

# OS Support for Virtualizing Hardware Transactional Memory

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# The Virtualization Problem of HTM

What should happen to a transaction when the Operating System virtualizes a processor or memory?

1. Abort the transaction
2. Go non-speculative
3. Switch to software
4. Virtualize the transaction

# Why virtualize?

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1. Not virtualizing requires undoing the transaction
  - Aborts take time
  - Blocks other threads until complete
  - Example: aborting a 2048-page TX takes 1,000  $\mu$ s
2. Invoking OS services may require blocking
  - Locks, reversible I/O
3. Limits generality of TM as compared to locks

# Importance of Virtualization

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Profile results from Sun T1000 32 thread machine, 256 MB/process

Application		Locked Context Switches		Page Faults	
Name	Workload	Voluntary	Invol.	Rate	Locked Rate
BIND 9.0	QueryPerf	1494.0	26.0	0.00	0.000
Apache 2.0	SpecWeb99	555.0	0.5	0.50	0.000
AOLServer	ApacheBench	0.1	2.0	0.00	0.000
Firefox	Browsing	12.0	1.5	0.23	0.007
OpenOffice	Editing	0.1	2.0	0.25	0.130

## Virtualizing HTM

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- We implemented TVM, an OpenSolaris kernel module that:
  - Virtualizes a variant of LogTM-SE
  - Supports context switching and paging
  - Hooks the kernel in 9 places
  - Comprises 1120 lines of code
  - Adds less than 2% runtime overhead

# Outline

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- Introduction
- Hardware Overview
- OS support for virtualization
- Evaluation
- Conclusion

