

CS536

SDT For Top-Down Parsing

Today

- Review Parse Table Construction
 - 2 examples
- Show how to do Syntax-Directed Translation using an LL(1) parser

FIRST(α) for $\alpha = Y_1 Y_2 \dots Y_k$

Add FIRST(Y_1) - $\{\epsilon\}$

If ϵ is in FIRST($Y_{1 \text{ to } i-1}$): add FIRST(Y_i) - $\{\epsilon\}$

If ϵ is in all RHS symbols, add ϵ

FOLLOW(A) for $X \rightarrow \alpha A \beta$

If A is the start, add **eof**

Add FIRST(β) - $\{\epsilon\}$

Add FOLLOW(X) if ϵ in FIRST(β) or β empty

Table[X][t]

for each production $X \rightarrow \alpha$

for each terminal **t** in FIRST(α)

put α in Table[X][**t**]

if ϵ is in FIRST(α) {

for each terminal **t** in FOLLOW(X) {

put α in Table[X][**t**]

CFG

$S \rightarrow Bc \mid DB$

$B \rightarrow ab \mid cS$

$D \rightarrow d \mid \epsilon$

	a	b	c	d	eof
S					
B					
D					

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CFG

$S \rightarrow (S) \mid \{S\} \mid \epsilon$

	(	)	{	}	eof
S					

FIRST(α) for $\alpha = Y_1 Y_2 \dots Y_k$

Add FIRST(Y_1) - $\{\epsilon\}$

If ϵ is in FIRST($Y_{1 \text{ to } i-1}$): add FIRST(Y_i) - $\{\epsilon\}$

If ϵ is in all RHS symbols, add ϵ

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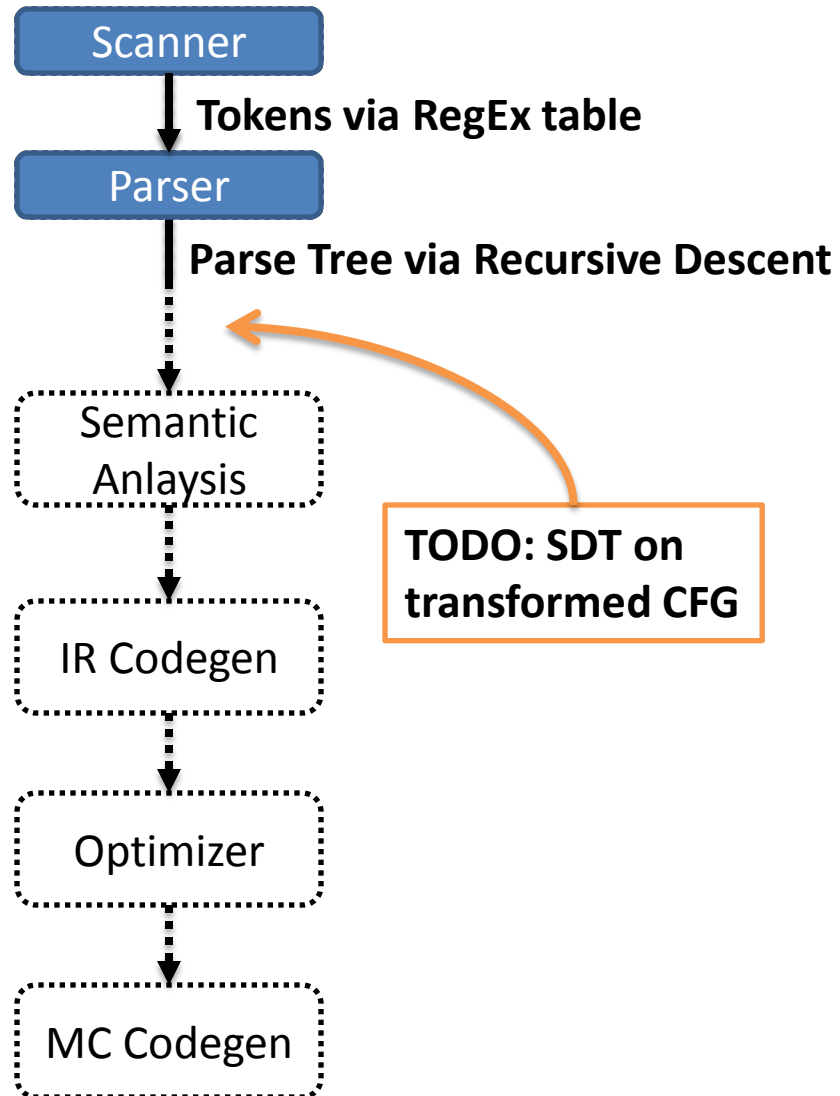
put α in Table[X][**t**]

