## Day 15: Science Code in Python

## **Homework Review**

# Science Code in Python?

#### **Custom Code vs. Off-the-Shelf**

- Trade-offs
  - Costs (your time vs. your \$\$\$)
  - Your time (coding vs. learning)
  - Control of software (features, schedule, license, ...)
  - Fit of software to problem at hand
  - Reliability
- Rarely a trivial decision

### **Efficiency of Python**

- Python vs. C, C++, Fortran, ...
- Example: Prime-number checker (Homework #10)
  - About the same length of program
  - C was about 20× faster than Python
- Example: Word-frequency counter (Homework #4)
  - C program would be much longer
  - Or, find reliable libraries for things like dictionary
  - Probably still much faster to run, but maybe not 20×
- So... whose efficiency are you measuring?
- Anyway, Python can call compiled C/C++ functions

#### **Does Efficiency Even Matter?**

Efficiency

Correctness

Clarity

# The Story of Mel

http://rixstep.com/2/2/20071015,01.shtml

#### **Does Efficiency Matter in CHTC?**

#### No

- Your time matters... let machines do extra work
- Code clarity matters... let machines do extra work
- Increase parallelism… let machines (oh, you know)

#### Yes

- Fair share: The more you use, the less you get
- Efficient code finishes sooner (e.g., deadlines)

#### Maybe

Time scale may be a factor (1 vs. 20 seconds? days?)

# Science Code in Python

#### **Numeric and Scientific Modules**

- Many numeric/scientific computing modules exist
- http://wiki.python.org/moin/NumericAndScientific
- DO NOT REINVENT THE WHEEL!

## **NumPy: Getting Started**

- NumPy: Large collection of modules, Python and C, for performing efficient numeric computations
  - http://numpy.scipy.org/
- Installation required
  - Includes compiled code, so non-trivial install
  - Ask sysadmin for help!
  - But, already installed on CHTC machines
- Visit website for tutorials, examples, etc.

## **NumPy: Basic Types**

- Precise scalar types
  - Not just int, but byte, short, int8, uint64, ...
  - Not just float, but single, double, float128, ...
- N-dimensional arrays
  - Viewed as multidimensional arrays or matrices
  - All elements are same type (e.g., uint64)
  - Lots of natural operations (e.g., a + b, conversions, ...)
- Dates and times
  - Even more expressive than Python built-ins
  - Offsets by year, month, day, hour, ..., attosecond
  - Business days!

#### **NumPy: Universal Functions**

- Functions that operate on elements of N-dim arrays
- More efficient than looping through yourself
- Allow compact expression of vector math
- Examples:
  - add, subtract, multiply, divide, ...
  - rint (round to int), sign, negative, ...
  - log, log2, log10, sqrt, square, reciprocal, ...
  - sin, cos, tar, arcsin, sinh, arcsinh, ...
  - bitwise\_and, invert, left\_shift, ...
  - greater, greater\_equal, less, less\_equal, equal, ...
  - maximum, minimum

# ~3.45 secs

#### **NumPy: Examples**

```
a = range(10000000)
b = range(10000000)
c = [a[i] + b[i] for i in xrange(len(a))]
# ~0.25 secs
a = numpy.arange(10000000)
b = numpy.arange(10000000)
c = a + b
a = numpy.array([[-2, 2, 3],
                 [-1, 1, 3],
                 [ 2, 0, -1]])
print numpy.linalg.det(a)
                         # => 6.0
```

#### **NumPy: Other Features**

- HUGE collection of numerical routines
- Highlights:
  - Array creation, manipulation, indexing, input/output
  - Fast Fourier Transforms
  - Linear algebra (matrix math)
  - Random sampling (~35 distributions)
  - Statistics (extremes, central tend., var., histograms)
  - Polynomial math (incl. some basic calculus)

## **SciPy: Getting Started**

- SciPy: Large collection of modules, Python and C, for performing scientific computations
  - http://www.scipy.org/
- Same as NumPy for installation and efficiency
- Also on CHTC execute machines