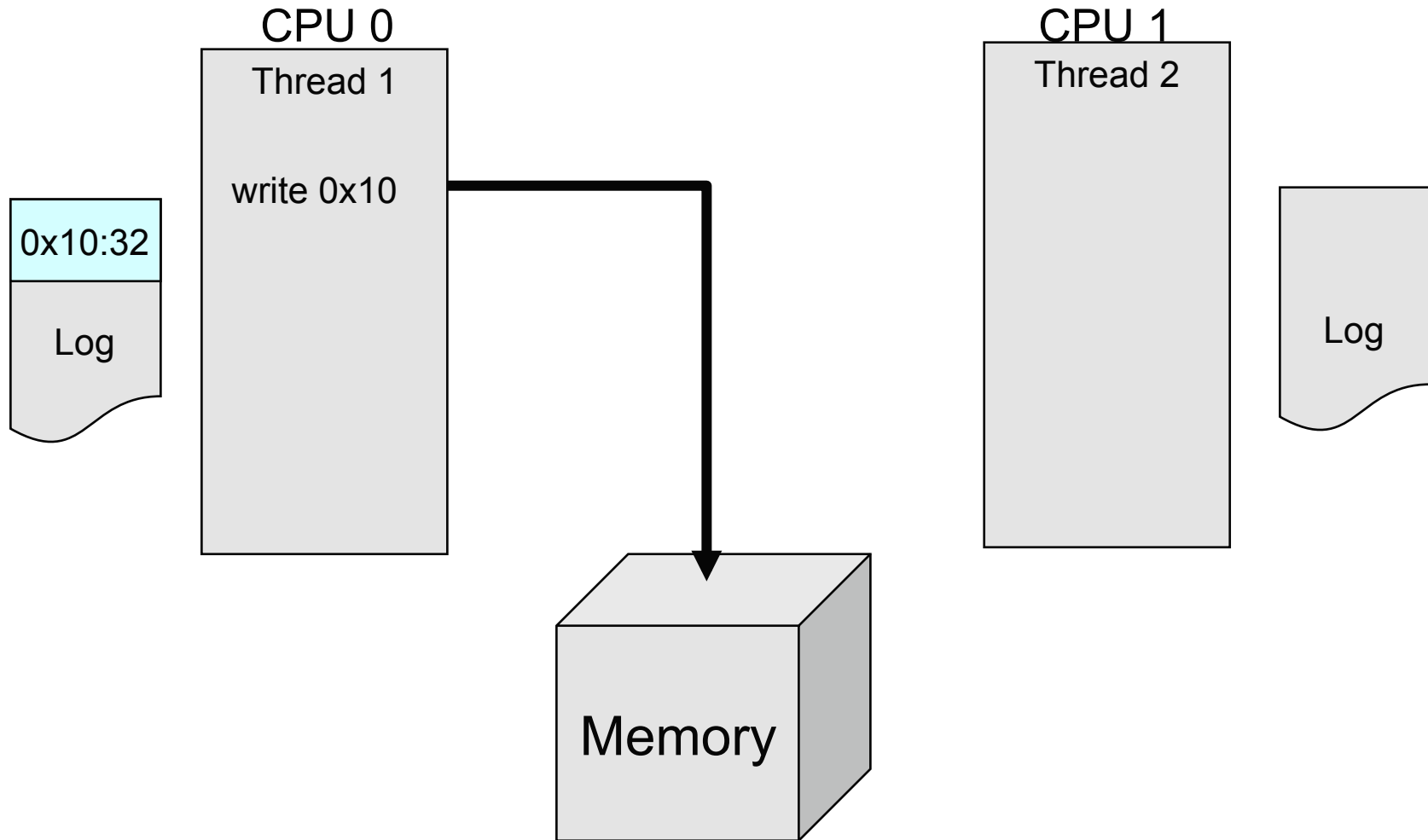
# LogTM-VSE Hardware Overview

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- Version management:
