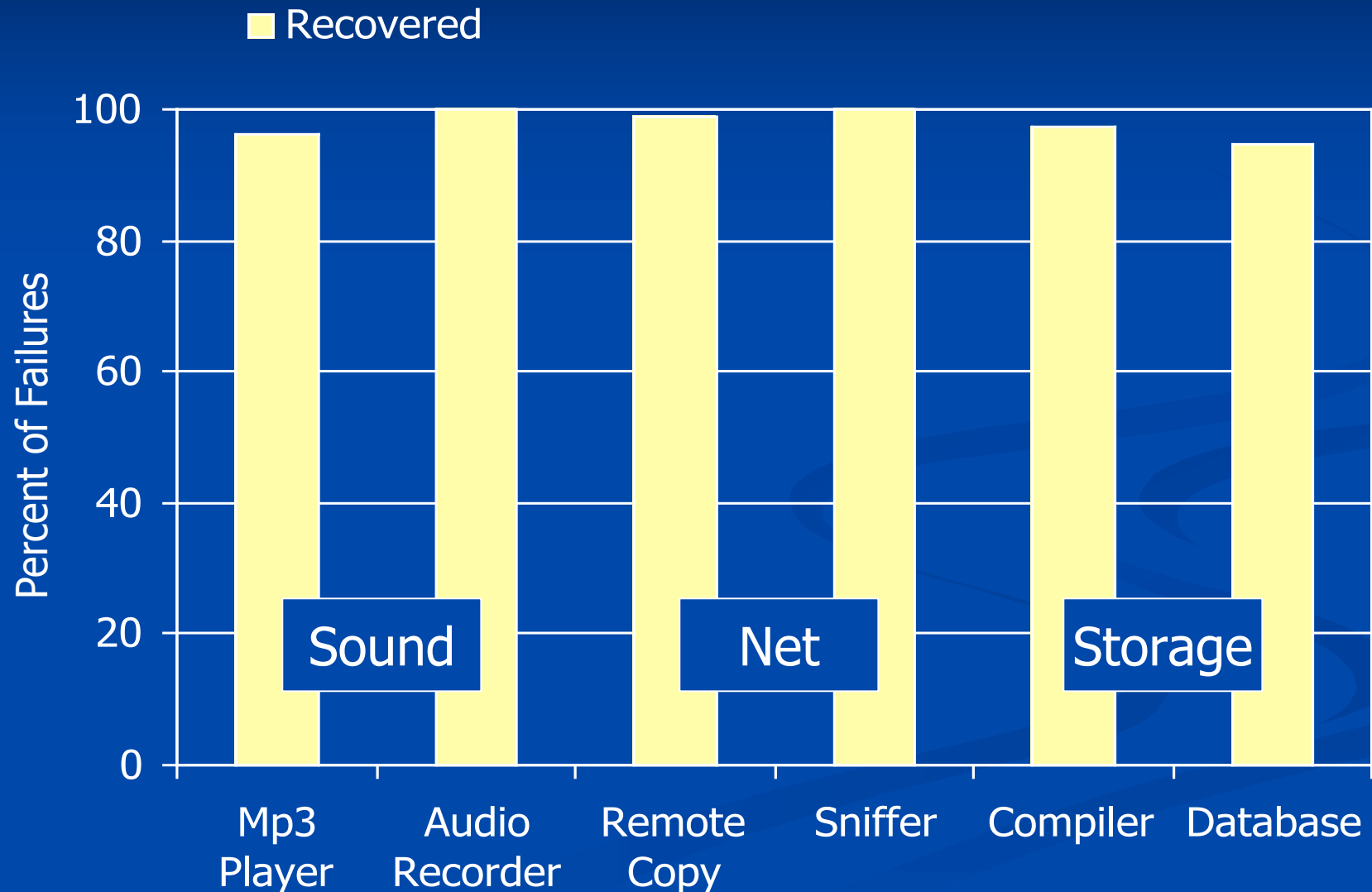
## Network

Remote Copy	XX	✓	✓
Remote Window	XX	✓	✓