CFG

$S \rightarrow + S \mid \epsilon$

	+	eof
S		

How's that Compiler Looking?



Implementing SDT for LL(1) Parser

- So far, SDT shown as second (bottom-up) pass over parse tree
- The LL(1) parser never needed to explicitly built the parse tree (implicitly tracked via stack)
- Naïve approach: build the parse tree

Semantic Stack

- Instead of building the parse tree, give parser second, *semantic* stack
 - Hold's nonterminals' translations
- SDT rules converted to SDT actions on semantic stack
 - Pop translations of RHS nonterms off
 - Push computed translation of LHS nonterm on

<u>CFG</u>	<u>SDT Rules</u>	<u>SDT Actions</u>
$Expr \rightarrow \epsilon$	$Expr.trans = 0$	push 0
$ (Expr)$	$Expr.trans = Expr_2.trans + 1$	$Expr_2.trans = pop$; push $Expr_2.trans + 1$
$ [Expr]$	$Expr.trans = Expr_2.trans$	$Expr_2.trans = pop$; push $Expr_2.trans$

Action Numbers

- Need to define *when* to fire the SDT Action
 - Not immediately obvious since SDT is bottom-up
- Solution
 - Number our actions and put them on the symbol stack!
 - Add action number symbols at end of the productions

CFG

$Expr \rightarrow \varepsilon$ #1
| (Expr) #2
| [Expr] #3

SDT Actions

#1 push 0
#2 $Expr_2.trans = pop$; push $Expr_2.trans + 1$
#3 $Expr_2.trans = pop$; push $Expr_2.trans$

Action Numbers: Example 1

CFG

$Expr \rightarrow \epsilon$ #1
 $| (Expr)$ #2
 $| [Expr]$ #3

SDT Actions: Counting Max Parens Depth

#1 push 0
 #2 $Expr_2.trans = pop; push(Expr_2.trans + 1)$
 #3 $Expr_2.trans = pop; push(Expr_2.trans)$

	(	[	]	)	EOF
<i>Expr</i>	(<i>Expr</i>) #2	[<i>Expr</i>] #3	ϵ #1	ϵ #1	ϵ #1

([]) eof

Work Stack

SemanticStack

No-op SDT Actions

CFG

$Expr \rightarrow \varepsilon$ #1
| $(Expr)$ #2
| $[Expr]$ #3

SDT Actions: Counting Max Parens Depth

#1 push 0
#2 $Expr_2.trans = pop; push(Expr_2.trans + 1)$
#3 $Expr_2.trans = pop; push(Expr_2.trans)$



CFG

$Expr \rightarrow \varepsilon$ #1
| $(Expr)$ #2
| $[Expr]$

SDT Actions: Counting Max Parens Depth

#1 push 0
#2 $Expr_2.trans = pop; push(Expr_2.trans + 1)$

Placing Action Numbers

- Action numbers go after their corresponding nonterminal, before their corresponding terminal
- Translations popped right to left in action

