

Day 8: System Interaction

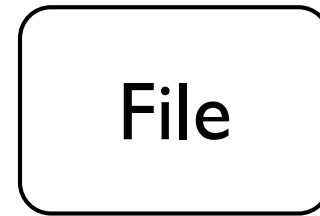
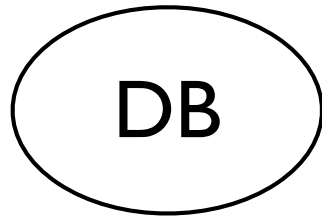
Suggested reading: Python module docs:

- `os` (`environ`, `system`, ...)
- `sys` (`argv`, `exit`)
- `getopt`, `optparse`
- `subprocess`

Turn In Homework

Homework Review

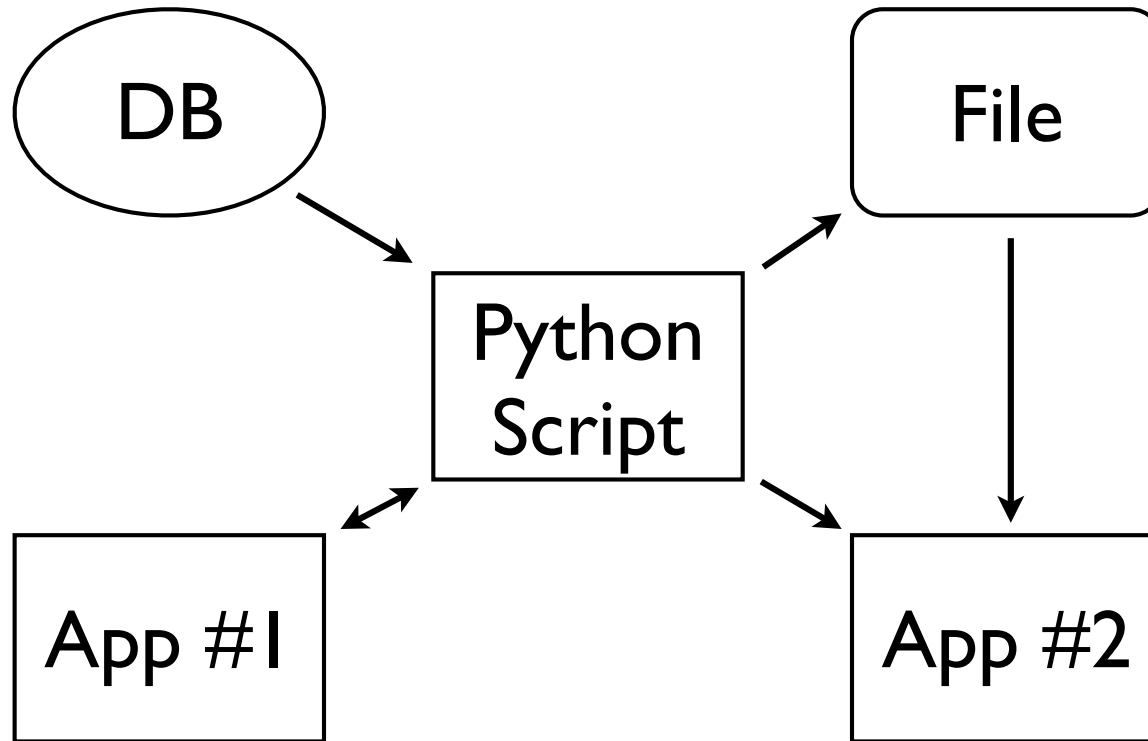
Problem



?



(One) Solution



Introducing ... The Shell

The Shell

- Is a *program* — e.g., `/bin/sh`
- Is an interpreted scripting language (like Python)
- Runs “commands”, but most are separate programs
- Has variables, control structures, functions, ...
- Gives control over input and output
- Supports basic workflows via I/O pipelines (`|`)
- Interactive (the command line) or scripted

Common Shell Commands

- Built-in: **pwd, cd, echo**
- Manual pages: **man**
- List files: **ls, find**
- Change file privileges: **chown, chmod**
- File manipulation: **cp, mv, rm, ln, unlink**
- Directory manipulation: **mkdir, rmdir**
- View files: **cat, more, less, wc**
- Filter and/or manipulate files: **grep, sed, awk**
- Text editors: **pico, vi, emacs**
- Scripting: **python, perl, ruby**

Shells and Commands

command line (shell)

```
% foo.py -x
```

```
%
```

```
PWD: ~/scripts  
PATH: /usr/bin:/usr/local/bin:...
```

foo.py (Python)

```
os.chdir('data')  
s = os.system('bar')
```

```
PWD: ~/scripts/data  
PATH: /usr/bin:/usr/local/bin:...
```

bar (C)

```
printf("error\n");  
exit(2);
```

```
PWD: ~/scripts/data  
PATH: /usr/bin:/usr/local/bin:...
```

The System \Rightarrow Your Script

Command-Line Arguments

`sys.argv[0]` command (script) name
`sys.argv[1:]` command-line arguments

```
% python homework-07.py input-07-log.txt
```

```
if len(sys.argv) != 2:  
    print 'Usage: %s FILE' % \  
        (os.path.basename(sys.argv[0]))  
    sys.exit(1)  
  
log_file_name = sys.argv[1]  
  
# Homework 7 code....
```