Packet Sniffer	XX	✓	X

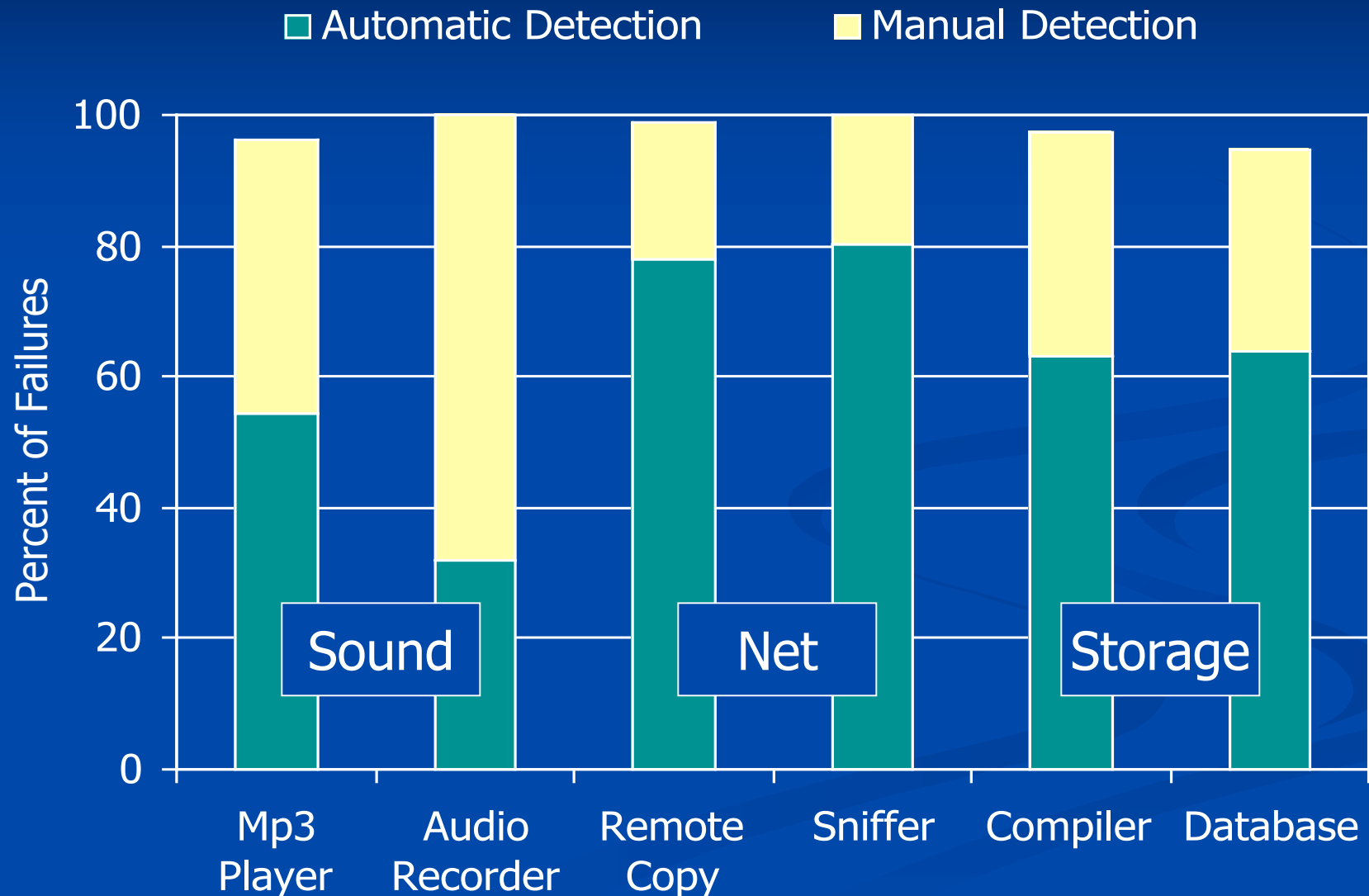
## Storage

Compiler	XX	✓	XX
Encoder	XX	✓	XX
