

Day 2: Basic Syntax

suggested reading:
Learning Perl (4th Ed.),
Chapter 1: Introduction,
Chapter 2: Scalar Data

TURN IN HOMEWORK!

Housekeeping

- If you haven't enrolled:
 - *please* consider enrolling or auditing
 - you may attend
 - cannot help (homework, office hrs, ...)
- CSL accounts
 - old accounts may still be active
 - otherwise: **newuser/NewUser09**
 - problems? stop by CS 2350 (the CSL)
or email **lab@cs.wisc.edu**

**Write code.
At least a little.
Every day.**

Numbers

- literals: **42, 3.141, -6.5e9, 0377, 0xff**
- operators: + - * / ** % ()

4 + 7	=> 11
17.8 - 3.5	=> 14.3
16 * 0x10	=> 256
2 ** 8	=> 256
10 / 3	=> 3.333333...
10 % 3	=> 1
(2 + 3) * 4	=> 20

Strings

- literals: '...' and "..."
- escapes: \n, \t, \x7f, \\, \"
- operators: . x
- conversions

'foo\tbar'	=> foo\tbar [<i>literally</i>]
"foo\tbar"	=> foo bar
'foo' . "\n"	=> foo\n [with newline]
'x' x 6	=> xxxxxxx
6 * '5'	=> 30

Simple Variables

- prefix with \$
- declare at first use with my
- operators: = += -= ...= ++ --
- statements end with ;

```
my $name = 'Tim';
my $counter = 0;
my $odd_value_1 = $counter + 7;
$counter += 2;
$name .= ' Cartwright';
$counter++;
```

Basic I/O

- **print** (stdout by default)
 - can do variable interpolation in "..."
 - works with or without ()

```
my $name = 'Tim';
print $name;
print "Hello, $name!\n";
print($name . " is teaching\n");
```

- idiom for user input

```
chomp(my $user_input = <STDIN>);
```

LIVE CODING EXAMPLE

Comparisons

numeric	<code>==</code>	<code>!=</code>	<code><</code>	<code>></code>	<code><=</code>	<code>>=</code>
string	<code>eq</code>	<code>ne</code>	<code>lt</code>	<code>gt</code>	<code>le</code>	<code>ge</code>

```
2 == 2          => true
2 != 2          => false
1 + 1 == 2      => true
2 == 2.0         => true
'a' == 'abc'     => false
'2' == '2.0'       => true! huh?
'2' eq '2.0'      => false
'Tim' gt 'Alan'    => true [ha!]
'Tim' gt 'alan'     => false
```

true, false, and undef

- false: `0`, `''`, empty array/hash, `undef`
- true: everything else
- `undef`: “not defined”; like `null/nil`

```
2 == 2          => 1
2 != 2          => "
defined(undef)  => "
defined('')     => 1
defined(0)      => 1
```

More Operators & Precedence

→	()
—	++ --
←	**
←	! + - (unary)
→	* / % x
→	+ - . (binary)
→	<< >>
—	< <= > >= lt le gt ge
—	== != eq ne

→	&
→	^
→	&&
→	
←	? :
←	= += -= ...=
←	not
→	and
→	or xor

```
my $x = 6 * 3 - 2 & 0xF ? '' : 'b';
$x |= 'c';
```

Conditionals

- **if () {} elseif () {} else {}**
- **unless**
- Always use { and } (unlike C)

```
if (defined($target) and ($ammo > 0)) {  
    print "There you are!\n";  
} else {  
    print "Goodnight.\n";  
}
```

```
unless (defined($all_is_well)) {  
    print "Shutting down!\n";  
}
```

Basic Loops

- **while () {}** • **until () {}**
- **for (*init*; *condition*; *change*) {}**
- **next, last**

```
while ($foo) {
    for (my $i = 0; $i < $foo; $i++) {
        if ($i > $max) {
            $foo--;
            last;
        }
    # blah
    }
}
```

Statement Modifiers

- Can modify a statement using a loop or conditional expression
 - **if, unless**
 - **while, until, foreach**
- () around conditional are optional
- Use ONLY when clear and natural

```
$foo = $MAX if $foo > $MAX;  
die("I don't blame you.") unless defined($x);  
print($i++ . "\n") while $i <= 10;
```

Other Scripting Languages

The DVD player metaphor

Other Scripting Languages

- C-like literals & operators
- “Extra” operators & syntax
 - Perl `->`; Python `"""`; Ruby `|x|`
 - here-docs, case statements, boolean literals, ...
- Quotes & interpolation
 - PHP `"hi, $name"`; Ruby `"hi, #{name}"`
- Block syntax & delimiters
 - PHP, JS, AS; Ruby `{}` + `*...end`; Python indents
 - blocks as first-class objects
- Object syntax: `foo.bar` & `foo.baz()`