Better Argument Parsing

```
% python foo.py -ab --lo --with foo file1
```

```
import getopt

try:
    opts, args = getopt.getopt(
        sys.argv[1:], 'abc',
        ['lo', 'with='])

except getopt.GetoptError, e:
    usage()
    sys.exit(1)
```

```
opts: [('-a', ''), ..., ('--with', 'foo')]
args: ['file1']
```

Advanced Argument Parsing

```
% python noisy.py --quiet ...
```

```
from optparse import OptionParser

parser = OptionParser()
parser.set_defaults(be_quiet=False)
parser.add_option('-q', '--quiet',
                  dest='be_quiet',
                  action='store_true',
                  help='suppress output')

# ...
(options, args) = parser.parse_args()

if not options.be_quiet:
    print 'Welcome to my script!'
```

Environment

- **os.environ**
 - All environment variables available to script
 - Dictionary-like object: keys and values are strings
- Readable and writable

```
def not_sbin(path):  
    return '/sbin' not in path  
  
paths = os.environ['PATH'].split(':')  
new_paths = filter(not_sbin, paths)  
os.environ['PATH'] = ':'.join(new_paths)  
  
if 'LD_LIBRARY_PATH' in os.environ:  
    del os.environ['LD_LIBRARY_PATH']
```

Your Script \Rightarrow The System

Running a Command

```
exit_status = os.system('echo $PATH')
```

- Runs the given command in a new (sub)shell
- Command inherits `os.environ`, `PWD`, etc.
- Python waits for the command to finish
- Returns exit status ($\times 256$) from the command

```
os.system('gzip ' + output_filename)  
os.system('Rscript foo.R 1200 42')  
os.system('octave eval.m > my_oct.log')
```


Sneaky system() Subtleties

Children do not affect parent

```
print os.getcwd()           # => /home/cat/foo
os.system('cd bar')
print os.getcwd()           # => ???
```

Quoting

```
os.system("echo 'Don't say \"no\"!'")
```

```
[shell]      echo 'Don't say "no"!'
```

```
[output]    Don't say "no"!
```

Return Values and Errors

- Unix: (exit status \times 256) + terminal signal (usu. 0)
- For a shell command, exit status of 0 is good

```
exit_status = os.system(command)
if exit_status != 0:
    print '"%s" failed:' % (command)
    signal = exit_status % 128
    if signal:
        print 'Signal:', signal
    else:
        print 'Exited:', exit_status / 256
```

- *Windows is different!*

Beyond `os.system()`

Problems With `os.system()`

- Runs a subshell
 - One more program to run
 - Have to deal with quoting issues
 - May not want subshell to interpret arguments (e.g., `>`)
 - Potential security issues
- No input (stdin) or output (stdout, stderr)
 - Waits for input, when command prompts for input
 - All output goes to same place **print** does in Python
 - Myriad complicated solutions:
`os.popen*`, **`popen2.*`**, **`commands.*`**

One Module to Rule Them All...

Standard input

```
subprocess.Popen(args, bufsize=0,  
executable=None, stdin=None, stdout=None,  
stderr=None, preexec_fn=None,  
close_fds=False, shell=False, cwd=None,  
env=None, universal_newlines=False,  
startupinfo=None, creationflags=0)
```

Much, much more...

subprocess.call()

```
es = subprocess.call(command, shell=True)
```

- Like `os.system()`, except with sensible exit status

```
cmd = 'echo $PATH'  
es = subprocess.call(cmd, shell=True)
```

```
/usr/kerberos/sbin:/usr/kerberos/bin:/sbin:/bin:/usr/sbin:/usr/bin:/root/bin
```

```
es = subprocess.call([command, ...])
```

- No subshell; command and arguments in list

```
cmd = ['echo', '$PATH']  
es = subprocess.call(cmd)
```

```
$PATH
```

subprocess.Popen() and Output

```
proc = subprocess.Popen(command,  
                        stdout=subprocess.PIPE,  
                        stderr=subprocess.PIPE)  
(output, error) = proc.communicate()  
exit_status = proc.returncode
```

- Command and arguments in list... *or*
- Add **shell=True** and then command is one string
- Standard output and standard error captured
- Get exit status from **returncode** attribute

Wrapper Function

```
def my_system(command, shell=False):  
    p = subprocess.Popen(command,  
                          stdout=subprocess.PIPE,  
                          stderr=subprocess.PIPE,  
                          shell=shell)  
    (stdout, stderr) = p.communicate()  
    return (p.returncode, stdout, stderr)
```

```
cmd = ['octave', 'analyze.m', '1234']  
(status, stdout, stderr) = my_system(cmd)  
if (status != 0) or ('error' in stderr):  
    print 'Uh oh....'  
# Do something with stdout
```


And In The End...

Exit a Script

`sys.exit(1)`

- Quits script immediately with given exit status
- Defaults to `0`, which means success
- End of script implies `sys.exit()`

```
try:
    if os.path.exists(filename):
        cmd = ['Rscript', filename]
        (stat, out, err) = my_system(cmd)
except OSError, e:
    print 'Failed to run R:'
    print 'Message:', e
    sys.exit(1)
```

Last 2 Slides...

Other Scripting Languages

- In command-line scripts, expect
 - Command-line arguments
 - Environment
 - Standard in, out, and error
 - System calls
 - Exit with status
 - Windows will always be different...
- Embedded scripting (PHP, Lua, JavaScript, ...)
 - Expect more restrictions

Homework

- Run a simulation program lots of times (1000?)
- Collect output, reformat, and save to file
- Beginning programmers: Read the hints!
- Part 3 is optional... but results in a pretty graph