

Day 3: Collections

Suggested reading: *Learning Python* (3rd Ed.)

Chapter 8: Lists and Dictionaries

Chapter 9: Tuples, Files, and Everything Else

Chapter 13: `while` and `for` Loops

Turn In Homework

Homework Review

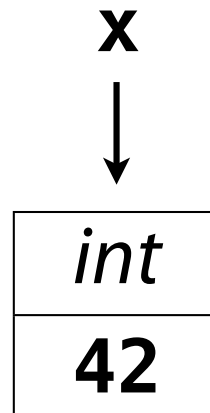
Will not be posted online

**Write code.
At least a little.
Every day.
Play around!**



Single-Value Objects

- So far: **int**, **float**, **str**, **bool**
- Objects of these types hold exactly one value



How can we have a ***collection***
of (related) values?

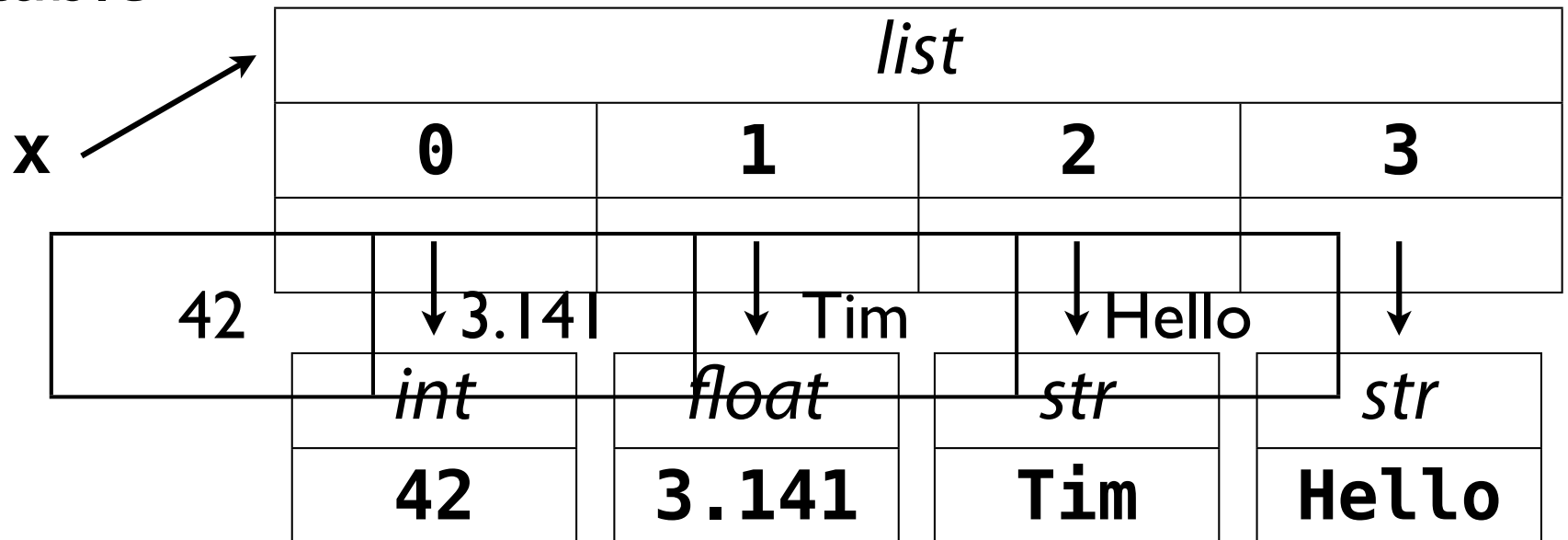
Collection Examples

- All even numbers from 40–100
- Outdoor temperatures by date/time
- List of data files to read
- Weights associated with test items
- Frequency counts of a set of tokens
- Set of all observations from an instrument

Lists

List

- Ordered
- Variable length
- Arbitrary objects and types
- Access via integer position (“index”)
- Mutable



Creating a List

```
[item0, item1, ..., item-2, item-1]
```

```
names = ['Tim', 'Scot', 'Alan']
```

```
empty = []
```

```
mixed = [42, 3.14159, 'hello', True]
```

```
long = [925, 161, 164, 529,  
        168, 208, 896, 531,  
        747, 932]
```

```
some_ints = range(2, 100, 2)
```

