

**CS/ECE 252: INTRODUCTION TO COMPUTER ENGINEERING
COMPUTER SCIENCES DEPARTMENT
UNIVERSITY OF WISCONSIN – MADISON**

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Midterm Examination 1
In Class (50 minutes)
Monday, February 18, 2008
Weight: 15%

CLOSED BOOK, NOTE, CALCULATOR, PHONE & COMPUTER

The exam consists of **four two-sided pages** and **one scratch sheet** at the end.

Plan your time carefully, since some problems are longer than others.

NAME: _____ KEY _____

SECTION: _____

ID# _____

| Problem Number | Maximum Points | Actual Points |
|-----------------------|-----------------------|----------------------|
| 1 | 4 | |
| 2 | 3 | |
| 3 | 3 | |
| 4 | 4 | |
| 5 | 4 | |
| 6 | 4 | |
| 7 | 4 | |
| 8 | 4 | |
| Total | 30 | |

Problem 1 (4 points)

- a) What is the largest (most positive) integer that can be represented as an *unsigned* integer using 10 bits?

$$2^{10} - 1 = 1023$$

- b) What is the largest (most positive) integer that can be represented as a *two's complement* integer using 10 bits?

$$2^{\{10-1\}} - 1 = 511$$

Problem 2 (3 points)

Consider bitwise logical operations: Compute (1011 AND 0101) OR (NOT 1011)

1011 and 0101 = 0001 , not 1011 = 0100 , ans= 0101

Problem 3 (3 points)

Convert the number **-91** (base ten) into two's complement representation with 8 bits.

$$91 = 01011011, -91 = 10100100 + 1 = 10100101$$

Problem 4 (4 points)

Consider the 8-bit binary bit pattern **11000101**. What is its decimal (base ten) value if the bit pattern is interpreted as:

- a) An unsigned integer?

197

- b) A two's complement integer?

$$00111010 + 1 = 00111011 = -59$$

Problem 5 (4 points)

- a) Add the following 5-bit two's complement binary numbers: **01111 + 00110**. Express your answer in 5-bit two's complement. Please indicate if there was an overflow.

01111 + 00110 = 10101, 15 + 6 = -11, overflow

- b) Add the following 5-bit two's complement binary numbers: **10110 + 01101**. Express your answer in 5-bit two's complement. Please indicate if there was an overflow.

10110 + 01101 = 00011, -10 + 13 = 3, no overflow

Problem 6 (4 points)

- a) Convert the binary value **011000010011001000000000** into an ASCII string.

0110 0001 0011 0010 0000 0000 = 0x613200 = "a2"

- b) Convert the null-terminated string **"mP3"** into binary. (See attached ASCII table.)

0x6D503300 = 0110 1101 0101 0000 0011 0011 0000 0000

Problem 7 (4 points)

a) What is the base ten (decimal) value represented by binary **110.1011**?

$$4 + 2 + 0 + \frac{1}{2} + 0 + \frac{1}{8} + \frac{1}{16} = 6.6875$$

b) The bits for an IEEE floating point number are allocated as follows:

| | | |
|--------------|-------------------|--------------------|
| sign (1 bit) | exponent (8 bits) | fraction (23 bits) |
|--------------|-------------------|--------------------|

$$\text{where } N = (-1)^S \times 1.\text{fraction} \times 2^{\text{exponent}-127}$$

Convert **1 10101001 10100000000000000000000** to decimal.

$$-1 * e^{\{169-127\}} * 1.101 = -1.625 * 2^{42}$$

Problem 8 - Circle the correct answer (2 points each)

I. Which of the following does the definition of a Turing machine include?

- a. A set of states.
- b. A monitor.
- c. A set of input/output symbols.
- d. A fan.
- e. A hard disk.
- f. **One or more halting states.**
- g. A printer.
- h. A unit which takes two 32-bit integers as input and writes the sum at the output.
- i. A mop.
- j. **One initial state.**
- k. A power supply unit.
- l. **A state transition table.**
- m. Random access memory (RAM).

II. Pair each level of abstraction with its definition.

- a. Problem.
 - b. Algorithm.
 - c. Language.
 - d. Instruction set architecture.
 - e. Microarchitecture.
 - f. Circuit.
 - g. Device.
- 1) An interface between the program and the underlying computer hardware.
 - 2) A precisely stated step-by-step procedure that is guaranteed to terminate.
 - 3) An unambiguous, artificial system of symbols and rules that controls the behavior of a computer.
 - 4) A network of "black boxes" which evaluate logic expressions.
 - 5) A pMOS transistor.
 - 6) The organization of the hardware resources in a specific processor.
 - 7) A description, in natural language, of a series of steps.

| | | | | | | |
|---|---|---|---|---|---|---|
| A | B | C | D | E | F | G |
| 7 | 2 | 3 | 1 | 6 | 4 | 5 |

ASCII Table

| <i>Character</i> | <i>Hex</i> | <i>Character</i> | <i>Hex</i> | <i>Character</i> | <i>Hex</i> | <i>Character</i> | <i>Hex</i> |
|------------------|------------|------------------|------------|------------------|------------|------------------|------------|
| nul | 00 | sp | 20 | @ | 40 | ` | 60 |
| soh | 01 | ! | 21 | A | 41 | a | 61 |
| stx | 02 | " | 22 | B | 42 | b | 62 |
| etx | 03 | # | 23 | C | 43 | c | 63 |
| eot | 04 | \$ | 24 | D | 44 | d | 64 |
| enq | 05 | % | 25 | E | 45 | e | 65 |
| ack | 06 | & | 26 | F | 46 | f | 66 |
| bel | 07 | ' | 27 | G | 47 | g | 67 |
| bs | 08 | (| 28 | H | 48 | h | 68 |
| ht | 09 |) | 29 | I | 49 | i | 69 |
| lf | 0A | * | 2A | J | 4A | j | 6A |
| vt | 0B | + | 2B | K | 4B | k | 6B |
| ff | 0C | , | 2C | L | 4C | l | 6C |
| cr | 0D | - | 2D | M | 4D | m | 6D |
| so | 0E | . | 2E | N | 4E | n | 6E |
| si | 0F | / | 2F | O | 4F | o | 6F |
| dle | 10 | 0 | 30 | P | 50 | p | 70 |
| dc1 | 11 | 1 | 31 | Q | 51 | q | 71 |
| dc2 | 12 | 2 | 32 | R | 52 | r | 72 |
| dc3 | 13 | 3 | 33 | S | 53 | s | 73 |
| dc4 | 14 | 4 | 34 | T | 54 | t | 74 |
| nak | 15 | 5 | 35 | U | 55 | u | 75 |
| syn | 16 | 6 | 36 | V | 56 | v | 76 |
| etb | 17 | 7 | 37 | W | 57 | w | 77 |
| can | 18 | 8 | 38 | X | 58 | x | 78 |
| em | 19 | 9 | 39 | Y | 59 | y | 79 |
| sub | 1A | : | 3A | Z | 5A | z | 7A |
| esc | 1B | ; | 3B | [| 5B | { | 7B |
| fs | 1C | < | 3C | \ | 5C | | 7C |
| gs | 1D | = | 3D |] | 5D | } | 7D |
| rs | 1E | > | 3E | ^ | 5E | ~ | 7E |
| us | 1F | ? | 3F | _ | 5F | del | 7F |

Scratch Sheet (in case you need additional space for some of your answers)