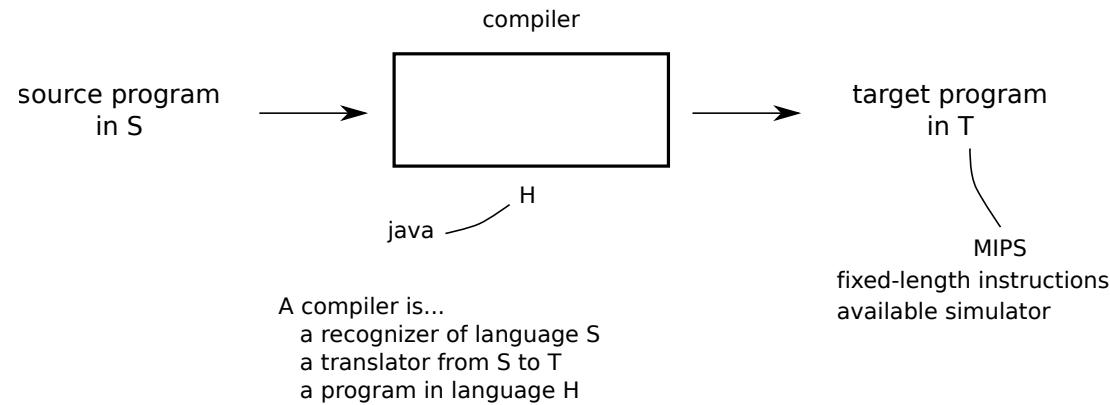


Welcome to  
CS 536

Course website:  
[pages.cs.wisc.edu/~cs536-1](http://pages.cs.wisc.edu/~cs536-1)

Email:  
[davidson@cs.wisc.edu](mailto:davidson@cs.wisc.edu)

