Introduction to Machine Learning Part 1

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[Based on slides from Jerry Zhu]

Read Chapter 1 of this book:

Xiaojin Zhu and Andrew B. Goldberg. <u>Introduction to Semi-Supervised Learning</u>. <u>http://www.morganclaypool.com/doi/abs/10.2200/S00196ED1V01Y200906AIM006</u>

Morgan & Claypool Publishers, 2009. (download from UW computers)

Outline

- Representing "things"
 - Feature vector
 - Training sample
- Unsupervised learning
 Clustering
- Supervised learning
 - Classification
 - Regression

Little green men

• The weight and height of 100 little green men





• What can you learn from this data?

A less alien example



• From Iain Murray http://homepages.inf.ed.ac.uk/imurray2/

Representing "things" in machine learning

- An instance x represents a specific object ("thing")
- x often represented by a D-dimensional feature vector $x = (x_1, \ldots, x_D) \in \mathbb{R}^D$
- Each dimension is called a feature. Continuous or discrete.
- *x* is a dot in the D-dimensional feature space
- Abstraction of object. Ignores any other aspects (two men having the same weight, height will be identical)

Feature representation example

- Text document
 - Vocabulary of size D (~100,000): "aardvark ... zulu"
- "bag of word": counts of each vocabulary entry
 - − To marry my true love → (3531:1 13788:1 19676:1)
 - I wish that I find my soulmate this year → (3819:1 13448:1 19450:1 20514:1)
- Often remove stopwords: the, of, at, in, ...
- Special "out-of-vocabulary" (OOV) entry catches all unknown words

More feature representations

- Image
 - Color histogram
- Software
 - Execution profile: the number of times each line is executed
- Bank account
 - Credit rating, balance, #deposits in last day, week, month, year, #withdrawals ...
- You and me
 - Medical test1, test2, test3, ...

Training sample

- A training sample is a collection of instances
 x₁, . . . , x_n, which is the input to the learning process.
- $\mathbf{x}_i = (x_{i1}, \ldots, x_{iD})$
- Assume these instances are sampled independently from an unknown (population) distribution P(x)
- We denote this by $\mathbf{x}_i \stackrel{i.i.d.}{\sim} P(x)$, where i.i.d. stands for independent and identically distributed.

Training sample

- A training sample is the "experience" given to a learning algorithm
- What the algorithm can learn from it varies
- We introduce two basic learning paradigms:
 - unsupervised learning
 - supervised learning

No teacher.

UNSUPERVISED LEARNING

Unsupervised learning

- Training sample $\mathbf{x}_1, \ldots, \mathbf{x}_n$, that's it
- No teacher providing supervision as to how individual instances should be handled
- Common tasks:
 - clustering, separate the *n* instances into groups
 - novelty detection, find instances that are very different from the rest
 - dimensionality reduction, represent each instance with a lower dimensional feature vector while maintaining key characteristics of the training samples

Clustering

- Group training sample into k clusters
- How many clusters do you see?
- Many clustering algorithms
 - HAC
 - k-means



Example 1: music island

Organizing and visualizing music collection



CoMIRVA http://www.cp.jku.at/comirva/

Example 2: Google News

U.S.



Example 3: your digital photo collection

- You probably have >1000 digital photos, 'neatly' stored in various folders...
- After this class you'll be about to organize them better
 - Simplest idea: cluster them using image creation time (EXIF tag)
 - More complicated: extract image features



Two most frequently used methods

- Many clustering algorithms. We'll look at the two most frequently used ones:
 - Hierarchical clustering
 - Where we build a binary tree over the dataset
 - K-means clustering
 - Where we specify the desired number of clusters, and use an iterative algorithm to find them

- Very popular clustering algorithm
- Input:
 - A dataset x₁, ..., x_n, each point is a numerical feature vector
 - Does NOT need the number of clusters

Hierarchical Agglomerative Clustering

Input: a training sample $\{x_i\}_{i=1}^n$; a distance function d(). 1. Initially, place each instance in its own cluster (called a singleton cluster). 2. while (number of clusters > 1) do: 3. Find the closest cluster pair A, B, i.e., they minimize d(A, B). 4. Merge A, B to form a new cluster. Output: a binary tree showing how clusters are gradually merged from singletons to a root cluster, which contains the whole training sample.

• Euclidean (L2) distance

$$d(\mathbf{x}_i, \mathbf{x}_j) = \|\mathbf{x}_i - \mathbf{x}_j\| = \sqrt{\sum_{s=1}^{D} (x_{is} - x_{js})^2}.$$

• Initially every point is in its own cluster



• Find the pair of clusters that are the closest





• Merge the two into a single cluster





• Repeat...





• Repeat...





- Repeat...until the whole dataset is one giant cluster
- You get a binary tree (not shown here)





 How do you measure the closeness between two clusters?

- How do you measure the closeness between two clusters? At least three ways:
 - Single-linkage: the shortest distance from any member of one cluster to any member of the other cluster. Formula?
 - Complete-linkage: the greatest distance from any member of one cluster to any member of the other cluster
 - Average-linkage: you guess it!

- The binary tree you get is often called a dendrogram, or taxonomy, or a hierarchy of data points
- The tree can be cut at various levels to produce different numbers of clusters: if you want k clusters, just cut the (k-1) longest links
- Sometimes the hierarchy itself is more interesting than the clusters
- However there is not much theoretical justification to it...

Advance topics

- **Constrained clustering**: What if an expert looks at the data, and tells you
 - "I think x1 and x2 must be in the same cluster" (must-links)
 - "I think x3 and x4 cannot be in the same cluster" (cannotlinks)





Advance topics

- This is clustering with supervised information (must-links and cannot-links).
 We can
 - Change the clustering algorithm to fit constraints
 - Or , learn a better distance measure
- See the book

Constrained Clustering: Advances in Algorithms, Theory, and Applications

Editors: Sugato Basu, Ian Davidson, and Kiri Wagstaff

http://www.wkiri.com/conscluster/



