

# **Day 3: Collections**

**Suggested reading: *Learning Python* (3rd Ed.)**

**Chapter 8: Lists and Dictionaries**

**Chapter 9: Tuples, Files, and Everything Else**

# **Turn In Homework**

# **Homework Review**

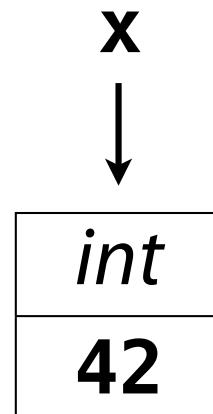
*Will not be posted online*

**Write code.  
At least a little.  
Every day.  
Play around!**



# Single-Value Objects

- So far: **int, float, str, bool**
- Objects of these types hold exactly one value



How can we have a *collection* of (related) values?

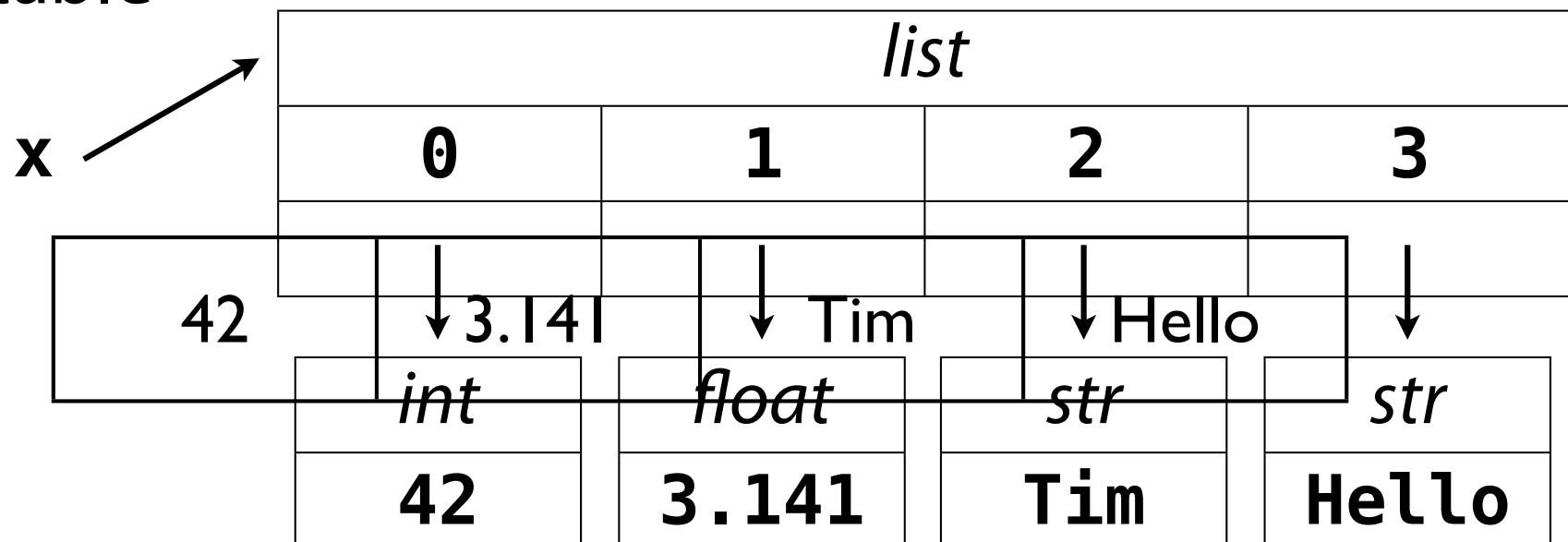
## Collection Examples

- All even numbers from 40–100
- Outdoor temperatures by date/time
- List of data files to read
- Weights associated with test items
- Frequency counts of a set of tokens
- Set of all observations from an instrument

# **Lists**

# List

- Ordered
- Variable length
- Arbitrary objects and types
- Access via integer position (“index”)
- Mutable