Database	XX	✓	XX

# Large-Scale Fault Injection

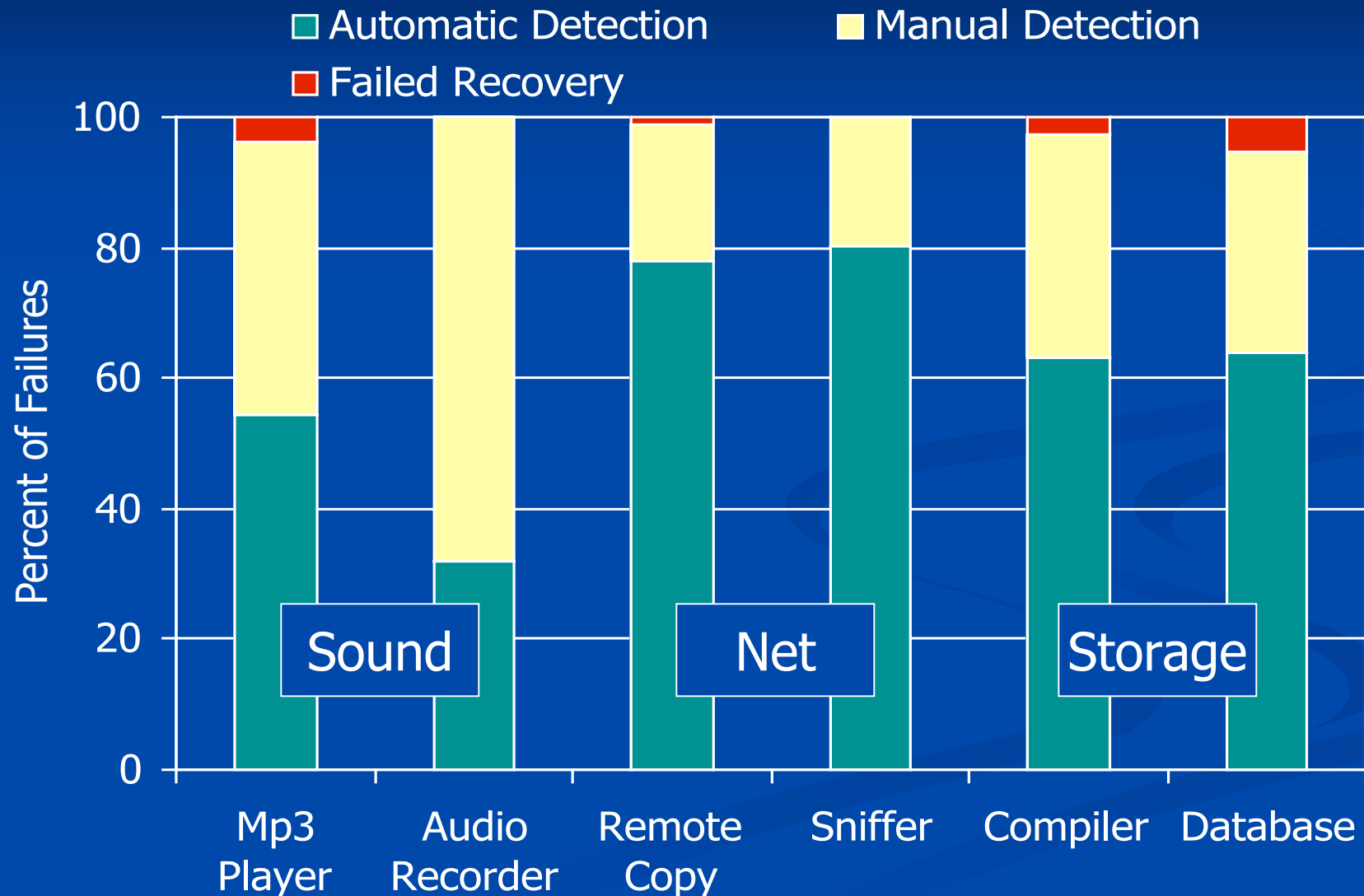