  - Update in place, old values logged in VM

# LogTM-VSE Regular Operation

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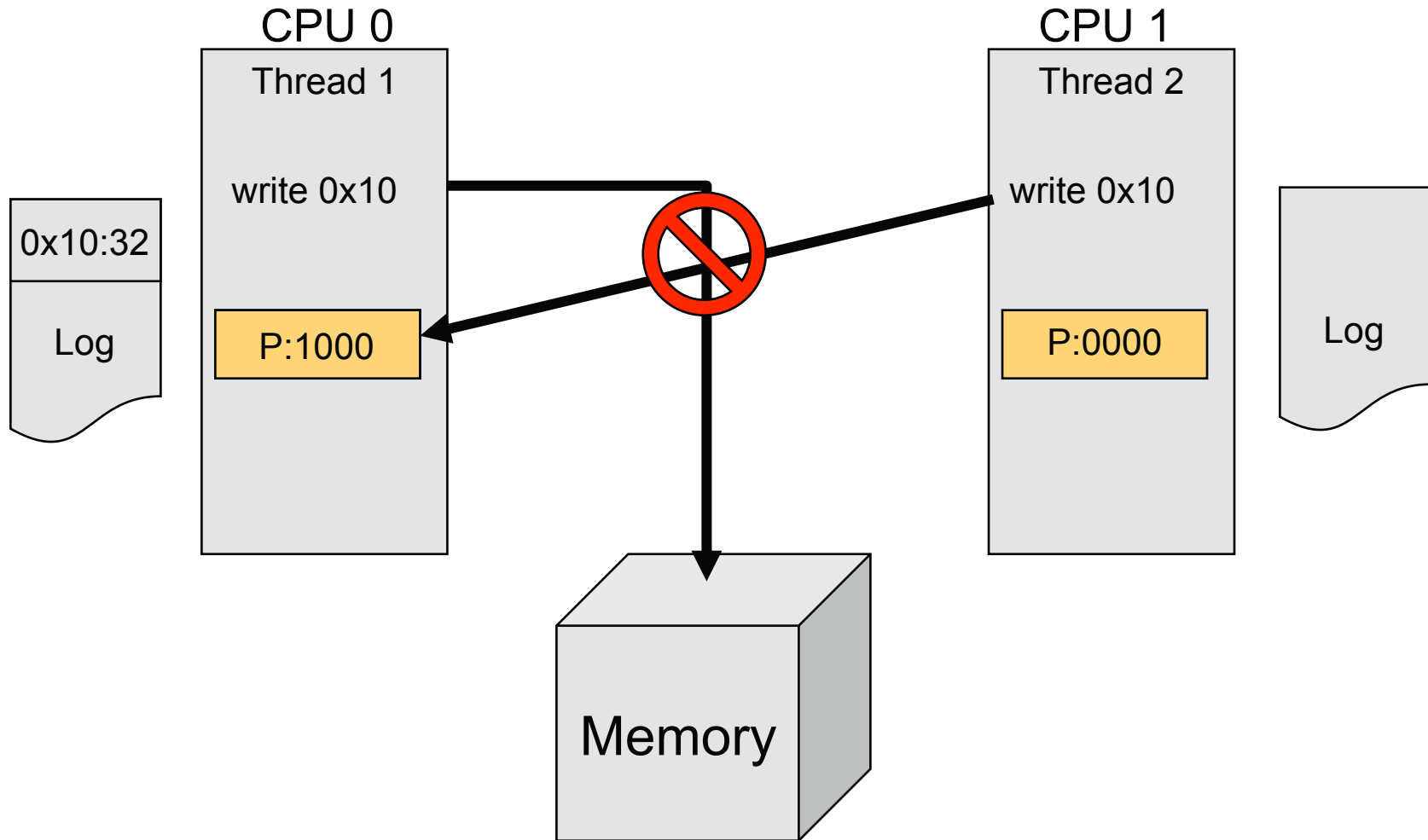