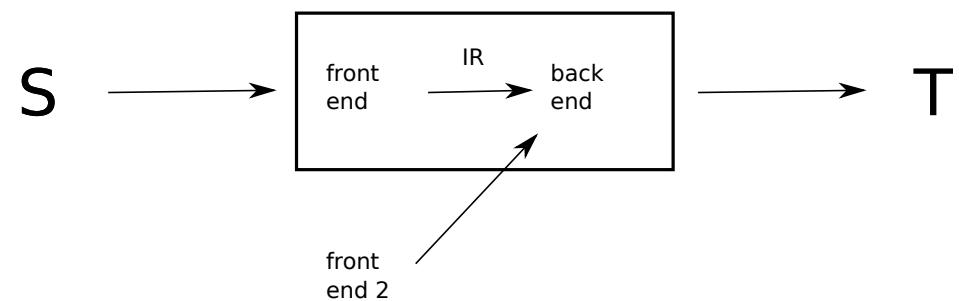


## what will we name S?

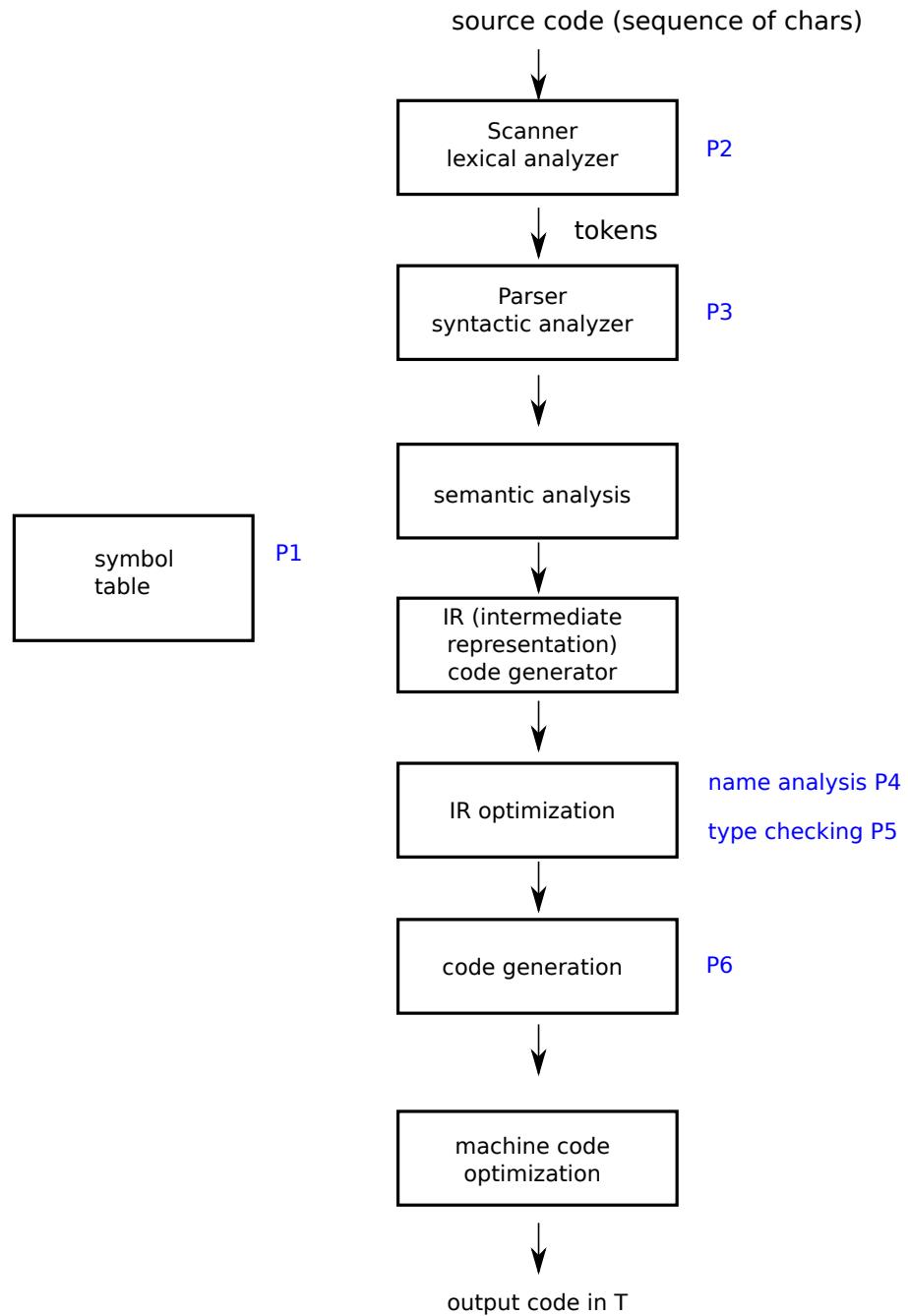
~~C-min~~ C minor

BuckC C flat

WIS-C x43



**LLVM**



# Scanner

input: characters from source program

output: sequence of tokens

Group characters into lexemes  
identify and ignore white space, comments, etc.

Error Checking:

- "bad" characters such as ^
- unterminated strings "Hello
- int literals that are too large

# Parser

input: sequence of tokens from the scanner

output: AST (Abstract Syntax Tree)

## Error Checking:

syntax errors       $x = y * = 5;$

(possibly) "static semantic" errors such as the use of an undeclared variable

# Semantic Analysis

input: AST

output: annotated AST

Name analysis:

process declarations & uses of variables  
enforces scope

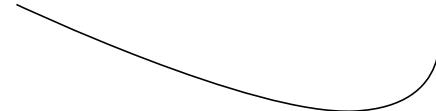
type checking:

checks types  
augments AST w types

## scope example

```
{  
int i = 4;  
i = i + 2;  
}  
i = 5;
```

i is out of scope here



# Example

*source*

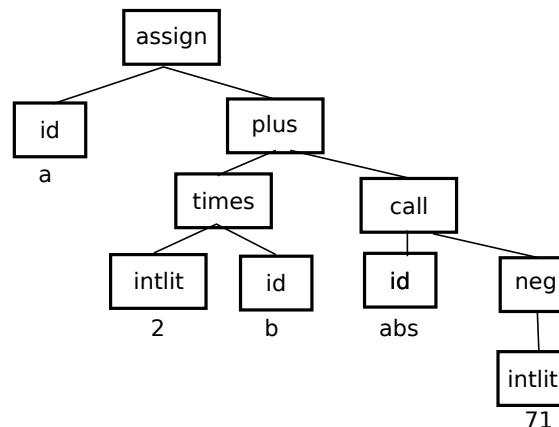
$$a = 2 * b + \text{abs}(-71)$$

*scanner*

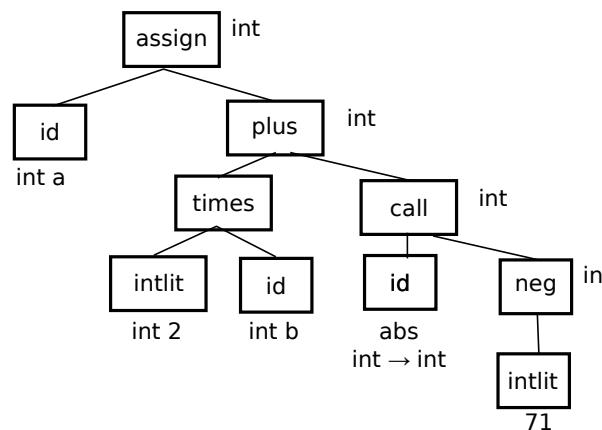
ident (a)	assign	int lit (2)	times	ident (b)	plus	ident (abs)	lparens	minus	int lit (71)	rparens
--------------	--------	----------------	-------	--------------	------	----------------	---------	-------	-----------------	---------

*parser*

the  
AST



*semantic analysis*

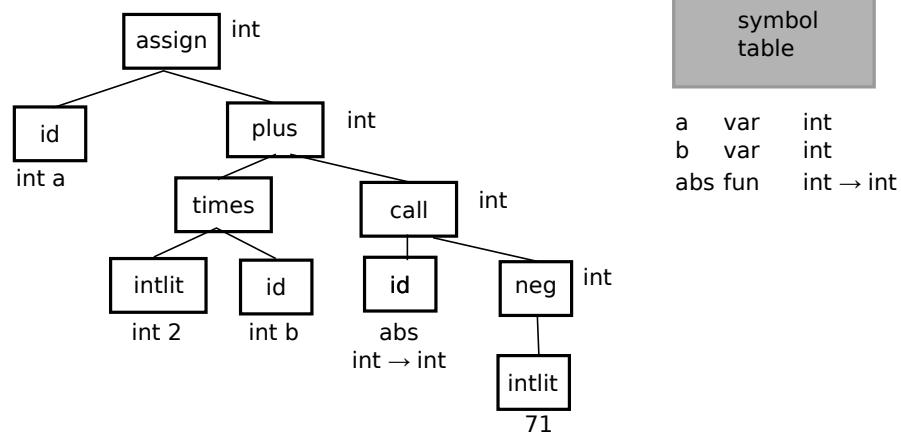


symbol  
table

a	var	int
b	var	int
abs	fun	int → int

# Example (2)

## *semantic analysis*



## *code generation*

```
temp1 = 0 - 71
move temp1 param1
call abs
move ret1 temp2
temp3 = 2 * b
temp4 = temp3 + temp2
a = temp4
```