

Method from the `java.util.Arrays` class:

<code>static String toString(T[] array)</code>	Returns a String representation of any type (<code>T[]</code>) array.
<code>static void sort(T[] array)</code>	sorts the specified array in memory type <code>T</code> must be <code>Comparable</code> or <code>Comparable<T></code>
<code>static int[] copyOf(int[] orig, int newLength)</code>	Copies the specified array, truncating or padding with zeros (if necessary) so the copy has the specified length.
<code>static <T> T[] copyOf(T[] orig, int newLength)</code>	Copies the specified array, truncating or padding with nulls (if necessary) so the copy has the specified length.

Arrays: array of Objects (of type `Item`)

1. Declare and create an *array* named `a` that stores 8 instances of type `Item`.
2. Write code that creates and adds (assigns) some `Items` to your *array*.
Assume class `Item` has a constructor that requires a single `String` argument.
3. Write code that displays if two `Item` elements at index `m` and `n` are the same.
Assume that class `Item` *@Overrides* the boolean `equals(Object o)` method.
4. Write a code fragment that displays the items in the array named `a`.
Tip: Use a loop, or use the `Arrays toString` method.
5. Write a *class method* that returns the number of (non-null) items in an array of `Items`.
Assume: The array of items is passed in a parameter.

Methods from the `java.util.ArrayList` class (***REMEMBER 0-based indexing is used**):
Note the **E**'s below are replaced with the particular `ArrayList`'s element type.

<code>int size()</code>	Returns the number of used elements in this list.
<code>E[] toArray()</code>	Returns an array of the specified type of this <code>ArrayList</code>
<code>boolean contains(E item)</code>	Returns true iff the specified item is in this list, otherwise false.
<code>int indexOf(E item)</code>	Returns the index of the specified item if it is in this list, otherwise -1
<code>E get(int index)</code>	Returns the item at the specified index in this list. throws <code>IndexOutOfBoundsException</code> if invalid index.
<code>void add(E item)</code>	Adds the specified item to the end of this list.
<code>void add(int index, E item)</code>	Adds the specified item by inserting it into this list at the specified index.
<code>E remove(int index)</code>	Removes and returns the item from the specified index.
<code>boolean remove(E item)</code>	Returns true iff the specified item was removed from this list, otherwise false .
<code>void sort(Comparable[] item)</code>	Sorts the items in the array list and places them in the parameter. It's better Returns true iff the specified item was removed from this list, otherwise false .

ArrayList: an Auto-Expanding Array

Must `import java.util.ArrayList;`

1. Declare and create an `ArrayList` named `alist` that stores instance of type `Item`.
2. Add some `Items` to your `ArrayList`.
3. Display the number of items in the `ArrayList`.
4. Get the first item in the list.
5. Get the last item in the list.
6. Does `get(int)` remove the item from the list?
7. Declare and create an `ArrayList` of integers, and one of characters, and one of doubles..

Arrays of Objects

When an array of a reference type is created; element values are null until the individual objects are created and assigned as elements of the array.

Use brackets [] to indicate which element.

1. What is output by this code fragment if `Widget` is defined as shown? Hint: Draw the Object (memory) diagram of the state of memory allocation at the end of execution of the previous question's code fragment.

```
// Code Fragment
Widget [] w;

w = new Widget[5];

w[0] = new Widget();

w[1] = w[0];

w[2] = new Widget( "Blackberry" );
w[3] = new Widget( "iPhone" );

String s = "" + w[0];

w[4] = w[0];

w[4].setName( "Samsung" );

s += w[0].getID()+" " + w[1].getID()+" ";
s += w[2].getID()+" " + w[3].getID()+" ";
s += w[4].getID();

s += " = " + Widget.getCount();

System.out.println( s );

w[0] = new Widget();

System.out.println( Widget.getCount() );
System.out.println( w[0] == w[1] );
System.out.println( w[1] == w[4] );
System.out.println( w[3].equals( new
    Widget("iPhone" ) ) );

System.out.println(
    w[3].getName().equals( (new
    Widget("iPhone")).getName() ) );

System.out.println(
    w[3].getName().equals( "iPhone" ) );
```

```
public class Widget {

    public static final String COMPANY =
        "ACME";
    private static int count = 0;
    private final long ID;
    private String name;

    public Widget( String name ) {
        ID = 9000 + ++count;
        this.name = name;
    }

    public Widget() {
        this( "W" + count );
    }

    public static String getCompany() {
        return COMPANY;
    }

    public static int getCount() {
        return count;
    }

    public long getID() {
        return ID;
    }

    public String getName() {
        return name;
    }

    public void setName( String newName )
    {
        name = newName;
    }

}
```