Using a List

list[*index*]

courses →

0	1	2
CS 302	CS 367	CS 368

```
courses = ['CS 302', 'CS 367', 'CS 368']
print courses
courses[0] = 'CS 302 - Intro to Progr.'
courses[1] += ' - Data Structures'
print 'What is %s?' % (courses[2])
```

Other List Operations

```
x = [42, 't', 1.3]
```

length	<code>len(x)</code>	2
concatenate	<code>[1, 2] + x</code>	<code>[1, 2, 42, 't', 1.3]</code>
membership	<code>42 in x</code>	True
slice	<code>x[0:2]</code>	<code>[42, 't']</code>
<hr/>		
append	<code>x.append(3)</code>	<code>x: [42, 't', 1.3, 3]</code>
extend	<code>x += [3, 1]</code>	<code>x: [42, 't', 1.3, 3, 1]</code>
insert	<code>x.insert(1, 'a')</code>	<code>x: [42, 'a', 't', 1.3]</code>
delete	<code>del x[1]</code>	<code>x: [42, 1.3]</code>
remove	<code>x.pop(1)</code>	<code>'t' x: [42, 1.3]</code>

List Bounds

- valid index: **int** from **0** to (***length* - 1**)
- lists can grow and shrink (**append**, **insert**, ...)
- limited only by memory
- going out of bounds is run-time error:

```
>>> x = ['a', 'b', 'c']
```

```
>>> x[3]
```

```
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
IndexError: list index out of range
```

Perplexing Python

Mutable vs. Immutable

- *Mutable* types allow changes to objects in memory
 - Examples: `list`, `dict`
- *Immutable* types do not
 - Examples: `int`, `float`, `str`, `bool`

```
>>> x = 42
>>> y = x
>>> x += 1
>>> print x
43
>>> print y      # ??
```

```
>>> x = []
>>> y = x
>>> x += [1]
>>> print x
[1]
>>> print y      # ??
```


Back to Collections

Tuples

```
(item0, item1, ..., item-2, item-1)  
tuple[n]
```

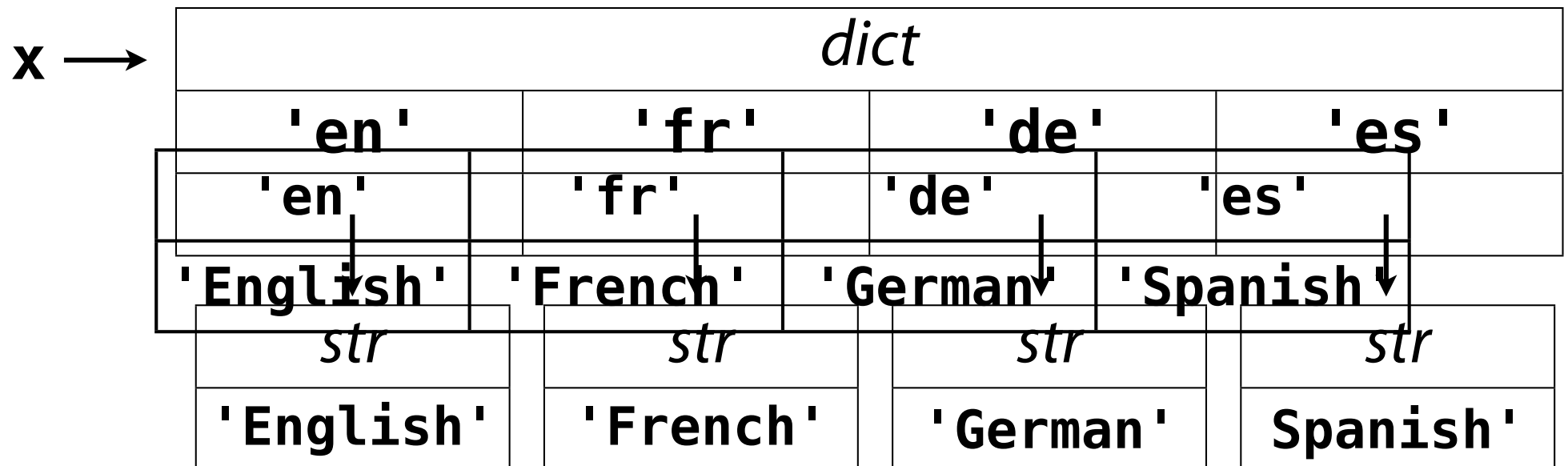
- Immutable lists
- List operators work, methods do not

```
t = (1, 2)  
t += (3, 4)    # wait, what?!?  
if 3 in t:  
    print t[1:3]
```

