

MAIN PROGRAM

```
int main(int argc, char *argv[]) {
    max = atoi(argv[1]);
    loops = atoi(argv[2]);
    consumers = atoi(argv[3]);
    buffer = (int *) Malloc(max * sizeof(int));
    pthread_t pid, cid[CMAX];
    Pthread_create(&pid, NULL, producer, NULL);
    for (int i = 0; i < consumers; i++)
        Pthread_create(&cid[i], NULL, consumer, NULL);
    Pthread_join(pid, NULL);
    for (i = 0; i < consumers; i++)
        Pthread_join(cid[i], NULL);
}
```

QUEUE GET/PUT

```
void do_fill(int value) {
    buffer[fillptr] = value;
    fillptr = (fillptr + 1) % max;
    numfull++;
}

int do_get() {
    int tmp = buffer[useptr];
    useptr = (useptr + 1) % max;
    numfull--;
    return tmp;
}
```

Solution v1 (Single CV)

```
void *producer(void *arg) {
    for (int i = 0; i < loops; i++) {
        Mutex_lock(&m); // p1
        while (numfull == max) // p2
            Cond_wait(&cond, &m); // p3
        do_fill(i); // p4
        Cond_signal(&cond); // p5
        Mutex_unlock(&m); // p6
    }
}

void *consumer(void *arg) {
    while (1) {
        Mutex_lock(&m); // c1
        while (numfull == 0) // c2
            Cond_wait(&cond, &m); // c3
        int tmp = do_get(); // c4
        Cond_signal(&cond); // c5
        Mutex_unlock(&m); // c6
        printf("%d\n", tmp);
    }
}
```

Solution v2 (2 CVs, "if")

```
void *producer(void *arg) {
    for (int i = 0; i < loops; i++) {
        Mutex_lock(&m); // p1
        if (numfull == max) // p2
            Cond_wait(&empty, &m); // p3
        do_fill(i); // p4
        Cond_signal(&fill); // p5
        Mutex_unlock(&m); // p6
    }
}

void *consumer(void *arg) {
    while (1) {
        Mutex_lock(&m); // c1
        if (numfull == 0) // c2
            Cond_wait(&fill, &m); // c3
        int tmp = do_get(); // c4
        Cond_signal(&empty); // c5
        Mutex_unlock(&m); // c6
        printf("%d\n", tmp);
    }
}
```

Solution v3 (2 CVs, "while")

```
void *producer(void *arg) {
    for (int i = 0; i < loops; i++) {
        Mutex_lock(&m); // p1
        while (numfull == max) // p2
            Cond_wait(&empty, &m); // p3
        do_fill(i); // p4
        Cond_signal(&fill); // p5
        Mutex_unlock(&m); // p6
    }
}

void *consumer(void *arg) {
    while (1) {
        Mutex_lock(&m); // c1
        while (numfull == 0) // c2
            Cond_wait(&fill, &m); // c3
        int tmp = do_get(); // c4
        Cond_signal(&empty); // c5
        Mutex_unlock(&m); // c6
        printf("%d\n", tmp);
    }
}
```

Solution v4 (2 CVs, "while", unlock)

```
void *producer(void *arg) {
    for (int i = 0; i < loops; i++) {
        Mutex_lock(&m); // p1
        while (numfull == max) // p2
            Cond_wait(&empty, &m); // p3
        Mutex_unlock(&m); // p3a
        do_fill(i); // p4
        Mutex_lock(&m); // p4a
        Cond_signal(&fill); // p5
        Mutex_unlock(&m); // p6
    }
}

void *consumer(void *arg) {
    while (1) {
        Mutex_lock(&m); // c1
        while (numfull == 0) // c2
            Cond_wait(&fill, &m); // c3
        Mutex_unlock(&m); // c3a
        int tmp = do_get(); // c4
        Mutex_lock(&m); // c4a
        Cond_signal(&empty); // c5
        Mutex_unlock(&m); // c6
    }
}
```