# Creating a List

[item<sub>0</sub>, item<sub>1</sub>, ..., item<sub>-2</sub>, item<sub>-1</sub>]

```
names = ['Tim', 'Nick', 'Dan']

empty = []

mixed = [42, 3.14159, 'hello', True]

long = [925, 161, 164, 529,
        168, 208, 896, 531,
        747, 932]

range = range(2, 100, 2)
```

# Using a List

**list[index]**

courses →

0	1	2
CS 302	CS 367	CS 368

```
courses = ['CS 302', 'CS 367', 'CS 368']
print courses
courses[0] = 'CS 302 - Intro to Progr.'
courses[1] += ' - Data Structures'
print 'What is %s?' % (courses[2])
```

# Other List Operations

```
x = [42, 't', 1.3]
```

length	<code>len(x)</code>	2
concatenate	<code>[1, 2] + x</code>	<code>[1, 2, 42, 't', 1.3]</code>
membership	<code>42 in x</code>	<code>True</code>
slice	<code>x[0:2]</code>	<code>[42, 't']</code>
append	<code>x.append(3)</code>	<code>x: [42, 't', 1.3, 3]</code>
extend	<code>x += [3, 1]</code>	<code>x: [42, 't', 1.3, 3, 1]</code>
insert	<code>x.insert(1, 'a')</code>	<code>x: [42, 'a', 't', 1.3]</code>
delete	<code>del x[1]</code>	<code>x: [42, 1.3]</code>
remove	<code>x.pop(1)</code>	<code>'t' x: [42, 1.3]</code>

## List Bounds

- valid index: **int** from **0** to (**length** – 1)
- lists can grow and shrink (**append**, **insert**, ...)
- limited only by memory
- going out of bounds is run-time error:

```
>>> x = ['a', 'b', 'c']
>>> x[3]
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
IndexError: list index out of range
```

# **Python is a Sneaky Snake**

# Mutable vs. Immutable

- *Mutable* types allow changes to objects in memory
  - Examples: **list, dictionary**
- *Immutable* types do not
  - Examples: **int, float, str, bool**

```
>>> x = 42
>>> y = x
>>> x += 1
>>> print x
43
>>> print y      # ??
```

```
>>> x = []
>>> y = x
>>> x += [1]
>>> print x
[1]
>>> print y      # ??
```

# **Back to Collections**

# Tuples

```
(item0, item1, ..., item-2, item-1)  
tuple[n]
```

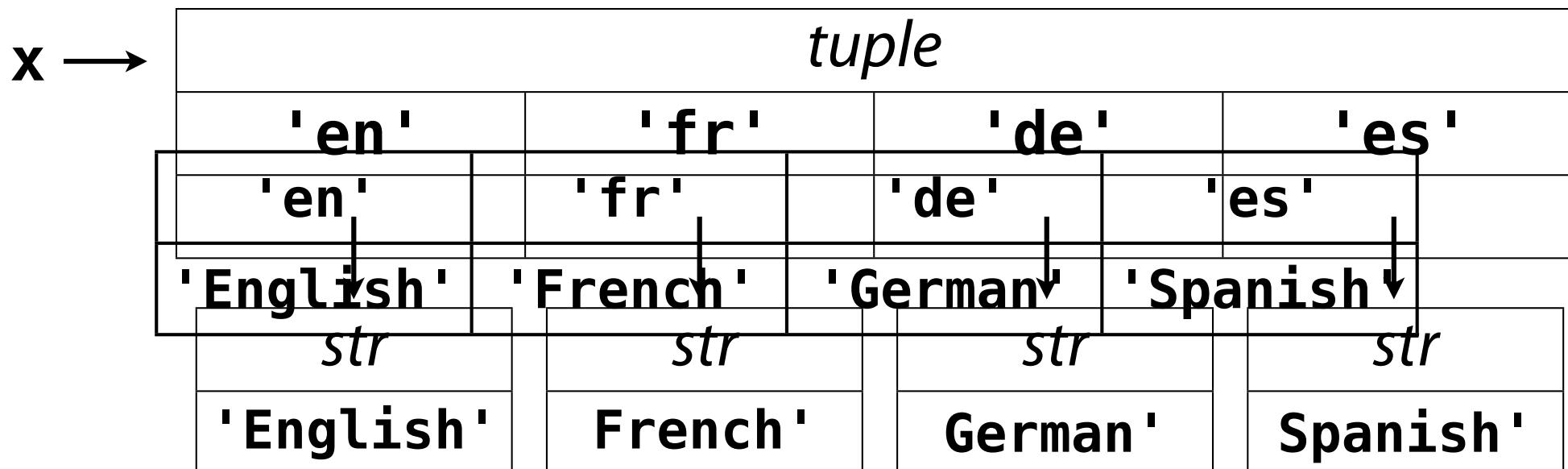
- Immutable lists
- List operators work, methods do not

```
t = (1, 2)  
t += (3, 4)    # what?!?  
if 3 in t:  
    print t[1:3]
```