Dictionaryes

Dictionary

- Unordered
- Variable length
- Arbitrary objects and types
- Access via arbitrary, unique *immutable* object ("key")
- Mutable



Creating a Dictionary

```
{keyA: valueA, keyB: valueB, ...}
```

```
languages = { 'en' : 'English',  
             'fr' : 'French',  
             'de' : 'German',  
             'es' : 'Spanish' }  
  
# print languages  
# { 'fr' : 'French', 'en' : 'English', ... }  
  
readings = { 'TI3a' : 43.23, 'TF3a' : 47.09,  
            'TI3b' : 38.22, 'TF3b' : 42.96,  
            'TI4a' : 42.98, 'TF4a' : 47.00,  
            ... }
```

Using a Dictionary

dictionary[key]

```
languages = {'en': 'English', ...}
print languages['de']
languages['es'] = 'Español'
languages['de'] = 'Deutsche'
languages['de'] += ' (German)'
print "'es' => '%s'" % (languages['es'])

len(languages)           # 4
languages['ja'] = 'Japanese' # new entry
len(languages)           # 5
```

Other Dictionary Operations

```
c = {'a': 5, 'the': 7, 'an': 2}
```

length	<code>len(c)</code>	3
membership	<code>'an' in c</code>	True
safe lookup	<code>c.get('an')</code>	2
	<code>c.get('no')</code>	None
keys	<code>c.keys()</code>	<code>['the', 'an', 'a']</code>
items	<code>c.items()</code>	<code>[('the', 7), ('an', 2) ...]</code>
delete	<code>del c['the']</code>	<code>c: {'an': 2, 'a': 5}</code>
remove	<code>c.pop('the')</code>	<code>7 c: {'an': 2, 'a': 5}</code>

Sets

- models mathematical concept of a set
- unordered, variable-length, mutable collection
- somewhat between a list and a dictionary

```
a = set([1, 2, 3])
b = set([2, 3, 4])

1 in a      # True
1 in b      # False

a & b       # set([2, 3])
a | b       # set([1, 2, 3, 4])
a - b       # set([1])
```


Sequences and Loops

```
for item in seq:      # list, tuple, set, str  
    print item
```

```
sum = 0  
for n in xrange(1, 11):  
    sum += n  
print sum
```

```
s = 'Hello, world!'  
print 'Char  ASCII'  
print '-----'  
for char in s:  
    print '%4s  %5s' % (char, ord(char))
```

Dictionaries and Loops

```
for key in dict.keys():  
    print '%s => %s' % (key, dict[key])
```

```
for pair in dict.items():  
    print '%s => %s' % pair
```

```
for key, value in dict.items():  
    print '%s => %s' % (key, value)
```

```
valid_tests = []  
for key, value in readings.items():  
    if value > 0:  
        valid_tests.append(key)
```

Phew!

Other Scripting Languages

- All have arrays and associative arrays
- Check for different or additional:
 - **Terminology** (list, array; hash, map, dictionary, ...)
 - **Syntax** (`[]` vs. `{}`, `len(array)` vs. `array.length`)
 - **Operations** (sort, unique elements, flatten, shuffle)
 - **Collections** (e.g., set)

Homework

- Implement a simple data analysis tool
 - Collect data observations
 - Display the items and their count, sum, mean(, ...)
- BE SURE TO LABEL YOUR PRINTOUT!!!

```
#!/usr/bin/env python
```

```
"""Homework for CS 368-2 (2012 Spring)
Assigned on Day 03, 2012-03-20
Written by <Your Name>
"""
```