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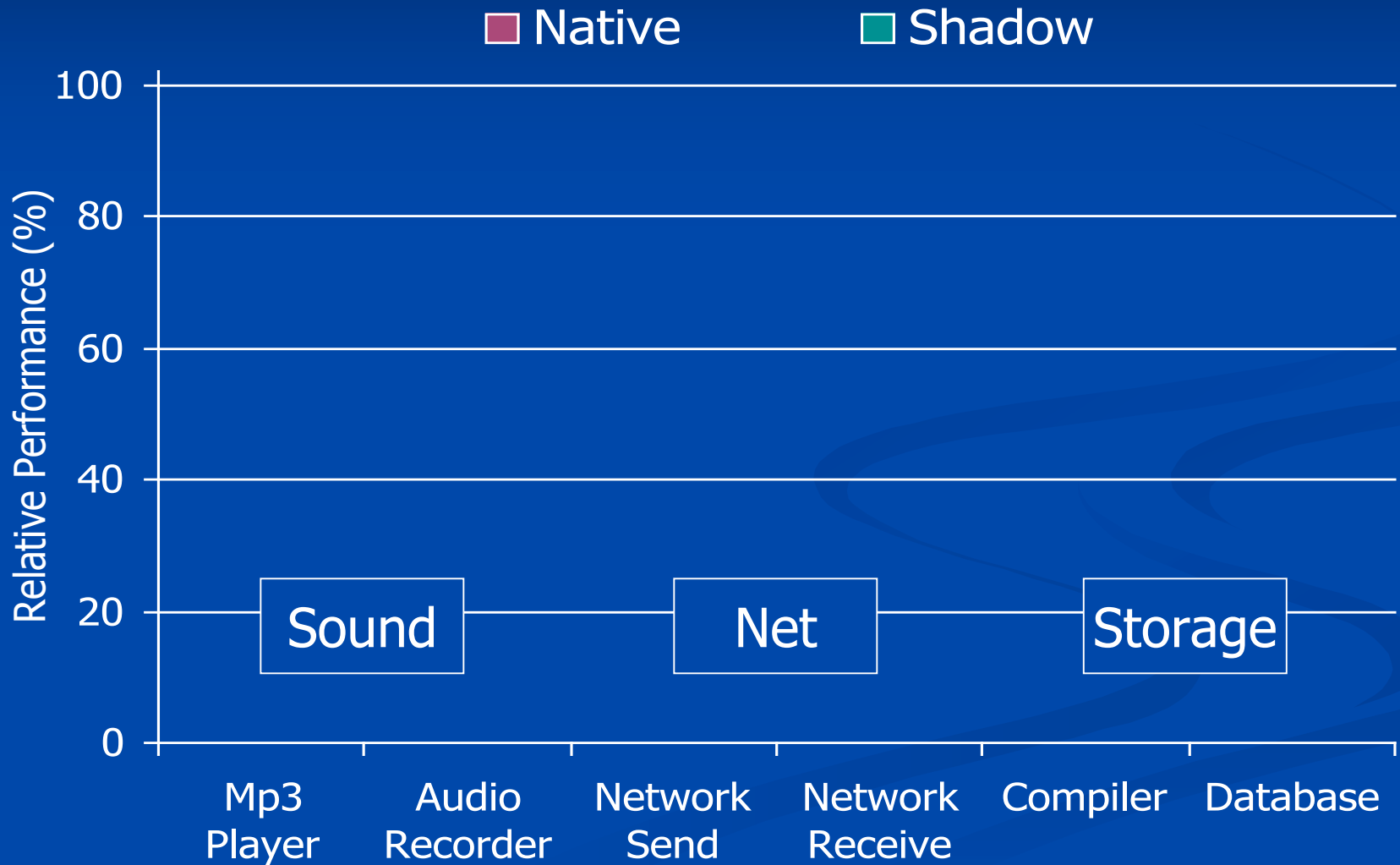