# LogTM-VSE Hardware Overview

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- Version management:
  - Update in place, old values logged in VM
- Conflict detection:
  - Read/write addresses hashed into signature
  - Coherence reqs. check signature for conflicts

# LogTM-VSE Regular Operation

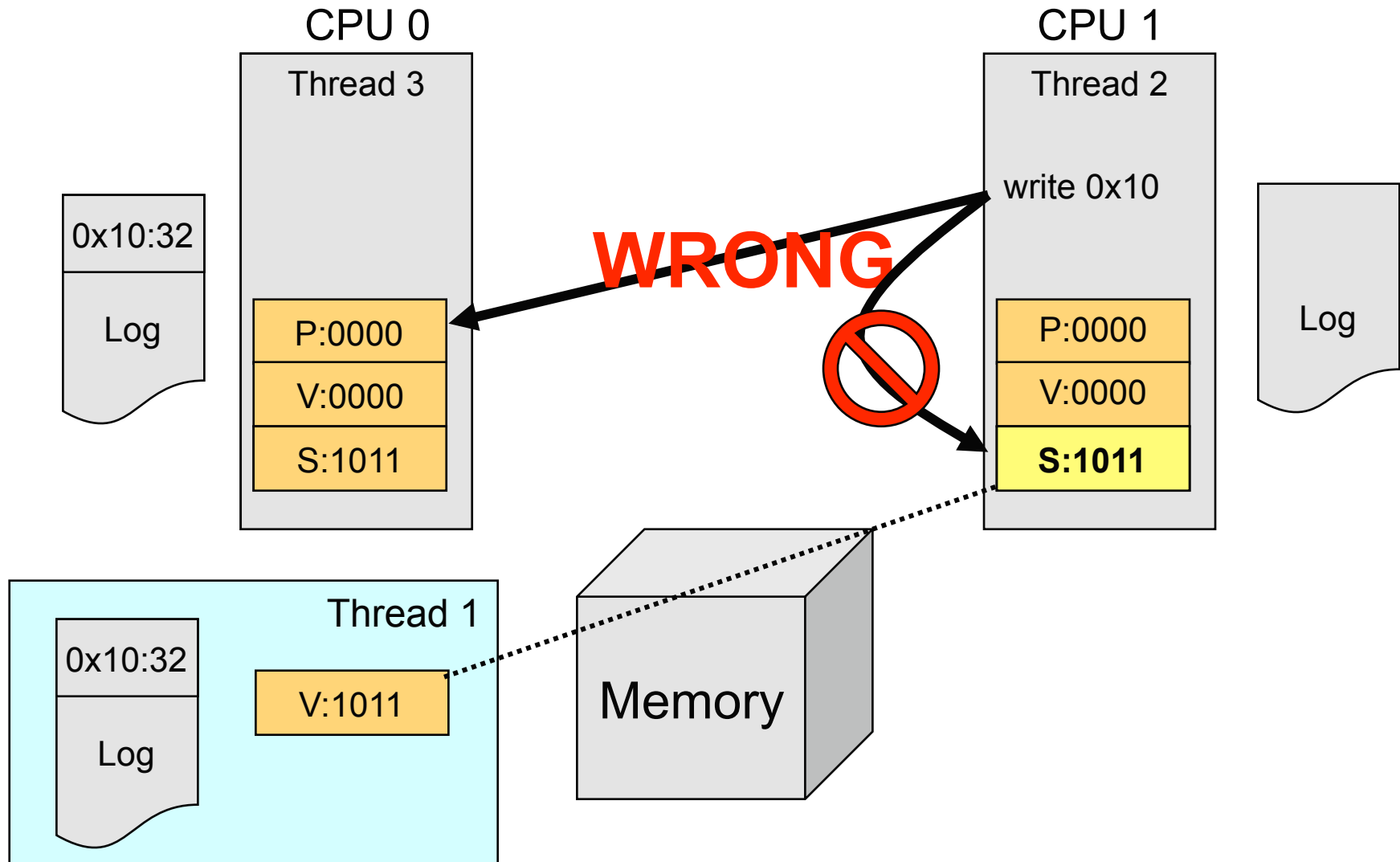


# LogTM-VSE Hardware Overview

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- Version management:
  - Update in place, old values logged in VM
- Conflict detection:
  - Read/write addresses hashed into signature
  - Coherence reqs. check signature for conflicts
- Virtualization
  - Adds virtual signatures for paging
  - Summary signature for conflict detection on suspended transactions

# Virtualizing a Transaction



# Outline

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  - Context switching
  - Paging
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## Virtualizing TX with TVM

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- Transaction Virtualization Manager (TVM) enforces isolation of virtualized TX
  - Hooks OpenSolaris in 9 places
  - Computes & distributes summary signatures