CFG

$Expr \rightarrow Expr + Term \#1$
 | $Term$
 $Term \rightarrow Term * Factor \#2$
 | $Factor$
 $Factor \rightarrow \#3 \text{ intlit}$

SDT Actions

#1 $tTrans = pop ; eTrans = pop ; push(tTrans + eTrans)$
#2 $tTrans = pop ; eTrans = pop ; push(tTrans * eTrans)$
#3 $push(intlit.value)$

Placing Action Numbers: Example

Write SDT Actions and place action numbers to get the **product** of a *ValList* (i.e. multiply all elements)

CFG

List $\rightarrow$ *Val List'* #1

List' $\rightarrow$ *Val List'* #2

| ϵ #3

Val $\rightarrow$ #4 **intlit**

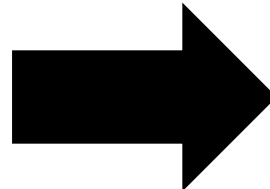
SDT Actions

Action Numbers: Benefits

- Plans SDT actions using the work stack
- Robust to previously introduced grammar transformations

CFG

$Expr \rightarrow Expr + Term \#1$
 | $Term$
 $Term \rightarrow Term * Factor \#2$
 | $Factor$
 $Factor \rightarrow \#3 \text{ intlit}$



$Expr \rightarrow Term Expr'$
 | $+ Term \#1 Expr'$
 | ϵ
 $Term \rightarrow Factor Term'$
 | $* Factor \#2 Term$
 | ϵ
 $Factor \rightarrow \text{intlit} \#3$

SDT Actions

#1 $tTrans = pop ; eTrans = pop ; push(tTrans + eTrans)$
#2 $tTrans = pop ; eTrans = pop ; push(tTrans * eTrans)$
#3 $push(\text{intlit.value})$

Example: SDT on Transformed Grammar

CFG

$Expr \rightarrow Term\ Expr'$
 | $+ Term\ \#1\ Expr'$
 | ϵ
 $Term \rightarrow Factor\ Term'$
 | $* Factor\ \#2\ Term$
 | ϵ
 $Factor \rightarrow \#3\ \text{intlit}$

SDT Actions

#1 $tTrans = pop ; eTrans = pop ; push(tTrans + eTrans)$
#2 $tTrans = pop ; eTrans = pop ; push(tTrans * eTrans)$
#3 $push(\text{intlit.value})$

What about ASTs?

- Push and pop nodes AST nodes on the stack
- Keep field references to nodes that we pop

CFG

$Expr \rightarrow Expr + Term \#1$
 | $Term$
 $Term \rightarrow \#2 \text{ intlit}$

Transformed CFG

$Expr \rightarrow Term Expr'$
 $Expr' \rightarrow + Term \#1 Expr'$
 | ϵ
 $Term \rightarrow \#2 \text{ intlit}$

“Evaluation” SDT Actions

#1 $tTrans = pop ;$
 $eTrans = pop ;$
 $push(eTrans + tTrans)$
#2 $push(new \text{IntLitNode}(\text{intlit.value}))$

“AST” SDT Actions

#1 $tTrans = pop ;$
 $eTrans = pop ;$
 $push(new \text{PlusNode}(tTrans, eTrans))$
#2 $push(new \text{IntLitNode}(\text{intlit.value}))$

AST Example

Transformed CFG

$$\begin{aligned} E &\rightarrow T E' \\ E' &\rightarrow + T \#1 E' \\ &\quad | \quad \epsilon \\ T &\rightarrow \#2 \text{intlit} \end{aligned}$$

"AST" SDT Actions

#1 tTrans = pop ;
eTrans = pop ;
push(new PlusNode(tTrans, eTrans))
#2 push(new IntLitNode(intlit.value))

	intlit	+	EOF
E	$T E'$		
E'		$+ T$ $\#1 E'$	ϵ
T	#2 intlit		

1 + 2 + 3 eof

Work Stack

Semantic Stack

Homework 5