#### SciPy: (Some) Features

- HUGE collection of routines (again)!
- Examples:
  - Functions for mathematical physics
  - Integration, incl. ordinary differential equations
  - Numerical optimization algorithms
  - Variable interpolation
  - Signal processing
  - Linear algebra (again); MATLAB-like syntax, functions
  - Sparse matrices
  - More stats; R-like functionality
  - Clustering algorithms

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#### SciPy: Example

Solve system of linear equations:

```
x + 3y + 5z = 10

2x + 5y + z = 8

2x + 3y + 8z = 3
```

#### Python vs. R, MATLAB, Octave, ...

- Trade-offs!
- Could do everything in Python
  - Consistency
  - No need to move data back and forth
- R / MATLAB / Octave
  - If you already know/use it… why stop?
  - Use Python for wrappers, workflow

# **Python Jobs for CHTC**

#### **Making Python Jobs That Fit CHTC**

- Independent batch jobs, 10 minutes 4 hours
- Python (carefully written) works on many platforms
  - Write submit file to access them (e.g., RHEL 6 trick)
  - Watch out for platform and Python version differences
- Using NumPy/SciPy makes code less portable
  - May need to bring it with you
  - Still may be more portable than compiled C…
- Work on good parallelization
- Long-running jobs? implement self-checkpointing

## **Self-Checkpointing: Why?**

- Suppose your job will run for a long time (> 30 m?)
- May be preempted
- HTCondor will re-run job
- But that means it starts over

#### One solution:

- Periodically write state (checkpoint) to disk
- Must be sufficient to restart job at that point
- Job itself must know to look for checkpoint data
- May need wrapper script to accomplish

## Self-Checkpointing: When?

- Balance cost of overhead vs. risk of bad-put
  - Writing anything to disk is slow (relatively speaking)
  - If there is little data, can write more often
- Look for natural checkpoint times
  - Generally, when there is the least data to write
  - Typically, between outermost iterations
  - Could base on iteration count, time, ...
- Save only what you need
- Be sure to flush or close checkpoint each time!

## Self-Checkpointing: HTCondor Tweak

- Must tell HTCondor to transfer your output back to the submit machine, even when just evicted and waiting for next run
- HTCondor holds files for you, then moves to next machine automatically

when\_to\_transfer\_output = ON\_EXIT\_OR\_EVICT

#### Self-Checkpointing: Writing a Checkpoint

- Simplest example
  - Assume a 1D parameter sweep
  - Assume real code appends to its output each iteration
  - Designed to save checkpoint every 1000<sup>th</sup> iteration

```
def save_checkpoint(iter):
    cp_file = open(checkpoint_path, 'w')
    cp_file.write('%d\n' % (iter))
    cp_file.close()

for iter in xrange(start, end + 1):
    do_stuff(iter)
    if ((iter - start + 1) % 1000) == 0:
        save_checkpoint(iter)
```

#### Self-Checkpointing: Using a Checkpoint

Continuation of previous example...

```
if len(sys.argv) != 3: # Handle error
start, end = map(int, sys.argv[1:])
if os.path.exists(checkpoint path):
    cp file = open(checkpoint path, 'r')
    cp data = cp file.readlines().strip()
    cp file.close()
    cp start = int(cp data)
    if cp start >= start:
        start = cp start
    else:
        # Potential problem?
```

# Final Questions & Thoughts?

#### Reminder About CHTC Accounts

- CHTC accounts will go away in January
  - Feel free to copy your files off ahead of time
- To get a real account:
  - Email chtc@cs.wisc.edu
  - Include:
    - That you took CS 368 with me this semester
    - Your current username on CHTC
    - Your Principal Investigator's name
    - → A brief (2–3 sentence) description of your project

## Homework

#### **Homework**

- Use CHTC!
- Do cool new research
- Let us know what you accomplish

# Any sufficiently advanced technology is indistinguishable from magic.

— Arthur C. Clarke