# Context Switching

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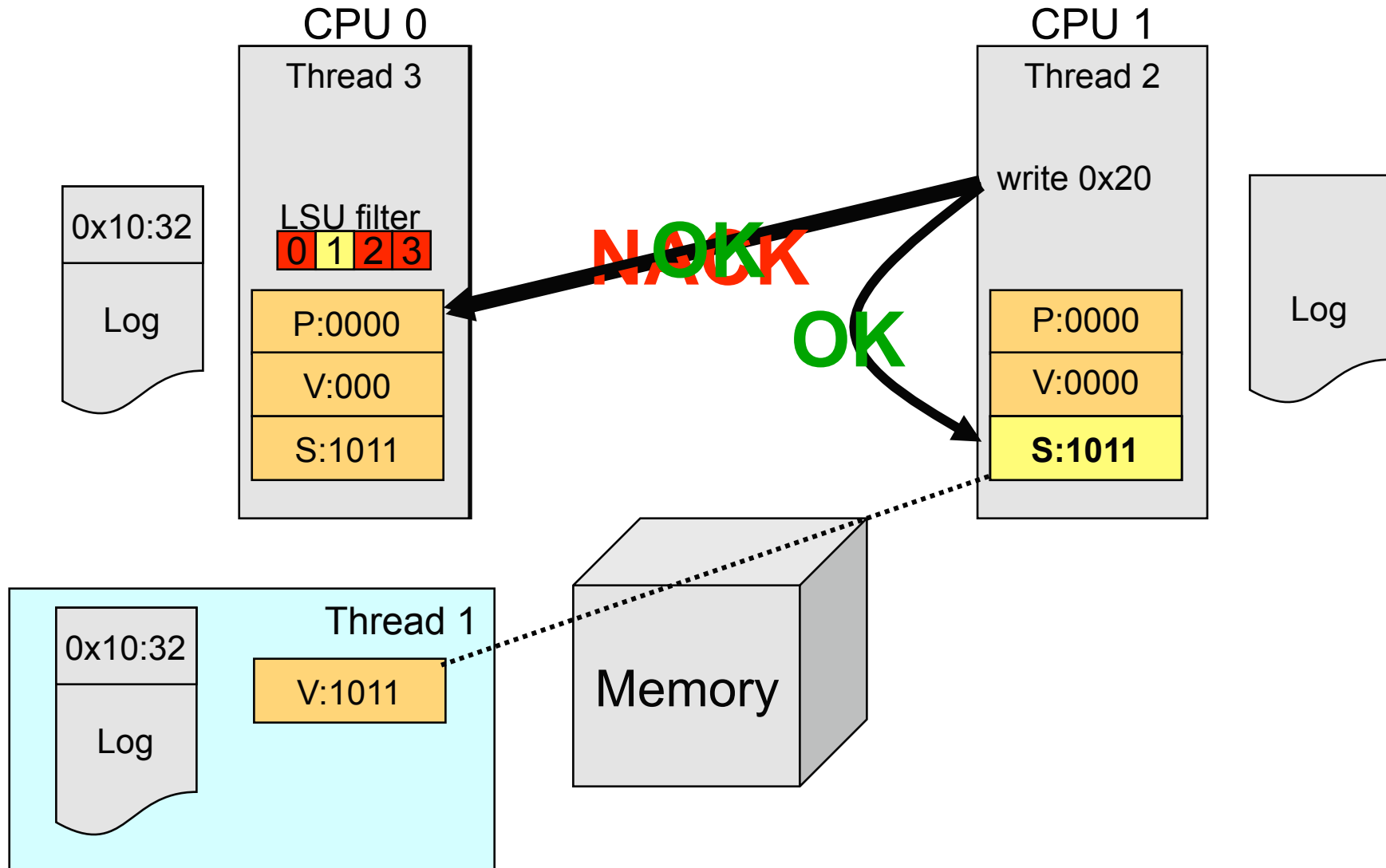
- TVM hooks the OpenSolaris kernel in 4 places
  - `savectx()`: save virtual signature, distribute new summary
  - `restorectx()`: restore virtual signature
  - **Complete virtual transaction**: distribute new summary
  - **Summary conflict**: forward to contention manager

# Optimizations

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- Why distribute new summaries synchronously?
  - **Lazy completion** defers update on transaction complete
  - **Lazy summary update** defers update on thread suspend to reduce latency

# Lazy Summary Update



# Paging Transactional Data

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- What happens when the kernel changes the address mapping for a page?
  - On paging
  - On copy-on-write

Virtualize Transactions!

- Details in paper

# TVM Summary

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- TVM manages summary signatures to virtualize transactions
- TVM is implemented as an OpenSolaris kernel module
  - 1120 lines of code
    - Context Switch: 325 lines
    - Paging: 265 lines
    - Common: 530 lines
  - TVM invoked from only 9 locations