# Dictionaries

# Dictionary

- Unordered
- Variable length
- Arbitrary objects and types
- Access via arbitrary *immutable* object ("key")
- Mutable



# Creating a Dictionary

```
{keyA: valueA, keyB: valueB, ...}
```

```
languages = {'en': 'English',
             'fr': 'French',
             'de': 'German',
             'es': 'Spanish'}
```

```
# print languages
# {'fr': 'French', 'en': 'English', ...}
```

```
readings = {'TI3a': 43.23, 'TF3a': 47.09,
            'TI3b': 38.22, 'TF3b': 42.96,
            'TI4a': 42.98, 'TF4a': 47.00,
            ...}
```

# Using a Dictionary

## *dictionary[key]*

```
languages = { 'en' : 'English', ... }
print languages['de']
languages['es'] = 'Espanol'
languages['de'] = 'Deutsche'
languages['de'] += ' (German)'
print "'es' => '%s'" % (languages['es'])

len(languages)                      # 4
languages['ja'] = 'Japanese'        # new entry
len(languages)                      # 5
```

# Other Dictionary Operations

```
c = {'a': 5, 'the': 7, 'an': 2}
```

length	<code>len(c)</code>	3
membership	<code>'an' in c</code>	True
safe lookup	<code>c.get('an')</code> <code>c.get('no')</code>	2 None
keys	<code>c.keys()</code>	<code>['the', 'an', 'a']</code>
items	<code>c.items()</code>	<code>[('the', 7), ('an', 2) ...]</code>
delete	<code>del c['the']</code>	<code>c: {'an': 2, 'a': 5}</code>
remove	<code>c.pop('the')</code>	7 <code>c: {'an': 2, 'a': 5}</code>

# Sets

- models mathematical concept of a set
- unordered, variable-length, mutable collection
- somewhat between a list and a dictionary

```
a = set([1, 2, 3])
b = set([2, 3, 4])
```

```
1 in a      # True
1 in b      # False
```

```
a & b      # set([2, 3])
a | b      # set([1, 2, 3, 4])
a - b      # set([1])
```

# Sequences and Loops

```
for item in seq:      # list, tuple, str, set
    print item
```

```
sum = 0
for n in range(1, 11):
    sum += n
print sum
```

```
s = 'Hello, world!'
print 'Char  ASCII'
print '----  -----'
for char in s:
    print '%4s  %5s' % (char, ord(char))
```

# Dictionaries and Loops

```
for key in dict.keys():
    print '%s => %s' % (key, dict[key])
```

```
for pair in dict.items():
    print '%s => %s' % pair
```

```
for key, value in dict.items():
    print '%s => %s' % (key, value)
```

```
valid_tests = []
for key, value in readings.items():
    if value > 0:
        valid_tests.append(key)
```

**Phew!**

## Other Scripting Languages

- All have arrays and associative arrays
- Check for different or additional:
  - **Terminology** (list, array, map, dictionary, ...)
  - **Syntax** (`[]` vs. `{}`, `len(array)` vs. `array.length`)
  - **Operations** (sort, unique elements, flatten, shuffle)
  - **Collections** (e.g., set)

## Homework

- Implement a simple data analysis tool
  - Collect data observations
  - Display the items and their count, sum, mean(, ...)
- BE SURE TO LABEL YOUR PRINTOUT!!!

```
#!/usr/bin/env python
```

```
"""Homework for CS 368-4 (2011 Fall)
Assigned on Day 03, 2011-11-01
Written by <Your Name>
.....
```