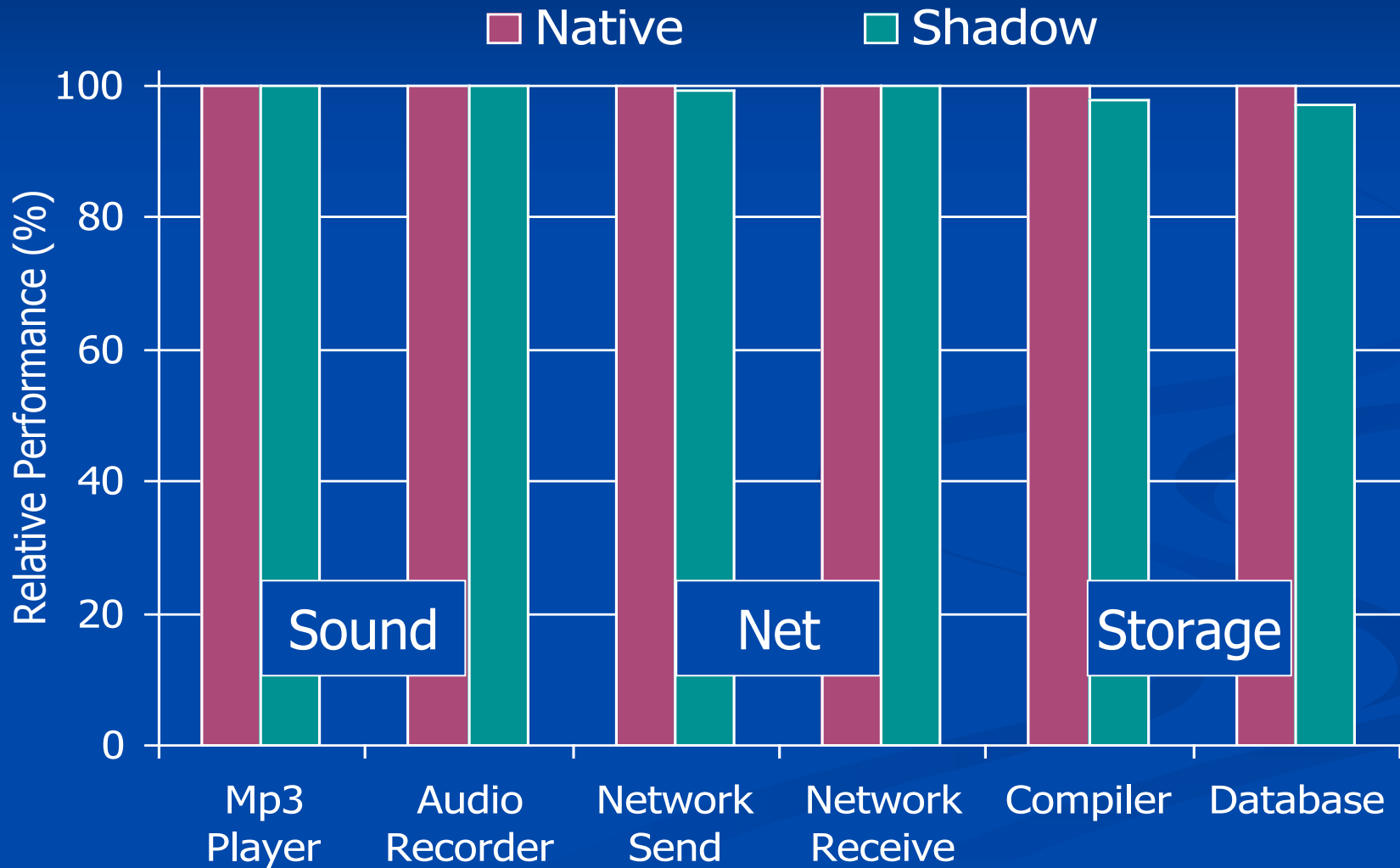
# Large-Scale Fault Injection



# Relative Performance



# Relative Performance



# Complexity

<b>Driver Class</b>	<b>Shadow Driver L.O.C.</b>	<b>1 Device Driver L.O.C.</b>	<b>All Drivers Count</b>	<b>All Drivers L.O.C.</b>
Sound	666	7,381	48	118,981
Network	198	13,577	190	264,500
Storage	321	5,358	8	29,000

- Shadow Drivers: 3300 lines
- Nooks Fault Isolation: 23,000 lines
- Linux Kernel: 2.7 million lines

# Conclusion

- Shadow drivers protect applications from driver failures
  - Shadow drivers leverage **existing** driver interfaces for recovery
  - Shadow drivers prevented 98% of application failures in testing
- Shadow drivers have low cost

# Want More Information?

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or

invite me for an interview