# Outline

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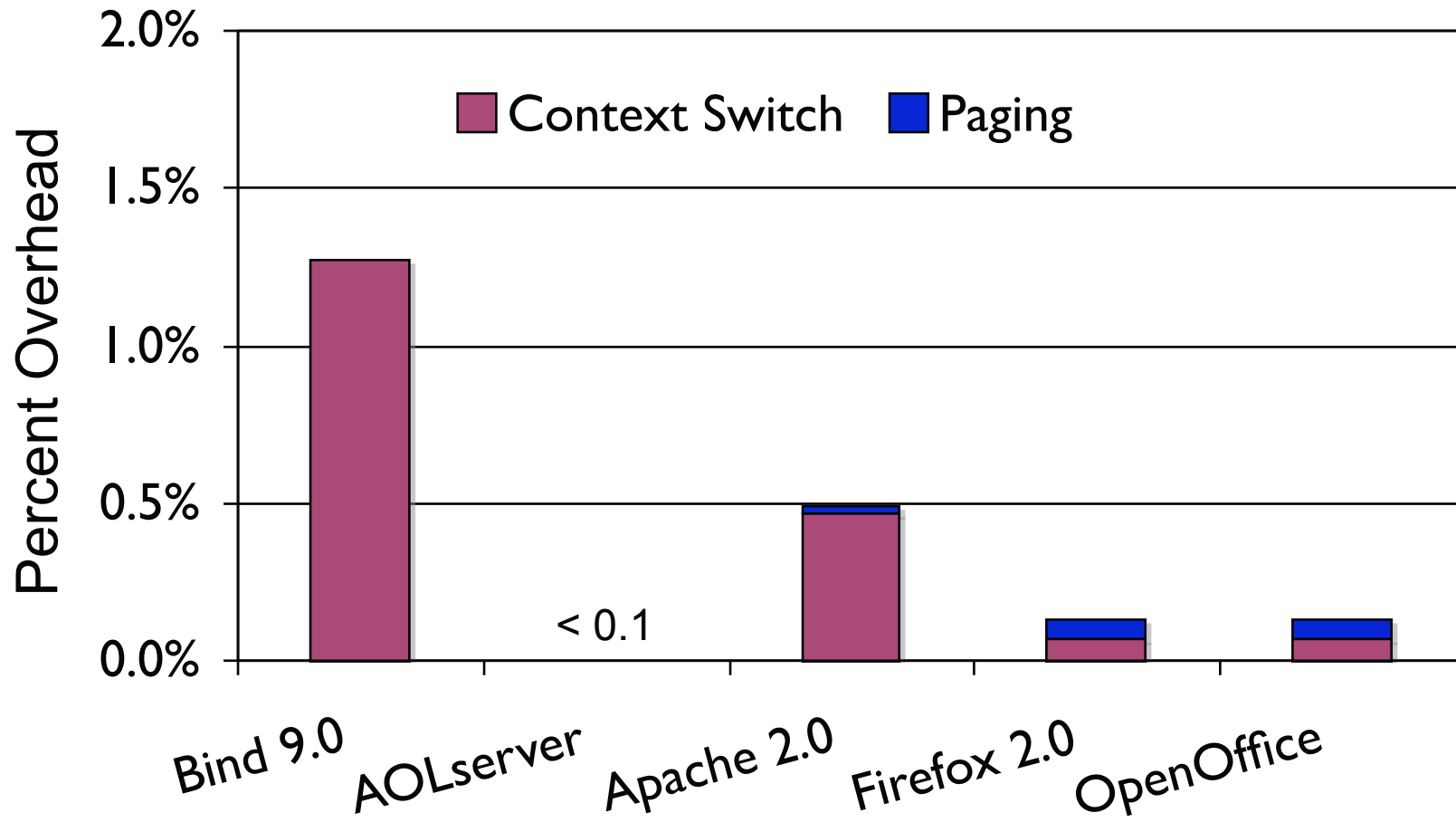
- Introduction
- Hardware Overview
- OS support for virtualization
- Extending virtualization to a VMM
- Evaluation
- Conclusion

# Evaluation

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- Profile lock-based critical sections
  - Sun T1000 platform - Niagara (8-core 4-way SMT)
- Microbenchmark LogTM-VSE/TVM in simulation
  - GEMS/LogTM-VSE full-system simulation
    - 32 in-order SPARC cores
    - Memory latencies match T1000
    - 2048-byte signatures
- Predict overhead
  - Profiled event count  $\times$  simulator measured time

# Virtualization Overhead



## Summary

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- We implemented TVM, an OpenSolaris kernel module that:
  - Supports context switching and paging
  - Hooks the kernel in 9 places
  - Comprises 1120 lines of code
  - Adds less than 2% runtime overhead
- Our design supports execution in a VMM and virtualization by a VMM

# Questions?

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